



ROPECOIN

YOUR LAST SHOT BEFORE THE DROP

WHAT IS ROPECOIN?

In the grim reality of modern finance, where your portfolio is a graveyard of failed dreams and your life savings vanish quicker than your ex after a 90% dip, Ropecoin emerges like a shady drug dealer in a Discord chat. It's not salvation – it's resignation in style. Ropecoin isn't just a memecoin. It's your final degen bet before you decide to leave this earth.

WHY SHOULD YOU CARE?

- Completely open-source! Every line of code is soaked in our shared tears. Transparent like your bank account after the last rug.
- Fixed Supply – No printing more. We're hanging by a thread.
- Burn Mechanisms – Tokens disappear like your dignity after that last margin call.
- 0.002 \$ROPE Transaction Fee – A small price to pay when you're already bankrupt.
- No Governance... Yet! – Because we don't trust anyone with decisions – not even ourselves. But, we have it in the roadmap.

MARKET ANALYSIS

While other coins promise Lambos and lie, Ropecoin just promises vibes and a communal countdown. We're not going to the moon _ we're heading to the afterlife in style, with full transparency and socials full of memes and fellow financial failures.

TOKENOMICS: SHOW ME THE ROPES

- Total Supply: 10,000,000 (bodies in the financial mass grave)
- Liquidity Pool: 7,000,000 (So there's actually a market when you're panic-selling)
- Team & Development: 500,000 (For the undertakers hosting the funeral)
- Marketing, Partnerships & DAO Treasury: 1,500,000 (To plaster the web with memes of your downfall)
- Early Adopters: 1,000,000 (For the OG degenerates who were down bad early)

Transaction Fee Breakdown

Every transaction gets taxed 0.002 \$ROPE:

- 0.001 Burned – Like your last pay stub.
- 0.001 Marketing & Liquidity – For more memes, rope references and keeping the hangman paid.

SECURITY & TRANSPARANCY

- . Open-source canisters/smart contracts.
- . Locked liquidity.
- . No rugs. Just the clean snap of a floor giving way.

UTILITY & USE CASES

- . Admission to online/in-person wellness classes: Burn tokens to join classes like Guided Not Breathing (with a plastic bag over your head), Ice baths with a toaster, and Meditative Drowning (Metaphorical... mostly).
- . Additional Community Access: Get into VIP coping channels like "Bathe & Vent", "Airdrops & Last Hopes," and "Casual Talks About The Void."
- . Online gaming perks: Such as paying to add words or characters to the hangman game
- . Future Gaming: Survive the bear market in a play-to-not-cry simulator.
- . Mental Health Support: (On a serious note) A proportion of proceeds will go to mental health charities.
- . NFT Integration: Collect hell passes, digital nooses, and meme collectables depicting your worst trades.
- . Host public burn events (potentially at the stake): tokens, dignity, and possibly bridges.

ROADMAP: THE FINAL COUNTDOWN

Phase 1: Embrace the Void

Start strong by building something destined to collapse.

- Launch website (a digital tombstone).
- Establish our social presence, aka cry into the algorithm.
- Deploy token canister on ICP.
- Begin Pre-Sale for Early Adopters (aka future coping addicts).
- Add fair launch details (we promise you'll lose fairly).
- Start the 1-Month Countdown to launch – or lift off into irrelevance.

Phase 2: Liquidity and value management

It's not a rug if we tell you it's coming.

- List on CEXs for last-minute liquidity grabs.
- Enable LP rewards via ICP5wap.
- Use rewards to buy back and burn ROPE (and our last hopes).

Phase 3: Dead Man's Moon

List Ropecoin on coin tracking sites such as CoinMarketCap and CoinGecko

- Apply to CoinGecko and CoinMarketCap.
- Do the technical hellwork for listings.
- Partner with ICPCoins for compliance.
- Apply for CoinGecko
- Apply for CoinMarketCap

Post-Launch:

- Launch on ICPswap & KongSwap.
- Integrate with OpenChat for real-time despair.
- Meme warfare begins. Public therapy sessions ensue.
- Build a degenerate community that laughs through the pain.

Phase 4: Entering Hell

We're here for a long time, not a good time.

- Onboard users to ICP via tutorials and additional wallet integrations.
- Cross-chain social media outreach and spend.
- Add more survival games – because suffering should be interactive.
- Integrate betting mechanics. Wager your non-existent hope.
- Full metaverse immersion, now with existential lag.

Phase 5: Governance (DAOunfall)

Give the community control. What could go wrong?

- . Deploy a DAO platform compatible with the Internet Computer ecosystem.
- . Token-gated proposals & voting
- . Proposal Categories:
 - Burn Events
 - Meme Contests
 - Liquidity Management
 - Public Coping Strategies
 - Treasury Spending (giveaways, partnerships, etc.)
- . Set Proposal Fees to prevent spam (e.g., 1 ROPE fee per proposal, burned at the stake).
- . On-chain execution for irreversible mistakes.

Phase 6: The Rope never ends

How long is a piece of string (or Rope I guess?)

- . Ongoing site development (tweaking the grave).
- . Community proposal evolution.
- . Meme creation without mercy.
- . Frequent burn events for catharsis.
- . More games. More pain.
- . Expansion into multichain crypto hellscape.

CONCLUSION

Ropecoin isn't just a coin. It's the digital equivalent of staring into the void and buying more. For those who lost it all and came back for one last spin, for those who know the pain of watching green turn red, and for anyone who's ever said, "Screw it, all in" – Ropecoin is the Hydrofluoric Acid bath your wife ran you. Come hang with us.