

# Automatic Dynamic User Allocation with Opportunistic Routing over Vehicles network for Intelligent Transport System

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## ABSTRACT

Vehicular Adhoc Networks (VANETs) is an emerging and innovative technology in the transmission of dynamic/automatic information between vehicles. Dynamic auto node configuration with Adhoc features is an advanced concept for vehicle communication. It is the modern internet-based data transmission in Transport Intelligence Networks. For efficient data transmission, use multi-input multi-output relay-based co-operative communication and traffic analysis with reduction of congestion in Adhoc networks. There are different node auto-configuration schemas and node address-related approaches that were used to improve network infrastructure and powerful data communication between vehicles in Transport Intelligence-based wireless vehicle Adhoc networks. To address the problem of vehicle node auto-configuration with reduction of delay in transmission is an emerging research concept in data forwarding between vehicles in Adhoc networks, so this paper proposes Automatic Dynamic User Allocation based Data Forwarding with Opportunistic Routing (ADUADFOR) approach with the assistance of mobility of vehicle association concerning the forwarding of data between vehicles in Adhoc networks. In this approach, each vehicle node carries a replica of other vehicle information which then decides the route based on this collective dynamic information of vehicles. Extensive simulated results of the proposed approach give better performance to improve quality of service (QoS) through decreased overhead when compared to traditional mobility-based routing calculation methods in vehicle Adhoc networks.

## 1. Introduction

Present day's wireless intelligence transport data is improved and used in different intelligence network technologies. Vehicle Adhoc Network (VANET) is one of the wireless communications in intelligent transport systems; it is a sub-domain of mobile Adhoc networks (MANETs) [1][2][3]. VANETs satisfy all the conditions with auditable communication between different vehicle nodes for dynamic node transport intelligence networks. VANET is the mix of various vehicle hubs in remote networks which can permit clients and gadgets to speak with one another with no help of the network foundation. VANET is a self-confirmed network to shape irregular geography, every vehicle hub present in VANET goes as a switch or host moves about the arbitrary geography. The geography of the VANET changes as vehicle hubs are in versatility, then, at that point, steering assumes the principal part in relegating courses for transmission of information between vehicle hubs through transitional vehicle hub's correspondence [4, 5, 6, 7].

Consistent changes in the geography of the network, restricted assets can change engendering radio correspondence with various circumstances [8]. Advanced and Distributed Relative Segment and Opportunistic Routing (ADRSOR) are acquainted in remote networks with control clog and layout another association between vehicle hubs without information misfortune in transport based wireless intelligence network. VANET is a decent portrayal to shape geography in

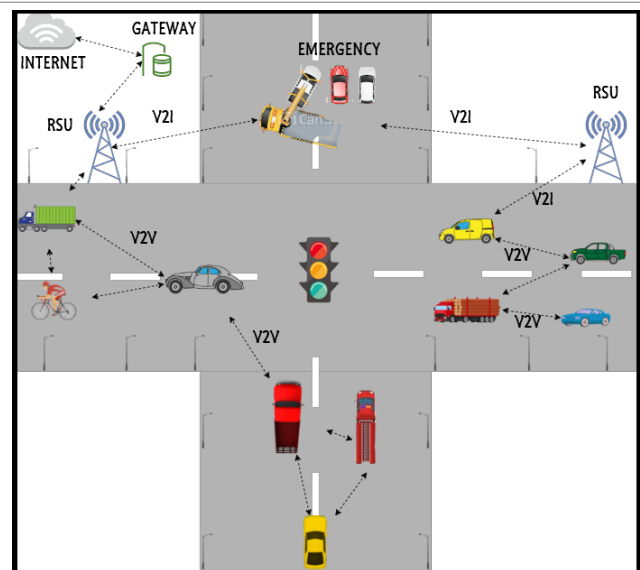


Figure 1: Representation of Vehicular Adhoc networks

an external network climate however it has various disadvantages in multi-cast steering while aloof related information streams show up between different vehicle hubs in remote networks [9, 10]. With the goal that new examinations have been centered on carrying out various convenient ways to deal with further development of the information board, information transmission, steering in nature of administration in remote networks [11, 12, 13]. General portrayal of the quality of service in vehicular Adhoc networks is depicted in figure 1.

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As the plans for these sorts of networks are carried out further, numerous issues arise in upgrading all of the positive vehicle hubs at various locations in remote networks. [14, 15, 16]. Executing the compromise values regarding different execution measurements will permit not just the choice of potential courses but also the scope for improvement in network quality with expanding the presentation of remote-based vehicle networks at conceivable channel designations [17, 18, 19]. Each methodology supports in the direction of useful execution in today's Intelligent Transport System [20]. For carrying out multicast routing scenario differential route selection, cross-layer collaborations between numerous vehicle hubs are arranged in obstruction moderation at every one of the layers in the convention execution of networks.

There are different node auto-configuration schemas and node address-related approaches which were used to improve network infrastructure and powerful data communication between vehicles in VANETs [21, 22, 23, 24]. This paper proposes to address vehicle node auto-configuration with reduction of delay in transmission which is an emerging research concept in data forwarding between vehicles in Adhoc networks that is "Automatic Dynamic User Allocation based Data Forwarding with Opportunistic Routing (ADUADFOR)". This approach assistance with mobility of vehicle association concerning on forwarding the data between different vehicles in intelligence transport networks.

ADUADFOR works out the likelihood of information transmission between hubs by looking at the affiliation among hubs and picks the way with the most elevated likelihood transmission of data as the ideal information spread way. The relationship between hubs is estimated by the data transmission, effectiveness of the whole network, and the data community level while comparing edges from the hub. It is planned as a two-stage calculation, which ensures that the information transfer can be adjusted to the vehicle density.

The remainder of the paper is structured as follows: The related work is discussed in Section-2 of the paper, which is followed by the section of preliminaries employed in the Proposed algorithm. The proposed algorithm for optimal route selection is discussed in Section-4, followed by simulation results in Section-5, and a conclusion in Section-6.

## 2. Related Work

This section defines different techniques which are relevant for efficient data communication to improve network lifetime, energy utilization, and transmission of data randomly in vehicle Adhoc networks.

Sami, et al. [2] describe an assessment of present-day communication in Adhoc networks. The first discussion about communication relates to phrasings used in VANETs and evaluates distinctive recognizing tasks. Next, they analyzed various employments of VANETs. Besides, they also determined various factors that influence the overall framework of a sensor hub. Moreover, they looked at the corresponding design of VANETs after various calculations

it was observed that the performance was amplified. Final analysis showed difficulties in affirmation of VANETs. T. Taleb, et al [3] and Ramadan RM et al [4] started research of various clustering calculations which are specially planned for VANETs. Various mixing time calculations, where mix time is the time required to all switches/cluster heads to complete a declaration across the VANET's geography [25]. Variable gathering time calculations are of more significance when the number of centers(nodes) in VANET are less while consistent blending time calculations are useful when the number of center points in VANETs are more.

Node-to-node performance evaluation of data collection in grouping-based VANETs which is defined by Sami.H et al. [7]. Center to the group of sensors considering their entropy. At first, center points recognizing similar data are set in clusters. Even in the most unfavorable situation if no more clusters can be formed, then the uniqueness of a center point is determined with respect to each cluster, and centers are set in the smallest different clusters. Finally, they evaluated the execution of their arrangement, considering various boundaries like intermixing rates, ordinary package drop, transmission cost, etc. using the NS2 test framework [26]. The result proposed to reduce energy resources for safeguarding plans of VANETs. Solihin, et al. [8] came up with a one-more framework for gathering nodes in VANETs using bumblebee state calculation. In bumblebee settlement calculation, the direction of nectar bumblebee swarms is emulated.

The researchers implemented novel algorithms called ICWAQ to make gathering and calculate group heads. Their proposed ICWAQ calculation does not simply postpone the VANET network lifetime yet furthermore improves the Quality of Service (QoS) on VANET [27]. Outcomes show that ICWAQ works perfectly for various calculations. A fuzzy reasoning-based grouping system is proposed by Sami.H et al. [9]. They have extended fuzzy reasoning in LEACH calculation for VANETs. This strategy is called LEACH-ERE, the cluster head is picked using a fuzzy methodology that revolves around minimum energy which is expected. If it is picked as a cluster head and finished its round, this waiting sensor energy remains at center point. Likewise, the transforming of vehicle nodes into the cluster head is then passed on among the various center points in a gathering [28, 29, 30]. Results of LEACH-ERE strategy define efficient energy utilized during communication over intermediate vehicle nodes in Vehicle Adhoc networks.

Sami.H et al [7], the researchers have been implemented one more fuzzy-based arrangement for cluster head assurance. Nevertheless, not in the slightest degree like various calculations, the main process of cluster head is to send reports to the base station. Implemented fuzzy approach takes that information and sends it to intermediate vehicle node communication based on their random nature of communication described in [17, 18, 19, 21, 22, 23]. An outcome of this approach describes efficient energy utilization using First Node Dies (FND), and extends this procedure to improve the network throughput in Adhoc networks.

Edge delicate Power Effective pointer Adhoc networks strategy (TEEN) is an arranged technique created to be receptive to sudden changes in the detected elements like outside environment. Responsiveness is significant for time-related node applications, in which it worked in a receptive mode. Adolescent seeks an arranged methodology alongside the utilization of information-driven technique. The marker program structure depends on an arranged gathering where closer has type gatherings and this interaction describes the second node until data transmission in wireless Adhoc networks.

Gomez et al. [21] have proposed different arranged diverting models relying upon a three level construction. Mobiles are gathered into clusters before program activity. The standards utilize cluster leads, in particular entryways, which are less power limited than receptors and accepted to know the spot of the marker. Passages support the assertion of the receptors and make multi-bounce tracks for gathering mobiles subtleties. A TDMA focused MAC is utilized for hosts to convey information to the entry. The entry illuminates each host about spots wherein it ought to pay attention to different hosts sending and spots, which the host can use for its own communication.

Punam et al [24] A Two-Level Statistical Model makes the least powerful program for remote frameworks. This is done by using low-power GPS at stock market-related sales networks. Although this technique addresses a cell program, it fits best as a pointer framework, which are not cells. However, observations also suggest that it has the Most reduced power geography for the fixed host and an expert host can be seen.

Since event anticipation systems evaluate wireless interaction, there are accessories that strike harder to initiate the connected wired domain [26, 27, 28, 29, 30]. Many from the skin of one tooth wired systems inherit their innate actual buffer properties.

Kefayat et al [31], is about the extensive investigation of various energy protection techniques shown in Adhoc networks. This gives logical arrangements of standard efficiency with respect to energy procedures and variations in energy capability frameworks of VANETs. Furthermore, efficient key node selection; three different energy functions, data-driven systems, and versatility-based techniques. Hirose et al [26, 27, 28, 29, 30] committed self-configured networks, these authors described centralized node communication in wireless Adhoc networks. It uses cluster head-based vehicle node data transmission with efficient and reduced energy utilization over wireless Adhoc networks [32]. This cluster head procedure identifies routes with the smallest node links and describes efficient multi-node communication with a reduction of energy. Compactness develops methodologies that focus on the adaptability of VANET center points. If a sensor center is convenient by then, it bases on the best way to accumulate its data, how it will move the message, what it will mean for the overall framework, etc.

### 3. Preliminaries

In light of some exhibition measurements in remote networks like deferral, conveyance percentage, energy utilisation, and data transmission dependability, this segment portrays a multicast streamlining steering approach in the middle of multiple vehicle hubs. The fundamental depiction of multicast routing methodology analyzed in this approach is a resolved example in correspondence, and it also describes the fundamental distinctions between network boundaries differing with pioneering steering [24, 25] applied on multicast in wireless Adhoc networks based on probabilities of radio vehicle hubs.

#### 3.1. Preliminaries Used in ADUADFOR

Based on parametric transmission rate  $\gamma_k(p) \in [0, 1]$ , evaluating Multicast routing communication over intermediate node [26, 27] at each vehicle 'i' on network resource 'p' is described in equation 1

$$VS = \{\gamma_k(p)\}_{[k=1,2,\dots,M], p \in [1,\dots,R]} \quad (1)$$

Searching for multi nodes from random data communication between vehicles is evaluated in equation 2

$$|S| = \sum_{n=0}^{M-2} \binom{M-2}{n} T_{R,m} \quad (2)$$

Equation 2 reduces the size of search space in vehicle hub determination in the allotted time for information transmission [17, 18, 19, 21, 22, 23]; The variable arrangement is important to represent pioneer steering in the middle of multicast.

#### 3.2. Route Selection based on Multicast Optimal Route

Selection of optimality, is a viable idea applied on software engineering-related constant and applications. Here essential route optimality applied on multi labeled vehicle hub multicast steering, allow us to consider 'S' as the accessible associations at various assets 'P'  $\dots k_1, k_2, \dots, k_T$ : S  $\rightarrow$  P, on selection of network regions. Select potential associations for specific vehicle hubs in light of transmission capacity of every vehicle hub 'I'. For determination of ideal way between numerous vehicle hubs in remote network correspondence [21, 22, 23, 24] where  $x \in S$  is the ideal answer for ideal multi-way choice from various sources.

To find various paths in multi cast optimal selection for data transmission, let us consider  $\chi M = \{\chi 1, \dots \chi N\}$  is vehicle hubs in the system, where 'o' is an ideal path chosen from related ways accessible, consider the moderate vehicle hub correspondence in the middle of source the objective mainly concerns on finding the fastest way which is the ideal transfer speed for all vehicle hubs. In that event let 'P' be the various ways, optimality from search space (derived from equation 2) in multi cast communication is described in equation 3

Author Names	Used Technique	Description	Advantages	Disadvantages
Ogundile O et al [33]	Energy-efficient and energy-balanced routing protocol	This protocol schedules the sensors into the active or sleep mode to reduce energy consumption effectively	redundant nodes will be chosen to be put into a sleep state in order to ensure the network's data integrity.	Doesn't supports the heterogeneous sensor networks
L. M. Kola et.al [34]	Implementation of the XWCETT Routing	This routing discuss about the probability to charge or replace the sensor node batteries.	reduced packet delivery ratio, and delay	Not focusing on a node's capacity
Rahat Ali Khan et.al [35]	Hierarchical Clustering-based Energy Efficient Routing Protocol	Triggers node-driven clustering as opposed to GRBP's time-driven clustering	Reduces the clustering overhead which is the worst disadvantage of clustering approaches	Scalability is low
M. I. Chidean et.al	Clustering based energy efficient and communication protocol	Connects with the road side units for gaining benefits of V2V as well as, V2I communication for Cooperative Traffic Information Systems.	To reduce the loop holes of prevailing clustering protocols	Loss of energy variance, load balancing between nodes
Gaurav et.al [36]	PSO based energy clustering in LEACH	Meta heuristic particle swarm enhancement is utilized for initially clustering the sensor	Network lifespan is doubled	Load balancing
B. Mao et al [20]	A new emerging energy harvesting technology based on Deep Learning	Energy consumption reduction routing strategies in WSN	Efficient transmission Distance, avoid congestion	Relatively poor network lifetime, transmission delay
Ravneet et.al[37]	The importance of selecting clustering parameters in VANETs	Focus on selecting the relevant criteria for clustering in VANETs	Contributed effectively validate new designs and promote VANET	delivery ratio.
Yongjun Sun et.al [38]	An Improved Routing Algorithm Based on Ant Colony Optimization	An efficient scheme of particle encoding and fitness function. For the energy efficiency of the proposed PSO approach	Energy Consumption	Connection delay
Murat Dener et.al [39]	A New Energy Efficient Hierarchical Routing Protocol	Hierarchical Routing architectural model for WSN since it takes care of in-network processing which handles redundant data within the network	increases the lifetime of the WSN	Redundancy of nodes information in cluster

$$P_k = [d_1(k), d_2(k), \dots, d_T(k)] \in R_1^T, k \in \{1, 2, \dots, N\} \quad (3)$$

where optimal route selection is ' $P_k$ ' associated with intermediate vehicle nodes ' $\chi_k$ ' and 'd' is the optimal route distance. Optimal route ' $P_k$ ' dissemination is efficiently dominated with other node variations; Equation 3 explains selection of optimal path for data forwarding to intermediate vehicle nodes in Intelligent transport system.

#### 4. Automatic Dynamic User Allocation based Data Forwarding with Opportunistic Routing (ADUADFOR)

This section defines a novel dynamic node auto-based configuration routing framework to enable potential and dynamic data transmission that describes efficient data transmission with proxy link-based network communication in-vehicle Adhoc networks.

Communication between different vehicles is the extensive and supporting data transmission over convenience and safety communication in Adhoc networks. Because of rapid and dynamic transformations in topology formation of the network, high amount bandwidth passed to each vehicle, and detachment of connectivity constantly between vehicles are the motive concepts to reduce delay in data transmission, and improve the network performance in Adhoc networks.

For example, if the sender vehicle node (SN) transmits the data packet to destination vehicle node, commonly Adhoc on-demand distance vector (AODV) path calculation is implemented to transmit data from sender to receiver based on the data transmission between intermediate nodes till the packet reaches the destination node. This process reduces the PDR because congestion appears at the destination vehicle node and does not consider the process of the dynamic topology for data transmission between vehicles for dynamic route selection.

a)Description: ADUADFOR describes data about a replica of other vehicle information between associative



vehicles in transmitting the message while maintaining the random topology in Adhoc networks. Let us consider different parameters i.e. exchange of information (EI) and a replica of information (RI) and information response (IR) in transmitting data between nodes that are present in a certain transmission range. 'Ev' be the vector velocity, 'Es' be the information of the source, 'Ert' be the lifetime of 'EI' data, 'Ec' be the number of links between nodes, 'Er' be the path of delivery.

Based on the above parameters, source vehicles send the route to all the vehicle nodes based on their locations using global positioning system (GPS), the distance between vehicles is measured based on 'GPS' and 'EI' and 'IR' at specific time intervals.

Let  $G=(E,V)$  be the dynamic network topology, where E be the edge and V be the vehicle node in the transmission of data. The communication of network is expressed in equation 4

$$E = \{e_{kl} \mid k \in V, l \in V\} \quad (4)$$

Here 'k','l' are the vehicle nodes ' $e_{k,l}$ ' be the calculated distance between nodes. The weight (bandwidth) for each node is evaluated while transmitting data from the neighbor node, which communicates with a selection of optimal paths to transfer data from node 'k' to node 'l' is represented in equation 5

$$w_t[e_{kl}(t)] = \frac{1}{e_{kl}(t)} \quad (5)$$

Average data transmission at each vehicle node from all the vehicle nodes in Adhoc networks is described as

$$w_t[G] = \frac{1}{n(n-1)} \sum_{k \neq l \in G} 1/e_{kl} \quad (6)$$

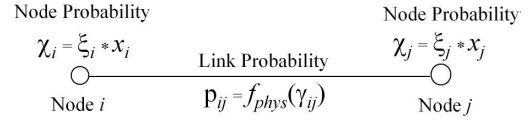
If the vehicle sender node directly transmits data to all the other associated vehicles nodes and the nodes are present in the central location in topology, then the number of links between associated nodes are represented with tasks of different nodes in the network. Then evaluated transmitted efficiency between connectivity of nodes is described in equation 7

$$\delta_{kl} = 1 - \zeta_{kl}(t) \quad (7)$$

Associative node communication between different nodes is described as

$$\rho = \{\delta_{kl}(t) > v/u_k, u_k \in V\} \quad (8)$$

The probability of transmission between vehicle nodes using these parameters is evaluated in equation 9



**Figure 2:** Random probability route selections between dynamic users

$$r_{kl}(t) = \begin{cases} \frac{[\rho_{ls}(t)]^\alpha [w_{ls}(t)]^\beta}{\sum_{k \neq s \in G} [\rho_{ks}(t)]^\alpha [w_{ks}(t)]^\beta} & l, s \notin \text{tabu}_n \\ 0 & 1 \in \text{tabu}_n \end{cases} \quad (9)$$

Probability of data transmission mainly depends on different heuristic parameters like  $(\rho_{kl}(t), W_{kl}(t), \alpha, \beta)$  which identifies the data transmission between nodes is described in equation 10

$$W_{kl}(t) = \frac{1}{e_{kl}(t)} \quad (10)$$

Probability of transmission of information between different vehicles depends on the weight of each vehicle i.e. bandwidth of each vehicle node in network communication. Updated information of each node is shown in equation ??

$$w_{kl}(t+n) = e_{kl}(t+n) - e_{kl}(t) \quad (11)$$

It defines the connective vehicle node information in Adhoc networks based on connectivity between vehicle nodes.

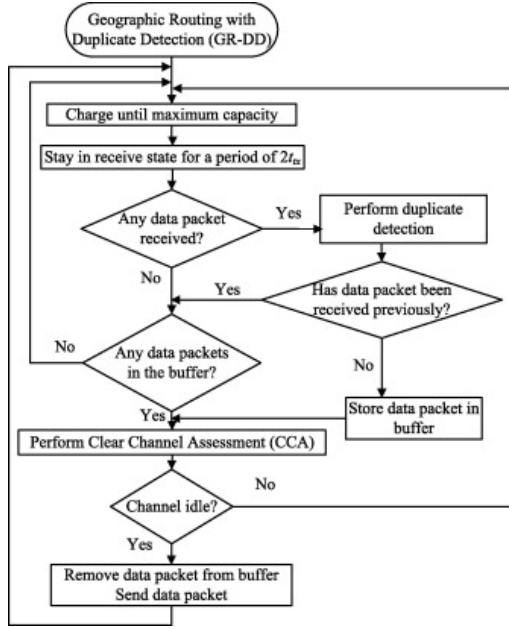
b)Random Nature of Topology Construction:

Random topology described here depends on probability of link and vehicle propagation with random infrastructure between all the nodes in Dynamic Vehicular Adhoc networks.

Random user selection( $\chi_k$ ) defines the routing scenario at each dynamic vehicle node when it transmits data based on network associative variables ( $\chi_k = \xi_k \cdot a_k$ ), one of these variables represents the congestion control  $\xi_i$  and random link failures between vehicle nodes, energy variations to an associative component  $\chi_k$  in the selection of optimal route with network implementation. The representation of link probability is shown in Figure 2.

Connection and dynamic client probabilities principally rely on remote channel nature, when the likelihood of dynamic client ( $\chi_i$ ) is set then obstruction conveyance and action of every unique client in not entirely settled and fixed on remote channel with the movement of dynamic client I.

Probabilities of connection evaluate sign to commotion proportion when these probabilities are free in the network and determine different metrics for transmission plans for example multicast, broadcast, and so forth. After utilizing Pareto's ideal arrangements distinguishing the ideal way to communicate nodes in different ways is free, additionally decreases combination of dynamic clients that enhance one specific way in Adhoc networks with respect to multi-scale



**Figure 3:** Architecture implementation of optimized routing procedures to explore position of adjacent host connection

routing foundation and improves the exhibition measurements of network moreover. Fundamental representation of proposed execution considers every one of the autonomous and likely communicated dynamic clients in light of their transmission capacity values in remote specially appointed networks described in figure 3. The selection of neighbor nodes to transmit data efficiently is described in algorithm.

In the case of single - mode transmission, either of two efficient node communications performed to multi-bounce associations, network channel allotment of various unique clients in directing partitioned at various network resources.

c) Representation of random connection between nodes As shown in figure 4, v1 be the sender vehicle node which requires sending messages to receiver vehicle node v45. The process is described in figure 4, and the selection of the intermediate node is described in algorithm 1

Primarily, associative nodes are selected based on probability connection between nodes i.e. intermediate nodes with node connections i.e. ((v1 ! v2, v1 ! v11, v1 ! v16, v1 ! v12, v1 ! v36),) then evaluate the probability to select adjacent access node (v2 ! v9, v16 ! v3, v12 ! v3, v12 ! v10, v36 ! v5). Based on this procedure, check connection increasing neighbor node selection. If the link fails at intermediate nodes then pass the message to associate adjacent nodes which are arranged in proxy node selection between nodes for efficient data transmission. At each selection process update the routing table with connective communications in vehicle Adhoc networks.

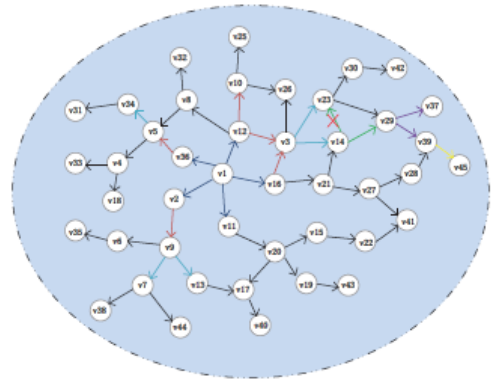
The process of dynamic user selection is described as follows:

If data is transmitted between different vehicle nodes based on dynamic channel assistance at the same time, then route connection ( $k, l$ ) inference factor(channel change)

**Algorithm 1** Procedure of neighbor for data connection in VANET

```

1: NumberList : nearest neighbor nodes list
2: RecordList : Initialization of records with associated operations
3: Hostn : Host location based on parameters
4: IntenBase : Transference range between destination host and present sender host
5: if (NList,  $D_n$ ) then
6:   Associate operation to neighbor node  $\leftarrow D_N$ , return element
7: end if
8: for (i=0; i<=N) do
9:   NList[i].dest  $\leftarrow$  dest(Nlist)
10:  NList[i].dest  $\leftarrow$  dest(NList[i], ND)
11: end for
12: Order_NList()
13: Node_next  $\leftarrow$  NList[0]
14: for (i=0; i<=Nlist) do
15:   if (NList[i]) > L(CList)=M then
16:     Perform break
17:   else
18:     if dest(Nlist[i], Nlist[0]) < R/2 then
19:       CList.add(NList[i])
20:     end if
21:   end if
22: end for
    
```



**Figure 4:** Dynamic association of mobility vehicle nodes in forwarding of data via opportunistic routing

$I_{kl}(r)$  for dynamic vehicle node selection depending on interference parameter  $k$  is described in equation 12

$$I_{kl}(r) = \sum_{k=1}^n P_k a_{kl} \text{ for } (k \neq r) \quad (12)$$

Evaluation of signal to noise ratio between dynamic vehicle node selection process is described as

$$\gamma_{kl}(r) = \frac{P_{kl}}{M_0 + I_{kl}(r)} \quad (13)$$

$P_{kl}$  is the reduced power load balancer and 'l' be the deduction power on connection

If the fixed force of communication is described as  $P_{kl} = P_k a_{kl}$  then  $P_{kl}$  is the required power rate in 1.

Transmission rate based on signal to noise ratio, network throughput between dynamic node connections in Adhoc data transmission is represented in equation 14

$$REP(\gamma) = 1 - [1 - DR(\gamma)]^{M_b} \quad (14)$$

'Mb' be the packet related data, number of pieces and  $REP(\gamma)$  is a packet rate as far as data transfer capacity depicted for SINR per each bit  $\gamma$  which directly relied upon course layer concerning the research of dynamic clients.

#### d)Optimized Dynamic Route Selection

Fundamental factors of implemented approach contains random variables  $\chi_k = \xi_k \cdot a$ . In this every unique client received information from other vehicle nodes, assuming  $\xi_k$  is equivalent to 1 to explain in implemented approach, primary parameter is most likely send to  $x_k$ , in this way packets send by sender to objective might utilize in various ways equally. For each  $x_k$  equivalents to 1, got bundle with unique client 'I' sent. For each  $x_k < 1$ , dynamic client 'K' send the package with various probabilities  $1-x_k$ , upside of dynamic client relation  $x_k \in [1, R]$  is not permitted to infer dynamic client 'K' that communicates and duplicates same package data.

Rate of data transmission at resource  $\tau_k(y)r$  is a unique client likelihood work. It is essentially deals with information sent from ' $k^{th}$ ' dynamic client which describes efficient bandwidth in wireless networks. This component is significant execution of multi-cast routing over, collaboration between powerful clients. This in turn sends and decides related dynamic client likelihood  $x_k$  at steering situation present in vehicle Adhoc networks.

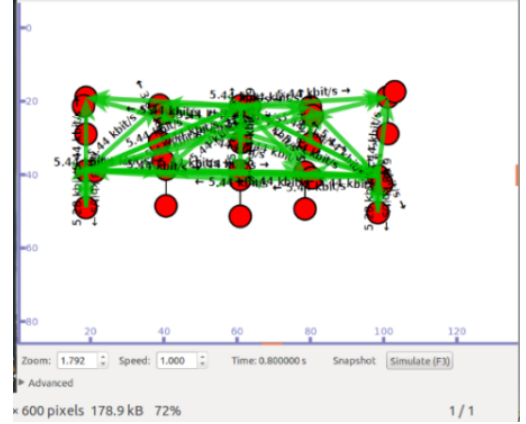
## 5. Results and Performance analysis:

### 5.1. Network Simulation

This segment depicts the plan execution of ADUADFOR with a framework that connects with intermediate vehicle node in Adhoc networks. To foster this foundation, use a command-based operating system i.e. Ubuntu working framework with experimental execution, reproduction device with various network documentations. Recreation is carried out in the implementation of a network simulator, considering another way would be, geography with the various directing progressive system. By involving predefined convention headers in NS3, networks with various intermediate nodes are developed and afterward recreate steering among every one of the intermediate clients for effective information transmission. Versatility connects with network reenactment applied for every vehicle in networks. The boundaries utilized for re-enforcement of the network is displayed in table 5.1

Based on basic parameters used in the network described in Table 5.1, vehicle node communication with dynamic node configuration is described in figure 5.

Network variable	Range of variable
Associative vehicle node selection	75m
Range of transmission	15m
Intermediate node connection	6.5mm
Packet data size	512b
Size of window	250-250
Time of simulation	35-70 sec
Number of vehicles	30-35
Node connection links	8,12,12,16.....72
Protocol	POR and AODV



**Figure 5:** Dynamic node auto configuration without failing link connection between vehicular Adhoc networks

Figure 5 describes vehicle node communication with different data transfer bandwidths, whenever vehicles initiate the transmission, each and every vehicle node selects an optimal route for transferring data to other intermediate vehicles based on multi-route optimization. Above the mathematical evaluation describes optimal selection procedure with random vehicle node and efficient neighbor vehicle node selection in wireless Adhoc networks.

### 5.2. Experimental results

Vehicular Adhoc networks contain self-organizing vehicle nodes in wireless Adhoc communication between all nodes. Based on this criteria, the proposed approach gives better quality of service parameters as compared to the traditional methodologies like Adhoc On-demand Distance Vector (AODV), Exploiting Geographical Diversity through Coherent Combining (CHARM) [4], and Co-operative Path Evaluation Approach [5]. The simulation is carried out in two different scenarios

#### 5.2.1. Scenario:1

In scenario-1, 35 vehicular nodes which are self-organized are considered, reliable, and configurable in the transmission of data; experimental evaluation of the proposed approach gives the better and more efficient quality of service parameters like data delivery ratio, end-to-end delay, throughput analysis in network performance, and load balancing factor to maintain node communication in vehicular Adhoc networks.

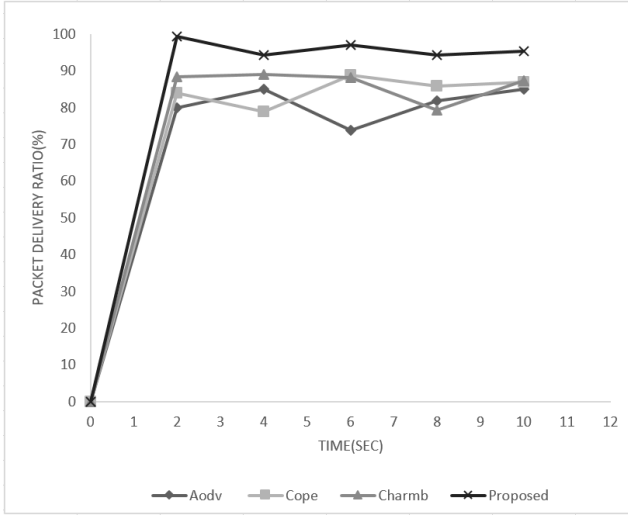


Figure 6: Data forwarding ratio

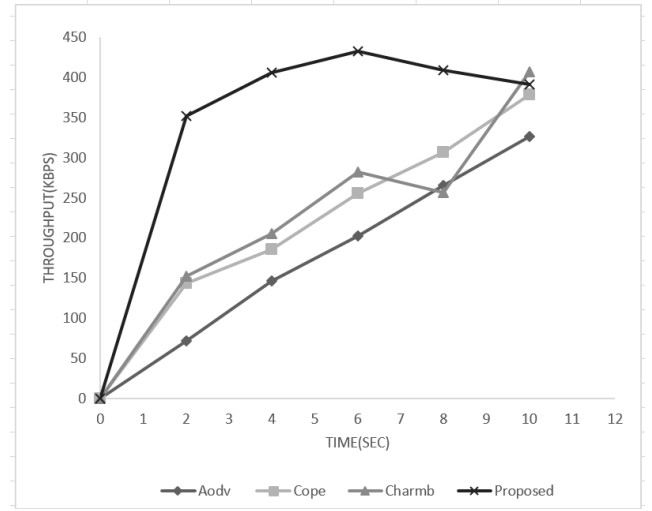


Figure 8: Throughput

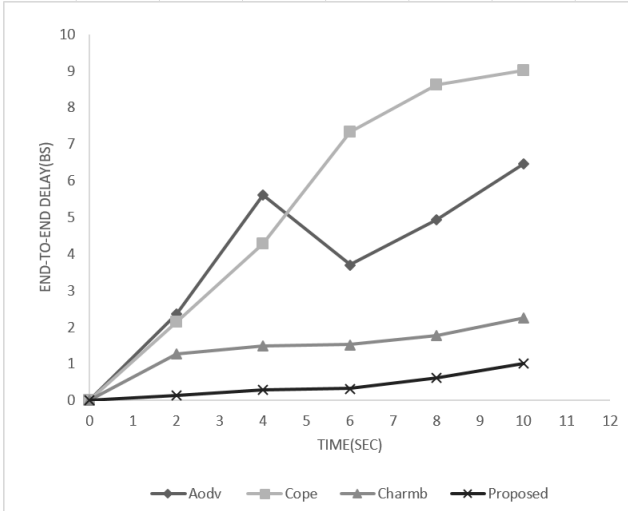


Figure 7: End-to-End delay

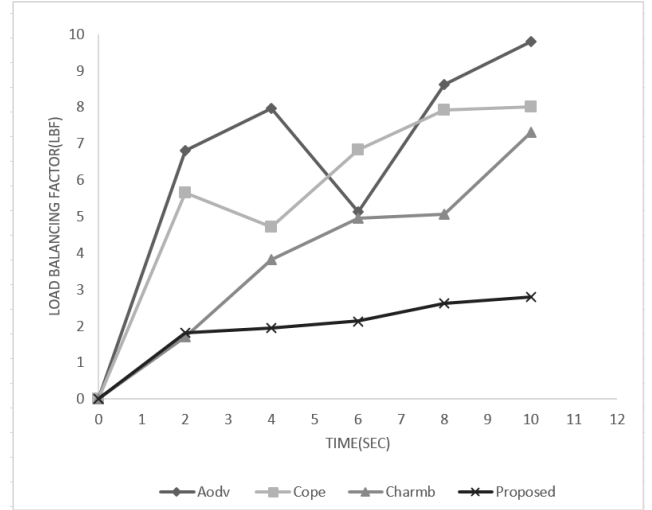


Figure 9: Load balancing factor

Figure 5, describes the simulation results for data forward accessing parameters like a,b with considerable delay, routing overhead, and other sequential parameters. When a parameter increases above 75% then the network reaches a successive data transmission ratio, whenever it decreases below 75%, the automatically heuristic performance of the proposed approach decreases, but when compared to existing approaches, the proposed approach gives better and efficient results.

As per figure 6, the delivery ratio is high when compared with the other traditional methods.

According to figure 7, there are different vehicles running together with respect to intermediate node communication, ADUADFOR has a low relay and low routing overhead in the transmission of data, because of dynamic network

topology in routing then traditional approaches were given less performance with comparison to the proposed approach.

ADUADFOR also identifies the fast optimized route from a selection of nodes described in dynamic network topology, it also maintains high route path selection from intermediate node-link connections in Adhoc network communication.

Figure 8, describes the load balancing factor to improve the lifetime of the network when load maintenance is very low for different time label connections. If load increases, then network lifetime decreases. Moreover, the defined threshold for load i.e. min 6.4 is the mean load factor for different vehicle node communication in Adhoc networks. The proposed approach gives better load balancing factor results when compare to existing approaches and it also maintain consistent network life time.



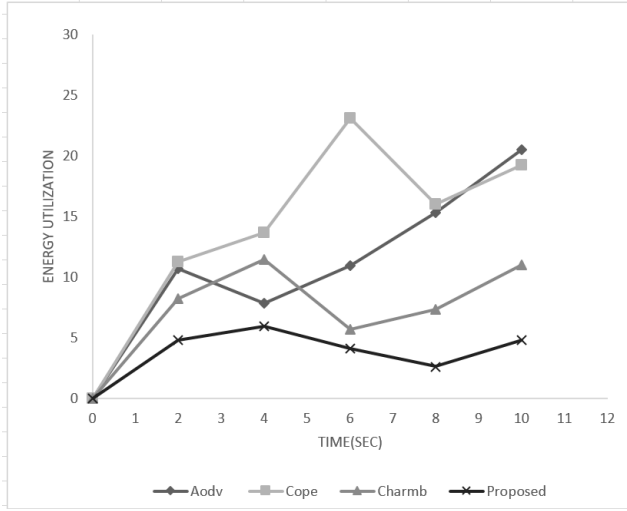


Figure 10: Energy utilization

As shown in figure 9, ADUADFOR gives better throughput values when compared to traditional approaches, it gives the maximum throughput in transmitting data from different node communication to all the nodes in Adhoc networks. Based on the above results proposed approach gives better quality of service parameters to improve network performance in wireless vehicle networks.

Figure 10 depicts the simulation results of the proposed approach's energy utilization when compared to traditional mobility methods. According to simulation results, nodes in the network of proposed algorithm consume the least amount of energy.

### 5.2.2. Scenario:2

In this Scenario a range of vehicles from 10 to 100 are explored, and the simulation graphs are presented with respect to various parameters like throughput, energy utilization, end-to-end delay and delivery ratio.

Figure 11 depicts the performance of the proposed technique in terms of energy utilisation for various numbers of vehicles. As can be seen from the figure the proposed method is outperformed over other similar schemes in terms of energy utilization because it optimizes routing and search space. Figure 12 illustrates that the proposed approach has the highest throughput because it employs less bandwidth and send the maximum data in the shortest amount of time.

Figure 13 illustrates a graph of the number of vehicles versus the delivery ratio, demonstrating that the proposed algorithm, that has highest relay configuration, has the highest delivery ratio when compared to other approaches. End-to-end delay is less for the proposed approach because it uses random transmission as every vehicle maintains the information of all the vehicles in the network and the same is confirmed by the simulation result shown in figure 14

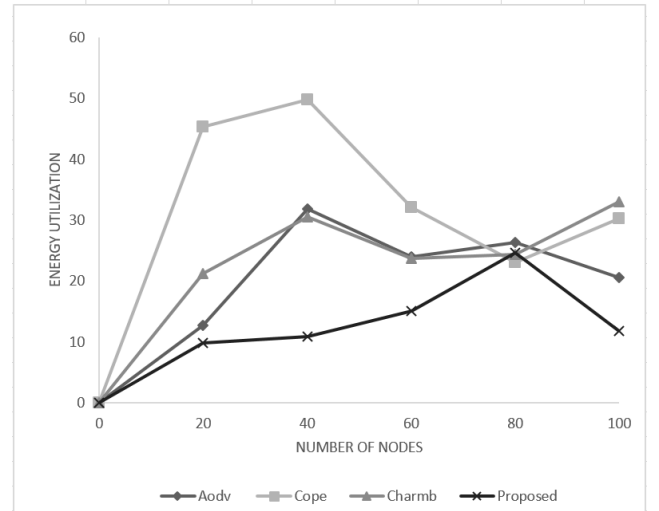


Figure 11: Energy utilization over different number of vehicles

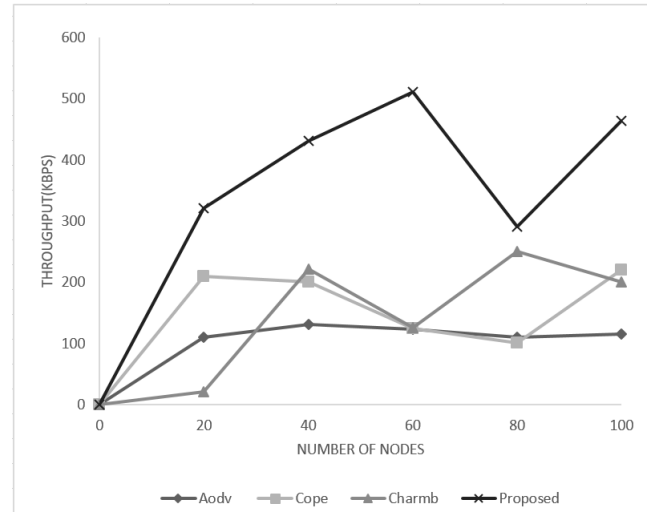


Figure 12: Throughput over different number of vehicles

## 6. Conclusion and Future work:

This paper focuses on Automatic Dynamic User Allocation based Data Forwarding with Opportunistic Routing (ADUADFOR) approach with the assistance of mobility of vehicle association with respect to the forwarding of data between different vehicles in Adhoc networks. It also implements optimized route selection for transmitting data between one – multi-vehicle node communications in Adhoc networks. The main description of the proposed approach is to provide and handle multi-route and dynamic node auto-configuration with cross-sectional interaction between vehicle node communications in Adhoc networks. Mobility-based dynamic node auto-configuration implemented in the proposed approach is described as a high amount of node evaluation with neighbor node data forwarding between

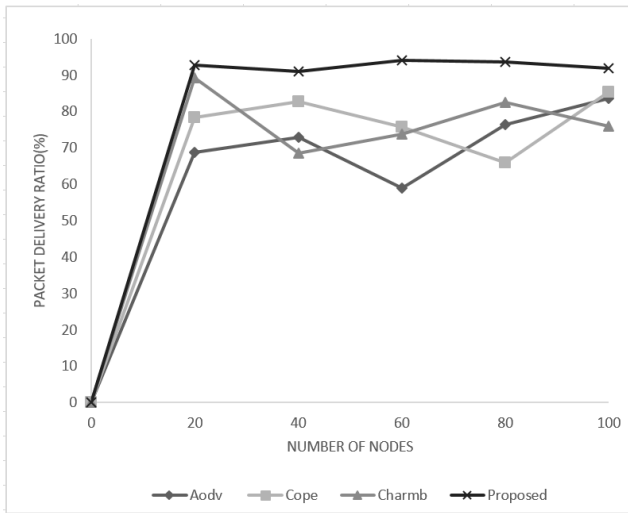


Figure 13: Delivery ratio over different number of vehicles

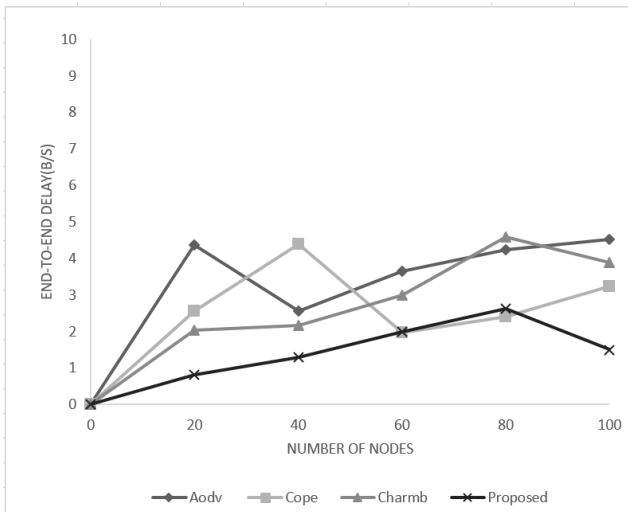


Figure 14: end to end delay over different number of vehicles

intermediate vehicles in wireless Adhoc networks. The observations of the experiments in implemented methodology give better results when compared to traditional approaches AODV, COPE, and CHARMB. All these metrics improve the network performance based on service of different parameters improvement in vehicular wireless networks. Further improvement of AUADFOR is to handle optimized resource utilization like energy levels with respect to dynamic multi-vehicle node communication in Adhoc networks.

Future study will entail a thorough examination of new concepts in order to test various approaches and parameters. The Proposed approach is primarily for V2V communication, but it can also be utilized for V2I.

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