

# Makefile and profiling/debugging tool

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SHU-MEI TSENG

# What is Makefile?

```
/* driver.cc */
#include "sort.hh"
int main()
{
    seqSort();
    mySort();

    return 0;
}
```

```
/* sort.hh */
#ifndef INC_SORT_HH
#define INC_SORT_HH

void seqSort (int N, int* A);
void mySort (int N, int* A);
int* NewCopy (int N, const int* A)

#endif
```

```
/* sort.cc */
#include "sort.hh"

void seqSort (int N, int* A)
{
}

int* NewCopy (int N, int* A)
{
}
```

```
/* mysort.cc */
#include "sort.hh"

void mySort(int N, int* A)
{
}
```

How to compile?

```
$g++ -c driver.cc sort.cc mysort.cc
```

```
$g++ -o sorting driver.o sort.o mysort.o
```



**Tedious and not easy to manage and modify**

## Makefile

- A way of automation on software building
- Define a set of rules and dependencies to build the targeted program
- If the target is older than one of the dependencies, re-build the target by specified command

# Dependency Rule

**target:** dependencies  
**<Tab>** commands to make target

**target:** name of file or action

dependencies: files that are used to create the target

**<Tab>** cannot be replaced by spaces

**command:** interpreted by a shell to be executed

To build the executable

- \$make <target>

Phony target:

- No dependencies, only a list of commands
- \$make clean

```
# Makefile for previous example
```

```
sorting: driver.o sort.o mysort.o  
    g++ -o sorting driver.o sort.o mysort.o
```

```
$make sorting
```

```
# Makefile for previous example
```

```
sorting: driver.o sort.o mysort.o  
    g++ -o sorting driver.o sort.o mysort.o  
clean:  
    rm -f core *.o *~ sorting
```

# Macros

**NAME** = text string

Similar to variables in common programming languages

Purpose: avoid repeating texts and make it easy to modify Makefile

Example

- **CC**=g++

Macros are referred to by putting them in parentheses and precede them with \$ sign

- **\$(CC)**

Special Macros

- Macro @ evaluates to the current target => Usage: **\$@**
- **\$<** : first prerequisite
- **^** : all prerequisites

# simple example

```
CC = g++
objs = hello.o main.o
print_hello: $(objs)
    $(CC) -o $@ $(objs)
#equivalent to $(CC) -o print_hello $(objs)
```

# Macros (Cont'd)

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## Pattern rule

- Looks like normal rule except that the target contains “%”
- Can be used for matching file names
- % can match **any** non-empty strings; other characters match **only themselves**
  - Specify how to make any \*.o file with \*.c file (E.g., hello.o with hello.c, foo.o with foo.c)

```
# simple example
```

```
%.o: %.cc
```

```
$(CC) $(CFLAGS) $(COPTFLAGS) -o $@ -c $<
```

→ specify how to make any \*.o file with \*.c file (e.g., hello.o with hello.c, foo.o with foo.c)

# Conventional Macros

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- Check the list by using `$make -p`

Macro	Description
CC	Program to compile C programs
CXX	Program to compile C++ programs
CFLAGS CXXFLAHS	Extra flags to give to the C/C++ compiler
LDFLAGS	Extra flags to the C compiler if they need to invoke the linker

# GDB – GNU Debugger

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DEBUGGING TOOL FOR C

# Introduction

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A debugging tool that allows you to view your program's state as it is executing

First, build a debug version of your program

- Compile a program with debugging symbol: -g, which enables built-in debugging support
- Add compiler flags **-g** (add debug symbols) and **-O0** (disable optimization)
- `$g++ -g -O0 main.cc hello.cc -o print_hello`

Start debugging session by the following approaches

## Program has no input arguments

```
$gdb <exec>  
$(gdb) r
```

## Program has input arguments

```
$gdb --args <exec> arg1 arg2 ... argN  
$(gdb) run
```

```
$gdb <exec>  
$(gdb) run arg1 arg2 ... argN
```

If a core dump file is generated



```
$gdb <exec> core
```



# Common useful commands

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Command	Description
run or r	Execute the program from start to end
break or b <line number> <function name>	Set breakpoint on a particular line of code
next or n	Execute the next line of code, but don't dive into functions
step	go to next instruction, diving into the function
list or l <line number> or <function name>	display the code (Note that it usually shows a few lines back to the point you specify)
print or p <variable name>	Display the stored value
quit or q	Exit gdb
continue	Continue normal execution
backtrace or bt	Generate a stack trace of function calls that lead to the error
frame or f <frame number>	Select a stack frame or select currently selected stack frame

# Memory Debugging Tool

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# Memory checker

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Some memory bugs do not crash a program, GDB cannot tell you where the bug is

## Valgrind

- A tools suite that provides both debugging and profiling tools. One of the most famous tools is Memcheck, which can detect memory-related errors

Memory leak: incorrect management of memory allocation, memory which is no longer needed is not released

- Issue: reduce the performance of the memory since it reduces the amount of available memory

```
$valgrind --leak-check=yes <exec> arg1 arg2 ...
```

Reference: <https://valgrind.org/docs/manual/manual.html>

# Profiling using perf

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# Perf

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A performance analyzing tool in Linux.

It uses a sampling approach to gather data about important hardware and kernel events, such as cache misses, branch misses, page faults, and context switches.

Using **stat** subcommand `$perf stat <exec>`

```
Performance counter stats for './hello':
```

2.602670	task-clock (msec)	#	0.002 CPUs utilized
10	context-switches	#	0.004 M/sec
5	cpu-migrations	#	0.002 M/sec
105	page-faults	#	0.040 M/sec
7,743,667	cycles	#	2.975 GHz
4,803,316	instructions	#	0.62 insn per cycle
842,276	branches	#	323.620 M/sec
30,380	branch-misses	#	3.61% of all branches

```
1.397611004 seconds time elapsed
```