

SR Pair Freesty	/le - Ge l	neral Creativity	Judge: A1
Judge Number:		Team Number:	
Team:		Country:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Misses
	0 1 2 3 4 5 6

N	POINTS			
No Music	No Accents	0		
		1		
A few times on the beat	No Accents	2		
		3		
Half of the time on the beat	No Accents	4		
		5		
Almost always on the beat	No Accents	6		
		7		
All the time on the beat	No Accents	8		
	1 Accent	9		
All the time on the beat	2 Accents	10		
	3 Accents	11		
All the time on the beat	4 Accents	12		
	5 Accents	13		
All the time on the beat	6 Accents	14		
	7 Accents	15		
All the time on the beat	8 Accents	16		
	9 Accents	17		
All the time on the beat	10 Accents	18		
	> 10 Accents	19		
All the time on the beat	>> 10 Accents	20		
Please check the box to add 0.5 points to the score above				

	С	RIGINAL MOVES	POINTS
Nothing original			0
1 skill original			1.5
2 skills original	OR	1 skill really exceptional	3
3 skill original			4.5
4 skills original	OR	2 skills really exceptional	6
5 skills original	OR	3 skills really exceptional	7.5

FORM OF THE BODY	POINTS
Difficulties when jumping	0
Majority poor	0.5
6 skills poor	1
4 skills poor	1.5
2 skills poor	2
Every movement OK	2.5

WOW - FACTOR	POINTS
No "wow"	0
1 x "wow"	1.5
2 x "wow"	3
3 x "wow"	4.5
4x "wow"	6
5 x "wow"	7.5

М	OVEMENT	POINTS
No movement		0
1 displacement		1
2 displacements		2
3 displacements		3
		4
In all 4 corners		5
In all 4 corners	Moving most of the time	6
		7
In all 4 corners	Moving almost all the time	8
		9
In all 4 corners	Hardly stood still	10
Please check the box to	add 0.5 points to the score above	

ENJOYMENT	POINTS
Smashing ropes, yelling	0
	0.5
Nothing good	1
	1.5
	2
Real enjoyment	2.5

Total	Score:	
1010	OCUIE.	

+	· +	+ +	+	+	+:	= /	50

Please circle the number of points awarded for each criteria



	European Cha	impions	snips	
ROPE SKIPPING ORGEN	SR Pair Freestyl	e - Ger	eral Creativity	Judge: A2
RO ROLLINA	Judge Number:		Team Number:	
ESKIPPING O	Team:		Country:	
Use this space for notes				Minor Misses
				0 1 2 3 4 5 6
				Major Misses

N	POINTS	
No Music	No Accents	0
		1
A few times on the beat	No Accents	2
		3
Half of the time on the beat	No Accents	4
		5
Almost always on the beat	No Accents	6
		7
All the time on the beat	No Accents	8
	1 Accent	9
All the time on the beat	2 Accents	10
	3 Accents	11
All the time on the beat	4 Accents	12
	5 Accents	13
All the time on the beat	6 Accents	14
	7 Accents	15
All the time on the beat	8 Accents	16
	9 Accents	17
All the time on the beat	10 Accents	18
	> 10 Accents	19
All the time on the beat	>> 10 Accents	20
Please check the box to add 0.5	points to the score above	

ORIGINAL MOVES		
Nothing original		0
1 skill original		1.5
2 skills original OF	R 1 skill really exceptional	3
3 skill original		4.5
4 skills original OF	R 2 skills really exceptional	6
5 skills original OF	R 3 skills really exceptional	7.5

FORM OF THE BODY		
Difficulties when jumping	0	
Majority poor		
6 skills poor		
4 skills poor	1.5	
2 skills poor		
Every movement OK	2.5	

WOW - FACTOR			
WOW-FACIOR	POINTS		
No "wow"	0		
1 x "wow"	1.5		
2 x "wow"	3		
3 x "wow"	4.5		
4x "wow"	6		
5 x "wow"	7.5		

0 1 2 3 4 5 6

I	MOVEMENT	POINTS
No movement		0
1 displacement		1
2 displacements		2
3 displacements		3
		4
In all 4 corners		5
In all 4 corners	Moving most of the time	6
		7
In all 4 corners	Moving almost all the time	8
		9
In all 4 corners	Hardly stood still	10
Please check the box to add 0.5 points to the score above		

ENJOYMENT		
Smashing ropes, yelling	0	
	0.5	
Nothing good	1	
	1.5	
	2	
Real enjoyment	2.5	

Total Score:

						/ 50
+	+	+	+	+	=	/ 50

Please circle the number of points awarded for each criteria



	European Cn	ampion	snips					
NO NE SKIPPING OF CHANK	SR Pair Freesty	le - Ge i	neral Creativity	Juc	lge): <i>1</i>	A 3	3
The Real Property of the Parket of the Parke	Judge Number:		Team Number:					
SKIPPING	Team:		Country:					
Use this space for notes				Mino	or N	liss	es	
				0 1	2	3 4	4 5	5 6
				Majo	or N	1iss	es	

MUSIC		
No Music	No Accents	0
		1
A few times on the beat	No Accents	2
		3
Half of the time on the beat	No Accents	4
		5
Almost always on the beat	No Accents	6
		7
All the time on the beat	No Accents	8
	1 Accent	9
All the time on the beat	2 Accents	10
	3 Accents	11
All the time on the beat	4 Accents	12
	5 Accents	13
All the time on the beat	6 Accents	14
	7 Accents	15
All the time on the beat	8 Accents	16
	9 Accents	17
All the time on the beat	10 Accents	18
	> 10 Accents	19
All the time on the beat	>> 10 Accents	20
Please check the box to add 0.5	points to the score above	

ORIGINAL MOVES		
Nothing original		0
1 skill original		1.5
2 skills original C	DR 1 skill really exceptional	3
3 skill original		4.5
4 skills original C	DR 2 skills really exceptional	6
5 skills original C	OR 3 skills really exceptional	7.5

FORM OF THE BODY		
Difficulties when jumping		
Majority poor		
6 skills poor		
4 skills poor		
2 skills poor		
Every movement OK	2.5	

WOW - FACTOR			
WOW-FACIOR	POINTS		
No "wow"	0		
1 x "wow"	1.5		
2 x "wow"	3		
3 x "wow"	4.5		
4x "wow"	6		
5 x "wow"	7.5		

0 1 2 3 4 5 6

I	MOVEMENT	POINTS
No movement		0
1 displacement		1
2 displacements		2
3 displacements		3
		4
In all 4 corners		5
In all 4 corners	Moving most of the time	6
		7
In all 4 corners	Moving almost all the time	8
		9
In all 4 corners	Hardly stood still	10
Please check the box	to add 0.5 points to the score above	

ENJOYMENT	POINTS
Smashing ropes, yelling	0
	0.5
Nothing good	1
	1.5
	2
Real enjoyment	2.5

+	+	+	+	· +	· =	/ 50	0
							_

Please circle the number of points awarded for each criteria



SR Pair Freestyle - Additional Creativity

Judge: B4

Judge Number:

Team Number:

Country:

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Misses
	0 1 2 3 4 5 6

Amount Cro	osses / Wraps					р	oir	ıts	x (0.1	=		
	Each cross, except for the basic criss-cross	1 point.	(ma	ax 5	50)							_	(max 5)
1	Each wrap	3 points.	0	1	2	3	4	5					Tens
			0	1	2	3	4	5	6	7	8	9	Ones

Amount Po	ower / Gymnastics				ро	in	ts	X	0.2	2 =		
Basic Power: Intermediate: Advanced: Super-Advance Basic Gymnast Intermediate: Advanced:	,	1 point. 2 points 2 points vards 3 points 4 points 1 point 3 points 5 points	(max : 0 1 0 1	2	3	4	5	6	7	8	9	(max 5) Tens Ones

Differentiation Crosses / Wraps			ро	ints	X	0.3	3 =		
3 crosses or 3 crosses in multiples that is completed after a set of skills which are not crosses	1 point	(max 17)						-	(max 5)
3 crosses after 3 multiples with a cross.	1 point	0 1							Tens
3 crosses in multiples after 3 crosses	1 point	0 1 2	3	4 5	6	7	8	9	Ones
Every wrap that is not done directly after an other wrap.	1 point								

Differentiation Power / Gymnastics			poi	nts	X (0.2	! =		
Every gymnastic skill done after at least 3 other skills other than gymnastics	1 point	(max 25)	•						(max 5)
For every power skill done after at least 3 other skills other than power skills, one point is given.	1 point	0 1 2							Tens
		0 1 2	3 4	5	6	7	8	9	Ones



SR Pair Freestyle - Additional Creativity

Judge: B5

Judge Number:

Team:

Country:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

Major Misses

0 1 2 3 4 5 6

Amount Crosses / Wraps

| Each cross, except for the basic criss-cross | 1 point. | (max 50) | (max 5) |
| Each wrap | 3 points. | 0 | 1 | 2 | 3 | 4 | 5 | |
| Tens | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Ones

Amount Power / Gymnastics points x 0.2 =(max 25) (max 5) Basic Power: Basic frog, basic push-up, basic crab, basic split 1 point. Double under frog, double under push-up, Intermediate: 2 points Double under split, kamikaze 2 points Advanced: triple under frog, triple under push-up, kamikaze backwards 3 points 0 1 2 Tens Super-Advance Everything with quadruples 4 points 0 1 2 3 4 5 6 7 8 9 Ones Basic Gymnast Round off, cartwheel or a forward roll 1 point Intermediate: Front flip, back flip, kip 3 points Full rotation without hands on floor Advanced: 5 points

Differentiation Crosses / Wraps

3 crosses or 3 crosses in multiples that is completed after a set of skills which are not crosses
3 crosses after 3 multiples with a cross.
3 crosses in multiples after 3 crosses
Every wrap that is not done directly after an other wrap.

points x 0.3 =

(max 5)

1 point
0 1 Tens
0 1 2 3 4 5 6 7 8 9 Ones

Differentiation Power / Gymnastics			points	x 0.2	2 =	
Every gymnastic skill done after at least 3 other skills other than gymnastics	1 point	(max 25)				(max 5)
For every power skill done after at least 3 other skills other than power skills, one point is given.	1 point	0 1 2 0 1 2	3 4 5	6 7	8 9	Tens Ones



SR Pair Freestyle	e - Additional Creativity	Judge:	C6
Judge Number:	Team Number:		
Team:	 Country:		

Use this space for notes Minor Misses 0 1 2 3 4 5 6 Major Misses 0 1 2 3 4 5 6

Amount Multiples points x 0.06 =(max 5) (max 83) EachJump: Double under: 1 point Triple under: 3 points 0 1 2 3 4 5 6 7 8 Tens Quadruple under: 5 points Quintuple under: 7 points 0 1 2 3 4 5 6 7 8 9 Ones

Amount Releases / Speed ... points x 0.1 =(max 5) (max 50) **Each Release:** catch 1 handle in normal position 1 point Basic: Intermediate: catch 2 handles at same time 2 points catch 1 handle in position with restricted movement 2 points 0 1 2 3 4 5 Tens catch 2 handles same time + 1 hand in restricted position Advanced: 3 points 0 1 2 3 4 5 6 7 8 9 Ones Speed / Every speed change 1 point **Direction:** Each rope direction change 1 point (if at least three skills are done in this new direction).

Differentiation Multiples points x 0.3 =(max 17) (max 5) Each time a skipper completes at least 3 doubles or 1 triple/quad/quin after 1 point at least 3 other skills other than multiples for example wraps, gymnastics, Tens normal crosses. 0 1 2 3 4 5 6 7 8 9 Ones

Differentiation Releases / Speed					p	oir	nts	X	0.1	=		
Every release done after at least 3 other skills other than releases	1 point	(ma	ax t	50)							_	(max 5)
Every speed change after min. 3 other skills other than speed changes Every rope-direction change done after at least 3 other skills other than rope direction changes AND followed immediately by at least 3 skills in that new direction	1 point 1 point	_	-	2	-		-	6	7	8	9	Tens Ones



SR Pair Freestyle - Additional Creativity

Judge: C7

Judge Number:

Team Number:

Country:

	•
Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Misses
	0 1 2 3 4 5 6

Amount Multiples				points x 0.06 =										
EachJump:	Double under:	1 point		(ma	ax 8	33)	•						_	(max 5)
	Triple under: Quadruple under:	3 points 5 points		0	1	2	3	4	5	6	7	8		Tens
	Quintuple under:	7 points		0	1	2	3	4	5	6	7	8	9	Ones

Amount Releases / Speed						points x 0.1 =							
Each Release: Basic: Intermediate:	catch 1 handle in normal position catch 2 handles at same time	1 point 2 points	(ma	ax 5	50)							-	(max 5)
Advanced:	catch 1 handle in position with restricted movement catch 2 handles same time + 1 hand in restricted position	2 points 3 points	_		_	_	4 4	-	6	7	8	9	Tens Ones
Speed / Direction:	Every speed change Each rope direction change (if at least three skills are done in this new direction).	1 point 1 point		•	_								000

Differentiation Multiples	points x 0.3 =
Each time a skipper completes at least 3 doubles or 1 triple/quad/quin after 1 point	(max 17) (max 5)
at least 3 other skills other than multiples for example wraps, gymnastics, normal crosses.	0 1 Tens
	0 1 2 3 4 5 6 7 8 9 Ones

Differentiation Releases / Speed					p	oir	nts	X (0.1	=		
Every release done after at least 3 other skills other than releases	1 point	(ma	ax (50)							_	(max 5)
Every speed change after min. 3 other skills other than speed changes Every rope-direction change done after at least 3 other skills other than rope direction changes AND followed immediately by at least 3 skills in that new direction	1 point 1 point	_		2	_		_	6	7	8	9	Tens Ones



SR Pair Freestyle - Difficulty

Judge Number:	Team Number:	
Team:	Country:	

Judge: D1

Use this space for notes
Number of successful Level 1 skills:

Number of successful **Level 2** skills:

Number of successful **Level 3** skills:

Number of successful **Level 4** skills:

Total amount of successful skills:

Final Score:

Final	Minimum Requirements									
Score	Total	Level 1	Level 2	Level 3	Level 4					
1.0 – 1.9	10		5							
2.0 – 2.9	15		12							
3.0 – 3.9	20		15	3						
4.0 – 4.9	25		15	5	2					
5.0 - 5.9	30		15	7	4					
6.0 - 6.9	35		15	9	6					
7.0 – 7.9	40		15	11	8					
8.0 – 8.9	45		15	13	10					
9.0 – 10.0	50		15	15	12					

	·
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



SR Pair Freestyle - Difficulty

Judge Number:	Team Number:
Team:	Country:

Judge: D2

Use this space for notes	
Number of successful Level 1 skills:	

Number of successful Level 2 skills:

Number of successful Level 3 skills:

Number of successful **Level 4** skills:

Total amount of successful skills:

Final Score:

Final	_	Minimum Requirements									
Score	Total	Level 1	Level 2	Level 3	Level 4						
1.0 – 1.9	10		5								
2.0 – 2.9	15		12								
3.0 – 3.9	20		15	3							
4.0 – 4.9	25		15	5	2						
5.0 - 5.9	30		15	7	4						
6.0 - 6.9	35		15	9	6						
7.0 – 7.9	40		15	11	8						
8.0 – 8.9	45		15	13	10						
9.0 – 10.0	50		15	15	12						

	• <u> </u>
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



SR Pair Freestyle - Difficulty

Judge Number:	Team Number:
Team:	Country:

Judge: D3

Use this space for notes				

Number of successful Level 1 skills:	
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Number of successful **Level 2** skills:

Number of successful **Level 3** skills:

Number of successful **Level 4** skills:

Total amount of successful skills:

Final Score:

Final	Minimum Requirements			ents	
Score	Total	Level 1	Level 2	Level 3	Level 4
1.0 – 1.9	10		5		
2.0 – 2.9	15		12		
3.0 – 3.9	20		15	3	
4.0 – 4.9	25		15	5	2
5.0 - 5.9	30		15	7	4
6.0 - 6.9	35		15	9	6
7.0 – 7.9	40		15	11	8
8.0 – 8.9	45		15	13	10
9.0 – 10.0	50		15	15	12

	• <u> </u>
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



	·					
NOILVEIN BOTH SKIPPING	SR Pair Freestyle - Difficulty			Judge:	D4	
	Judge Number:			Team Number:		
SKIPPINGO	Team:			Country:		
Use this space for notes						
Number of successf	ul Level 1 skills:					
Number of successf	ul Level 2 skills:					
Number of successf	ul Level 3 skills:					
Number of successf	ul Level 4 skills:					
Total amount of sur	cooseful skills:					

Final Score:

Final	Minimum Requirements			ents	
Score	Total	Level 1	Level 2	Level 3	Level 4
1.0 – 1.9	10		5		
2.0 – 2.9	15		12		
3.0 – 3.9	20		15	3	
4.0 – 4.9	25		15	5	2
5.0 - 5.9	30		15	7	4
6.0 - 6.9	35		15	9	6
7.0 – 7.9	40		15	11	8
8.0 – 8.9	45		15	13	10
9.0 – 10.0	50		15	15	12

	• <u> </u>
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	

Please circle the number of points awarded.



THOPEAN ROAE SKIPPING	Lui opean Championships					
	SR Pair Freestyle - Difficulty				Judge:	D5
	Judge Number:			Team Number:		
SKIPPING OF	Team:			Country:		
Use this space for notes						
Number of successf	ul Level 1 skills:					
Number of successf	ul Level 2 skills:					
Number of successf	ul Level 3 skills:					

Final Score:

Final	Minimum Requirements			ents	
Score	Total	Level 1	Level 2	Level 3	Level 4
1.0 – 1.9	10		5		
2.0 – 2.9	15		12		
3.0 – 3.9	20		15	3	
4.0 – 4.9	25		15	5	2
5.0 - 5.9	30		15	7	4
6.0 - 6.9	35		15	9	6
7.0 – 7.9	40		15	11	8
8.0 – 8.9	45		15	13	10
9.0 – 10.0	50		15	15	12

Number of successful Level 4 skills:

Total amount of successful skills:

	• <u> </u>
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



SR Pair Freestyle - Assistant Judge Judge: AJ

Judge Number:	Team Number:	
Team:	Country:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Missos
	Major Misses
	0 1 2 3 4 5 6

Interactions		Score:	
	Score	0	0
No interaction	0	1	1
≥ 2 Basic Interactions (e.g. Basic Traveller)	0.1 – 2.5	2	2
(e.g. Dasic Havellet)		3	3
≥ 4 Basic Interactions OR (e.g. Basic Traveller) ≥ 2 Intermediate Interactions (e.g. Traveller with Double or Push up between the legs of a Turner,)	2.6 – 5.0	4	4
		5	5
≥ 4 Basic Interactions (e.g. Basic Traveller) ≥ 2 Intermediate Interactions (e.g. Traveller with Double or Push up between the legs of a Turner,)	5.1 – 7.5	6	6
		7	7
≥ 4 Basic Interactions AND ≥ 2 Intermediate Interactions	7.6 – 10.0	8	8
(e.g. Basic Traveller) (e.g. Traveller with Double or Push up between the legs of a Turner,) AND 1 Awesome Interaction (e.g. Traveller with Double or Push up between the legs of a Turner,)		9	9
		10	
Some new and unseen interaction		Please circle the number of	points awarded.



NOLL VZINE SKIPPING ORD	SR Pair Freestyle - Head Judge Judge Number: Team:	Team Number: Country:	Judge: HJ
Use this space for notes		<u>M</u>	inor Misses
		0	1 2 3 4 5 6
		<u> </u>	ajor Misses
			1 2 3 4 5 6
		S	pace Violation
		0	1 2 3 4 5 6
			Time Violation