

### Bush

gradient: CanvasGradient

randomNumberX: number

randomNumberY: number

constructor

createRandomNumberX

createRandomNumberY

addgradient

draw

### Cloud

gradient: CanvasGradient

randomNumberX: number

randomNumberY: number

constructor

createRandomNumberX

createRandomNumberY

addgradient

draw

### Person

x: number

y: number

randomNumberX: number

randomNumberY: number

constructor

createRandomNumberX

createRandomNumberY

draw

### Rock

randomNumberX: number

randomNumberY: number

constructor

createRandomNumberX

createRandomNumberY

draw



Seagull

randomNumberX: number

randomNumberY: number

constructor

createRandomNumberX

createRandomNumberY

draw

Sum

gradient: CanvasGradient

randomNumber number

createRandomNumber

addGradient

draw