

Chat Rooms using websocket

I have implemented chat room where user can choose any avatar.

- They can either join already existing rooms or create some rooms for themselves.
- All the rooms created are added to open rooms list
- Members can see messages which are been sent after he joined the room
- User can leave the room anytime. If a user is disconnected or left the room a message is shown that the user has left
- If there is no user in a room the room is automatically delisted and user can join another chatroom.

How to run:

- Must have node installed in the computer
- Go to the folder in cmd and type "npm install" to install project dependencies
- To run the program "node app.js"

Hope you like my work, I will be glad to hear from you soon.