Silver Screen Informatics

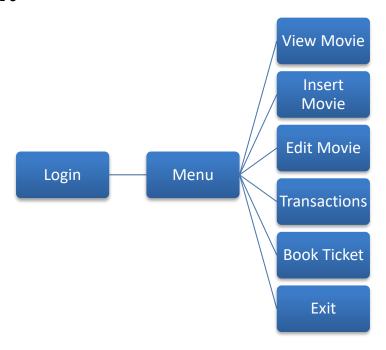
1. Introduction:

Silver Screen Informatics is made to help people get access to happenings in the cinema. It tells people about the recent movie on the big screen. While for the management it makes them updated with the ticket status and the transactions record.

2. Scope:

Silver Screen Informatics will have a great scope in market perspective. It is designed dynamically which is the basic need of today's market. This program will let a manager to edit, insert, book, and also view all the records.

3. Flow Chart



4. Hardware/Software Requirements

4.1 Tools:

Dev C++

4.2 Libraries, IDE:

- a. Stdio.h
- b. Conio.h
- c. Stdlib.h
- d. Process.h
- e. Windows.h

5. Screen Shots

-- Welcome Screen --

*****	***********	******
*		3
*		3
*		3
*		3
*	Silver Screen Informatics	3
*		3
*		3
*		3
*		*
******	************	******
	Press any key to continue:	

-- Login --

. You have 5 tries to enter a password. If you entered incorrect password consecutively then program will terminate.

-- Menu --



-- View Movie -

Movie Code	Movie Name	Showtime	Ticket Cost	Tickets
001	ABC	Monday	500	200
002	Waar	Monday	500	200
003	TeefaInTrouble	Thursday	400	120
004	Bol	Friday	500	206
005	Tom	Saturday	400	150
	513	T-C+!		

-- Insert Movie -

Enter The Movie Code : 005

Enter Movie Name : Tom

Enter The Showtime : Saturday

Enter The Cost/Ticket : 400

Enter The Total Number of Seats: 150

You cannot add more movie. Limit is exceeded

Go to the edit movie section in main menu

Press 1 to go to to main menu

Press 2 to exit:

If you have added 5 movies already then, this message will pop up.

-- Edit Movie -

	LIST OF N	OVIES :-		
Movie Code	Movie Name	Showtime	Ticket Cost	Tickets
001	ABC	Monday	500	200
002	Waar	Monday	500	200
	TeefaInTrouble	Thursday	400	120
004	Bol	Friday	500	206
005	Tom	Saturday	400	150
Enter The Movie Code : 001 Code : 001 Movie Name : ABC Showtime : Monday Cost Per ticket : 500 Ticket Status : 200				

Which thing you want to edit?

1) Movie Name
2) Ticket Status
Enter your choice: 1

Enter Movie Name :

-- View Transactions -

Movie Code : 45 Movie : 34

Cost Per Ticket : 67 Total Tickets : 4 Total Amount : 268

Movie Code : 001 Movie : book

Cost Per Ticket : 400 Total Tickets : 5 Total Amount : 2000

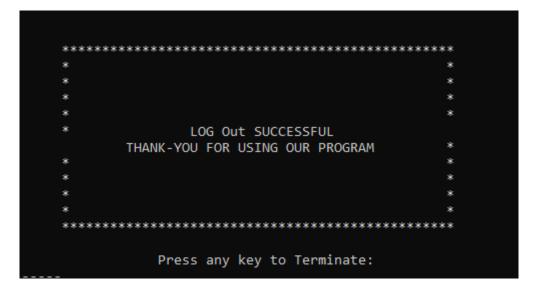
-- Book Tickets -

	LIST OF	MOVIES :-				
Movie Code	Movie Name	Showtime	Ticket Cost	Tickets		
001	HK	Monday	500	200		
002	Waar	Monday	500	200		
003	TeefaInTrouble		400	120		
004	Bol	Friday	500	206		
005	Tom	Saturday	400	150		
	Enter The Movie	Code : 004				
	Code: 004 Movie Name: Bol Showtime: Friday Cost Per ticket: 500 Ticket Status: 206					
	Total Number of Tickets : 4					
	Iotal Amo	unt : 2000				
	DATA RECORDED SUCCESSFULLY					
	Do you want to book again? Press Y for Yes and N for No:					

Enter Correct Code Number
Press Any Key To Book Anoter Movie :

If You Enter Wrong Movie Code While Booking Ticket Above Error Will Pop UP

-- Log out -



6. Code Screen Shots

```
- B X
File Edit Search View Project Execute Tools AStyle Window Help
 a 4 🛮
         (globals)
Project Classes Debug
                         Managment System.c
                         1 #include<stdio.h>
2 #include<stdlib.h>
3 #include<conio.h>
4 #include<windows.h>
5 #include<process.h>
 check: struct
 ± - 6 system: struct
 ticket: struct

BookTicket (): void

                           6
7 void Welcome();
    ♠ EditMovie () : void
                               void Login();
void menu();
void loading();
   InsertMovie (): void
    loading () : void
    loadingdisplay (int x, ir
                               void loadingdisplay(int x, int y);
void InsertMovie();
   - Dogin (): void
                          12
                          13
14
15
                               void ViewMovie();
void EditMovie();
    LogOut(): void
    main(): int
                               void ViewTransactions();
    menu () : void
                          16
17
18
19
                               void LogOut();
void BookTicket();

ViewMovie (): void

    ViewTransactions ():

    Welcome () : void

                          20 struct system 21 🗐 {
                          22
23
24
                                   char code[20];
char movie[20];
char showtime[20];
                          25
                                   int tickets:
                                    int cost;
                         29 int main()
30 \ominus {
31 | Welcome();
32 | 33 |
                              }ab,ticket,check;
                          34
                          35
36
37 }
                                   menu();
                          38
🔐 Compiler 🖣 Resources 🛍 Compile Log 🤣 Debug 🗓 Find Results
Line: 45
             Col: 26
                         Sel: 0 Lines: 821 Length: 18195
                                                                                Done parsing in 2.703 seconds
E:\PF project\Managment System.c - Dev-C++ 5.11
 File Edit Search View Project Execute Tools AStyle Window Help
 i 🔁 🗓
          (globals)
 Project Classes Debug
                         Managment System.c
 37 L }
  check: struct
 system: struct
                          39
                                void Welcome ()
                          40 □ {
 # 6 ticket: struct
    BookTicket(): void
                                     system("color 7");

♠ EditMovie(): void

                          42
   ... InsertMovie (): void
                                        int i=0,j=0,b;
                          43
    loading (): void
                                    printf("\n\n\n\n\n\n");
    loadingdisplay (int x, ir
                          45
    · 🍦 Login () : void
                          46
     LogOut(): void
                          47
                                     printf("\t\t\t\");
                                     for(i=1;i<50;i++){
    printf("*");</pre>
    main(): int
                          48 🗀
    menu () : void
                          49
     ViewMovie () : void
                          50

    ViewTransactions ():

                          51
     Welcome (): void
                                     printf("\n");
                          52
                          53
54 ⊟
                                     for(i=1:i<10:i++){
                          56
                                         printf("\t\t\t");
printf("*");
                          57
                          59 🖨
                                          for(j=1;j<48;j++){</pre>
                          60
                          61
                                              printf(" ");
                                              if(i==5){
                          62 🖨
                          63
                                              j=48:
                          64
                                              printf("\t Silver Screen Informatics
                          65
                          66
                          67
                                         printf("*\n");
 🔡 Compiler 🖣 Resources 🛍 Compile Log 🥩 Debug 🗓 Find Results
                      Sel: 0 Lines: 821 Length: 18195
Line: 1 Col: 1
                                                                              Done parsing in 2.703 seconds
```

```
E\PF project\Managment System.c - Dev-C++ 5.11

File Edit Search View Project Execute Tools AStyle Window Help
                                                                                                                - E X
 a 🖢
           (globals)
 Project Classes Debug
                             Managment System.c
                             67
                                            printf("*\n");
 📺 🙌 ab : struct
                              68
69
70 =
71
72
73
74
 e check: struct
                                        printf("\t\t\t");
for(i=1;i<50;i++){
    printf("*");
}</pre>
 system: struct
 ticket: struct
     BookTicket(): void

    EditMovie (): void

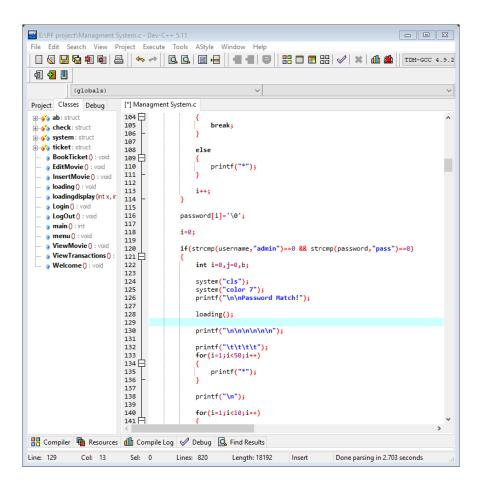
                                         printf("\n\n\t\t\t\t Press any key to continue:");
     InsertMovie (): void
                              75 getch();
76 system ("0")
78 void Login ()
80 {
                                         getch();
system ("cls");
     loading(): void
     loadingdisplay (int x, ir
     Login (): void

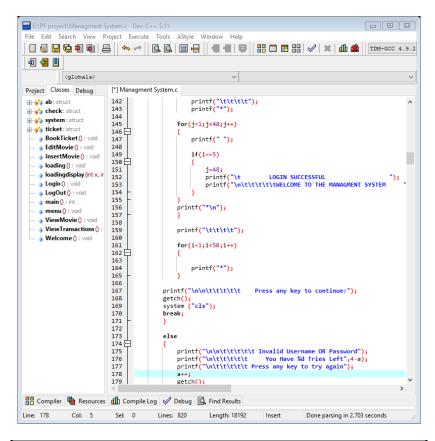
    LogOut () : void

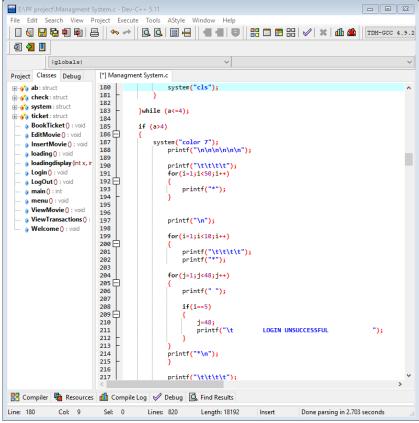
                                         system("color 6");
int a=0,i=0,j;
char username[10],c=' ';
char password[10],code[10];
char user[10]="admin";
char pass[10]="pass";
     pmenu(): void
                              81
      ViewMovie (): void

    ViewTransactions ():

      ♦ Welcome () : void
                              89 🗀
                                             printf("\n\n\t\t\t
                                                                       90
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97
                                              printf("\n\n\t\t\t USERNAME : ");
scanf("%s",&username);
                                              printf("\n\n\t\t\t PASSWORD : ");
                             98
99 =
100
101
102
103
                                              while (i<10)
                                                  password[i] = getch();
c = password[i];
                                                  if (c == 13)
 Compiler 🖷 Resources 📶 Compile Log 🤣 Debug 🗓 Find Results
                          Sel: 0 Lines: 821 Length: 18195
Line: 37
               Col: 2
                                                                                             Done parsing in 2.703 seconds
```







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E:\PF project\Managment System.c - Dev-C++ 5.11
                                                                                            File Edit Search View Project Execute Tools AStyle Window Help
 a 🗗 🔳
         (globals)
Project Classes Debug
                       [*] Managment System.c
                       219
220 <del>-</del>
 ⊕-- data ab: struct
                                         for(i=1;i<50;i++)
 • check: struct
                       221
222
 system: struct
                                            printf("*");
   🙌 ticket: struct
                       223
    BookTicket(): void
                                     printf("\n\n\t\t\t

    EditMovie (): void
    InsertMovie (): void

                                                             Press any key to terminate the programm:");
                                     getch();
getch();
exit(0);
    loadingdisplay (int x, ir
    Login (): void
                       230
231
232 }

    LogOut (): void

                                     system("cls");
                       233

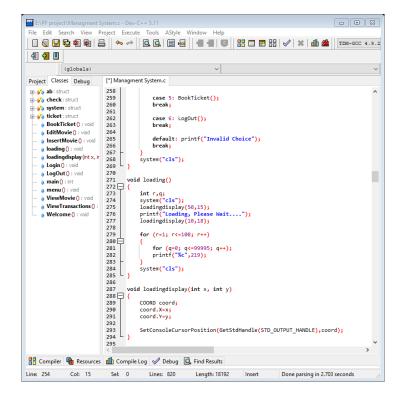
    menu () : void

                              void menu()

◊ ViewMovie (): void

    ViewTransactions () :

                                 int choice=0;
    Welcome () : void
                                 244
245
                                  switch (choice)
                       245 | 246 | 247 | 248 | 249 | 250 | 251 | 252 | 253 | 254 | 255
                                     case 1: ViewMovie();
break;
                                     case 2: InsertMovie();
break;
                                     case 3: EditMovie();
break;
                        255
                                     case 4: ViewTransactions();
🔐 Compiler 🖣 Resources 🛍 Compile Log 🤣 Debug 🗓 Find Results
Line: 218 Col: 13 Sel: 0 Lines: 820 Length: 18192 Insert
                                                                         Done parsing in 2.703 seconds
```



```
Edit Search View Project Execute Tools AStyle Window Help
[*] Managment System.c
              FILE *ptr;
struct system ab;
             int capacity;
FILE "fcpt;
fcpt=fopen("capacity.txt","r+");
ptr=fopen("movies.txt","r");
fscanf(fcpt,"%d", &capacity);
             if(capacity==0)
             int cap=0;
printf("\n \t\t\t You cannot add more movie. Limit is exceeded\n\n\t\t\t Go to the edit movie sec
scanf("Md", &cap);
switch(cap)
                  case 1: menu();
break;
                  case 2: exit(0);
break;
321 | 322 | 323 | 324 | 325 | 326 | 327 | 328 | 330 | 331 | 332 | 334 | 335 | 336 | 337 | 338 | 339 | 340 | 340 | 340 | 340 |
            else{
              printf("\n-
printf("\n \t\t Enter The Movie Code : ");
scanf("%s",&check.code);
              while (fscanf(ptr, "%s %s %d %d \n", ab.code, ab.movie, ab.showtime, &ab.cost, &ab.tickets) != EOF)
                        if (strcmp(check.code,ab.code)==0)
                            🔡 Compiler 🖣 Resources 🛍 Compile Log 🥏 Debug 🗓 Find Results
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E:\PF project\Managment System.c - Dev-C++ 5.11
                                                                                                             File Edit Search View Project Execute Tools AStyle Window Help
[*] Managment System.c
                          getch();
system ("cls");
menu();
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           )
            strcpy (ab.code,check.code);
            printf("\n \t\t Enter Movie Name : ");
scanf("%s",&ab.movie);
            printf("\n \t\t\t Enter The Showtime : ");
scanf("%s",&ab.showtime);
            printf("\n \t\t Enter The Cost/Ticket : ");
scanf("%d",&ab.cost);
            printf("\n \t\t Enter The Total Number of Seats: ");
scanf("%d",&ab.tickets);
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            fclose(ptr);
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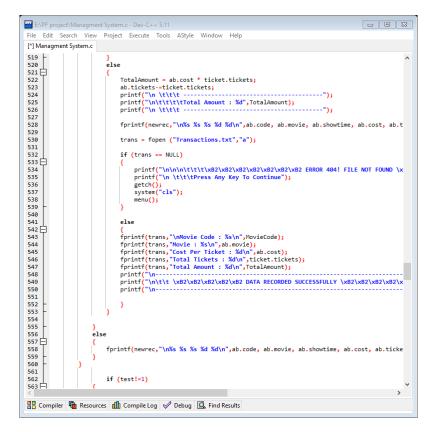
379

380
            ptr=fopen("movies.txt","a");
            if (ptr == NULL)
                fprintf(ptr,"%s %s %s %d %d \n",ab.code, ab.movie, ab.showtime, ab.cost, ab.tickets);
               capacity--;
            fseek( fcpt, -1, SEEK_CUR );
fprintf(fcpt,"%d", capacity);
fclose(fcpt);
381
382
383
            printf("\n");
fclose(ptr);
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385
Compiler 🖷 Resources 🛍 Compile Log 🥩 Debug 🚨 Find Results
```

```
E:\PF project\Managment System.c - Dev-C++ 5.11
 File Edit Search View Project Execute Tools AStyle Window Help
[*] Managment System.c
            fclose(ptr);
printf("\n\n\t\t\t\tPress Any Key To Continue");
 386
387
            getch();
system("cls");
 388
 389
            menu();
 390 <del>|</del> 391 <del>|</del> }
 392
393 void ViewMovie()
394 = {
395
396
397
            char ch,i;
FILE *ptr;
398
399
400
401 —
402
403
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415 —
416
            ptr = fopen("movies.txt","r");
            if(ptr == NULL)
                printf("File not found !");
menu();
                while (fscanf(ptr, "%s %s %s %d %d \n", ab.code, ab.movie, ab.showtime, &ab.cost, &ab.tickets) != E
                    printf(" %4s\t %20s\t \t\t%8s\t\t %4d\t\t%4d \n",ab.code,ab.movie,ab.showtime,ab.
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421 -
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429 vo
            fclose(ptr);
      void BookTicket()
Compiler 🖷 Resources 🛍 Compile Log 🥩 Debug 🚨 Find Results
```

```
File Edit Search View Project Execute Tools AStyle Window Help
[*] Managment System.c
struct system ab;
           FILE *ptr;
FILE *trans;
FILE *newrec;
           int TotalAmount,test=0;
           char ch;
char MovieCode[20];
char choice;
           ptr = fopen("movies.txt","r");
           if (ptr == NULL)
               else
               system("cls");
printf("\tht\t\t LIST OF MOVIES :-\n");
printf(" | Movie Code|\t\t|Movie Name|\t\t | Showtime|\t\t|Ticket Cost|\t\t|Tickets|\n");
printf("...
                while (fscanf(ptr,"%s %s %s %d %d \n",ab.code,ab.movie,ab.showtime,&ab.cost,&ab.tickets) != E
                   printf(" %4s\t %20s\t \t\t%8s\t\t %4d\t\t%4d \n",ab.code,ab.movie,ab.showtime,ab.
464
465
466
467
468
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470
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472
473
474
           fclose(ptr);
           printf("\n\n \t\t Enter The Movie Code : ");
scanf("%s",&MovieCode);
            ptr = fopen("movies.txt","r");
newrec = fopen("moviesnew.txt","w");
            if (ptr == NULL)
🔡 Compiler 🖣 Resources 🛍 Compile Log 🧭 Debug 🗓 Find Results
```

```
E:\PF project\Managment System.c - Dev-C++ 5.11
 File Edit Search View Project Execute Tools AStyle Window Help
[*] Managment System.c
474
               else
               while (fscanf(ptr, "%s %s %s %d %d \n",ab.code,ab.movie,ab.showtime,&ab.cost,&ab.tickets) != E
                    if(strcmp(ab.code,MovieCode)==0)
                       test=1;
                       if (ab.tickets==0)
                           printf("\n \t\t\t ...");
printf("\n\t\t\t\all Tickets Have Been Booked\n");
printf("\t\t\t\t\Press Any Key TO Book Anoter Movie : ");
printf("\n \t\t\t");
                           getch();
BookTicket();
                       printf("\n\n\n \t\t\t Total Number of Tickets : ");
scanf("%d", &ticket.tickets);
                       if (ticket.tickets>5)
                           printf("You Cannot Book More Then 5 Seats");
printf("\t\t\tPress Any Key To Continue");
getch();
system("cls");
BookTicket();
 Compiler 🖷 Resources 🛍 Compile Log 🥩 Debug 🗓 Find Results
```



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E:\PF project\Managment System.c - Dev-C++ 5.11
                                                                                                                                                                                                                                                                                - B X
    File Edit Search View Project Execute Tools AStyle Window Help
 [*] Managment System.c
 651
652
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656
                               char ch;
char MovieCode[20];
                               ptr = fopen("movies.txt","r");
                               if (ptr == NULL)
                                         658
659
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661
  662
663
664 =
                               else
                                         665 | 666 | 667 | 668 | 678 | 675 | 676 | 675 | 676 | 677 | 676 | 677 | 676 | 677 | 678 | 678 | 678 | 688 | 689 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 686 | 
                                           while (fscanf(ptr, "%s %s %s %d %d \n", ab.code, ab.movie, ab.showtime, &ab.cost, &ab.tickets) != E
                                                  printf(" %4s\t %20s\t \t\t%8s\t\t %4d\t\t%4d \n",ab.code,ab.movie,ab.showtime,ab.
                               fclose(ptr);
                               printf("\n\n\t\t\t Enter The Movie Code : ");
scanf("%s",&MovieCode);
                               ptr = fopen("movies.txt","r");
editrec = fopen("moviesnew.txt","w");
                               if (ptr == NULL)
                                         else
                                         while (fscanf(ptr."%s %s %s %d %d \n".ab.code.ab.movie.ab.showtime.&ab.cost.&ab.tickets) != E
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```

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- B X
E:\PF project\Managment System.c - Dev-C++ 5.11
File Edit Search View Project Execute Tools AStyle Window Help
[*] Managment System.c
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703 |
                    if (strcmp(ab.code, MovieCode) == 0)
                         704
705
                     printf("\n-
printf("\n\n\t\t\t\t\t\thinch thing you want to edit?");
printf("\n\n\t\t\t\t\t\t) Movie Name");
printf("\n\t\t\t\t\t\t) Ticket Status");
 706
 707
708
709
710
711
712
713
714
715
716 = 717
718
                     switch(choice)
                              case 1: printf("\n\t\t\tEnter Movie Name : ");
    scanf("%s", movieName);
    fprintf(editrec,"\n%s %s %s %d %d\n",ab.code, movieName, ab.showtime, ab.
    break;
 719
 720
721
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723
724
725
726
727
728
729
                              default: printf("\nInvalid choice. Press any key to go back to menu ");
                                  getch();
menu();
 730
 731
                          }//if condition ends here
 732
 733
733
734
735 = 736
737 - 738 - 739
740
                      else
                          fprintf(editrec,"\n%s %s %s %d %d\n",ab.code, ab.movie, ab.showtime, ab.cost, ab.tick
                 fclose(ptr);
fclose(editrec):
Resources ( Compile Log  Debug  Find Results
```

```
🛗 Compiler 🖷 Resources 📶 Compile Log 🥢 Debug 💁 Find Results
                             785
if(i==5)
                         printf(" ");
                     for(j=1;j<48;j++)
                         printf("\t\t\t\t\t\");
printf("*");
                     for(i=1;i<10;i++)
                     printf("\n");
                        printf("*");
                     printf("\t\t\t\t\");
for(i=1;i<50;i++)
{</pre>
            int i,j;
system("cls");
system("color 07");
printf("\n\n\n\n\n\n\n\n");
            getch();
system("cls");
menu();
            remove("movies.txt");
rename("moviesnew.txt","movies.txt");
E\PF project\Managment System.c - Dev-C++ 5.11

File Edit Search View Project Execute Tools AStyle Window Help

[1] Managment System.c
801
802
                   exit(0);
800
                   getch();
                   printf("\n\n\t\t\t\t\t\\t
Press any key to Terminate: ");
798
799
796
797
                              printf("*");
790
791
792
793
794 =
                         for(i=1;i<50;i++)
                        printf("\t\t\t\t");
787
788
                        printf("*\n");
                            }
786
```

7. Gantt Chart / Task Sheet

Task	Work	Logic	Duration
Welcome Screen	Mujtaba	Mujtaba	1 Day
Login	Aheed	Aheed	1 Day
Loading Screen	Aheed	Aheed	2 Days
View Movie	Mujtaba	Hatim	2 Days
Insert Movie	All	All	3-4 Days
Edit Movie	Hatim	Hatim	2 Days
View Transaction	Aheed	Aheed	2 Days
Book Tickets	Aheed / Hatim	Aheed	2 Days