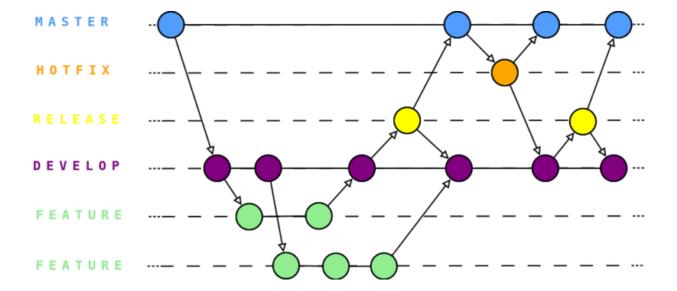
# GIT FUNDAMENTAL HOMEWORK

## 1. Git flow & branching model

The Git flow Workflow defines a strict branching model designed around the project release and provides a robust framework for managing larger projects. This flow is described as below:



There are basically 5 different branches:

- master branch without direct access for the developers. The purpose of this single branch is to keep the most stable deployable version of the code.
- develop this is the focus point for the developers where all feature branches are created from and later merged to. Same as with master, no one operates directly on this branch.
- feature a set of branches. Here you develop new functionalities! Always derived from develop and always merged with it.
- release a set of branches. When your development feature reaches the form, you want to release a new version of the app, this is release.
- hotfix a set of branches. When a new bug is discovered on production you
  create a new hotfix branch from master and after fixing it you merge it back to
  master as well as develop.

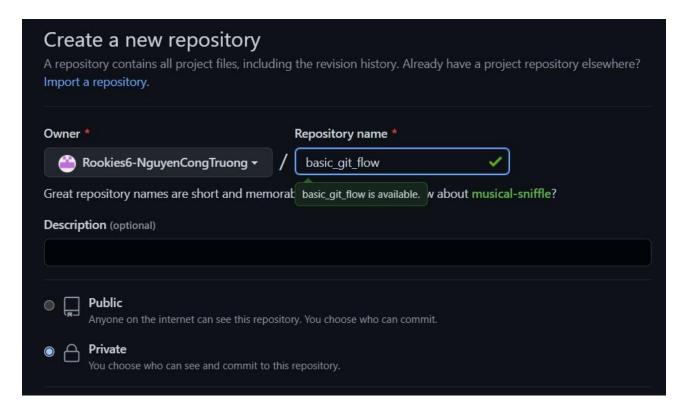
	Derived from	Merge to (use PRs)	Life cycle
master	-	-	Initiate
develop	-	-	Initiate
feature	develop	develop	Deleted after merge
release	develop	master, develop	Deleted after release
hotfix	master	master, develop	Deleted after merge

### 2. Questions

Scenario: the team has 5 developers (Team leader – TL, DevA, DevB, DevC, DevD), following Scrum/Agile methodology and uses basic Git flow (section 1).

**Q1**. For source code management, at sprint 0, TL want to create a private Git repository named "basic\_git\_flow" on Github with default "master/main" branch. (hints: go to Github and do somethings then take a screen shot with browser url).

#### Answer:



**Q2**. At sprint 0, TL want to create "develop" branch, branch contains "src" folder and file "commonBehavior" in "src" folder. Write Git commands to the requirement. (hints: clone repo, checkout master, create new branch, add some files, stage changes, commit, push)

#### Answer:

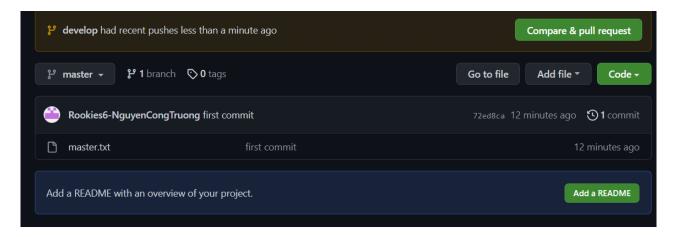
Clone the repository, create new branch and make folder src

```
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies
$ git clone https://github.com/Rookies6-NguyenCongTruong/basic_git_flow.git
Cloning into 'basic_git_flow'...
warning: You appear to have cloned an empty repository.
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies
$ git add .
fatal: not a git repository (or any of the parent directories): .git
C@DESKTOP-DM3V92N MINGW64 /d/GitRookies
$ touch master.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies
$ cd basic_git_flow
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ git add .
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ touch master.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
 git add .
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ git commit -m "first commit"
[master (root-commit) 72ed8ca] first commit
1 file changed, 0 insertions(+), 0 deletions(-)
create mode 100644 master.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ git remote
origin
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ git push origin master
Enumerating objects: 3, done.
Counting objects: 100% (3/3), done.
Writing objects: 100% (3/3), 222 bytes | 222.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/Rookies6-NguyenCongTruong/basic_git_flow.git
  [new branch]
                      master -> master
PC@DESKTOP-DM3v92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ git branch develop
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (master)
$ git checkout develop
Switched to branch 'develop'
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (develop)
$ mkdir src
```

Create file, stage file, commit and push -u (upstream)

```
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow (develop)
$ cd src
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ touch commonBehavior.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git add .
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git_commit -m "add file behavior"
[develop ad6757c] add file behavior
 1 file changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 src/commonBehavior.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git push -u origin develop
Enumerating objects: 4, done.
Counting objects: 100% (4/4), done.
Delta compression using up to 12 threads
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 334 bytes | 334.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
remote:
remote: Create a pull request for 'develop' on GitHub by visiting:
              https://github.com/Rookies6-NguyenCongTruong/basic_git_flow/pull/ne
remote:
w/develop
remote:
To https://github.com/Rookies6-NguyenCongTruong/basic_git_flow.git
                       develop -> develop
   [new branch]
branch 'develop' set up to track 'origin/develop'.
```

The branch being push on GitHub



Q3. At Sprint 0, DevA must do task which is "feat1", then DevA creates new branch named "feature/feat1" based on "develop" branch and add file "feat1" to "src" folder. After finishing this task, DevA creates a pull request to merge code from "feature/feat1" into "develop" branch. Write Git commands to do the requirement then go to Github merge the PR.

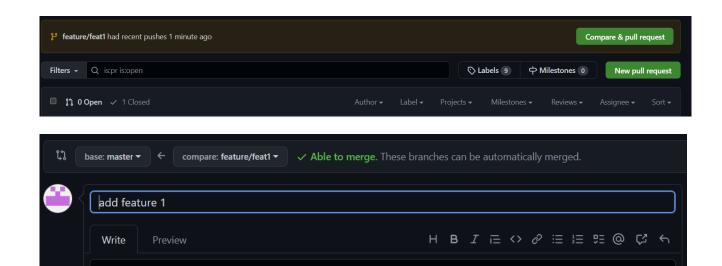
(hints: as same as Q2 hints and what is git pull request command)

#### Answer:

Create branch feature/feat1, add file to src of that branch, push to upstream to GitHub

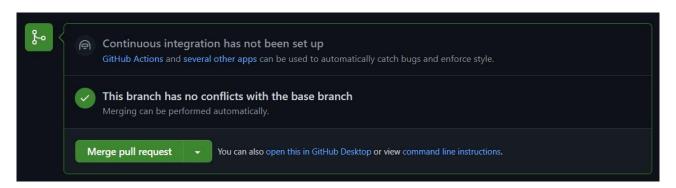
```
C@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
 git branch
  develop
  master
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git branch feature/feat1
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git checkout feature/feat1
Switched to branch 'feature/feat1'
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat1)
$ touch feat1,txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat1)
$ git add .
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat1)
$ git commit -m "add feature 1"
[feature/feat1 f2e1f5b] add feature 1
 1 file changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 src/feat1,txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat1)
$ git push -u origin feature/feat1
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Delta compression using up to 12 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 342 bytes | 342.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
remote:
remote: Create a pull request for 'feature/feat1' on GitHub by visiting:
              https://github.com/Rookies6-NguyenCongTruong/basic_git_flow/pull/ne
remote:
w/feature/feat1
remote:
To https://github.com/Rookies6-NguyenCongTruong/basic_git_flow.git
 * [new branch]
                      feature/feat1 -> feature/feat1
branch 'feature/feat1' set up to track 'origin/feature/feat1'.
```

#### Pull request



Merge pull request

Attach files by dragging & dropping, selecting or pasting them.



Mŧ

Create pull request

**Q4**. At Sprint 0, DevC and DevD must do task which is "feat2". DevC creates new branch named "feature/feat2" based on "develop" branch and add file "feat2" to "src" folder. DevC and DevD work on the same file "feat2". After finishing this task, DevD creates a pull request to merge code from "feature/feat2" into "develop" branch. Write Git commands to do the requirement (include commands to use merge tools, assumes that conflicts are automatically merge).

(hints: how to decrease the conflicts when DevC/DevD commit changes on the same file/branch or what they do before each committing changes)

Answer:

Create branch feature/feat2, add file feat2 to src of that branch, push to upstream to GitHub

```
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git checkout feature/feat2
Switched to branch 'feature/feat2'
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ touch feat2.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git add .
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git commit -m "add feature/feat2"
[feature/feat2 e522749] add feature/feat2
 1 file changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 src/feat2.txt
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git push -u origin feature/feat2
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Delta compression using up to 12 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 345 bytes | 345.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
remote:
remote: Create a pull request for 'feature/feat2' on GitHub by visiting:
              https://github.com/Rookies6-NguyenCongTruong/basic_git_flow/pull/ne
remote:
w/feature/feat2
remote:
To https://github.com/Rookies6-NguyenCongTruong/basic_git_flow.git
                        feature/feat2 -> feature/feat2
branch 'feature/feat2' set up to track 'origin/feature/feat2'.
```

Edit file feat2 to cause conflict on github

Resolve conflicts and push back

```
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git remote
origin
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ giet fetch origin
bash: giet: command not found
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git fetch origin
remote: Enumerating objects: 15, done.
remote: Counting objects: 100% (15/15), done. remote: Compressing objects: 100% (6/6), done.
remote: Total 7 (delta 0), reused 0 (delta 0), pack-reused 0
Unpacking objects: 100% (7/7), 2.53 KiB | 123.00 KiB/s, done.
From https://github.com/Rookies6-NguyenCongTruong/basic_git_flow
   2646bf1..74b1b07 feature/feat2 -> origin/feature/feat2
   fd52a70..28c1184 master
                                    -> origin/master
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git status
On branch feature/feat2
Your branch is behind 'origin/feature/feat2' by 2 commits, and can be fast-forwa
rded.
  (use "git pull" to update your local branch)
nothing to commit, working tree clean
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git merge origin/feature/feat2
Updating 2646bf1..74b1b07
Fast-forward
src/feat2.txt | 3 +++
1 file changed, 3 insertions(+)
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git push
Everything up-to-date
PCGDESKTOP-DM3V92N MINGW64 /d/GitPookies/hasic git flow/src (feature/feat2)
```

- How to decrease the conflicts when DevC/DevD commit changes on the same file/branch or what they do before each committing changes
  - They should ask, communicate to each other from what part they going to change in the code if they are working in the same branch.
  - Don't change thing that can easily cause conflict like import ...

**Q5**. At sprint 0, after DevD create a pull request to merge code from "feature/feat2" into "develop". TL review the PR and see that there are many commits on "feature/feat2". TL wants to do "rebase" commits on this branch before merging PR. Write Git commands to do the requirement then go to Github to merge the PR. (hints: make 5 - 8 commit changes, git rebase interactive/squash on one branch, force push after finishing rebase process).

#### Answer:

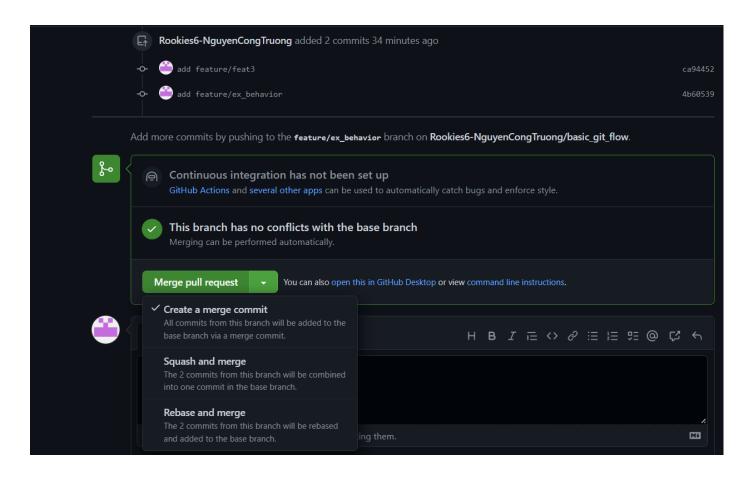
```
C@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git log --oneline
4b1b07 (HEAD -> feature/feat2, origin/feature/feat2) Update feat2.txt
9f848dc Update feat2.txt
2646bf1 add feature2
cdba534 (origin/develop, develop) add file behavior
fd52a70 (master) first commit
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat2)
$ git checkout develop
Switched to branch 'develop'
Your branch is up to date with 'origin/develop'.
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git rebase feature/feat2
Successfully rebased and updated refs/heads/develop.
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git log --oneline
74b1b07 (HEAD -> develop, origin/feature/feat2, feature/feat2) Update feat2.txt
9f848dc Update feat2.txt
2646bf1 add feature2
cdba534 (origin/develop) add file behavior
d52a70 (master) first commit
```

Q6. At sprint 1, DevA must do task which is "feat3". DevA creates new branch named "feature/feat3" based on "develop" branch and add file "feat3" to "src" folder. At the same time, DevB do task to add some extra behavior to project. DevB creates new branch named "feature/ex\_behavior" based on "develop" branch and add file "extraBehavior" to "src" folder. After some days, DevA and Dev realize that "feature/feat3" can re-use code of "feature/ex\_behavior". They accept merge code from "feature/ex\_behavior" into "feature/feat3" and only make PR to merge code from "feature/feat3" to "develop". Write Git commands to do the requirement and at the part of [merge code from "feature/ex\_behavior" into "feature/feat3"], provide 2 ways of merging branches (git merge and git rebase).

(hints: git merge branches, git rebase onto, force push after finishing rebase process)

Answer:

```
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
 git checkout feature/feat3
Switched to branch 'feature/feat3'
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat3)
$ git log --oneline
ca94452 (HEAD -> feature/feat3) add feature/feat3
4924486 (origin/master, origin/HEAD, master, develop) Merge pull request #3 from
Rookies6-NguyenCongTruong/feature/feat2
74b1b07 (origin/feature/feat2) Update feat2.txt
9f848dc Update feat2.txt
28c1184 Merge pull request #2 from Rookies6-NguyenCongTruong/feature/feat1
2646bf1 add feature2
952a9dc (origin/feature/feat1) add feature1
db6a22a Merge pull request #1 from Rookies6-NguyenCongTruong/develop
cdba534 (origin/develop) add file behavior
fd52a70 first commit
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/feat3)
$ git checkout develop
Switched to branch 'develop'
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (develop)
$ git checkout feature/ex_behavior
Switched to branch 'feature/ex behavior'
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/ex_behavior
$ git merge --squash feature/feat3
Already up to date. (nothing to squash)
PC@DESKTOP-DM3V92N MINGW64 /d/GitRookies/basic_git_flow/src (feature/ex_behavior
$ git push -u origin feature/feat3
Enumerating objects: 5, done.
Counting objects: 100% (5/5), done.
Delta compression using up to 12 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 348 bytes | 348.00 KiB/s, done.
Total 3 (delta 1), reused 0 (delta 0), pack-reused 0
remote: Resolving deltas: 100% (1/1), completed with 1 local object.
remote:
remote: Create a pull request for 'feature/feat3' on GitHub by visiting:
              https://github.com/Rookies6-NguyenCongTruong/basic_git_flow/pull/ne
w/feature/feat3
remote:
To https://github.com/Rookies6-NguyenCongTruong/basic_git_flow.git
                       feature/feat3 -> feature/feat3
* [new branch]
branch 'feature/feat3' set up to track 'origin/feature/feat3'.
```



**Q7**. After n-1 sprint, team must create a release branch to go live some features. TL create release branch named "release/r1" based on "develop". For uat/production environments, team must update some log message, then team adds "extraLogMessage" file to "src" folder. As your understanding of Git flow (section 1),

write Git commands to ensure that release	branch and its changes are merged into
develop/master.	

Answer: