

Part VI: Pointers

The following functions are one of the most common algorithms you can make in C and are a good excuse to practice pointers. By the way most of them, are interview questions. Solve the functions using pointer notations only.

1.- A function that calculates the average of the values in an array

```
1 unsigned char average( unsigned char *array, unsigned char size );
```

The function should return the average value of the elements in an array, the result must be returned as an integer value, it is not necessary to have precision with decimal values

- **array**.- a pointer that receives the address where the array with the values to be averaged is located
- **size**.- array size

2.- A function that copies an array to another array

```
1 void arrayCopy( unsigned char *arrayA, unsigned char *arrayB, unsigned char size );
```

The function should copy the contents of one array and place it in another array in such a way that after calling the function both arrays have the same elements.

- **arrayA**.- pointer that receives the address of the array with the information to copy
- **arrayB**.- pointer that receives the address of the array to which to copy the information
- **size**.- number of elements to copy

3.- Function to compare two arrays

```
1 unsigned char arrayCompare( unsigned char *arrayA, unsigned char *arrayB, unsigned char size );
```

La funcion aceptara dos arreglos y determinara si ambos tiene la misma informacion, Regresara un valor de 0 si son iguales, y un valor de 1 si son diferentes

- **arrayA**.- pointer that receives the address of one of the arrays to compare
- **arrayB**.- pointer that receives the address of the second array to compare
- **size**.- number of elements to compare

4.- Function to get the largest number in a given array

```
1 unsigned short largest( unsigned short *array, unsigned char size );
```

The function must return the highest value number in an array.

- **array**.- a pointer that receives the address where the array with the values is located
- **size**.- array size

5.- Function to sort an array of a given size

```
1 void sortArray( unsigned short *array, unsigned char size );
```

the function must order the elements in an array from smallest to largest

- **array.**- a pointer that receives the address where the array with the values to be sorted is located
- **size.**- array size



Mandatory: (part of CasioCAN project)

6.- Function to convert time to a string representation

```
1 void TimeString( char *string, unsigned char hours, unsigned char minutes, unsigned char seconds );
```

The function shall receive time in 24h format and return a string representation with the following format “00:00:00“. Remember is a string therefore is an array of ASCII character with a null termination '\0'. Example: “15:30:00“

- **string.**- pointer to array address to store the time string
- **hours.**- hours in 24h format
- **minutes.**- minutes
- **seconds.**- seconds



Mandatory: (part of CasioCAN project)

7.- Function to convert date to a string representation

```
1 void DateString( char *string, unsigned char month, unsigned char day, unsigned short year, unsigned char weekday
```

The function shall receive date in day of the month, month and year and return a string representation with the following format “Mon dd, yyyy Dy“. Remember is a string therefore is an array of ASCII character with a null termination '\0'. Example: “Jun 24, 1984 Lu“

- **string.**- pointer to array address to store the time string
- **month.**- month (from 1 to 12)
- **day.**- day of the month
- **year.**- year
- **weekday.**- day of the week