

Alain Barragán Méndez

Software Developer

CONTACT

- ☎ 33 1159 0602
- ✉ barraganalain55@gmail.com
- 📍 Jalisco, Mexico
- 🌐 alainbarragan.com/es
github.com/Ronysaurus

LANGUAGES

- Spanish
- English

Skills

- C#
- C++
- Python
- SQL
- Unity Engine
- Github

Aptitudes

- Teamwork
- Adaptability
- Creativity
- Responsibility
- Problem solving
- Quick learning

About Me

I am a software developer from Mexico, I specialize in video game development and design. I've been working professionally for more than three years using different systems and programming languages.

Experience

Unity VR Developer

Golstats | 2018 – 2019

- Development of soccer VR simulations
- Redesign of animator system to improve fluidity and fix error
- Implementation of cinematic camera system
- Rework of player behaviour with new models, and animation using inverse kinematics
- Bug Fixing

Programmer

Hospital Real San Jose | 2019 - Present

- Development and support of tools for the web application
- Development of the laboratory reporting system
- Development of the restaurant and kitchen system
- Automatization of various task in the database
- Launcher and Updater for the Windows application

Other Projects

- Bothveen: A twitch chat bot made with python to interact with viewers
- Twitch Fight Club: A "Twitch plays" type program made in Unity where the players/viewers fight each other in an RPG game with stats customization and leveling.

Education

Bachelors Video game Programming

University of Advanced Technologies | 2014 - 2018