

SR Team Frees	am Freestyle - General Creativity		Judge: A1
Judge Number:		Team Number:	
Team:		Country:	

Use this space for notes	Mino	or M	isse	s	
	0 1	2	3 4	5	6
	Majo	or M	isse	s	
	0 1	2	3 4	5	6

N	POINTS	
No Music	No Accents	0
		1
A few times on the beat	No Accents	2
		3
Half of the time on the beat	No Accents	4
		5
Almost always on the beat	No Accents	6
		7
All the time on the beat	No Accents	8
	1 Accent	9
All the time on the beat	2 Accents	10
	3 Accents	11
All the time on the beat	4 Accents	12
	5 Accents	13
All the time on the beat	6 Accents	14
	7 Accents	15
All the time on the beat	8 Accents	16
	9 Accents	17
All the time on the beat	10 Accents	18
	> 10 Accents	19
All the time on the beat	>> 10 Accents	20

	С	RIGINAL MOVES	POINTS
Nothing original			0
1 skill original			1.5
2 skills original	OR	1 skill really exceptional	3
3 skill original			4.5
4 skills original	OR	2 skills really exceptional	6
5 skills original	OR	3 skills really exceptional	7.5

FORM OF THE BODY	POINTS
Difficulties when jumping	0
Majority poor	0.5
6 skills poor	1
4 skills poor	1.5
2 skills poor	2
Every movement OK	2.5

WOW - FACTOR	POINTS
No "wow"	0
1 x "wow"	1.5
2 x "wow"	3
3 x "wow"	4.5
OX WOW	4.0
4x "wow"	6
5 x "wow"	7.5

M	OVEMENT	POINTS	
No movement		0	
1 displacement		1	
2 displacements		2	
3 displacements		3	
		4	
In all 4 corners		5	
In all 4 corners	Moving most of the time	6	
		7	
In all 4 corners	Moving almost all the time	8	
		9	
In all 4 corners	Hardly stood still	10	
Please check the box to	Please check the box to add 0.5 points to the score above		

ENJOYMENT	POINTS
Smashing ropes, yelling	0
	0.5
Nothing good	1
	1.5
	2
Real enjoyment	2.5

Total	Score:	
1010	OCUIE.	

+	+	· +	+	+	=	/ 50

Please circle the number of points awarded for each criteria



A 15 1	Laropean on	ampion	ompo				
TOROPEN ROME SKIPPING OFFICE	SR Team Frees	tyle - G	eneral Creativity	Judg	je: A	A2	1
AN ROLLING	Judge Number:		Team Number:				
SKIPPING O	Team:		Country:				
Use this space for notes				Minor	Miss	es	
				0 1 2	2 3	4 5	6

MUSIC		
No Music	No Accents	0
		1
A few times on the beat	No Accents	2
		3
Half of the time on the beat	No Accents	4
		5
Almost always on the beat	No Accents	6
		7
All the time on the beat	No Accents	8
	1 Accent	9
All the time on the beat	2 Accents	10
	3 Accents	11
All the time on the beat	4 Accents	12
	5 Accents	13
All the time on the beat	6 Accents	14
	7 Accents	15
All the time on the beat	8 Accents	16
	9 Accents	17
All the time on the beat	10 Accents	18
	> 10 Accents	19
All the time on the beat	>> 10 Accents	20
Please check the box to add 0.5	points to the score above	

	0	RIGINAL MOVES	POINTS
Nothing original			0
1 skill original			1.5
2 skills original	OR	1 skill really exceptional	3
3 skill original			4.5
4 100 111		0.17	
4 skills original	UR	2 skills really exceptional	6
5 skills original	OR	3 skills really exceptional	7.5

FORM OF THE BODY	POINTS
Difficulties when jumping	0
Majority poor	0.5
6 skills poor	1
4 skills poor	1.5
2 skills poor	2
Every movement OK	2.5

WOW - FACTOR	POINTS
WOW-FACIOR	POINTS
No "wow"	0
1 x "wow"	1.5
2 x "wow"	3
3 x "wow"	4.5
4x "wow"	6
5 x "wow"	7.5

Major Misses

0 1 2 3 4 5 6

I	MOVEMENT	POINTS
No movement		0
1 displacement		1
2 displacements		2
3 displacements		3
		4
In all 4 corners		5
In all 4 corners	Moving most of the time	6
		7
In all 4 corners	Moving almost all the time	8
		9
In all 4 corners	Hardly stood still	10
Please check the box	to add 0.5 points to the score above	

ENJOYMENT	POINTS
Smashing ropes, yelling	0
	0.5
Nothing good	1
	1.5
	2
Real enjoyment	2.5

Total Sc	ore:					
+	_ +	+	+	+	=	/ 50



	European Championships				
TO LL VILLE SKIPPING CHEST	SR Team Freesty	le - General Creativity	Judge: A3		
AN ROLLING	Judge Number:	Team Number:			
WE SKIPPING O.	Team:	Country:			
Use this space for notes			Minor Misses		
			0 1 2 3 4 5 6		
			Major Misses		

MUSIC		
No Music	No Accents	0
		1
A few times on the beat	No Accents	2
		3
Half of the time on the beat	No Accents	4
		5
Almost always on the beat	No Accents	6
		7
All the time on the beat	No Accents	8
	1 Accent	9
All the time on the beat	2 Accents	10
	3 Accents	11
All the time on the beat	4 Accents	12
	5 Accents	13
All the time on the beat	6 Accents	14
	7 Accents	15
All the time on the beat	8 Accents	16
	9 Accents	17
All the time on the beat	10 Accents	18
	> 10 Accents	19
All the time on the beat	>> 10 Accents	20
Please check the box to add 0.5	points to the score above	

	ORIGINAL MOVES	POINTS
Nothing original		0
1 skill original		1.5
2 skills original C	DR 1 skill really exceptional	3
3 skill original		4.5
4 skills original C	DR 2 skills really exceptional	6
5 skills original C	OR 3 skills really exceptional	7.5

FORM OF THE BODY	POINTS
Difficulties when jumping	0
Majority poor	0.5
6 skills poor	1
4 skills poor	1.5
2 skills poor	2
Every movement OK	2.5

WOW - FACTOR	POINTS
WOW-FACIOR	POINTS
No "wow"	0
1 x "wow"	1.5
2 x "wow"	3
3 x "wow"	4.5
4x "wow"	6
5 x "wow"	7.5

0 1 2 3 4 5 6

	MOVEMENT	POINTS
No movement		0
1 displacement		1
2 displacements		2
3 displacements		3
		4
In all 4 corners		5
In all 4 corners	Moving most of the time	6
		7
In all 4 corners	Moving almost all the time	8
		9
In all 4 corners	Hardly stood still	10
Please check the bo	ox to add 0.5 points to the score above	

ENJOYMENT	POINTS
Smashing ropes, yelling	0
	0.5
Nothing good	1
	1.5
	2
Real enjoyment	2.5

Total S	core:
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+	 +	+	+	+	=	/ 50



SR Team Freest	tyle - 🖊	Additional Creativity	Judge:	B4
Judge Number:		Team Number:		
Team:		Country:		

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Misses
	0 1 2 3 4 5 6

Aı	nount Crosses / Wraps				p	oir	nts	X (0.1	=		
	Each cross, except for the basic criss-cross 1 point.	(ma	ax s	50)							-	(max 5)
	Each wrap 3 points.	0	1	2	3	4	5					Tens
		0	1	2	3	4	5	6	7	8	9	Ones

Amount Power / Gymnastics							points x 0.2 =									
Basic Power: Intermediate: Advanced: Super-Advance Basic Gymnast Intermediate: Advanced:	,	1 point. 2 points 2 points vards 3 points 4 points 1 point 3 points 5 points	(max : 0 1 0 1	2	3	4	5	6	7	8	9	(max 5) Tens Ones				

Differentiation Crosses / Wraps			poi	nts	x	0.3	3 =			
3 crosses or 3 crosses in multiples that is completed after a set of skills which are not crosses	1 point	(max 17	7)						_	(max 5)
3 crosses after 3 multiples with a cross.	1 point	0 1								Tens
3 crosses in multiples after 3 crosses	1 point	0 1	2	3 4	5	6	7	8	9	Ones
Every wrap that is not done directly after an other wrap.	1 point									

Differentiation Power / Gymnastics			poir	ıts	х ().2	=		
Every gymnastic skill done after at least 3 other skills other than gymnastics	1 point	(max 25)	•						(max 5)
For every power skill done after at least 3 other skills other than power skills, one point is given.	1 point	0 1 2							Tens
		0 1 2	3 4	5	6	7	8	9	Ones



SR Team Freestyle	. A	Additional Creativity	Judge:	B5
Judge Number:		Team Number:		
Team:		Country:		

inor M	isses	3
1 2	2 1	<u> </u>
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<u> </u>	10000	

1	Amount Crosses / Wraps				p	oir	ıts	X (0.1	=			
	Each cross, except for the basic criss-cross	1 point.	(ma	ax 5	50)							_	(max 5)
	Each wrap	3 points.	0	1	2	3	4	5					Tens
			0	1	2	3	4	5	6	7	8	9	Ones

Amount Power / Gymnastics					points x 0.2 =								
Basic Power: Intermediate: Advanced: Super-Advance Basic Gymnast Intermediate: Advanced:	Basic frog, basic push-up, basic crab, basic split Double under frog, double under push-up, Double under split, kamikaze triple under frog, triple under push-up, kamikaze backw Everything with quadruples Round off, cartwheel or a forward roll Front flip, back flip, kip Full rotation without hands on floor	1 point. 2 points 2 points ards 3 points 4 points 1 point 3 points 5 points	(max 0 0	1 :	2	3	4	5	6	7	8	9	(max 5) Tens Ones

Differentiation Crosses / Wraps		ро	ints	X	0.3	3 =			
3 crosses or 3 crosses in multiples that is completed after a set of skills which are not crosses	1 point	(max 17)						-	(max 5)
3 crosses after 3 multiples with a cross.	1 point	0 1							Tens
3 crosses in multiples after 3 crosses	1 point	0 1 2	3	4 5	6	7	8	9	Ones
Every wrap that is not done directly after an other wrap.	1 point								

Differentiation Power / Gymnastics			poin	ts	х ().2	=		
Every gymnastic skill done after at least 3 other skills other than gymnastics	1 point	(max 25)	•						(max 5)
For every power skill done after at least 3 other skills other than power skills, one point is given.	1 point	0 1 2							Tens
		0 1 2	3 4	5	6	7	8	9	Ones



SR Team Freestyle	- Additional Creativity	Judge: C6
Judge Number:	Team Number:	
Team:	Country:	

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Misses
	Wajor Wisses
	0 1 2 3 4 5 6

Amount I	Multiples		points x 0.06 =							
EachJump:	Double under:	1 point	(max 83)	(max 5)						
	Triple under: Quadruple under:	3 points 5 points	0 1 2 3 4 5 6 7 8	Tens						
	Quintuple under:	7 points	0 1 2 3 4 5 6 7 8	9 Ones						

Amount Releases / Speed						p	oir	ıts	X	0.1	=		
Each Release: Basic: Intermediate: Advanced: Speed / Direction:	catch 1 handle in normal position catch 2 handles at same time catch 1 handle in position with restricted movement catch 2 handles same time + 1 hand in restricted position Every speed change Each rope direction change (if at least three skills are done in this new direction).	1 point 2 points 2 points 3 points 1 point 1 point	_	1	2	_	4	_	6	7	8	9	(max 5) Tens Ones

Differentiation Multiples	points x 0.3 =
Each time a skipper completes at least 3 doubles or 1 triple/quad/quin after 1 point	(max 17) (max 5)
at least 3 other skills other than multiples for example wraps, gymnastics, normal crosses.	0 1 Tens
	0 1 2 3 4 5 6 7 8 9 Ones

Differentiation Releases / Speed					p	oir	nts	X (0.1	=		
Every release done after at least 3 other skills other than releases	1 point	(ma	ax t	50)								(max 5)
Every speed change after min. 3 other skills other than speed changes Every rope-direction change done after at least 3 other skills other than rope direction changes AND followed immediately by at least 3 skills in that new direction	1 point 1 point	_	-	2	_	-	-	6	7	8	9	Tens Ones



SR Team Frees	tyle - 🖊	Additional Creativity	Judge:	C7
Judge Number:		Team Number:		
Team:		Country:		

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	0123430
	Major Misses
	0 1 2 3 4 5 6

Amount I	Multiples		points x 0.06 =	
EachJump:	Double under:	1 point	(max 83)	nax 5)
	Triple under: Quadruple under:	3 points 5 points	0 1 2 3 4 5 6 7 8	Tens
	Quintuple under:	7 points	0 1 2 3 4 5 6 7 8 9 0	Ones

Amount Releases / Speed						p	oir	ıts	X	0.1	=		
Each Release: Basic: Intermediate: Advanced: Speed /	catch 1 handle in normal position catch 2 handles at same time catch 1 handle in position with restricted movement catch 2 handles same time + 1 hand in restricted position Every speed change	1 point 2 points 2 points 3 points 1 point	_	1	2	-	4	-	6	7	8	9	(max 5) Tens Ones
Direction:	Each rope direction change (if at least three skills are done in this new direction).	1 point											

Differentiation Multiples	points x 0.3 =
Each time a skipper completes at least 3 doubles or 1 triple/quad/quin after 1 point	(max 17) (max 5)
at least 3 other skills other than multiples for example wraps, gymnastics, normal crosses.	0 1 Tens
	0 1 2 3 4 5 6 7 8 9 Ones

Differentiation Releases / Speed					p	oir	nts	X (0.1	=		
Every release done after at least 3 other skills other than releases	1 point	(ma	ax t	50)								(max 5)
Every speed change after min. 3 other skills other than speed changes Every rope-direction change done after at least 3 other skills other than rope direction changes AND followed immediately by at least 3 skills in that new direction	1 point 1 point	_	-	2	_	-	-	6	7	8	9	Tens Ones



SR Team Freestyle - Difficulty

Judge Number:	Team Number:
Team:	Country:

Judge: D1

Use this space for notes		
Number of successful Level 1 skills:		

Number of successful **Level 2** skills:

Number of successful **Level 3** skills:

Number of successful **Level 4** skills:

Total amount of successful skills:

Final Score:

Final	Minimum Requirements							
Score	Total	Level 1	Level 2	Level 3	Level 4			
1.0 – 1.9	10		5					
2.0 – 2.9	15		12					
3.0 – 3.9	20		15	3				
4.0 – 4.9	25		15	5	2			
5.0 - 5.9	30		15	7	4			
6.0 - 6.9	35		15	9	6			
7.0 – 7.9	40		15	11	8			
8.0 – 8.9	45		15	13	10			
9.0 – 10.0	50		15	15	12			

	·
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



A 1						
TOTA NEW STANDS	SR Team Frees	style - Dif	ficulty		Judge:	D2
EAN RE	Judge Number:			Team Number:		
Hea this space for notes	Team:			Country:		
Use this space for notes						
Number of successf	ul Level 1 skills:					
Number of successf	ul Level 2 skills:					
Number of successf	ul Level 3 skills:					
Number of successf	ui Levei 4 skills:					
Total amount of suc	rcessful skills:					

Final Score:

Final	Minimum Requirements							
Score	Total	Level 1	Level 2	Level 3	Level 4			
1.0 – 1.9	10		5					
2.0 – 2.9	15		12					
3.0 – 3.9	20		15	3				
4.0 – 4.9	25		15	5	2			
5.0 – 5.9	30		15	7	4			
6.0 - 6.9	35		15	9	6			
7.0 – 7.9	40		15	11	8			
8.0 – 8.9	45		15	13	10			
9.0 – 10.0	50		15	15	12			

0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



SR Team Freestyle - Difficulty

Judge Number:	Team Number:	
Team:	Country:	

Judge: D3

Use this space for notes		

Number of successful Level 1 skills:	

Number of successful Level 2 skills:

Number of successful Level 3 skills:

Number of successful **Level 4** skills:

Total amount of successful skills:

Final Score:

Final	Minimum Requirements				
Score	Total	Level 1	Level 2	Level 3	Level 4
1.0 – 1.9	10		5		
2.0 – 2.9	15		12		
3.0 – 3.9	20		15	3	
4.0 – 4.9	25		15	5	2
5.0 - 5.9	30		15	7	4
6.0 - 6.9	35		15	9	6
7.0 – 7.9	40		15	11	8
8.0 – 8.9	45		15	13	10
9.0 – 10.0	50		15	15	12

	• <u> </u>
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	

Please circle the number of points awarded.



		1 1			
UROPI VZ	SR Team Frees	style - Difficulty		Judge:	D4
TO TA SKIPPING OF	Judge Number:		Team Number:		
SKIPPING	Team:		Country:		
Use this space for notes					
Number of successfo	ul Level 1 skills:				
Number of successfo	ul Level 2 skills:				
Number of successfo	ul I evel 3 skills:				
Number of successfo	ul Level 4 skills:				

Final Score:

Final	Minimum Requirements				
Score	Total	Level 1	Level 2	Level 3	Level 4
1.0 – 1.9	10		5		
2.0 – 2.9	15		12		
3.0 – 3.9	20		15	3	
4.0 – 4.9	25		15	5	2
5.0 - 5.9	30		15	7	4
6.0 - 6.9	35		15	9	6
7.0 – 7.9	40		15	11	8
8.0 – 8.9	45		15	13	10
9.0 – 10.0	50		15	15	12

Total amount of successful skills:

	• <u> </u>
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	



Lise this space for notes	European Championships					
	SR Team Free	style - Difficu	lty	Judge: D5		
EAN RE	Judge Number:		Team Number:	1		
SKIPPINGO	Team:		Country:			
Use this space for notes						
Number of successf	ul Level 1 skills:					
Number of successf	ul Level 2 skills:					
Number of successf	ul Level 3 skills:					
Number of successf	ul Level 4 skills:					
Total amount of suc	ccessful skills:					

Final Score:

Final	Minimum Requirements				
Score	Total	Level 1	Level 2	Level 3	Level 4
1.0 – 1.9	10		5		
2.0 – 2.9	15		12		
3.0 – 3.9	20		15	3	
4.0 – 4.9	25		15	5	2
5.0 - 5.9	30		15	7	4
6.0 - 6.9	35		15	9	6
7.0 – 7.9	40		15	11	8
8.0 – 8.9	45		15	13	10
9.0 – 10.0	50		15	15	12

	·
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	

Please circle the number of points awarded.



SR Team Freestyle - Assistant Judge Judge: AJ

Judge Number: Team Number:

Country:

Use this space for notes	Minor Misses
	0 1 2 3 4 5 6
	Major Misses
	0 1 2 3 4 5 6

Interactions		Score:	
	Score	0	0
No interaction	0	1	1
≥ 2 Basic Interactions (e.g. Basic Traveller)	0.1 – 2.5	2	2
(e.g. Dasic Havellet)		3	3
≥ 4 Basic Interactions OR ≥ 2 Intermediate Interactions	2.6 – 5.0	4	4
(e.g. Basic Traveller) (e.g. Traveller with Double or Push up between the legs of a Turner,)		5	5
≥ 4 Basic Interactions AND ≥ 2 Intermediate Interactions	5.1 – 7.5	6	6
(e.g. Basic Traveller) (e.g. Traveller with Double or Push up between the legs of a Turner,)		7	7
≥ 4 Basic Interactions AND ≥ 2 Intermediate Interactions	7.6 – 10.0	8	8
(e.g. Basic Traveller) (e.g. Traveller with Double or Push up between the legs of a Turner,)		9	9
AND 1 Awesome Interaction (e.g. >Traveller with Triple or 4-Wheel Skills or		10	
Some new and unseen interaction		Please circle the number of	points awarded.



NOTINE SKIPPING ORDER	SR Team Freestyle - H Judge Number:	ead Judge Team Numbe	Judge: HJ
ONE SKIPPING OF	Team:	Country:	
Use this space for notes			Minor Misses
			0 1 2 3 4 5 6 Major Misses
			Wajor Wisses
		_	0 1 2 3 4 5 6
			Space Violation
		_	0 1 2 3 4 5 6
			Time Violation