



**slington college**  
(इस्लिङ्टन कलेज)

**Module Code & Module Title**

**CS4051NI Fundamentals of Computing**

**Assessment Weightage & Type**

**60% Individual Coursework**

**Year and Semester**

**2021-22 Summer**

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**Assignment Due Date: 26<sup>th</sup> August 2022**

**Assignment Submission Date: 26<sup>th</sup> August 2022**

*I confirm that I understand my coursework needs to be submitted online via Google Classroom under the relevant module page before the deadline in order for my assignment to be accepted and marked. I am fully aware that late submissions will be treated as non-submission and a marks of zero will be awarded.*

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## **Introduction**

The final assessment of the coursework was for the development of a Costume Rental System. New algorithms, flowcharts, and pseudocodes were also used to develop the system. In this costume rental system, the user can engage in the software to rent and return costumes from the store.

Python is a popular computer programming language used to create software and websites, automate processes, and analyse data. (Anon., n.d.). Now days, python programming language is the most widely used programming language today for developing software. So, keeping track of the record of various data's can also be done using python. So, most of the people keep track of their records in software's rather than doing it in paper, books. So, with the digitalization of such stores this costume rental system was created. Additionally, the program assists in reducing data redundancy and in keeping track of rented and returned items.

## **Goals and Objective:**

The goals and objective of the coursework are given below

- To get familiar with using IDLE (Integrated Development and Learning Environment).
- To develop a system for a costume rental system.
- To learn to write Algorithms and Pseudocodes.
- To learn to make flowcharts

## 1. Discussion and Analysis

While doing this coursework, I was entirely new with the Python programming language. Numerous challenges emerged and many errors occurs while doing this coursework. With a lot of research and helps form mentors and my friends, I was able to develop this software. While doing this coursework I used various tools such as IDLE (Integrated Development and Learning Environment), Microsoft-Word and Draw.io.

### **IDLE (Integrated Development and Learning Environment):**

An integrated development environment (IDE) for Python is called IDLE (Integrated Development and Learning Environment). Similar to Python Shell, IDLE is a user-friendly platform which may be used to execute a single source code, as well as to write, edit, and run Python programs. This program was useful while doing the coursework. (Anon., n.d.)

### **Microsoft-Word:**

Microsoft Word is a word processor software which was developed by Microsoft. It allows us to create documents, reports, and letters, and provides features such as spell checking, grammar checking, text formatting, font formatting, etc. This program was very helpful as almost all of the documentation was done here. (Anon., n.d.)

### **Draw.io**

Draw.io is a customized program that we can use to generate custom layouts or select from an automatic layout function when creating diagrams and charts. They offer a wide variety of shapes and several visual components to help you create a unique diagram or chart. (Anon., n.d.)

## 2. Algorithm

Algorithm is a procedure that is used to solve a problem with specific actions step by step. Algorithms can be expressed as natural languages, programming languages, pseudocode, flowcharts and control tables. (Anon., n.d.)

The algorithm for the given project is given below:

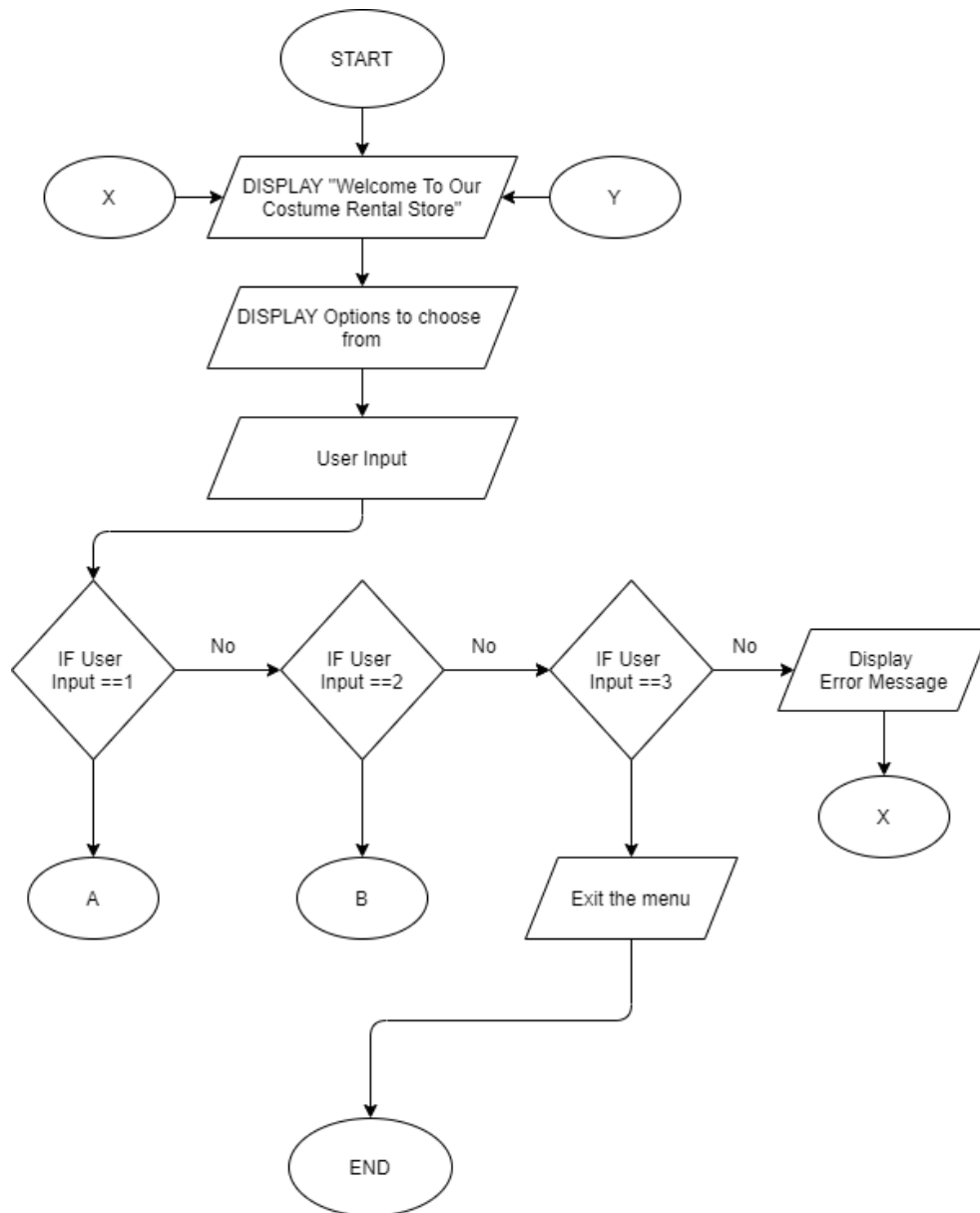
- STEP 1:** START
- STEP 2:** Display "Welcome to Our Costume Rental Store"
- STEP 3:** Display "Choose one of the following options:"
- STEP 4:** If 1 then display the list of all the costumes and let the user rent the costume.
- STEP 5:** If 2 then display the list of all the costumes and let the user return the costume according to the list displayed.
- STEP 6:** If 3 then exit the program with an appropriate message.
- STEP 7:** If the input does not match from STEP 4, STEP 5, STEP 6 then displays an error message.
- STEP 8:** After the user input if input value is 1 then display the name of all the costumes with its brand name, price and quantity.
- STEP 9:** Let the user pick the costume.
- STEP 10:**
- If the user inputs invalid data, an error message is displayed.
  - If the user inputs 'esc' then go-to STEP 2
  - If the valid data is entered, then the program ask the user for quantity to rent.
- STEP 11:**
- If the user inputs invalid data, an error message is displayed.
  - If the user inputs 'cancel' then go-to STEP-2.
  - If the user inputs valid data, then, a message saying 'successfully rented is displayed.'
- STEP 12:** Asks the user if they want to rent more costumes or not (yes/no).



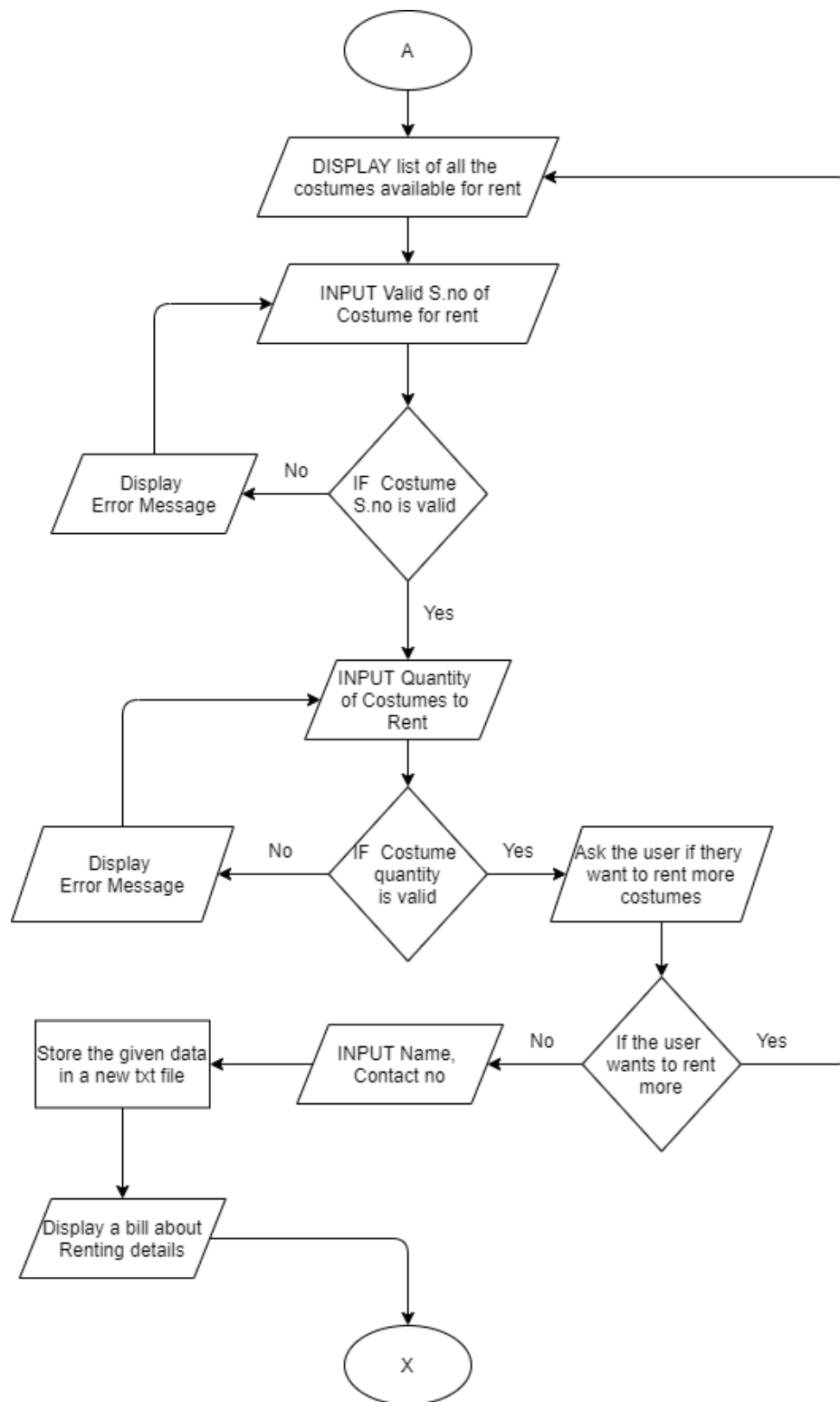
- STEP 13:** If input is 'yes' then go-to STEP 8.
- STEP 14:** If the input is 'no' then information regarding Name and Contact number is asked and a Bill regarding the rent information is displayed.
- STEP 15:** Go-to Step 2 after the completion of STEP 14.
- STEP 16:** If the user input if input value is 2 then display the name of all the costumes and lets the user input the costume number to return.
- STEP 17:**
- If the user inputs invalid data, an error message is displayed.
  - If the user inputs 'esc' then go-to STEP 5
  - If the valid data is entered, then the program ask the user for quantity to return or to cancel the return process.
- STEP 18:** After entering the quantity to return a message saying 'successfully returned' is displayed.
- STEP 19:** The program asks the user if they want to return more costumes or not. If invalid data is input then an error message is displayed.
- STEP 20:** If the user inputs 'yes' then go-to STEP 16.
- STEP 21:** If the user inputs 'no' then information like name and contact number with or without a fine a bill is generated.
- STEP 22:** If the user inputs invalid data, then an error message is displayed.
- STEP 23:** After the completion of STEP 21, go-to STEP 2
- STEP 24:** If the user input if input value is 3 then go-to STEP 6.
- STEP 25:** END

### 3. Flowchart

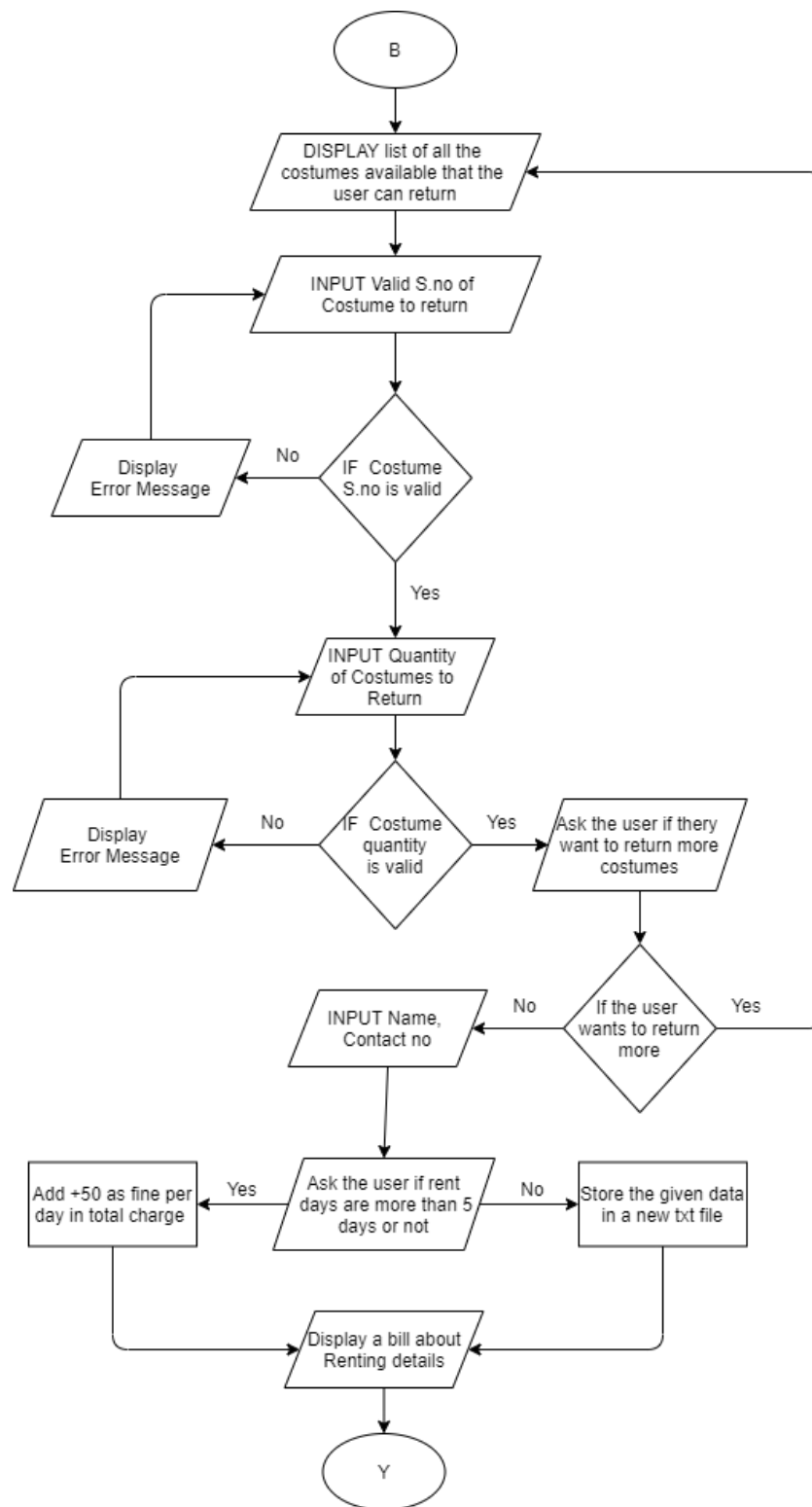
A flowchart is a diagram that shows a process individual phases in their proper order. It is a general tool that may be customized for a wide range of uses and used to define a number of processes, including a project plan. (Anon., n.d.)



**Figure 1: Flowchart of Main File**



**Figure 2: Flowchart of Rent File**



**Figure 3: Flowchart of Return File**

## 4. Pseudocode

Pseudocode refers to the flexible way of describing programming where the use of specific formal programming languages and syntax are not needed. Simply it is a rough draft of the program itself. It is used as a guideline for programmers for understanding the code pattern in a specific programming language. Keywords such as DECLARE, PASS, ASSIGN, CREATE etc. is used in pseudocode.

(Anon., n.d.)

### **Pseudocode of Main\_File.py**

**IMPORT** all functions from Date\_nd\_Time

**IMPORT** all functions from Rent\_Extra

**IMPORT** all functions from Return\_Extra

**DEFINE** start\_message

**DO**

**DISPLAY** Welcome to our costume rental store

**END DO**

**DEFINE** choose\_options

**DO**

**DISPLAY** Choose one of the following options

**DISPLAY** Would you like to rent the costume? (1)

**DISPLAY** Would you like to return the costume? (2)

**DISPLAY** Would you like to exit the program? (3)

**END DO**

**DEFINE** user\_end\_message

**DO**

**DISPLAY** Thank you message

**END DO**

```
DEFINE startOptions
DO

INITIALIZE Boolean loop as True
WHILE Boolean is true
DO
    CALL start_message
    CALL choose_options

    TRY
    DO

        DECLARE usr_input as an int input

        IF usr_input is equal to 1
        DO
            CALL function rent()
        END DO
        END IF

        ELSE IF usr_input is equal to 2
        DO
            CALL function ret()
        END DO
        END IF
```

```
        ELSE IF usr_input is equal to 3
        DO
            CALL user_end_message
            SET Boolean as False
        END DO
    END IF

    ELSE
    DO
        DISPLAY Invalid Input
    END DO

END DO

EXCEPT
DO
    DISPLAY error message
END DO

END DO

CALL startOptions
```

**Pseudocode of Rent\_Extra.py****IMPORT** os**IMPORT** all functions from Date\_nd\_Time**DEFINE** function print\_Costumes**DO****CALL** function get\_costume\_txt\_file and set it to new variable**CALL** function main\_data and set it to new variable**DISPLAY** headings of the costume table**FOR** data stored in main\_data**DO****DISPLAY** values corresponding to the main\_data**END DO****END DO****DEFINE** function get\_valid\_syno**DO****INITIALIZE** boolean val\_data as False**WHILE** Boolean is false**TRY****DO****INPUT** new variable syno as input**IF** syno is equals to "esc"**DO****RETURN** esc**END DO****END IF**



```
    ELSE IF syno is not 'esc'
    DO
        INITIALIZE syno as int datatype

        IF syno is less or greater than 0 than that of length of main_data
        DO
            SET Boolean as True
            RETURN syno
        END DO
    END IF

    ELSE
        DISPLAY Invalid message
    END DO
END IF

END DO

EXCEPT
DO
    DISPLAY error message
END DO

END DO

DEFINE function get_valid_qnty
DO
    INITIALIZE Boolean val_data as False
    WHILE Boolean is False
    DO
        TRY
        DO
```

```
INITIALIZE qnty as input
IF qnty is not equal to "cancel"
DO
    INITIALIZE qnty as int data type
END DO
END IF

ELSE
DO
    RETURN no
END DO

FOR values stored in main_data
DO
    IF key is equal to syno
    DO
        SET Boolean as true
        DISPLAY successfully rented message
        APPEND sno and quantity in cart1
        RETURN qntty
    END DO
    END IF

    ELSE IF qnty is less than value 3 of main_data
    DO
        DISPLAY we do not have enough message
    END DO
    END IF
```

```

        ELSE
            DISPLAY error message
        END DO
    END DO

EXCEPT
    DO
        DISPLAY Invalid message
    END DO
END DO
END DO

DEFINE function write_fnc_rent0
DO
    TRY
    DO
        CONVERT main_data to string after subtracting rented quantity
        OPEN costume.txt file in write mode
        FOR values in main_data
        DO
            DECLARE new variable of main_data
            WRITE the values in text file
        CLOSE costume.txt file
        END DO
    END DO

EXCEPT
    DO
        RETURN
    END DO
END DO
```

```
DEFINE function extra_rent
DO
    INITIALIZE bTotal as 0
    DISPLAY do you want to message
    CALL function print_Costumes
    CALL function get_valid_syno

    IF syno is equal to esc
    DO
        RETURN
    END DO
    END IF

    ELSE IF syno is not equal esc
    DO
        CALL function get_valid_qnty
        IF qnty is equal to "no"
        DO
            RETURN rent
        END DO
        END IF

        ELSE
            CALL function write_fnc_rent
            DECLARE Boolean loop as True
            WHILE Boolean is true
            DO
                INITIALIZE new variable Extra_rent as input
                IF extra_rent is no
                DO
```

**SET** Boolean as False

**INPUT** enter your name

**INPUT** Enter contact number

**DECLARE** path for newtxtfile

**OPEN** newtxtfile in write mode

**WRITE** messages in txt file

**FOR** index in range of box

**DO**

**DECLARE** new variables and store values  
from main data and calculate total price

**WRITE** all values in newtxtfile

**END DO**

**CLOSE** newtxtfile

**OPEN** previous newtxtfile in read mode

**DISPLAY** file bill

**CLOSE** file

**END DO**

**END IF**

**ELSE IF** extra\_rent is equal to “yes”

**DO**

**DISPLAY** select more message

**CALL** print\_costume

**CALL** get\_valid\_syno

**IF** syno is equal to “escl”

**DO**

```
        SET Boolean as False
    INPUT enter your name
    INPUT Enter contact number
    DECLARE path for newtxtfile
    OPEN newtxtfile in write mode
    WRITE messages in txt file

    FOR index in range of box
    DO
        DECLARE new variables and store values
        from main data and calculate total price
        WRITE all values in newtxtfile
    END DO

    CLOSE newtxtfile

    OPEN previous newtxtfile in read mode
    DISPLAY file bill
    CLOSE file

END DO
END IF

    ELSE IF syno is not equal to "esc"
    DO
        CALL get_valid_qnty
        CALL write_fnc_rent
    ELSE
    DO
        DISPLAY error message
    END DO
```

```
        END DO
    END DO
END IF
END DO

DEFINE function rent
DO
    DECLARE box and INITIALIZE an empty list
    DECLARE new variables and call functions
    CALL function extra_rent
END DO
```

**Pseudocode of Return File:****IMPORT** all functions from Date\_nd\_Time**IMPORT** os**DEFINE** function print\_return\_costumes**DO****CALL** function get\_costume\_txt\_file and set it to new variable**CALL** function main\_data and set it to new variable**DISPLAY** headings of the costume table for return only.**FOR** data stored in main\_data**DO****DISPLAY** values corresponding to the main\_data**END DO****END DO****DEFINE** function get\_return\_syno**DO****INITIALIZE** boolean val\_data as False**WHILE** Boolean is false**TRY****DO****INPUT** new variable return\_syno as input**IF** return\_syno is equals to "esc"**DO****RETURN** esc**END DO**



**END IF**

**ELSE IF** return\_syno is not 'esc'

**DO**

**INITIALIZE** return\_syno as int datatype

**IF** return\_syno is less or greater than 0 than that of length of  
main\_data

**DO**

**SET** Boolean as True

**RETURN** return\_syno

**END DO**

**END IF**

**ELSE**

**DISPLAY** Invalid message

**END DO**

**END IF**

**END DO**

**EXCEPT**

**DO**

**DISPLAY** error message

**END DO**

**END DO**

**DEFINE** function get\_return\_qnty

**DO**

**INITIALIZE** Boolean val\_data as False

**WHILE** Boolean is False

**DO**

```
TRY
DO
    INITIALIZE return_qnty as input
    IF return_qnty is not equal to "cancel"
    DO
        INITIALIZE return_qnty as int data type
    END DO
    END IF

ELSE
DO
    RETURN no
END DO

FOR values stored in main_data
DO
    IF key is equal to return_syno
    DO
        SET Boolean as true
        DISPLAY successfully rented message
        APPEND return_sno and quantity in cart1
        RETURN return_qntty
    END DO
    END IF

ELSE IF return_qnty is less than value 3 of main_data
DO
    DISPLAY we do not have enough message
END DO
END IF
```

```
                ELSE
                    DISPLAY error message
                END DO
            END DO

        EXCEPT
            DO
                DISPLAY Invalid message
            END DO
        END DO
    END DO
END DO

DEFINE function write_fnc_return0
DO
    TRY
        DO
            CONVERT main_data to string after subtracting rented quantity
            OPEN costume.txt file in write mode
            FOR values in main_data
                DO
                    DECLARE new variable of main_data
                    WRITE the values in text file
                CLOSE costume.txt file
            END DO
        END DO

    EXCEPT
        DO
            RETURN
```

```
        END DO
    END DO

    DEFINE function extra_return
    DO
        INITIALIZE bTotal as 0
        DISPLAY do you want to message
        CALL function print_return_costumes
        CALL function get_return_syno

        IF return_syno is equal to esc
        DO
            RETURN
        END DO
        END IF

        ELSE IF return_syno is not equal esc
        DO
            CALL function get_return_qnty
            IF return_qnty is equal to "no"
            DO
                RETURN ret
            END DO
            END IF

            ELSE
                CALL function write_fnc_return
                DECLARE Boolean loop as True
                WHILE Boolean is true
                DO
                    INITIALIZE new variable Extra_return as input
```

```
IF extra_return is no
DO
    SET Boolean as False
    INPUT enter your name
    INPUT Enter contact number
    INPUT ask if its past the rent due date as new
    variable no.days
    IF no.days=yes
    DO
        DECLARE fine as 50 times no.days
        DECLARE total price as total plus fine
    END DO

    DECLARE path for newtxtfile
    OPEN newtxtfile in write mode
    WRITE messages in txt file

    FOR index in range of box
    DO
        DECLARE new variables and store values
        from main data and calculate total price
        WRITE all values in newtxtfile
    END DO

    CLOSE newtxtfile

    OPEN previous newtxtfile in read mode
    DISPLAY file bill
    CLOSE file
```

**ELSE:**

**SET** Boolean as False

**INPUT** enter your name

**INPUT** Enter contact number

**INPUT** ask if its past the rent due date as new  
variable no.days

**DECLARE** path for newtxtfile

**OPEN** newtxtfile in write mode

**WRITE** messages in txt file

**FOR** index in range of box

**DO**

**DECLARE** new variables and store values  
from main data and calculate total price

**WRITE** all values in newtxtfile

**END DO**

**CLOSE** newtxtfile

**OPEN** previous newtxtfile in read mode

**DISPLAY** file bill

**CLOSE** file

**END DO**

**END IF**

**ELSE IF** extra\_return is equal to "yes"

**DO**

**DISPLAY** select more message

**CALL** print\_return\_costume

**CALL** get\_return\_syno

**IF** syno is equal to “esc”

**DO**

**SET** Boolean as False

**INPUT** enter your name

**INPUT** Enter contact number

**DECLARE** path for newtxtfile

**OPEN** newtxtfile in write mode

**WRITE** messages in txt file

**FOR** index in range of box

**DO**

**DECLARE** new variables and store values  
from main data and calculate total price

**WRITE** all values in newtxtfile

**END DO**

**CLOSE** newtxtfile

**OPEN** previous newtxtfile in read mode

**DISPLAY** file bill

**CLOSE** file

**END DO**

**END IF**

**ELSE IF** return\_syno is not equal to “esc”

**DO**

**CALL** get\_return\_qnty

```
                                CALL write_fnc_return
                                ELSE
                                DO
                                    DISPLAY error message
                                END DO
                                END DO
                                END DO
                                END IF
                                END DO

DEFINE function ret
DO
    DECLARE box and INITIALIZE an empty list
    DECLARE new variables and call functions
    CALL function extra_return
END DO
```



## 5. Data Structures

A data structure is a way to storage that is used to organize and store data. It is a method of setting up data on a computer to make it easily accessible and up to date. Additionally, it is used for data processing, retrieval, and archiving. Almost all programs and software systems that have been built with numerous basic and complex forms of data structures. Data values, relationships, and, occasionally, data functions that may be used on the data are all described in detail by each data structure. (Anon., n.d.)

The following are the data structures used in the program:

- **Integers:**

All whole numbers which are both positive and negative numbers are represented as integers. It is also a primitive data type. (Anon., n.d.)

- **String:**

String a collection of characters which is stored in a program. String is a data type like integer which stores text in the program. (Anon., n.d.)

- **Boolean**

Boolean is also a data type where the notions of true and false are represented by the logical data type. The data type is commonly used to create loops and check conditions in the programming (Anon., n.d.)

- **Sets**

A set is a type of data structure that keeps distinct items of the same type arranged in ascending order. (Anon., n.d.)

- **Dictionary**

An ordered collection which is also changeable and does not allow redundancy is known as Dictionary. (Anon., n.d.)

- **List**

A list is an adaptable, arranged grouping of informational items. A list can include a variety of items, unlike an array, which can only include objects of one kind. (Anon., n.d.)

## 6. Program Description

The Costume Rental Program was created by dividing all the codes into four parts for simpler understanding and also for a proper layout management.

The four parts of codes are stored in the following file name written below:

- i. Main\_File.py
- ii. Rent\_Extra.py
- iii. Return\_Extra.py
- iv. Date\_nd\_Time.py

### **Main\_File.py:**

It is the main file of the Costume Rental System. This file compiles all of the other files and call all of their function. The main file contains the main menu ani the first interactive part of the program.

### **Rent\_Extra.py:**

This is the second file of the program where all of the activities related to renting costume is written. Here after the user inputs the option to rent, the program written in the following file will run. Also, the bill generation after renting costumes takes place within this file

### **Return\_Extra.py:**

This is the third file of the program where all the activities related to returning of the costume is written. Here after the user inputs the option to return costumes, the program written in the following file will run. Also, the bill generation with or without fine is generated within this file.

### **Date\_nd\_Time.py:**

This is the file where the program of date and time which is to be printed on the bill is written.

## 7. Testing

### Test 1: Show Implementation of try, except

|                         |   |
|-------------------------|---|
| <b>Objectives</b>       | To show the implementation of try, except   |
| <b>Actions</b>          | Enter any value instead of valid inputs when 'Pick your option' is displayed                  |
| <b>Expected Results</b> | Error message should be shown, and program will be in loop                                    |
| <b>Actual Result</b>    | Error message saying "The following input is invalid" is shown, and program is still in loop. |
| <b>Conclusion</b>       | Test 1 is successful.   |

**Table 1: Test 1: Show Implementation of try, except**

```

Python 3.10.4 (tags/v3.10.4:9d38120, Mar 23 2022, 23:13:41) [MSC v.1929 64 bit (AMD64)]
Type "help", "copyright", "credits" or "license()" for more information.
>
===== RESTART: C:\Users\user\OneDrive\Desktop\FOC Coursework_2\Main_File.py =====

        Welcome to Our Costume rental Store

|=====|
Choose one of the following options:

Would you like to rent the costume?      (1)
Would you like to return the costume?    (2)
Would you like to exit the program?      (3)

Pick Your Option: |

```

**Figure 4: Running program in IDLE and providing section to Input**

```
Python 3.10.4 (tags/v3.10.4:9d38120, Mar 23 2022, 23:13:41) [MSC v.1929 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.

>
==== RESTART: C:\Users\user\OneDrive\Desktop\FOC Coursework_2\Main_File.py ====

Welcome to Our Costume rental Store

|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|

Choose one of the following options:

Would you like to rent the costume?      (1)
Would you like to return the costume?    (2)
Would you like to exit the program?      (3)

Pick Your Option: option|
```

**Figure 5: Entering Invalid Input in the program**

```

Welcome to Our Costume rental Store

|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|

Choose one of the following options:

Would you like to rent the costume?      (1)
Would you like to return the costume?    (2)
Would you like to exit the program?      (3)

Pick Your Option: options

|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|
The following Input is Invalid
|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|

Welcome to Our Costume rental Store

|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|

Choose one of the following options:

Would you like to rent the costume?      (1)
Would you like to return the costume?    (2)
Would you like to exit the program?      (3)

Pick Your Option: |
```

**Figure 6: Image of Test 1: Showing Implementation of try, except**

## Test 2: Selection of Renting and Returning Costume

Test 2.1: Provide negative value as input while Renting costumes.

|                         |  |
|-------------------------|--|
| <b>Objectives</b>       | To provide negative value while Renting costumes.  |
| <b>Actions</b>          | First chose the option to rent, select the symbol number of costume and then enter a negative input. |
| <b>Expected Results</b> | An appropriate message must be shown after entering a negative input.                                |
| <b>Actual Result</b>    | An appropriate message is shown after entering a negative input.                                     |
| <b>Conclusion</b>       | Test 2.1 is successful.  |

**Table 2:Test 2.1: Provide negative value as input while Renting costumes.**

```

Pick Your Option: 1
Select which costume you want to rent.
=====

=====
S.No      Costume Name      Brand      Price      Qunatity
=====
1         | Teuxedo           | KAR.MA.TA | 200       | 125
2         | RedSuit           | ArrowStar | 100       | 75
3         | FurSuit           | Cineplexs | 150       | 190
4         | Dragonn           | LinearSta | 120       | 32
5         | Sleever           | JonnysWal | 170       | 65
6         | Sharktk           | CanvasRXR | 195       | 91
7         | Boxerss           | PoundSmrt | 160       | 52
8         | X-Short           | PoundSmrt | 180       | 125
9         | Joggers           | Puma+Nike | 200       | 130
10        | T-Shirt           | PlamTrees | 130       | 160

Enter the Costume Serial Number:
Type 'esc' to exit the menu 1

Enter the quantity you would like to rent:
Enter 'cancel' to cancel: -10

You cannot rent -10 costumes!!

=====

Enter the quantity you would like to rent:
Enter 'cancel' to cancel: |

```

**Figure 7: To test negative values while Renting Costumes**

Test 2.2: Provide non-existed value as input while Renting costumes.

|                         |  |
|-------------------------|--|
| <b>Objectives</b>       | To provide non-existed value while Renting costumes.   |
| <b>Actions</b>          | First chose the option to rent, select the symbol number of costume and then enter a non-existing input. |
| <b>Expected Results</b> | An appropriate message must be shown after entering a non-existed input.                                 |
| <b>Actual Result</b>    | An appropriate message is shown after entering a non-existed input.                                      |
| <b>Conclusion</b>       | Test 2.2 is successful.  |

**Table 3: Test 2.2: Provide non-existed value as input while Renting costumes.**

```
Select which costume you want to rent.
=====

=====
S.No    Costume Name    Brand          Price    Qunatity
=====
1      | Teuxedo          | KAR.MA.TA     | 200    | 125
2      | RedSuit          | ArrowStar     | 100    | 75
3      | FurSuit          | Cineplexs     | 150    | 190
4      | Dragonn          | LinearSta     | 120    | 32
5      | Sleever          | JonnysWal     | 170    | 65
6      | Sharktk          | CanvasRXR     | 195    | 91
7      | Boxerss          | PoundSmrt    | 160    | 52
8      | X-Short          | PoundSmrt    | 180    | 125
9      | Joggers          | Puma+Nike     | 200    | 130
10     | T-Shirt          | PlamTrees     | 130    | 160

Enter the Costume Serial Number:
Type 'esc' to exit the menu 1

Enter the quantity you would like to rent:
Enter 'cancel' to cancel: 130

We do not have enough!
=====

Enter the quantity you would like to rent:
```

**Figure 8: To test non-existing values while Renting Costumes.**

Test 2.3: Provide negative value as input while Returning costumes.

|                         |  |
|-------------------------|--|
| <b>Objectives</b>       | To provide negative value while Returning costumes.  |
| <b>Actions</b>          | First chose the option to return, select the symbol number of costume and then enter a negative input. |
| <b>Expected Results</b> | An appropriate message must be shown after entering a negative input.                                  |
| <b>Actual Result</b>    | An appropriate message is shown after entering a negative input.                                       |
| <b>Conclusion</b>       | Test 2.3 is successful.  |

**Table 4: Test 2.3: Provide negative value as input while Returning costumes.**

```

Pick Your Option: 2
Select which costume you want to return.
=====

=====
S.No      Costume Name
=====
1          Teuxedo
2          RedSuit
3          FurSuit
4          Dragonn
5          Sleever
6          Sharktk
7          Boxerss
8          X-Short
9          Joggers
10         T-Shirt

Enter the costume you want to return?
Enter 'esc' to exit to menu): 2

Enter the quantity you would like to return: /n Enter 'no' to cancel: -10
=====
-10 RedSuit returned successfully.
=====
Do you want to return more costumes? (yes/no):

```

**Figure 9: To test negative values while Returning Costumes**



Test 2.4: Provide non-existed value as input while Returning costumes.

|                         |   |
|-------------------------|---|
| <b>Objectives</b>       | To provide non-existed value while Returning costumes.                              |
| <b>Actions</b>          | First chose the option to return and enter a non-existing symbol number of costume. |
| <b>Expected Results</b> | An appropriate message must be shown after entering a non-existed input.            |
| <b>Actual Result</b>    | An appropriate message is shown after entering a non-existed input.                 |
| <b>Conclusion</b>       | Test 2.4 is successful.   |

**Table 5: Test 2.4: Provide non-existed value as input while Returning costumes.**

```
Select which costume you want to return.
=====

=====
S.No      Costume Name
=====
1          Teuxedo
2          RedSuit
3          FurSuit
4          Dragonn
5          Sleever
6          Sharktk
7          Boxerss
8          X-Short
9          Joggers
10         T-Shirt

Enter the costume you want to return?
Enter 'esc' to exit to menu): 11

=====
Please provide a valid costume ID!
=====

Enter the costume you want to return?
Enter 'esc' to exit to menu): |
```

**Figure 10: To test non-existing values while Returning Costumes.**

**Test 3: File generation of renting costume (Multiple costume)**

|                         |  |
|-------------------------|--|
| <b>Objectives</b>       | To generate new file while renting multiple costumes.  |
| <b>Actions</b>          | <ul style="list-style-type: none"> <li>➤ First choose rent option</li> <li>➤ Select S.no 1 and put quantity 10.</li> <li>➤ Choose rent again option</li> <li>➤ Select S.no 3 and put quantity 5</li> <li>➤ Choose not to rent option.</li> <li>➤ Enter Name and Contact Number.</li> </ul> |
| <b>Expected Results</b> | A bill regarding the multiple renting details must be generated to a new file.   |
| <b>Actual Result</b>    | A bill regarding the multiple renting details is be generated to a new file.   |
| <b>Conclusion</b>       | The test was successful.   |

***Table 6: File generation of Multiple Renting costume***

```

Enter the Costume Serial Number:
Type 'esc' to exit the menu 1

Enter the quantity you would like to rent:
Enter 'cancel' to cancel: 10

Successfully rented 10 costumes.
=====

Do you want to rent more costumes?(yes/no): yes

=====

Select the costume you want to rent.

=====

=====

=====
S.No   Costume Name   Brand           Price   Qunatity
=====
1      | Teuxedo        | KAR.MA.TA      | 200    | 115
2      | RedSuit        | ArrowStar      | 100    | 65
3      | FurSuit        | Cineplexs      | 150    | 190
4      | Dragonn        | LinearSta      | 120    | 32
5      | Sleever        | JonnysWal      | 170    | 65
6      | Sharktk        | CanvasRXR      | 195    | 91
7      | Boxerss        | PoundSmrt     | 160    | 52
8      | X-Short        | PoundSmrt     | 180    | 125
9      | Joggers        | Puma+Nike      | 200    | 130
10     | T-Shirt        | PlamTrees      | 130    | 160
=====

Enter the Costume Serial Number:
Type 'esc' to exit the menu 3

Enter the quantity you would like to rent:
Enter 'cancel' to cancel: 10

Successfully rented 10 costumes.
=====

```

**Figure 11: Renting Multiple Costumes**

```

Do you want to rent more costumes?(yes/no): no
Enter your name? : Roheet
Enter your Contact Number? : 9872537123

Name: Roheet
Contact: 9872537123
Date: 2022825
Time: 225524

=====
                        BILL OF COSTUMES RENTED!
=====
S.N      Costume Name      Brand      Price      Quantity
-----
1         Teuxedo           KAR.MA.TA    2000.0       10
2         FurSuit           Cineplexs    1500.0       10
Total sum: 3500.0

Welcome to Our Costume rental Store

=====
Choose one of the following options:

Would you like to rent the costume?    (1)
Would you like to return the costume?   (2)
Would you like to exit the program?     (3)

Pick Your Option: |

```

**Figure 12: Generation of Bill regarding Multiple Rent details**

Roheet2022825225524Rent - Notepad

File Edit Format View Help

---

Name: Roheet  
 Contact: 9872537123  
 Date: 2022825  
 Time: 225524

---

=====

BILL OF COSTUMES RENTED!

=====

| S.N               | Costume Name | Brand     | Price  | Quantity |
|-------------------|--------------|-----------|--------|----------|
| 1                 | Teuxedo      | KAR.MA.TA | 2000.0 | 10       |
| 2                 | FurSuit      | Cineplexs | 1500.0 | 10       |
| Total sum: 3500.0 |              |           |        |          |

**Figure 13: Bill Generation of Multiple Rent in New text file**

**Test 4: File generation of returning costume (Multiple costume)**

|                         |  |
|-------------------------|--|
| <b>Objectives</b>       | To generate new file while returning multiple costumes.  |
| <b>Actions</b>          | <ul style="list-style-type: none"> <li>➤ First choose return option</li> <li>➤ Select S.no 1 and put quantity 10.</li> <li>➤ Choose return again option</li> <li>➤ Select S.no 3 and put quantity 5</li> <li>➤ Choose not to return option.</li> <li>➤ Enter Name and Contact Number.</li> <li>➤ Input if rented for over its due date.</li> </ul> |
| <b>Expected Results</b> | A bill regarding the multiple returning details must be generated to a new file.   |
| <b>Actual Result</b>    | A bill regarding the multiple returning details is be generated to a new file.   |
| <b>Conclusion</b>       | The test was successful.   |

***Table 7: File generation of Multiple Returning costume***

```

Enter the costume you want to return?
Enter 'esc' to exit to menu): 1

Enter the quantity you would like to return: /n Enter 'no' to cancel: 5
=====
5 Teuxedo returned successfully.
=====
Do you want to return more costumes?(yes/no): yes

=====

Select the costume you want to return.

=====

=====
S.No      Costume Name
=====
1         Teuxedo
2         RedSuit
3         FurSuit
4         Dragonn
5         Sleever
6         Sharktk
7         Boxerss
8         X-Short
9         Joggers
10        T-Shirt

Enter the costume you want to return?
Enter 'esc' to exit to menu): 3

Enter the quantity you would like to return: /n Enter 'no' to cancel: 10
=====
10 FurSuit returned successfully.
=====
Do you want to return more costumes?(yes/no): no

```

**Figure 14: Returning Multiple Costumes**

```
Do you want to return more costumes?(yes/no): no
Enter your name? : Roheet
Enter your Contact Number? : 9813042311
Is the costume returned before its due?(yes/no): yes

Name: Roheet
Contact: 9813042311
Date: 2022825
Time: 23534

=====
                        BILL OF COSTUMES RETURNED!
=====
S.N      Costume Name      Brand      Price      Quantity
-----
1         Teuxedo           KAR.MA.TA   1000.0      5
2         FurSuit           Cineplexs   1500.0     10
-----
Total sum: 2500.0

Welcome to Our Costume rental Store

=====

Choose one of the following options:
Would you like to rent the costume?    (1)
Would you like to return the costume?   (2)
Would you like to exit the program?     (3)
```

**Figure 15: Generation of Bill regarding Multiple Return details**





**Test 5: Show update in the stock costume**

Test 5.1: Showing that the quantity is being deducted while Renting costumes

|                         |   |
|-------------------------|---|
| <b>Objectives</b>       | To show that the quantity is being deducted while Renting costumes  |
| <b>Actions</b>          | <ul style="list-style-type: none"> <li>➤ First choose the rent option</li> <li>➤ Choose S.no 1 and put its quantity value.</li> <li>➤ Choose not to rent option.</li> <li>➤ Enter Name and Contact Number.</li> </ul> |
| <b>Expected Results</b> | To deduct the value of the quantity of the costume after renting it.  |
| <b>Actual Result</b>    | The value of the costume is automatically deducted after renting.   |
| <b>Conclusion</b>       | The test was successful.  |

***Table 8:Test 5.1: Showing that the quantity is being deducted while Renting costumes***

```

=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=
S.No   Costume Name   Brand   Price   Qunatity
=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=
1      | Teuxedo         | KAR.MA.TA | 200    | 120
2      | RedSuit          | ArrowStar | 100    | 25
3      | FurSuit          | Cineplexs | 150    | 190
4      | Dragonn          | LinearSta | 120    | 32
5      | Sleever          | JonnysWal | 170    | 65
6      | Sharktk          | CanvasRXR | 195    | 91
7      | Boxerss          | PoundSmrt | 160    | 52
8      | X-Short          | PoundSmrt | 180    | 125
9      | Joggers          | Puma+Nike | 200    | 130
10     | T-Shirt          | PlamTrees | 130    | 160

Enter the Costume Serial Number:
Type 'esc' to exit the menu 1

Enter the quantity you would like to rent:
Enter 'cancel' to cancel: 20

Successfully rented 20 costumes.
=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=

Do you want to rent more costumes?(yes/no): yes

=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=

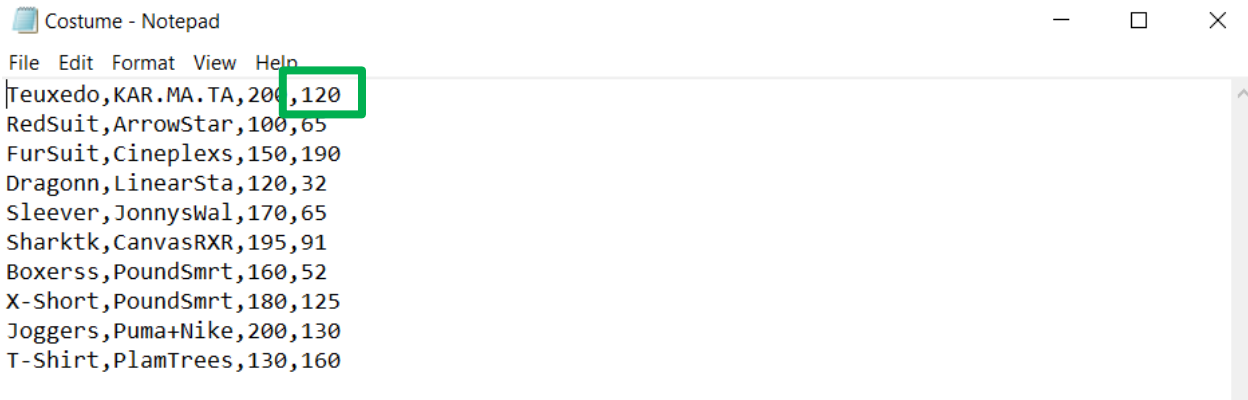
Select the costume you want to rent.

=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=

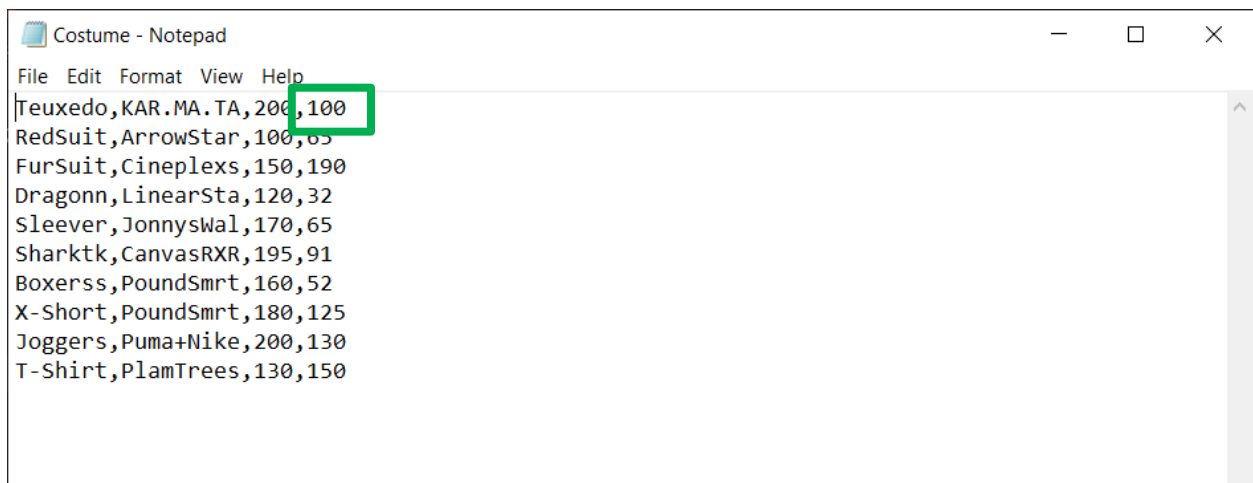
=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=
S.No   Costume Name   Brand   Price   Qunatity
=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=
1      | Teuxedo         | KAR.MA.TA | 200    | 100
2      | RedSuit          | ArrowStar | 100    | 5
3      | FurSuit          | Cineplexs | 150    | 190
4      | Dragonn          | LinearSta | 120    | 32

```

**Figure 17: Showing that the Quantity of costume is automatically deducted after Renting**



**Figure 18: Quantity of costumes before Renting in Text file**



**Figure 19: Deducted Quantity of costumes after Renting in Text file**

Test 5.2: Showing that the quantity is being added while Returning costumes

|                         |  |
|-------------------------|--|
| <b>Objectives</b>       | To show that the quantity is being added while Returning costumes  |
| <b>Actions</b>          | <ul style="list-style-type: none"> <li>➤ First choose the return option</li> <li>➤ Choose S.no 1 and put its quantity value.</li> <li>➤ Choose not to return option.</li> <li>➤ Enter Name and Contact Number and its due date.</li> </ul> |
| <b>Expected Results</b> | To add the value of the quantity of the costume after returning it.  |
| <b>Actual Result</b>    | The value of the costume is automatically add after returning.   |
| <b>Conclusion</b>       | The test was successful.   |

**Table 9: Test 5.2: Showing that the quantity is being added while Returning costumes**

| S.No | Costume Name | Brand     | Price | Qunatity |
|------|--------------|-----------|-------|----------|
| 1    | Teuxedo      | KAR.MA.TA | 200   | 100      |
| 2    | RedSuit      | ArrowStar | 100   | 65       |
| 3    | FurSuit      | Cineplexs | 150   | 190      |
| 4    | Dragonn      | LinearSta | 120   | 32       |
| 5    | Sleever      | JonnyWal  | 170   | 65       |
| 6    | Sharktk      | CanvasRXR | 195   | 91       |
| 7    | Boxerss      | PoundSmrt | 160   | 52       |
| 8    | X-Short      | PoundSmrt | 180   | 125      |
| 9    | Joggers      | Puma+Nike | 200   | 130      |
| 10   | T-Shirt      | PlamTrees | 130   | 160      |

**Figure 20: Number of costumes before Returning**

```

Welcome to Our Costume rental Store

=====

Choose one of the following options:

Would you like to rent the costume?    (1)
Would you like to return the costume?  (2)
Would you like to exit the program?    (3)

Pick Your Option: 2

Select which costume you want to return.

=====

=====
S.No      Costume Name
=====
1          Teuxedo
2          RedSuit
3          FurSuit
4          Dragonn
5          Sleever
6          Sharktk
7          Boxerss
8          X-Short
9          Joggers
10         T-Shirt

Enter the costume you want to return?
Enter 'esc' to exit to menu): 1

Enter the quantity you would like to return: /n Enter 'no' to cancel: 20
=====
20 Teuxedo returned successfully.
=====

```

**Figure 21: Returning Costumes**

| S.No | Costume Name | Brand     | Price | Qunatity |
|------|--------------|-----------|-------|----------|
| 1    | Teuxedo      | KAR.MA.TA | 200   | 120      |
| 2    | RedSuit      | ArrowStar | 100   | 65       |
| 3    | FurSuit      | Cineplexs | 150   | 190      |
| 4    | Dragonn      | LinearSta | 120   | 32       |
| 5    | Sleever      | JonnysWal | 170   | 65       |
| 6    | Sharktk      | CanvasRXR | 195   | 91       |
| 7    | Boxerss      | PoundSmrt | 160   | 52       |
| 8    | X-Short      | PoundSmrt | 180   | 125      |
| 9    | Joggers      | Puma+Nike | 200   | 130      |
| 10   | T-Shirt      | PlamTrees | 130   | 150      |

**Figure 22: Added quantity of costumes after Returning**

## Conclusion

The following coursework has helped us in learning and understanding a great deal about Python Programming Language. The field of creating a software using python was new to me. There was a lot of new things that were new to us while doing the coursework. The coursework was completed successfully after much research and study on the subject.

The task to create a Costume Rental System may sound simple. But this project for us is newly introduced. So, after a lot of queries and confusion we were able to complete the project. The study work helped us in learning the programming components and operations. Yes, the internet assisted us in our understanding in python, but it was also with the support of our mentors and a few friends that the subject got clearer. Also, via this project we learned how to utilize our time for the specific tasks, which will also be beneficial for our professional life.

After the completion of my project, the use of various features in python became clearer to me. The use of bill transactions also became clear and my understanding on management system also increased. I also learned how effectively we can handle such management system which I believe will also help in my professional sector in the future.

After many research, logical thinking, effort, and time allotted, the coursework was completed. The coursework has improved our skills and knowledge on Python programming language.

## Appendix

### Main File

```
from Date_and_Time import *
from Rent_Extra import *
from Return_Extra import *

def start_message():
    print("")
    print("                Welcome to Our Costume rental Store ")
    print("")
    print("||=||=||=||=||=||=||=||=||=||=||=||=||=||=||=||=||=||=||=||=||")
#The above function is used to display the starting message of the program.
```

```
def choose_options():
    print("")
    print("Choose one of the following options:")
    print("")
    print("Would you like to rent the costume?  (1)")
    print("Would you like to return the costume? (2)")
    print("Would you like to exit the program?  (3)")
    print()
#The above function display the first interactive options that the user can choose.
```

```
def user_end_message():
    print("-----Thank You for you time-----")
#The above function is used to display the following message after the user ends the program.
```

```
def startOptions():
    loop = True
    while loop == True:
        start_message()
        choose_options()

    try:
        print("")
        usr_input = int(input("Pick Your Option: "))
        if usr_input == 1:
            rent_costumes()
        elif usr_input == 2:
```



```

        ret()
    elif usr_input == 3:
        user_end_message()
        loop = False
    else:
        print("")
        print("Invalid Input!!!")
        print("Chose a valid option!")

except:
    print("\n")
    print("==||==||==||==||==||==||==||==||==")
    print("The following Input is Invalid")
    print("==||==||==||==||==||==||==||==||==")

```

startOptions()

### Costume Text file

Teuxedo,KAR.MA.TA,200,120  
 RedSuit,ArrowStar,100,65  
 FurSuit,Cineplexs,150,190  
 Dragonn,LinearSta,120,32  
 Sleever,JonnyWal,170,65  
 Sharktk,CanvasRXR,195,91  
 Boxerss,PoundSmrt,160,52  
 X-Short,PoundSmrt,180,125  
 Joggers,Puma+Nike,200,130  
 T-Shirt,PlamTrees,130,150

## Rent Extra File

```

import os
from Date_and_Time import *

def print_costume():
    costume_txt_file = get_costume_txt_file()
    main_data = get_dictionary(costume_txt_file)
    print("")
    print("")
    print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
    print("S.No", "\t", "Costume Name", "\t", "Brand", "\t\t", "Price", "\t", "Qunatity")
    print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
    for key, value in main_data.items():
        print(key, "\t", "|", value[0], "\t", "|", value[1], "\t", "|", value[2], "\t", "|", value[3])
    #used to display the costumes in the program.

def get_valid_syno(main_data):
    val_data = False
    while val_data == False:

        try:
            print("")
            syno = (input("Enter the Costume Serial Number: \n Type 'esc' to exit the menu
            ")).lower()

            if syno == "esc":

                return "esc"
            else:
                syno = int(syno)
                #using Else if to check the userinput.
                if syno > 0 and syno <= len(main_data):
                    val_data = True
                    return syno
                else:
                    print("")
                    print("Please provide a valid costume ID!")
        except:
            print("")
            print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
            print(" Please do not enter the input in Strings. ")
            print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
    #Sets the serial number for the costumes.

def get_valid_quantity(main_data, syno, box):

```

```

val_data = False
while val_data == False:

    try:
        print("")
        qnty = input("Enter the quantity you would like to rent: \n Enter 'cancel' to cancel:
")
        if qnty.lower() != "cancel":
            qnty = int(qnty)

        else:
            return "no"

        for key,value in main_data.items():
            if key == syno:
                if qnty >=1 and qnty <= int(value[3]):
                    val_data = True
                    print("")
                    print("Successfully rented ", qnty, " costumes.")

print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
        box.append([syno,qnty])
        return qnty
    elif(qnty > int(value[3])):
        print("")
        print("We do not have enough!")

print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
        else:
            print("")
            print("You cannot rent ", qnty, " costumes!!")

print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")

    except:

        print("")
        print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
        print("Invalid Input.Please enter correctly")
        print("=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")

def write_fnc_rent(main_data, syno, qnty):
    try:
        main_data[syno][3] = str(int(main_data[syno][3]) - qnty)
        file = open("Costume.txt","w")

```

```

    for value in main_data.values():
        write_data = value[0]+","+value[1]+","+value[2]+","+value[3]+"\\n"
        file.write(write_data)
    file.close()

except:
    return

def extra_rent(main_data, costume_txt_file, box, date, time, date_time):
    bTotal = 0

    print("")
    print("Select which costume you want to rent.\\n")
    print("==||==||==||==||==||==||==||==||==||==||==||==||==||==||==||")

    print_costume()
    syno = get_valid_syno(main_data)

    if syno == "esc":

        return

    elif syno != "esc":

        qnty = get_valid_quantity(main_data, syno, box)
        write_fnc_rent(main_data, syno, qnty)

        loop = True
        while loop == True:
            if qnty == "no":
                return rent()
            print("")
            extra_rent = (input("Do you want to rent more costumes?(yes/no): ")).lower()
            if extra_rent == "no":

                loop = False
                print("")
                Name = input("Enter your name? : ")
                print("")
                Contact = input("Enter your Contact Number? : ")

                file_path = os.path.abspath("Bill/"+ Name + date_time + "Rent"+"\\.txt")

                newtxtfile = open(file_path, "w")

```

```

newtxtfile.write("\n_____
_____")
    newtxtfile.write("\nName: " + Name)
    newtxtfile.write("\nContact: " + Contact)
    newtxtfile.write("\nDate: " + date)
    newtxtfile.write("\nTime: " + time)

newtxtfile.write("\n_____
_____")

```

```

newtxtfile.write("\n|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|
|=|=|=|")
    newtxtfile.write("                BILL OF COSTUMES RENTED!")

```

```

newtxtfile.write("\n|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|
|=|=|=|")

```

```

newtxtfile.write("\n_____
_____")
    newtxtfile.write("S.N"+"t"+"Costume
Name"+"t"+"Brand"+"t"+"Price"+"t"+"Quantity")

newtxtfile.write("\n_____
_____")

```

```

    for index in range(len(box)):

        bID = int(box[index][0])
        bName = main_data[bID][0]
        bQuantity = int(box[index][1])
        bBrand = main_data[bID][1]
        bPrice = float(main_data[bID][2])* bQuantity
        bTotal = bTotal + bPrice

newtxtfile.write("\n"+str(index+1)+"t"+bName+"t"+bBrand+"t"+str(bPrice)+"t"+str(b
Quantity))

newtxtfile.write("\n_____
_____")

    newtxtfile.write("\n"+
                                " Total sum: " + str(bTotal))

```

```

newtxtfile.write("\n_____")
_____")
    newtxtfile.close()

    newtxtfile = open(file_path, "r")
    file_bill = newtxtfile.read()
    print(file_bill)
    newtxtfile.close()

elif extra_rent == "yes":
    print("\n=====")
    print("        Select the costume you want to rent.")
    print("\n=====")

    print_costume()

    syno = get_valid_syno(main_data)

    if syno == "esc":
        if box != []:
            loop = False
            print("")
            Name = input("Enter your name? : ")
            print("")
            Contact = input("Enter your Contact Number? : ")

            file_path = os.path.abspath("Bill/" + Name + date_time + "Rent" + ".txt")

            newtxtfile = open(file_path, "w")

            newtxtfile.write("\n_____")
            _____")
                newtxtfile.write("\nName: " + Name)
                newtxtfile.write("\nContact: " + Contact)
                newtxtfile.write("\nDate: " + date)
                newtxtfile.write("\nTime: " + time)

            newtxtfile.write("\n_____")
            _____\n")

            newtxtfile.write("\n=====")
            =====\n")

```

[illegible]

```
qnty = get_valid_quantity(main_data, syno, box)
```

```
write_fnc_rent(main_data, syno, qnty)
```

```
else:
```

```
    print("")
```

```
    print("=====")
```

```
    print("Invalid Input. Please Enter yes or no.")
```

```
    print("=====")
```

```
def rent_costumes():
```

```
    box = []
```

```
    date,time = get_datetime()
```

```
    date_time = get_dt()
```

```
    costume_txt_file = get_costume_txt_file()
```

```
    main_data = get_dictionary(costume_txt_file)
```

```
    extra_rent(main_data, costume_txt_file, box, date, time, date_time)
```

```
#carries out the rent function in the program
```



**Return Extra File**

```

from Date_nd_Time import *

import os

def print_return_costume():
    costume_txt_file = get_costume_txt_file()
    main_data = get_dictionary(costume_txt_file)

    print("\n")
    print("==")
    print("S.No", "\t", "Costume Name")
    print("==")

    for key,value in main_data.items():

        print(key, "\t", value[0])

def get_return_syno(main_data):
    val_data = False
    while val_data == False:

        try:
            print("")
            return_syno = input("Enter the costume you want to return? \n Enter 'esc' to exit
to menu): ")

            if return_syno == "esc":
                return "esc"

            elif return_syno != "esc":

                return_syno = int(return_syno)

                if return_syno > 0 and return_syno <= len(main_data):
                    val_data = True

                return return_syno
            else:
                print("")
                print("==")

```

```

        print("Please provide a valid costume ID!")
        print("=====")

    except:
        print("")
        print("=====")
        print(" Please do not enter the input in Strings. ")
        print("=====")

def get_return_qnty(main_data, return_syno):
    loop = False
    while loop == False:

        try:
            print("")
            return_qnty = input("Enter the quantity you would like to return: /n Enter 'no' to
cancel: ")

            for key,value in main_data.items():
                if key == return_syno:

                    if return_qnty == "no":
                        return "no"
                    else:
                        return_qnty = int(return_qnty)

                        print("=====")
                        print(return_qnty,value[0],"returned successfully.")
                        print("=====")

                        return return_qnty

        except:
            print("")
            print("=====")
            print(" Please do not enter the input in Strings. ")
            print("=====")

def write_fnc_return(main_data, return_syno, return_qnty):
    try:
        main_data[return_syno][3] = str(int(main_data[return_syno][3]) + return_qnty)
        file = open("Costume.txt","w")

        for value in main_data.values():

```

```

        write_data = value[0]+","+value[1]+","+value[2]+","+value[3]+"\\n"
        file.write(write_data)
    file.close()

except:
    return

def extra_return(main_data,costume_txt_file,box,date,time,date_time):
    bTotal = 0

    print("")
    print("Select which costume you want to return.\\n")
    print("==")

    print_return_costume()

    return_syno = get_return_syno(main_data)

    if return_syno == "esc":

        return

    elif return_syno != "esc":

        return_qnty = get_return_qnty(main_data, return_syno)

        box.append([return_syno, return_qnty])

        write_fnc_return(main_data, return_syno, return_qnty)
        loop = True
        while loop == True:

            if return_qnty == "none":

                return ret()

            extra_return = (input("Do you want to return more costumes?(yes/no): ")).lower()

            if extra_return == "no":

                print("")
                Name = input("Enter your name? : ")
                print("")
                Contact = input("Enter your Contact Number? : ")
                print("")

```

```

        beforeTime = (input("Is the costume returned before its due?(yes/no):
    ")).lower()

    if beforeTime == "yes":
        file_path = os.path.abspath("Bill/"+ Name + date_time +"Return"+" .txt")

        newtxtfile = open(file_path, "w")

newtxtfile.write("\n_____
_____")
        newtxtfile.write("\nName: "+ Name)
        newtxtfile.write("\nContact: "+ Contact)
        newtxtfile.write("\nDate: "+ date)
        newtxtfile.write("\nTime: "+ time)

newtxtfile.write("\n_____
_____ \n")


newtxtfile.write("\n|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|
|=|=|= \n")
        newtxtfile.write("                                BILL OF COSTUMES RETURNED!")

newtxtfile.write("\n|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|
|=|=|= ")

newtxtfile.write("\n_____
_____ \n")
        newtxtfile.write("S.N"+" \t"+"Costume
Name"+" \t"+"Brand"+" \t \t"+"Price"+" \t \t"+"Quantity")

newtxtfile.write("\n_____
_____ \n")

    for index in range(len(box)):

        bID = int(box[index][0])
        bName = main_data[bID][0]
        bQuantity = int(box[index][1])
        bBrand = main_data[bID][1]
        bPrice = float(main_data[bID][2])* bQuantity
        bTotal = bTotal + bPrice

```

```
newtxtfile.write("\n"+str(index+1)+"\t"+bName+"\t\t"+bBrand+"\t"+str(bPrice)+"\t\t"+str(b
Quantity))
```

```
newtxtfile.write("\n_____")
```

```
newtxtfile.write("\n"+"\t\t" + " Total sum: " + str(bTotal))
```

```
newtxtfile.write("\n_____")
_____")
```

```
newtxtfile.close()
```

```
newtxtfile = open(file_path, "r")
file_bill = newtxtfile.read()
print(file_bill)
newtxtfile.close()
```

```
loop = False
```

```
elif beforeTime == "no":
```

```
Days = int(input("Number of days late?(Fine Per Day = +50):"))
```

```
file_path = os.path.abspath("Bill/" + Name + date_time + "RETURN"+ ".txt")
```

```
newtxtfile = open(file_path, "w")
```

```
newtxtfile.write("\n_____")
```

```
newtxtfile.write("\nName: " + Name)
newtxtfile.write("\nContact: " + Contact)
newtxtfile.write("\nDate: " + date)
newtxtfile.write("\nTime: " + time)
```

```
newtxtfile.write("\n_____
\n")
```

[illegible]

```
newtxtfile.write("BILL OF COSTUMES RETURNED!")
```

[illegible]

```

newtxtfile.write("\n_____
                        \n")
    newtxtfile.write("S.N"+ "\t" + "Costume
Name" + "\t" + "Brand" + "\t\t" + "Price" + "\t\t" + "Quantity")

newtxtfile.write("\n_____
                        \n")

    for index in range(len(box)):

        bID = int(box[index][0])
        bName = main_data[bID][0]
        bQuantity = int(box[index][1])
        bBrand = main_data[bID][1]
        bPrice = float(main_data[bID][2]) * bQuantity
        bTotal = bTotal + bPrice
        bFine = float(50*Days)
        bFinalTotal = bTotal + bFine

newtxtfile.write("\n"+str(index+1)+"\t"+bName+"\t\t"+bBrand+"\t"+str(bPrice)+"\t\t"+str(b
Quantity))

newtxtfile.write("\n_____
                ")

        newtxtfile.write("\n"+ "\t" + "Final Proce without fine : " + str(bTotal))
        newtxtfile.write("\n"+ "\t" + "Total Fine           : " + str(bFine))
        newtxtfile.write("\n"+ "\t" + "Grand Total:           : " + str(bFinalTotal))

newtxtfile.write("\n_____
                ")
    newtxtfile.close

    newtxtfile = open(file_path, "r")
    file_bill = newtxtfile.read()
    print(file_bill)
    newtxtfile.close()

    loop = False

    elif extra_return == "yes":
        print("\n|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|=|")
        print("        Select the costume you want to return.")

```

```

print("\n=====\\n")

print_return_costume()
return_syno = get_return_syno(main_data)

if return_syno == "esc":

    if box != []:
        loop = False

        print("")
        Name = input("Enter your name? : ")
        print("")
        Contact = input("Enter your Contact Number? : ")
        print("")
        beforeTime = (input("Is the costume returned before its due?(yes/no):
")).lower()

        if beforeTime == "yes":
            file_path = os.path.abspath("Bill/" + Name + date_time +
"RETURN"+"\\.txt")

            newtxtfile = open(file_path, "w")

newtxtfile.write("\\n_____
_____")
            newtxtfile.write("\\nName: " + Name)
            newtxtfile.write("\\nContact: " + Contact)
            newtxtfile.write("\\nDate: " + date)
            newtxtfile.write("\\nTime: " + time)

newtxtfile.write("\\n_____
_____\\n")

newtxtfile.write("\\n=====
=====\\n")

newtxtfile.write("
BILL OF COSTUMES
RETURNED!")

newtxtfile.write("\\n=====
=====\\n")

```

```

newtxtfile.write("\n_____
_____ \n")
                newtxtfile.write("S.N"+"\\t"+"Costume
Name"+"\\t"+"Brand"+"\\t"+"Price"+"\\t"+"Quantity")

newtxtfile.write("\n_____
_____ \n")

        for index in range(len(box)):

                bID = int(box[index][0])
                bName = main_data[bID][0]
                bQuantity = int(box[index][1])
                bBrand = main_data[bID][1]
                bPrice = float(main_data[bID][2])* bQuantity
                bTotal = bTotal + bPrice

newtxtfile.write("\n"+str(index+1)+"\\t"+bName+"\\t"+bBrand+"\\t"+str(bPrice)+"\\t"+str(b
Quantity))

newtxtfile.write("\n_____
_____ ")

                newtxtfile.write("\n"+"\\t" + " Total sum: " + str(bTotal))

newtxtfile.write("\n_____
_____ ")
                newtxtfile.close()

                newtxtfile = open(file_path, "r")
                file_bill = newtxtfile.read()
                print(file_bill)
                newtxtfile.close()

        elif beforeTime == "no":
                Days = int(input("Number of days late?(Fine Per Day = +50):"))

                file_path = os.path.abspath("Bill/" + Name + date_time +
"RETURN"+" ".txt")

                newtxtfile = open(file_path, "w")

newtxtfile.write("\n_____
_____ ")

```



```
newtxtfile.write("\nName: " + Name)
newtxtfile.write("\nContact: " + Contact)
newtxtfile.write("\nDate: " + date)
newtxtfile.write("\nTime: " + time)
```

```
newtxtfile.write("\n_____  
_____\n")
```

[illegible]

```
newtxtfile.write("BILL OF COSTUMES  
RETURNED!")
```

[illegible]

```
newtxtfile.write("\n_____
\n")
```

```
newtxtfile.write("S.N"+"\\t"+"Costume  
Name"+"\\t"+"Brand"+"\\t\\t"+"Price"+"\\t\\t"+"Quantity")
```

```
newtxtfile.write("\n_____
_____ \n")
```

```
for index in range(len(box)):
```

```
bID = int(box[index][0])
bName = main_data[bID][0]
bQuantity = int(box[index][1])
bBrand = main_data[bID][1]
bPrice = float(main_data[bID][2])* bQuantity
bTotal = bTotal + bPrice
bFine = float(50*Days)
bFinalTotal = bTotal + bFine
```

```
newtxtfile.write("\n"+str(index+1)+"\t"+bName+"\t\t"+bBrand+"\t"+str(bPrice)+"\t\t"+str(b
Quantity))
```

```
newtxtfile.write("\n_____")
```

```
newtxtfile.write("\n"+"\t" + "Final Proce without fine : " + str(bTotal))
```

```

newtxtfile.write("\n"+"t" + "Total Fine           : " + str(bFine))
newtxtfile.write("\n"+"t" + "Grand Total:         : " + str(bFinalTotal))

newtxtfile.write("\n_____")
newtxtfile.close

newtxtfile = open(file_path, "r")
file_bill = newtxtfile.read()
print(file_bill)
newtxtfile.close()
else:

    return

elif return_syno != "esc":
    return_qnty = get_return_qnty(main_data, return_syno)

    box.append([return_syno, return_qnty])

    write_fnc_return(main_data, return_syno, return_qnty)

else:
    print("")
    print("=====")
    print("Invalid Data.Please enter correct input!!!")
    print("=====")
def ret():
    box = []
    date,time = get_datetime()
    date_time = get_dt()
    costume_txt_file = get_costume_txt_file()
    main_data = get_dictionary(costume_txt_file)

    extra_return(main_data, costume_txt_file, box, date, time, date_time)
#carries out the return function of the program

```

## Date nd Time File

```
import datetime
```

```
def get_datetime():  
    import datetime  
    year = str(datetime.datetime.now().year)  
    month = str(datetime.datetime.now().month)  
    day = str(datetime.datetime.now().day)  
    hour = str(datetime.datetime.now().hour)  
    minute = str(datetime.datetime.now().minute)  
    second = str(datetime.datetime.now().second)
```

```
    date = str(year + month + day)  
    time = str(hour + minute + second)  
    return date,time
```

```
def get_dt():  
    import datetime  
    year = str(datetime.datetime.now().year)  
    month = str(datetime.datetime.now().month)  
    day = str(datetime.datetime.now().day)  
    hour = str(datetime.datetime.now().hour)  
    minute = str(datetime.datetime.now().minute)  
    second = str(datetime.datetime.now().second)
```

```
    date_time = str(year + month + day + hour + minute + second)
```

```
    return date_time
```

```
def get_costume_txt_file():  
    file = open("Costume.txt", "r")  
    data = file.readlines()  
    file.close()  
    return data
```

#the above function is used to read the text file in the program.

```
def get_dictionary(costume_txt_file):  
    data = {}  
    for index in range(len(costume_txt_file)):  
        data[index+1] = costume_txt_file[index].replace("\n","").split(",")  
    return data
```

#the above function is used to save the above text file in a dictionary within the program.

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## Originality Check

8/26/22, 1:27 PM

Fundamental\_of\_Computing

### Originality report

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CS4051NI - Fundamentals of Computing

**STUDENT NAME**

Rohit Ratna Shakya Computing

**FILE NAME**

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**REPORT CREATED**

26 Aug 2022

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**Python is a computer programming language** often **used to** build websites and **software**, **automate** tasks, **and** conduct **data** analysis. Python is a general-purpose language, meaning it can be used to create a...

What Is Python Used For? A Beginner's Guide - Coursera <https://www.coursera.org/articles/what-is-pythonused-for-a-beginners-guide-to-using-python>

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2 of 3 passages

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...solve a problem with specific actions step by step. **Algorithms can be expressed as natural languages, programming languages, pseudocode, flowcharts and control tables.** (Anon., n.d.)

<https://classroom.google.com/g/sr/NDk1ODE3NjgzNTM0/NDk3MDQwMTAxMzIz/1eD45jTjuEYDG1OEtwkDNT8RuKv2QxjugRTe1-dKEHaY> 1/2 8/26/22, 1:27 PM Fundamental\_of\_Computing

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**Algorithms can be expressed as natural languages, programming languages, pseudocode, flowcharts and control tables.** Natural language expressions are rare, as they are more ambiguous.

What is an Algorithm? - Definition from WhatIs.com - TechTarget <https://www.techtarget.com/whatis/definition/algorithm>

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3 of 3 passages

### Student passage CITED

print ("**Would you like to exit the program?** (3)")

Top web match

```
import sys
def exit_func():
    quitProgram = str(raw_input("Would you like to exit the program
(y,n)"))
    while quitProgram !=
```

Is this an okay way to allow a user to exit a program or run it again in ... <https://stackoverflow.com/questions/23149015/is-this-an-okay-way-to-allow-a-user-to-exit-a-program-or-runit-again-in-python>