

Обектно ориентирано програмиране

КЛАС `STD::STRING`

std::string

<http://www.cplusplus.com/reference/string/string/>

Конструктори

default (1)	<code>string();</code>
copy (2)	<code>string (const string& str);</code>
substring (3)	<code>string (const string& str, size_t pos, size_t len = npos);</code>
from c-string (4)	<code>string (const char* s);</code>
from sequence (5)	<code>string (const char* s, size_t n);</code>
fill (6)	<code>string (size_t n, char c);</code>

std::string

(1) empty string constructor (default constructor)

Constructs an empty string, with a length of zero characters.

(2) copy constructor

Constructs a copy of str.

(3) substring constructor

Copies the portion of str that begins at the character position pos and spans len characters (or until the end of str, if either str is too short or if len is string::npos).

(4) from c-string

Copies the null-terminated character sequence (C-string) pointed by s.

(5) from buffer

Copies the first n characters from the array of characters pointed by s.

(6) fill constructor

Fills the string with n consecutive copies of character c.

std::string

```
int main() {
    std::string s0("Initial string");
    // constructors used in the same order as described above:
    std::string s1;
    std::string s2(s0);
    std::string s3(s0, 8, 3);
    std::string s4("A character sequence", 6);
    std::string s5("Another character sequence");
    std::string s6a(10, 'x');
    std::string s6b(10, 42);    // 42 is the ASCII code for '*'
    std::string s7(s0.begin(), s0.begin() + 7);
    std::cout << "s1: " << s1 << "\ns2: " << s2 << "\ns3: " << s3;
    std::cout << "\ns4: " << s4 << "\ns5: " << s5 << "\ns6a: " << s6a;
    std::cout << "\ns6b: " << s6b << "\ns7: " << s7 << '\n';
    return 0;
}
```

std::string

Output

s1:

s2: Initial string

s3: str

s4: A char

s5: Another character sequence

s6a: xxxxxxxxxxxx

s6b: *****

s7: Initial

std::string

Iterators:

begin

Return iterator to beginning (public member function)

end

Return iterator to end (public member function)

rbegin

Return reverse iterator to reverse beginning (public member function)

rend

Return reverse iterator to reverse end (public member function)

cbegin

Return const_iterator to beginning (public member function)

cend

Return const_iterator to end (public member function)

crbegin

Return const_reverse_iterator to reverse beginning (public member function)

crend

Return const_reverse_iterator to reverse end (public member function)

std::string

```
int main()
{
    std::string str("Test string");

    for (std::string::iterator it = str.begin(); it !=
str.end(); ++it)
        std::cout << *it;

    std::cout << '\n';

    return 0;
}
```

std::string

Capacity:

size

Return length of string (public member function)

length

Return length of string (public member function)

max_size

Return maximum size of string (public member function)

resize

Resize string (public member function)

capacity

Return size of allocated storage (public member function)

reserve

Request a change in capacity (public member function)

clear

Clear string (public member function)

empty

Test if string is empty (public member function)

std::string

```
// string::size
#include <iostream>
#include <string>

int main()
{
    std::string str("Test string");
    std::cout << "The size of str is " << str.size() << " bytes.\n";
    return 0;
}
```

std::string

Element access:

operator[]

Get character of string (public member function)

at

Get character in string (public member function)

back

Access last character (public member function)

front

Access first character (public member function)

std::string

```
// string::operator[]  
  
#include <iostream>  
#include <string>  
  
int main()  
{  
    std::string str("Test string");  
    for (int i = 0; i<str.length(); ++i)  
    {  
        std::cout << str[i];  
    }  
    return 0;  
}
```

std::string

Modifiers:

operator+=

Append to string (public member function)

append

Append to string (public member function)

push_back

Append character to string (public member function)

assign

Assign content to string (public member function)

insert

Insert into string (public member function)

erase

Erase characters from string (public member function)

replace

Replace portion of string (public member function)

swap

Swap string values (public member function)

pop_back

Delete last character (public member function)

std::string

```
// string::operator+=
#include <iostream>
#include <string>

int main()
{
    std::string name("John");
    std::string family("Smith");
    name += " K. ";           // c-string
    name += family;           // string
    name += '\n';             // character

    std::cout << name;
    return 0;
}
```

std::string

```
// appending to string
#include <iostream>
#include <string>
int main()
{
    std::string str;
    std::string str2 = "Writing ";
    std::string str3 = "print 10 and then 5 more";

    // used in the same order as described above:
    str.append(str2);                // "Writing "
    str.append(str3, 6, 3);          // "10 "
    str.append("dots are cool", 5);  // "dots "
    str.append("here: ");            // "here: "
    str.append(10u, '.');            // "....."
    str.append(str3.begin() + 8, str3.end()); // " and then 5 more"
    str.append<int>(5, 0x2E);        // "....."

    std::cout << str << '\n';
    return 0;
}
```

std::string

```
// replacing in a string
#include <iostream>
#include <string>

int main()
{
    std::string base = "this is a test string.";
    std::string str2 = "n example";
    std::string str3 = "sample phrase";
    std::string str4 = "useful.";

    // replace signatures used in the same order as described above:

    // Using positions:
    std::string str = base;
    str.replace(9, 5, str2);
    str.replace(19, 6, str3, 7, 6);
    str.replace(8, 10, "just a");
    str.replace(8, 6, "a shorty", 7);
    str.replace(22, 1, 3, '!');

    0123456789*123456789*12345
    // "this is a test string."
    // "this is an example string." (1)
    // "this is an example phrase." (2)
    // "this is just a phrase." (3)
    // "this is a short phrase." (4)
    // "this is a short phrase!!!" (5)
```

std::string

```
// Using iterators:                                0123456789*123456789*

(1)  str.replace(str.begin(), str.end() - 3, str3);    // "sample phrase!!!"

(3)  str.replace(str.begin(), str.begin() + 6, "replace"); // "replace phrase!!!"

      str.replace(str.begin() + 8, str.begin() + 14, "is coolness", 7); // "replace is
cool!!!" (4)

(5)  str.replace(str.begin() + 12, str.end() - 4, 4, 'o'); // "replace is coool!!!"

      str.replace(str.begin() + 11, str.end(), str4.begin(), str4.end()); // "replace is
useful." (6)

      std::cout << str << '\n';

      return 0;

}
```


std::string

String operations:

c_str

Get C string equivalent (public member function)

copy

Copy sequence of characters from string (public member function)

find

Find content in string (public member function)

rfind

Find last occurrence of content in string (public member function)

find_first_of

Find character in string (public member function)

find_last_of

Find character in string from the end (public member function)

substr

Generate substring (public member function)

compare

Compare strings (public member function)

```
// string::substr
```

```
#include <iostream>
```

```
#include <string>
```

```
int main()
```

```
{
```

```
    std::string str = "We think in generalities, but we live in details.";
```

```
    // (quoting Alfred N. Whitehead)
```

```
    std::string str2 = str.substr(3, 5);    // "think"
```

```
    std::size_t pos = str.find("live");    // position of "live" in str
```

```
    std::string str3 = str.substr(pos);    // get from "live" to the end
```

```
    std::cout << str2 << ' ' << str3 << '\n';
```

```
    return 0;
```

std::string

Non-member function overloads

operator+

Concatenate strings (function)

relational operators

Relational operators for string (function)

swap

Exchanges the values of two strings (function)

operator>>

Extract string from stream (function)

operator<<

Insert string into stream (function)

getline

Get line from stream into string (function)