

Alain Barragán



Education

INFO



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Guadalajara, Jal.

SKILLS

- **Programming:**

C#

C++

Java

Python

SQL

Web (HTML, PHP, CSS,

JavaScript)

- **Languages:**

Spanish: Native

English:

- Writing: 80%

- Speaking: 75%

APTITUDES

- Working in multidisciplinary teams.
- Flexibility and adaptation on project changes
- Communication capacity.
- Analysis and problem resolution.
- Adaptation and fast learning.

UNIAT

Engineering in Videogame Programming

August 2018



Experience

Unity Programmer at Golstats

May 2018 - April 2019

I worked at Golstats as a Unity programmer in the virtual reality development area where we replicated the plays in a football match in a virtual reality environment.

Secretaría de Innovación, Ciencia y Tecnología

May 2018 - November 2018

I did my social service at SICYT where I made 2 programs using python.

The first program was made to automatically read the information from various excel worksheets and create a new worksheet with all the information compiled.

The second program was designed to read names and email addresses from an excel worksheet and send an email with the specific documents for that person.

Global Game Jam 2019

At the GGG team and I made a Game for Oculus VR where you had to help a stranded astronaut survive giving him food, oxygen and energy until he was rescued by another spaceship.