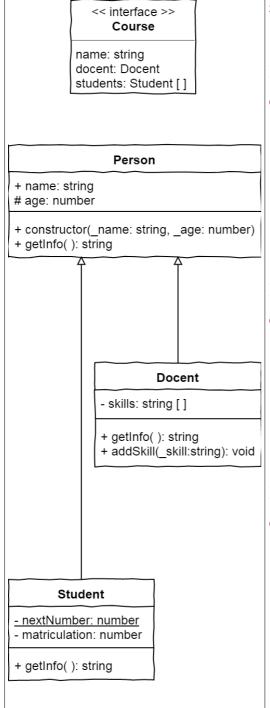


Class Diagrams

and their analogies in code (TypeScript)

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```
let courses: Course[] = [];
let course: Course = { name: "Physics", docent: null, students: [] };
course.docent = new Docent("Einstein", 71);
course.docent.addSkill("Relativity");
let student: Student = new Student("Heisenberg", 49);
course.students.push(new Student("Hawking", 8), student);
courses.push(course);
courses.push({
 name: "Art",
 docent: new Docent("Picasso", 69),
 students: [student, new Student("Dali", 46)]
});
for (let i: number = 0; i < courses.length; i++) {</pre>
    let course: Course = courses[i];
    console.log("Course: " + course.name);
    console.log("Docent: " + course.docent.getInfo());
    for (let student of course.students)
        console.log("Student " + student.getInfo());
```



```
interface Course {
 name: string;
 docent: Docent;
  students: Student[];
class Person {
  public name: string;
  protected age: number;
 public constructor(_name: string, _age: number) {
   this.name = _name;
    this.age = _age;
 }
 public getInfo(): string {
    return this.name;
  }
}
class Docent extends Person {
 private skills: string[] = [];
 public getInfo(): string {
   return
"Prof. " + super.getInfo() + ", age: " + this.age;
 public addSkill(_skill: string): void {
   this.skills.push(_skill);
}
class Student extends Person {
  private static nextNumber: number = 0;
 private matriculation: number;
 public constructor(_name: string, _age: number) {
    super(_name, _age);
    this.matriculation = Student.nextNumber;
    Student.nextNumber++;
  }
 public getInfo(): string {
    return
      this.matriculation + ": " + super.getInfo();
 }
}
```