

A Generic Space shooter

In this game you play as a spaceship as you go to the edges of the universe to find a way to go home.

So far

Controls



- A and D move you from left to right
- The Space bar is shoot

Enemies

- A simple grunt which only takes one hit before death/ 10 points



- A tank which tanks a few hits before death/ 50 points



- A boss which will usually be in the back and take the most hits before death/ 500 points



PowerUps

- A health one where you gain 1 hit point



- A shield one where you get invincibility for 5 secs(has ship change)



- A dual laser one where you shoot twice the amount of lasers(has ship change)

