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guitardb.h

```
// Name: Rodrigo Ignacio Rojas Garcia
// Course Number: ECE 2230
// Section: 001
// Semester: Spring 2017
// Assignment Number: 2
#ifndef GUITARDB H
#define GUITARDB_H
// Library Declaration Section
#include "guitar.h"
typedef struct guitardb_s
    // Variable declaration section
   struct list *list;
} *guitardb_t;
/* initialize a new guitar database */
quitardb_t quitardb_init(void);
/* add a guitar to the database */
key_t guitardb_add(guitardb_t, guitar_t);
/* lookup a guitar by id return a pointer to it */
guitar_t guitardb_lookup(guitardb_t, key_t);
/st delete guitar from database, return pointer to it, do not free st/
guitar_t guitardb_delete(guitardb_t, key_t);
/* reports all of the guitars in the database with it\hat{a}\200\231s key, make,
model, and year, etc. */
void guitardb_report (guitardb_t);
/* free all resources used by the guitar database, remove everything
from the linked list and free all pointers there before finalizing the
list */
void guitardb_finalize(guitardb_t);
```

#endif