

SR Pair Freestyle - PRESENTATION

SR Pair Freestyle - PRESENTATION		Judge: A1	
Judge Number:		Team Number:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY	POINTS
Only usual skills / no risk taking skills / no unique styles	0
	1
	2
Some unusual (not commonly seen) skills and some risk taking skills	3
	4
	5
Some unusual (not commonly seen) skills and some risk taking skills - having a unique style	6
	7
	8
More unusual (not commonly seen) / risk taking skills than usual skills - having a unique style	9
	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	

Team:

SR Pair Freestyle - PRESENTATION

R Pair Freestyle - PRESENTATION		Judge:	A2	
udge Iumber:		Team Number:		

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY	POINTS
Only usual skills / no risk taking skills / no unique styles	0
	1
	2
Some unusual (not commonly seen) skills and some risk taking skills	3
	4
	5
Some unusual (not commonly seen) skills and some risk taking skills - having a unique style	6
	7
	8
More unusual (not commonly seen) / risk taking skills than usual skills - having a unique style	9
	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

 $0\ 1\ 2\ 3\ 4\ 5\ 6$ 7 8 9 10 11 12

Division:

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



SR Pair Freestyle - PRESENTATION

R Pair Fr	eestyle - PRES	SENTATION	Judge:	A3
udge Iumber:		Team Number:		

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY	POINTS
Only usual skills / no risk taking skills / no unique styles	0
	1
	2
Some unusual (not commonly seen) skills and some risk taking skills	3
	4
	5
Some unusual (not commonly seen) skills and some risk taking skills - having a unique style	6
	7
	8
More unusual (not commonly seen) / risk taking skills than usual skills - having a unique style	9
	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



SR Pair Freestyle - PRESENTATION

SR Pair Freestyle - PRESENTATION		Judge: A4	
Judge Number:		Team Number:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY	POINTS
Only usual skills / no risk taking skills / no unique styles	0
	1
	2
Some unusual (not commonly seen) skills and some risk taking skills	3
	4
	5
Some unusual (not commonly seen) skills and some risk taking skills - having a unique style	6
	7
	8
More unusual (not commonly seen) / risk taking skills than usual skills - having a unique style	9
·	10
Add 0.5 points to the score above	0

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



SR Pair Freestyle - PRESENTATION

SR Pair Freestyle - PRESENTATION		Judge: A5	
Judge Number:		Team Number:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	

ORIGINALITY	POINTS
Only usual skills / no risk taking skills / no unique styles	0
	1
	2
Some unusual (not commonly seen) skills and some risk taking skills	3
	4
	5
Some unusual (not commonly seen) skills and some risk taking skills - having a unique style	6
	7
	8
More unusual (not commonly seen) / risk taking skills than usual skills - having a unique style	9
	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	



2018 SR Pair Freestyle - Required Elements Judge: B1 Judge Number: **Team Number:** Division: Team: Use this space for notes Minor Misses 0 1 2 3 4 5 6 7 8 9 10 11 12 Major Misses 0 1 2 3 4 5 6 7 8 9 10 11 12 Amount of separate sets of at least 4 different triple Multiples (max 3) 2 **Amount of different Gymnastics** (max 3) 0 1 2 3 **Amount of different Power Skills** (max 3) **Amount of different Speed Dances** (max 3) 1 2 Amount of different Releases 2 (max 3) **Amount of different Wraps** (max 3) 2

(max 3)

0 1 2 3

Amount of separate Pair Interactions



SR Pair Freestyle -	Required Elements	Judge: B∠
Judge Number:	Team Number:	
Team:	Division:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12
	Major Misses
	0 1 2 3 4 5 6
	7 8 9 10 11 12

Amount of separate sets of at least 4 different triple Multiples				
(max 3)	0	1	2	3

Amount of different Gymnastics					
	(max 3)	0	1	2	3

Amount of different Power Skills					
	(max 3)	0	1	2	3

Amount of different Speed Dances					
	(max 3)	0	1	2	3

Amount of different Releases					
	(max 3)	0	1	2	3

Amount of different Wraps					
	(max 3)	0	1	2	3

Amount of separate Pair Interactions					
	(max 3)	0	1	2	3



JIMI POL	2018					
PEDERN	SR Pair Freestyle - Re	equired Elements	Jı	ıdg	e: l	В3
ON ALL ON THE ON	Judge Number:	Team Number:				
PEDER HIJON AND THE SKIPPING FEDER WILLOW	Team:	Division:				
Use this space for notes			Minor	Miss	es	
				3 4		
			7 8 9 Major			12
			0 1 2	3 4		
Amount of senarat	e sets of at least 4 diff	erent triple Multiples				
Amount of Separat	e sets of at least + diff	(max 3	3) 0	1	2	3
Amount of differ	ent Gymnastics					
		(max 3	3) 0	1	2	3
Amount of differ	ent Power Skills					
		(max 3	3) 0	1	2	3
Amount of differ	ent Speed Dances		, -			
		(max 3	3) 0	1	2	3
Amount of differ	ent Releases				_	-
		(max 3	3) 0	1	2	3

Amount of different Wraps			
(max 3)	0	1	

Amount separate Pair Interactions					
	(max 3)	0	1	2	3



DER	SR Pair Freestyle - DIFFICULTY										Juc	lge:	D1	
ON THE CONTRACTOR	Judge Number:				7	Гear	n N	umk	er:					
PEDER'S FEDERA	Team:					Dίν	/isio	n:						
Use this space for notes														
Number of successful	l aval 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens
Number of Succession	Level 2 Skills.			0	1	2	3	4	5	6	7	8	9	Ones
	1		7	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 3 Skills:			0	1	2	3	4	5	6	7	8	9	Ones
			٦ "	0	1	2	3	4	5	6	7	8	9	Tens
Number of successful	Level 4 skills:			0	1	2	3	4	5	6	7		9	Ones
			<u> </u>		,	-	-		_					_
Number of successful	Level 5 skills:			0	1	2	3	4	5 5	6	7 7	8	9	Tens Ones
			_	J	•	_		•			,		J	01100
Number of successful	Level 6 skills:			0	1	2	3	4	5	6	7	8	9	Tens
				0	1	2	3	4	5	6	7	8	9	Ones



TEDER!	SR Pair Frees	tyle - DII	FIC	UL	ΤY					Judge: D							
TAN NOITANG	Judge Number	:			7	「ear	n N	uml	er:								
POPE SKIPPIE	Team:					Div	/isio	n:									
Use this space for notes																	
Number of successfu	l Level 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens			
				0	1	2	3	4	5	6	7	8	9	Ones			
Number of successfu	l Level 3 skills:			0	1	2	3	4	5	6	7	8	9	Tens			
				0	1	2	3	4	5	6	7	8	9	Ones			
Number of successfu	l Level 4 skills:			0	1	2	3	4	5	6	7	8	9	Tens			
				0	1	2	3	4	5	6	7	8	9	Ones			
Number of successfu	l Level 5 skills:			0	1	2	3	4	5	6	7	8	9	Tens			
4.1.2. 4. 2.2.				0	1	2	3	4	5	6	7	8	9	Ones			
Number of successfu	l Level 6 skills:			0	1	2	3	4	5	6	7	8	9	Tens			
				0	1	2	3	4	5	6	7	8	9	Ones			



SR Pair Freestyle - DIFFICULTY

Judge: D3

P POPE SKIPPITO	Judge Number	r:			7	ear	n N	umk	er:					
POPE SKIPPI	Team:		•			Div	/isio	n:						
Use this space for notes														
Number of successfu	ıl Level 2 skills:			0	1	2 2	3	4	5 5	6	7	8	9	Tens Ones
Number of successfu	ıl Level 3 skills:			0	1	2 2	3	4	5 5	6	7	8	9	Tens Ones
Number of successfu	ıl Level 4 skills:			0	1	2	3	4	5 5	6	7	8	9	Tens Ones
Number of successfu	ıl Level 5 skills:			0	1	2	3	4	5 5	6	7	8	9	Tens Ones
Number of successfu	ıl Level 6 skills:			0	1	2 2	3	4	5 5	6	7	8	9	Tens Ones



DER	SR Pair Freest	SR Pair Freestyle - DIFFICULTY Judge:											D4	
PEDER SKIPPING	Judge Number:			•	Tear	n N	uml	er:						
POPE SKIPP	Team:				Div	visio	on:							
Use this space for notes														
] o	1	2	3	4	5	6	7	8	9	Tens	l
Number of successful	Level 2 skills:		0	1	2	3	4	5	6	7	8	9	Ones	
]	4	2	2	4	_	6	7	0	0	Tono	
Number of successful	Level 3 skills:		0	1	2	3	4	5 5	6	7 7	8	9	Tens Ones	
				_									_	
Number of successful	Level 4 skills:		0	1	2	3	4	5 5	6	7 7	8	9	Tens Ones	
]]											
Number of successful	Level 5 skills:		0	1	2	3	4	5 5	6 6	7 7	8	9	Tens Ones	
]	ı	۷	J	4	J	υ	′	o	3	Ones	
Number of successful	Level 6 skills:		0		2	3	4	5	6	7	8	9	Tens	
			0	1	2	3	4	5	6	7	8	9	Ones	



FEDER	SR Pair Freest	ir Freestyle - DIFFICULTY Judge: I										D5		
SI PLO	Judge Number	:			7	Гear	n N	uml	er:					
PE SKIPPING FEDER	Team:					Div	/isio	n:						
Use this space for notes														
Number of successful	Level 2 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			١,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Level 3 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			٠,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Level 4 skills:			0	1	2	3	4	5	6	7	8	9	Tens
			١,	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Level 5 skills:] _	0	1	2	3	4	5	6	7	8	9	Tens
			╛	0	1	2	3	4	5	6	7	8	9	Ones
Number of successful	Level 6 skills:		7	0	1	2	3	4	5	6	7	8	9	Tens
				0	1	2	3	4	5	6	7	8	9	Ones



JIMI VOL	2018		
DERP	SR Pair Freestyle - HE	AD JUDGE	Judge: HJ
NOITAWATAN AOPE SKIPPING FEDER WHICH	Judge Number:	Team Numbe	er:
	Team:	Division:	
Use this space for notes			Minor Misses
			0 1 2 3 4 5 6
			7 8 9 10 11 12
			Major Misses
		,	0 1 2 3 4 5 6
			7 8 9 10 11 12
		Í	Space Violation
		'	0 1 2 3 4 5 6
			☐ Time Violation