

A LAND				-
LANA	Double Dut	tch Single Freestyl	e - PRESENTATION	Judge: A1
PEDERNING FEDERAL STATE OF FEDERAL STATE	Judge Number:		Team Number:	
C 3m	Team:		Division:	
Use this space for notes				Minor Misses

0 1 2 3 4 5 6 7 8 9 10 11 12

0 1 2 3 4 5 6 7 8 9 10 11 12

Major Misses

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



Judge Number: PRESENTATION Judge: A2

Team: Division:

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	,
	0 1 2 3 4 5 6
	7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



July 10H	2018		1
MOLL VALUE AND	Double Du	tch Single Freestyle - PRESENTATION	Judge: A3
NOTAN	Judge Number:	Team Number:	
	Team:	Division:	
Use this space for notes			Minor Misses
			0 1 2 3 4 5 6
			7 8 9 10 11 12
			Major Misses
			0 1 2 3 4 5 6
			7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
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Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
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Add 0.5 points to the score above	

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	1
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	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



Double Dutch Single Freestyle - PRESENTATION			Judge: A4
Judge Number:		Team Number:	

Team: Division:

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
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	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
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Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



11 PAPER DETAIL	Double Du	tch Single Freesty	e - PRESENTATION	Judge: A5
PEDER PHANTAL PARTY OF THE PRINT OF THE PRIN	Judge Number:		Team Number:	
	Team:		Division:	
Use this space for notes				Minor Misses
				0 1 2 3 4 5 6
				7 8 9 10 11 12
				Major Misses

 $0\ 1\ 2\ 3\ 4\ 5\ 6$ 7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
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	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

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Very ordinary routine. No good turner involvements. No interactions.	0
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A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
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Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
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Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
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Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
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Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	

ALMI Vo.	2018		1
NOILVA, WATTON	Double Dutch Single Freesty	le - Required Elements	Judge: B1
Use this space for notes	Judge Number:	Team Numbe	er:
POPE SKIPPI	Team:	Division:	
Use this space for notes			Minor Misses
			0 1 2 3 4 5 6 7 8 9 10 11 12
			Major Misses
			0 1 2 3 4 5 6 7 8 9 10 11 12
Amount of differ	ent Turner Involveme	ent Skills	
			(max 8)
			1 2 3 4 5 6 7 8
Amount of differ	ent Turner / Jumper S	Switches	
			(max 5) 0 1 2 3 4 5
			0 1 2 3 7 3
Amount of Gymr	nastics that are aerial	s	
		0 1 :	2 3 (min 1)
Amount of Gvmr	nastics that are NOT a	aerials	
,		0 1 2	2 (max 2)
Speed Dances	<u> </u>		
	Dances with 8 steps or 1 with 16	0 1 2 steps)	2 (max 2)

(max 1)

1 Release

THI TO	2018						1
AOILVA, MARIAN LANDA FEDERA TITO A	Double Dutch Single Free	estyle - Required	Eleme	nts	;	J	ludge: B2
Co	Judge Number:	Tea	am Nu	ımk	er:	:	
POPE SKIPPIN	Team:	D	ivisio	n:			
Use this space for notes						Mino	r Misses
						0 1	2 3 4 5 6
						7 8	9 10 11 12
						Majoi	r Misses
							2 3 4 5 6
						7 8	9 10 11 12
Amount of differ	ent Turner Involve	ment Skills					
							(max 8)
					1	2 3	4 5 6 7 8
Amount of differ	ent Turner / Jumpe	er Switches					
							(max 5)
						0 1	2 3 4 5
Amount of Gymr	nastics that are aer	rials					
			0	1	2	3	(min 1)
Amount of Gvmr	nastics that are NO	T aerials					
		-	0	1	2		(max 2)
Speed Dances							
_	Dances with 8 steps or 1 wit	h 16 steps)	0	1	2		(max 2)

(max 1)

1 Release

JAI 10	2018		1
PEDERALION PEDERALION	Double Dutch Single Free	estyle - Required Elements	Judge: B3
Use this space for notes	Judge Number:	Team Numbe	er:
POPE SKIPP,	Team:	Division:	
Use this space for notes			Minor Misses
			0 1 2 3 4 5 6
			7 8 9 10 11 12 Major Misses
			iviajui iviisses
			0 1 2 3 4 5 6 7 8 9 10 11 12
Amount of differ	ent Turner Involve	ment Skills	
			(max 8) 1 2 3 4 5 6 7 8
			12070070
Amount of differ	ent Turner / Jumpe	er Switches	
			(max 5) 0 1 2 3 4 5
			0 1 2 3 7 0
Amount of Gymi	nastics that are aer	rials	
		0 1	2 3 (min 1)
Amount of Gymi	nastics that are NO	 T aerials	
Amount of Ogini	indution that are re-	0 1	2 (max 2)
Speed Dance	_		
Speed Dances		0 1 :	2 (max 2)
(2 points for: 2 Speed	l Dances with 8 steps or 1 wit	th 16 steps)	2 (IIIax 2)

(max 1)

1 Release

PEDERATION AND SKIPPINGS FEDERATION

DER	Double Dutch S	Single Fr	reest	yle	- [DIF	FIC	CU	LT	Y		Juc	lge:	D1
PEDER SKIPPA	Judge Number:					Те	am	Nur	nbe	r:				
PE SKIPP	Team:					[Divis	sion	1	_				
Use this space for notes														
Number of successful	Level 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			١,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Lovel 2 ckills:		7 "	0	1	2	3	4	5	6	7	8	9	Tens
Number of succession	Level 3 Skills.			0	1	2	3	4	5	6	7	8	9	Ones
			٦ I	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 4 skills:			0	1	2	3	4	5	6	7	8	9	Ones
			_											
Number of successful	Level 5 skills:			0	1	2	3	4	5	6	7	8	9	Tens
				0	1	2	3	4	5	6	7	8	9	Ones



FEDE	Double Dutch S	Single Fi	reest	yle	- L	JIF	FIC	JU	LI	Y		Juc	lge:	D2
A LANGE CONTRACTOR OF THE CONT	Judge Number:					Те	am	Nur	nbe	er:				
POPE SKIPPING	Team:		ı				Divis	sion	:					
Use this space for notes														
Number of successful	Level 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			١,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	l evel 3 skills:		Π.	0	1	2	3	4	5	6	7	8	9	Tens
realiser of Succession	ECVEL O SKIIIO.		╝.	0	1	2	3	4	5	6	7	8	9	Ones
N	Lacal Astrona		¬ "	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 4 SKIIIS:			0	1	2	3	4	5	6	7	8	9	Ones
				0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 5 skills:			0	1	2				6		8		Ones



FEDE	Double Dutch S	Single Fi	reest	yle	- L	JIF	FIC	JU	LI	Y		Juc	lge:	D3
Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z	Judge Number:					Те	am	Nur	nbe	er:				
PEDE SKIPPING	Team:					0	Divis	sion	1:	_				
Use this space for notes														
Number of successful	Level 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			١,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Level 3 skills:		٦.	0	1	2	3	4	5	6	7	8	9	Tens
rumber er euseeseru.			╛.	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Loval 4 akilla:		7 "	0	1	2	3	4	5	6	7	8	9	Tens
Number of Successful	Level 4 aniila.			0	1	2	3	4	5	6	7	8	9	Ones
Niverban of C.			7	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 5 Skills:			0	1	2	3	4		6		8	9	Ones

AND THE SKITTON OF SKIPS AND SKIPS S
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FEDER	Double Dutch S	Single Fi	reest	yle	- L	JIF	FIC	JU	LI	Y		Juc	lge:	D4
Par Co	Judge Number:					Те	am	Nur	nbe	er:				
PEDE SKIPPING	Team:		ı			0	Divis	sion	:	_				
Use this space for notes														
Number of successful	Level 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			╛,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Level 3 ekille:		Π.	0	1	2	3	4	5	6	7	8	9	Tens
Number of Succession	Level 3 Skills.		╝.	0	1	2	3	4	5	6	7	8	9	Ones
			٦."	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 4 SKIIIS:			0	1	2	3	4	5	6	7	8	9	Ones
				0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 5 skills:			0	1	2				6		8		Ones

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DER	Double Dutch S	Single F	reest	yle	- [DIF	FIC	CU	LT'	Y		Juc	lge:	D5
OF THE CO.	Judge Number:					Те	am	Nur	nbe	r:				
REDER SKIPPING	Team:		I			[Divis	sion	:	_				
Use this space for notes														
Number of successful	Level 2 akillar			0	1	2	3	4	5	6	7	8	9	Tens
Number of succession	Level 2 Skills.			0	1	2	3	4	5	6	7	8	9	Ones
			٦ "	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 3 skills:			0	1	2	3	4	5	6	7	8	9	Ones
			=											
Number of successful	Level 4 skills:			0	1	2	3	4	5 5	6	7 7	8	9	Tens Ones
			_	J	ı		3	7	J	0	,	J	9	Ciles
Number of successful	Level 5 skills:			0	1	2	3	4	5	6	7	8	9	Tens
				0	1	2	3	4	5	6	7	8	9	Ones

April 10	2018			1
OLL VA.	Double Dutch S	Single F	reestyle - HEAD JUDGE	Judge: HJ
2	Judge Number:		Team Number:	
POPE SKIPPIN	Team:		Division:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Space Violation
	0 1 2 3 4 5 6
	_
	☐ Time Violation
	Less than 3 skills
	0 1 2 3