

University of Pennsylvania, ESE 6190

# Model Predictive Control

## Chapter 8: Invariance

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F. Borrelli, A. Bemporad, and M. Morari, Predictive Control for Linear and Hybrid Systems, Cambridge University Press, 2017. [Ch. 4, 10.1-10.2].

# Outline

1. Objectives of Constrained Control
2. Invariance
3. Controlled Invariance
4. Polytopes and Polytopic Computation
5. Summary
6. Ellipsoids and Invariance

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# Constrained Control

$$x(k+1) = f(x(k), u(k)) \quad (x(k), u(k)) \in \mathcal{X}, \mathcal{U}$$

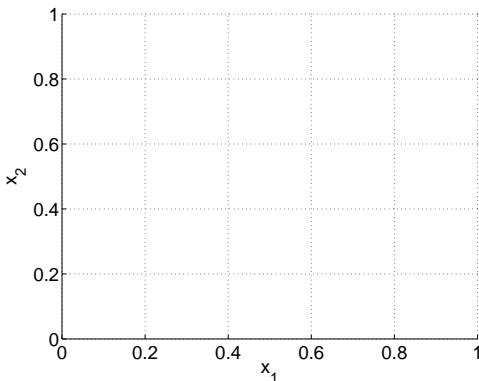
Design control law  $u(k) = \kappa(x(k))$  such that the system:

1. Satisfies constraints :  $\{x(k)\} \subset \mathcal{X}$ ,  $\{u(k)\} \subset \mathcal{U}$
2. Is stable:  $\lim_{k \rightarrow \infty} x(k) = 0$
3. Optimizes “performance”
4. Maximizes the set  $\{x(0) \mid \text{Conditions 1-3 are met}\}$

This lecture is about how to ensure #1

(Remaining lectures cover 2-4)

# Limitations of Linear Controllers



System:

$$x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k)$$

Constraints:

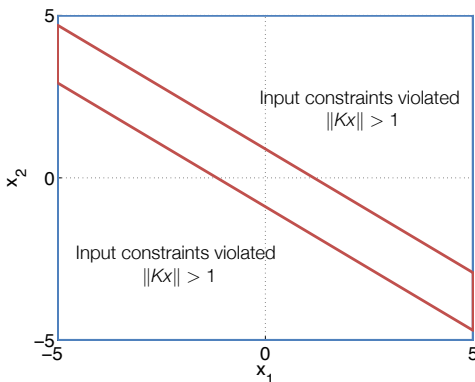
$$\mathcal{X} := \{x \mid \|x\|_{\infty} \leq 5\}$$

$$\mathcal{U} := \{u \mid \|u\|_{\infty} \leq 1\}$$

Consider an LQR controller, with  $Q = I$ ,  $R = 1$ .

Does linear control work?

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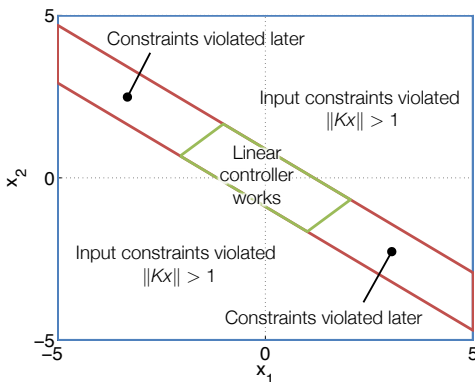
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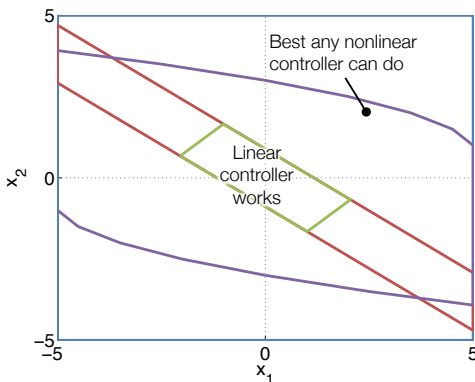
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Consider an LQR controller, with  $Q = I$ ,  $R = 1$ .

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Yes, but the region where it works is very small

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Yes, but the region where it works is very small

**Use nonlinear control (MPC) to increase the region of attraction**



# Lecture Take Homes

We consider the following two types of systems:

- Autonomous system  $x(k+1) = f_a(x(k))$ ,
- Controlled system  $x(k+1) = f(x(k), u(k))$ .

Both systems are subject to state and input constraints

$$x(k) \in \mathcal{X}, u(k) \in \mathcal{U}, \forall k \leq 0.$$

Two concepts this lecture:

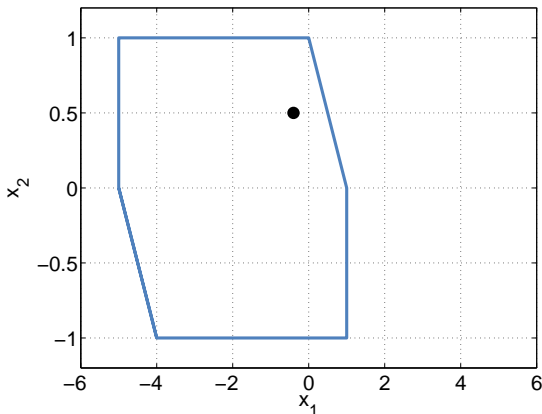
- Invariance
  - Region in which an **autonomous** system will satisfy the constraints **for all time**
- Controlled invariance
  - Region for which there **exists a controller** so that the system satisfies the constraints **for all time**

And some practical computation:

- How to compute these for some important problems

# Invariance: Which states are “good”?

The initial state is in the constraints. Is the next one?



System:

$$\dot{x}(t) = \begin{bmatrix} -2\zeta\omega & -\omega^2 \\ 1 & 0 \end{bmatrix} x(t)$$

where  $\omega = 10$ ,  $\zeta = 0.01$ ,  
sampled at 10Hz.

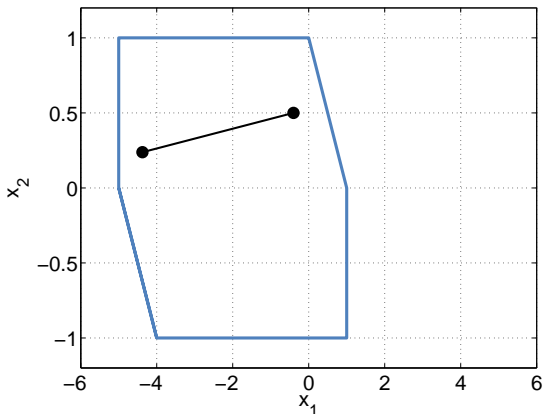
Constraints:

$$\mathcal{X} := \left\{ x \left| \begin{array}{l} -5 \leq x_1 \leq 1 \\ -1 \leq x_2 \leq 1 \\ -5 \leq x_1 + x_2 \leq 1 \end{array} \right. \right\}$$

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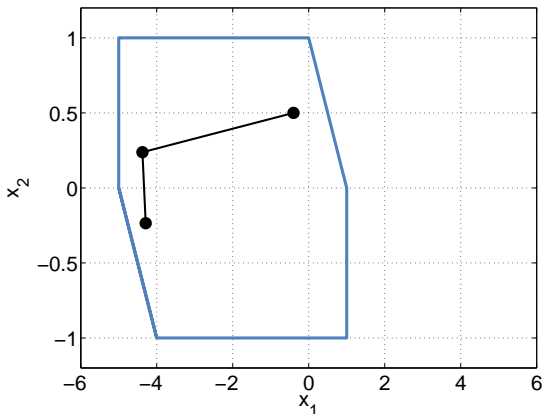
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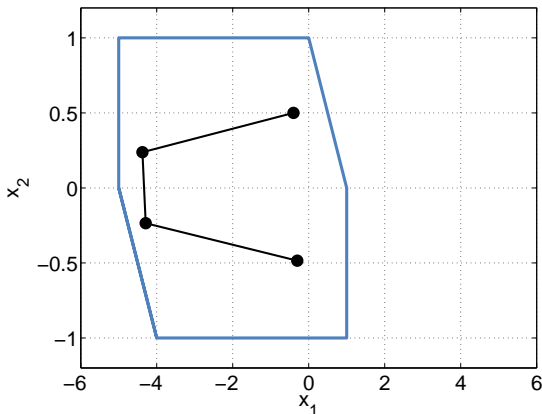
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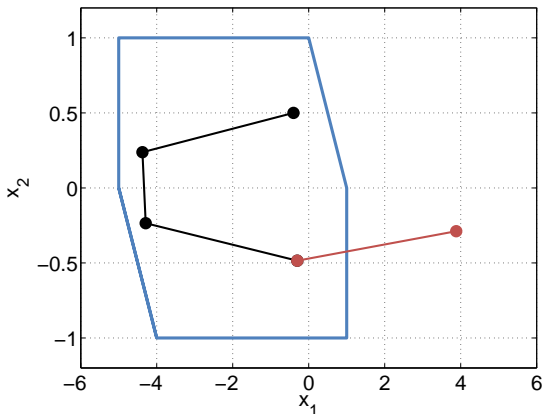
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# Invariance: Which states are “good”?

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Yup, next one? Yup... Yup... Uh oh



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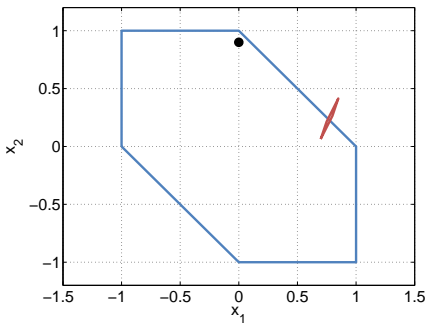
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Look an infinite distance into the future to determine if the trajectory beginning at the current state always remains in the constraints.

# Controlled Invariance: Does a good input exist?

The initial state is in the constraints. Can we choose the next one to be?



$$x(k+1) = 0.9 \begin{bmatrix} \sin(0.3) & \cos(0.3) \\ -\cos(0.3) & \sin(0.3) \end{bmatrix} x(k) + 0.25 \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} u(k)$$

Constraints:

$$\|u(k)\|_{\infty} \leq 0.1$$

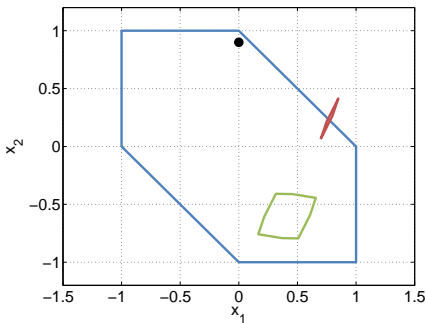
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We can choose from a set of inputs  $\Rightarrow$  Set of possible next states

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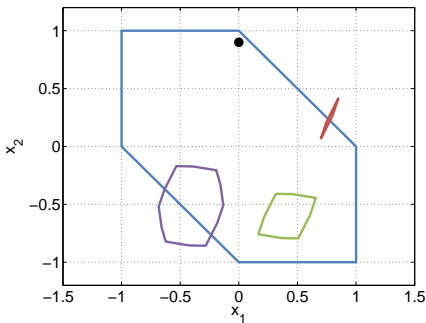
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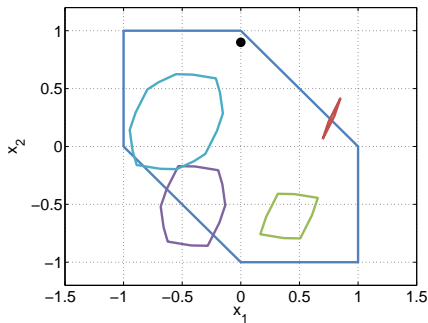
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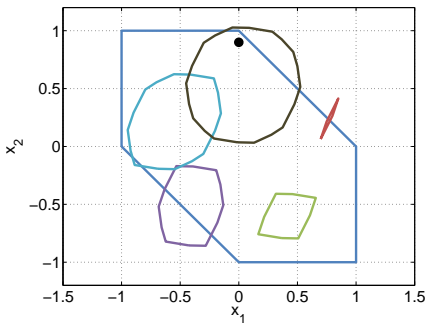
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Controlled invariance: Will there always exist a valid input that will maintain constraints?

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# Invariance

Constraint satisfaction, for an **autonomous** system  $x(k+1) = f(x(k))$ , or **closed-loop** system  $x(k+1) = f(x(k), \kappa(x(k)))$  for a **given** controller  $\kappa$ .

## Positive Invariant set

A set  $\mathcal{O}$  is said to be a positive invariant set for the autonomous system  $x(k+1) = f(x(k))$  if

$$x(k) \in \mathcal{O} \Rightarrow x(k+1) \in \mathcal{O}, \quad \forall k \in \{0, 1, \dots\}$$

If the invariant set is within the constraints, it provides a set of initial states from which the trajectory will never violate the system constraints.

## Maximal Positive Invariant Set $\mathcal{O}_\infty$

The set  $\mathcal{O}_\infty \subset \mathcal{X}$  is the maximal invariant set with respect to  $\mathcal{X}$  if  $0 \in \mathcal{O}_\infty$ ,  $\mathcal{O}_\infty$  is invariant and  $\mathcal{O}_\infty$  contains all invariant sets that contain the origin.

The maximal invariant set is the set of all states for which the system will remain feasible if it starts in  $\mathcal{O}_\infty$ .

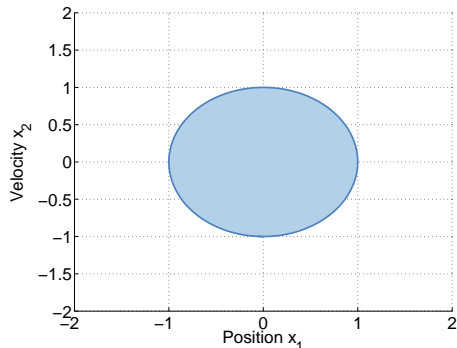
# Pre-Sets

## Pre Set

Given a set  $S$  and the dynamic system  $x(k+1) = f(x(k))$ , the **pre-set** of  $S$  is the set of states that evolve into the target set  $S$  in one time step:

$$\text{pre}(S) := \{x \mid f(x) \in S\}$$

# Pre-Set Example : Pendulum



Pendulum:

$$x(k+1) = x(k) + \begin{bmatrix} x_2(k) \\ -9.8 \sin x_1(k) - x_2(k) \end{bmatrix}$$

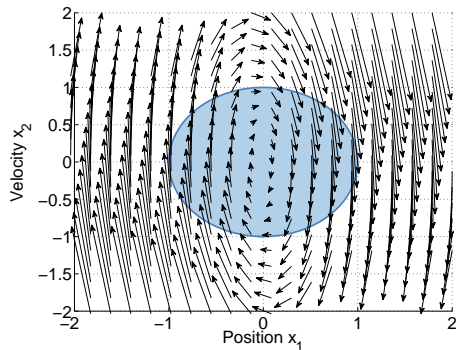
(Discretized with forward Euler at 1Hz)

Target set:

$$\mathcal{T} := \{x \mid \|x\|_2 \leq 1\}$$

Which states will be in the target set at the next point in time?

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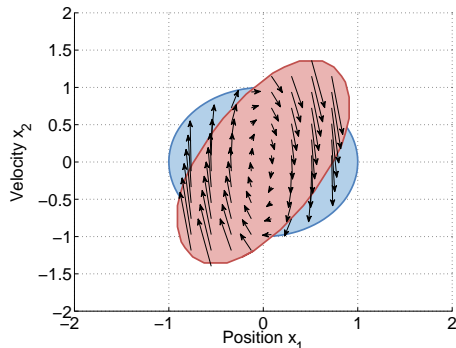
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Consider the phase diagram.



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$$T := \{x \mid \|x\|_2 \leq 1\}$$

Which states will be in the target set at the next point in time?

Consider the phase diagram.

Pre-set is those states that will be in  $T$  in one time-step

Extremely difficult to compute, except in special cases.

# Invariant Set Conditions

Theorem: Geometric condition for invariance

A set  $\mathcal{O}$  is a positive invariant set if and only if

$$\mathcal{O} \subseteq \text{pre}(\mathcal{O})$$

We prove the contrapositive for both the necessary and sufficient conditions.

**Necessary** If  $\mathcal{O} \not\subseteq \text{pre}(\mathcal{O})$ , then  $\exists \bar{x} \in \mathcal{O}$  such that  $\bar{x} \notin \text{pre}(\mathcal{O})$ . From the definition of  $\text{pre}(\mathcal{O})$ ,  $f(\bar{x}) \notin \mathcal{O}$  and thus  $\mathcal{O}$  is not a positive invariant set.

**Sufficient** If  $\mathcal{O}$  is not a positive invariant set, then  $\exists \bar{x} \in \mathcal{O}$  such that  $f(\bar{x}) \notin \mathcal{O}$ . This implies that  $\bar{x} \in \mathcal{O}$  and  $\bar{x} \notin \text{pre}(\mathcal{O})$  and thus  $\mathcal{O} \not\subseteq \text{pre}(\mathcal{O})$ .



Note that  $\mathcal{O} \subseteq \text{pre}(\mathcal{O}) \Leftrightarrow \text{pre}(\mathcal{O}) \cap \mathcal{O} = \mathcal{O}$

# Computing Invariant Sets

## Conceptual Algorithm to Compute Invariant Set

**Input:**  $f, \mathcal{X}$

**Output:**  $\mathcal{O}_\infty$

$\Omega_0 \leftarrow \mathcal{X}$

**loop**

$\Omega_{i+1} \leftarrow \text{pre}(\Omega_i) \cap \Omega_i$

**if**  $\Omega_{i+1} = \Omega_i$  **then**

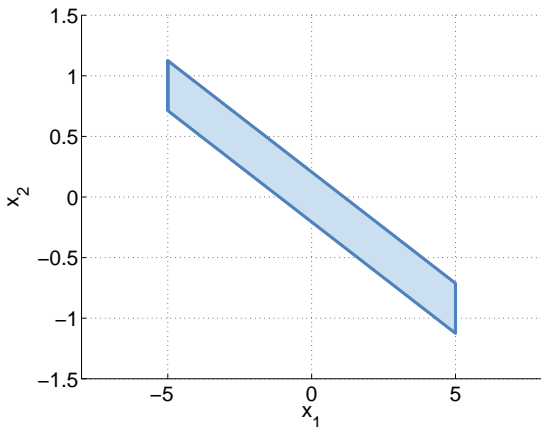
**return**  $\mathcal{O}_\infty = \Omega_i$

**end if**

**end loop**

The algorithm generates the set sequence  $\{\Omega_i\}$  satisfying  $\Omega_{i+1} \subseteq \Omega_i$  for all  $i \in \mathbb{N}$  and it terminates when  $\Omega_{i+1} = \Omega_i$  so that  $\Omega_i$  is the maximal positive invariant set  $\mathcal{O}_\infty$  for  $x(k+1) = f(x(k))$ .

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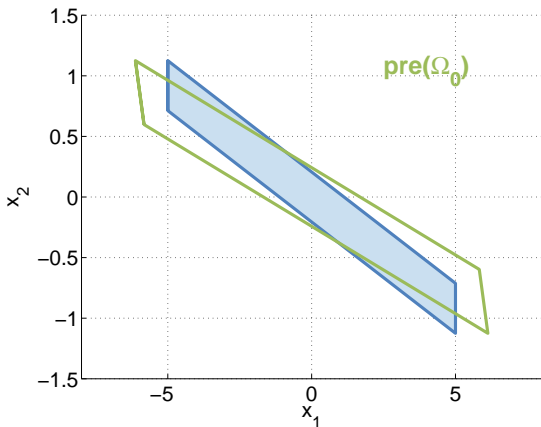
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$$\text{System: } x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k), \quad \begin{bmatrix} -5 \\ -10 \end{bmatrix} \leq x(k) \leq \begin{bmatrix} 5 \\ 10 \end{bmatrix}$$
$$-0.1 \leq u(k) \leq 0.1$$

Where  $u(k) = Kx(k)$ , with  $K$  the optimal LQR controller for  $Q = I$ ,  $R = 90$ .

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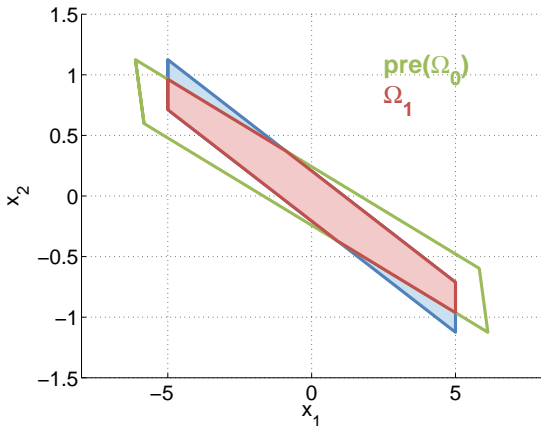
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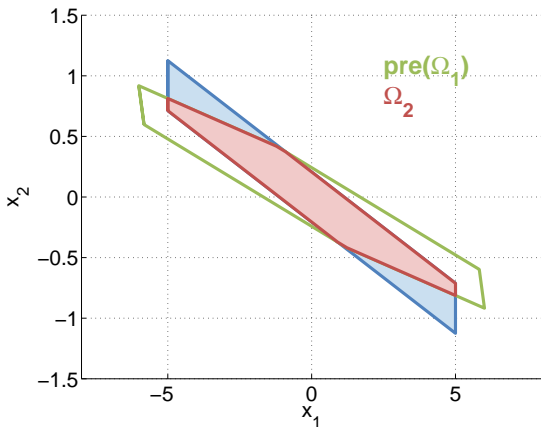
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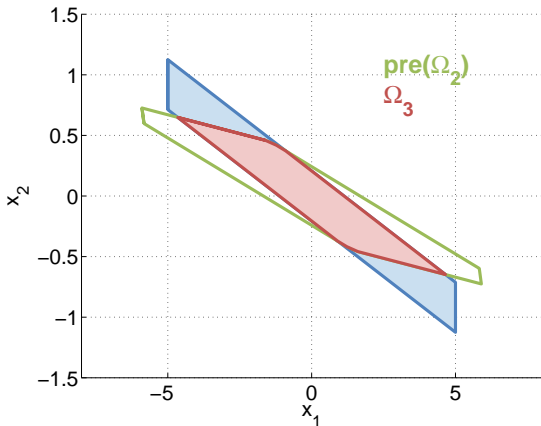
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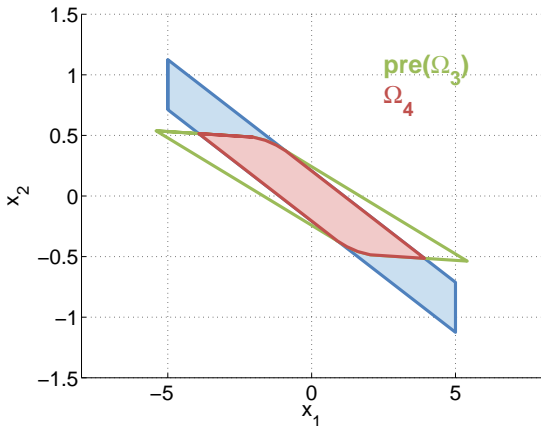
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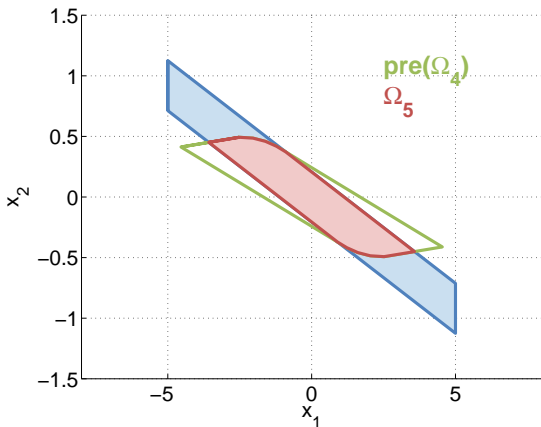
**end loop**

$$\text{System: } x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k), \quad \begin{bmatrix} -5 \\ -10 \end{bmatrix} \leq x(k) \leq \begin{bmatrix} 5 \\ 10 \end{bmatrix}$$

$$-0.1 \leq u(k) \leq 0.1$$

Where  $u(k) = Kx(k)$ , with  $K$  the optimal LQR controller for  $Q = I$ ,  $R = 90$ .

# Computing Invariant Sets



**Input:**  $f, \mathcal{X}$

**Output:**  $\mathcal{O}_\infty$

$\Omega_0 \leftarrow \mathcal{X}$

**loop**

$\Omega_{i+1} \leftarrow \text{pre}(\Omega_i) \cap \Omega_i$

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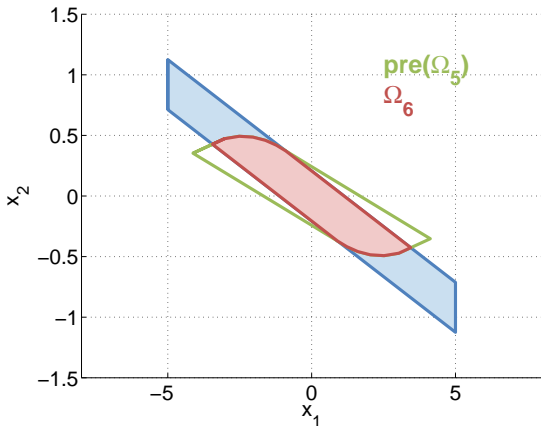
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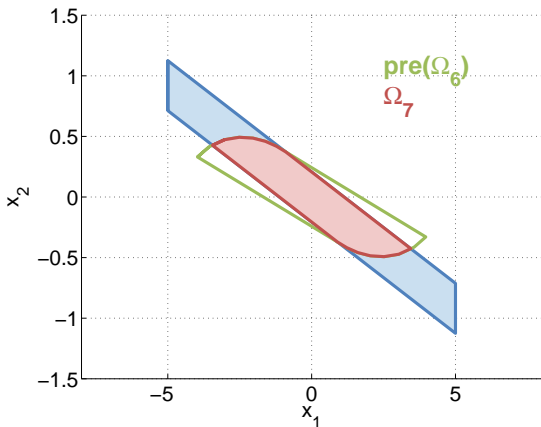
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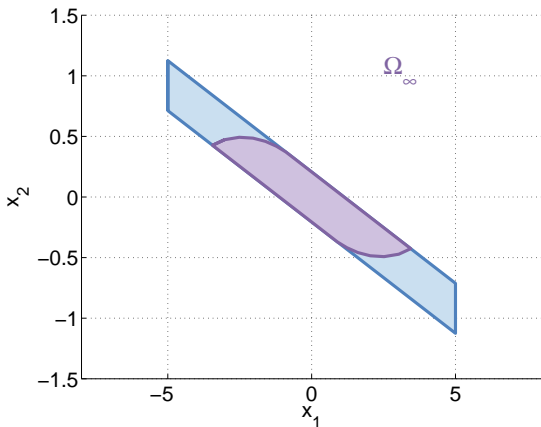
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# Outline

1. Objectives of Constrained Control
2. Invariance
3. Controlled Invariance
4. Polytopes and Polytopic Computation
5. Summary
6. Ellipsoids and Invariance

# Controlled Invariance

## Control Invariant Set

A set  $\mathcal{C} \subseteq \mathcal{X}$  is said to be a control invariant set if

$$x(k) \in \mathcal{C} \quad \Rightarrow \quad \exists u(k) \in \mathcal{U} \text{ such that } f(x(k), u(k)) \in \mathcal{C} \quad \text{for all } k \in \mathbb{N}^+$$

Defines the states for which there exists a **controller** that will satisfy constraints for **all time**.

## Maximal Control Invariant Set $\mathcal{C}_\infty$

The set  $\mathcal{C}_\infty$  is said to be the maximal control invariant set for the system  $x(k+1) = f(x(k), u(k))$  subject to the constraints  $(x(k), u(k)) \in \mathcal{X} \times \mathcal{U}$  if it is control invariant and contains all control invariant sets contained in  $\mathcal{X}$ .

For all states contained in the maximal control invariant set  $\mathcal{C}_\infty$  there exists a control law, such that the system constraints are never violated.

# Conceptual Calculation of Control Invariant Sets

Concept of a pre-set extends to systems with exogenous inputs

$$\text{pre}(S) := \{x \mid \exists u \in \mathcal{U} \text{ s.t. } f(x, u) \in S\}$$

The same geometric condition holds for control invariant sets

A set  $\mathcal{C}$  is a control invariant set if and only if  $\mathcal{C} \subseteq \text{pre}(\mathcal{C})$

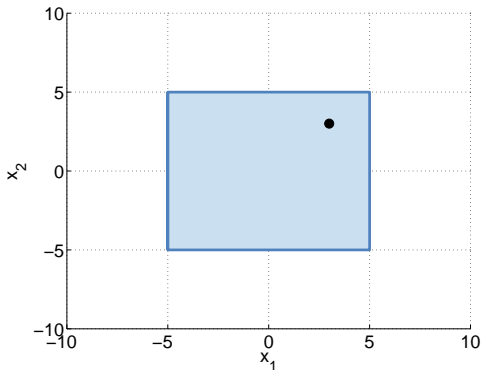
As a result, the same conceptual algorithm can be used:

```
 $\Omega_0 \leftarrow \mathcal{X}$   
loop  
   $\Omega_{i+1} \leftarrow \text{pre}(\Omega_i) \cap \Omega_i$   
  if  $\Omega_{i+1} = \Omega_i$  then  
    return  $\mathcal{C}_\infty = \Omega_i$   
  end if  
end loop
```

However, it is now much harder to compute the pre-set!



# Computing Control Invariant Sets



System:

$$x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k)$$

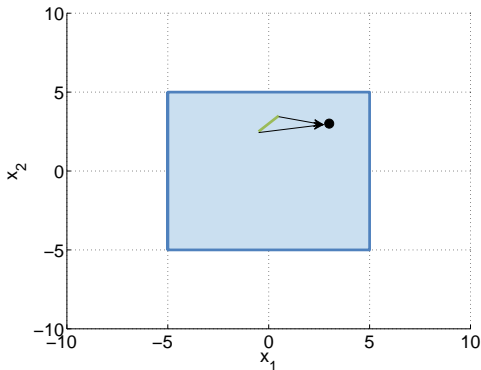
Constraints:

$$\|x(k)\|_{\infty} \leq 5$$

$$\|u(k)\|_{\infty} \leq 1$$

An entire set of states can map into each point

# Computing Control Invariant Sets

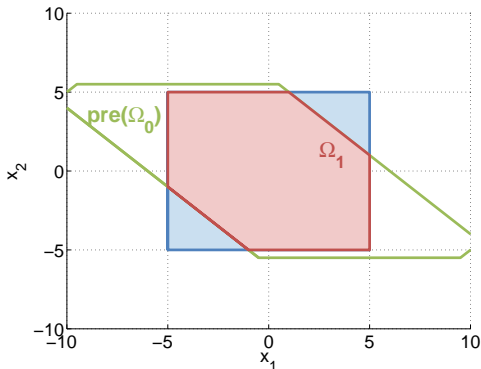


Algorithm:

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An entire set of states can map into each point

# Computing Control Invariant Sets



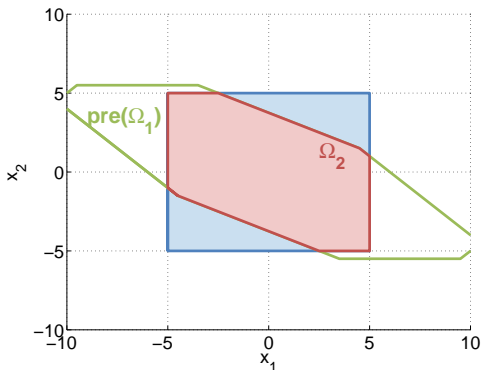
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An entire set of states can map into each point

The pre-set is a lot larger, but much more difficult to compute

# Computing Control Invariant Sets



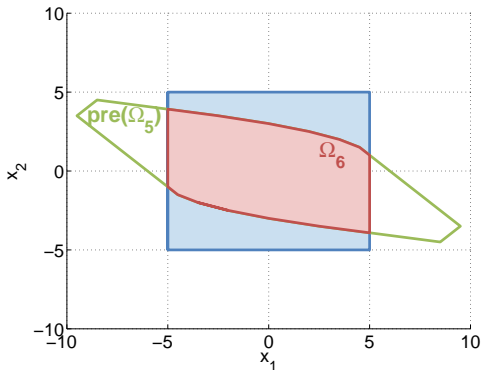
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# Computing Control Invariant Sets



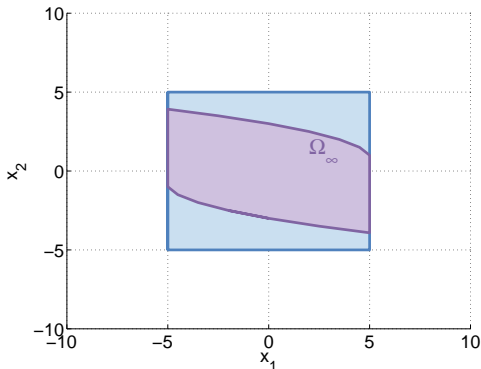
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An entire set of states can map into each point

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# Computing Control Invariant Sets



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An entire set of states can map into each point

The pre-set is a lot larger, but much more difficult to compute

The maximum control invariant set is the best any controller can do

# Control Invariant Set $\Rightarrow$ Control Law

Let  $C$  be a control invariant set for the system  $x(k+1) = f(x(k), u(k))$ .

A control law  $\kappa(x(k))$  will guarantee that the system  $x(k+1) = f(x(k), \kappa(x(k)))$  will satisfy the constraints **for all time** if:

$$f(x, \kappa(x)) \in C \quad \text{for all } x \in C$$

We can use this fact to **synthesize** a control law from a control invariant set by solving an optimization problem:

$$\kappa(x) := \operatorname{argmin} \{g(x, u) \mid f(x, u) \in C\}$$

where  $g$  is any function (including  $g(x, u) = 0$ ).

This doesn't ensure that the system will converge, but it will satisfy constraints.

# Relation to MPC

- A control invariant set is a powerful object
- If one can compute one, it provides a direct method for synthesizing a control law that will satisfy constraints
- The maximal control invariant set is the best any controller can do!!!

So why don't we always compute them!?



# Relation to MPC

- A control invariant set is a powerful object
- If one can compute one, it provides a direct method for synthesizing a control law that will satisfy constraints
- The maximal control invariant set is the best any controller can do!!!

So why don't we always compute them!?

We can't...

- Constrained linear systems : Often too complex
- (Constrained) nonlinear system : (Almost) always too complex

What is MPC?

- A method of **implicitly** describing a control invariant set such that it's easy to represent and compute!

# Outline

1. Objectives of Constrained Control
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# Computing Invariant Sets

## Conceptual Algorithm to Compute Invariant Set

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 $\Omega_0 \leftarrow \mathcal{X}$   
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end loop
```

Requirements:

- Represent set  $\Omega_i$  (Polytopes)
- Intersection
- Pre-set computation
- Equality test (bi-directional subset)

This part of the lecture will go through these operations for **polytopes**.

# Polyhedra

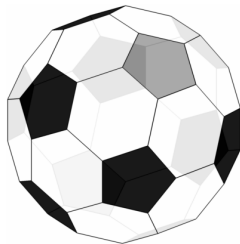
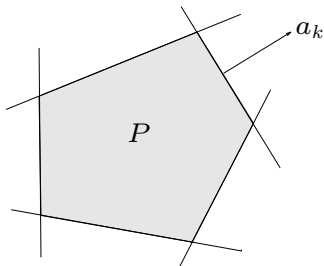
## Polyhedron

A **polyhedron** is the intersection of a finite number of halfspaces.

$$P := \{x \mid a_i^T x \leq b_i, \ i = 1, \dots, n\}$$

A **polytope** is a bounded polyhedron.

Often written as  $P := \{x \mid Ax \leq b\}$ , for matrix  $A \in \mathbb{R}^{m \times n}$  and  $b \in \mathbb{R}^m$ , where the inequality is understood row-wise.



# Convex hull

## Convex hull

For any subset  $S$  of  $\mathbb{R}^d$ , the convex hull  $\text{co}(S)$  of  $S$  is the intersection of all convex sets containing  $S$ . Since the intersection of two convex sets is convex, it is the smallest convex set containing  $S$ .

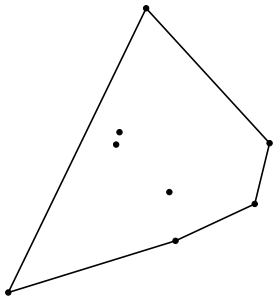
## Proposition: Convex hull

The convex hull of a set  $S \subseteq \mathbb{R}^d$  is

Given a set of points  $\{v_1, \dots, v_k\}$  in  $\mathbb{R}^d$ , their **convex hull** is

$$\text{co}(\{v_1, \dots, v_k\}) := \left\{ x \mid x = \sum_i \lambda_i v_i, \lambda_i \geq 0, \sum_i \lambda_i = 1 \forall i = 1, \dots, k \right\}$$

# Examples of convex hulls



2D convex hull



3D convex hull

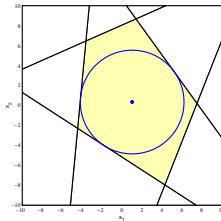
# Basic Operations on Polytopes

- **Polytope reduction** is the computation of the minimal representation of a polytope. A polytope  $\mathcal{P} \subset \mathbb{R}^n$ ,  $\mathcal{P} = \{x \in \mathbb{R}^n : Ax \leq b\}$  is in a **minimal representation** if the removal of any row in  $Ax \leq b$  would change it (i.e., if there are no redundant constraints).

In Matlab: `P = Polytope(A,b,normal,minrep)`, `minrep=1`

- The **Chebyshev Ball** of a polytope  $\mathcal{P}$  corresponds to the largest radius ball  $\mathcal{B}(x_c, R)$  with center  $x_c$ , such that  $\mathcal{B}(x_c, R) \subset \mathcal{P}$ .

In Matlab: `P.chebyCenter.x`, `P.chebyCenter.r`



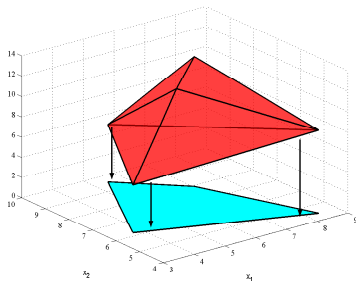
# Basic Operations on Polytopes

- **Projection:** Given a polytope

$\mathcal{P} = \{[x'y']' \in \mathbb{R}^{n+m} : A^x x + A^y y \leq b\} \subset \mathbb{R}^{n+m}$  the projection onto the  $x$ -space  $\mathbb{R}^n$  is defined as

$$\text{proj}_x(\mathcal{P}) := \{x \in \mathbb{R}^n \mid \exists y \in \mathbb{R}^m : A^x x + A^y y \leq b\}.$$

In Matlab: `Q = projection(P,dim)`





# Polytopes: Representations

## Theorem: Minkowski-Weyl Theorem

For  $P \subseteq \mathbb{R}^d$ , the following statements are equivalent:

- $P$  is a polytope, i.e.,  $P$  is bounded and there exist  $A \in \mathbb{R}^{m \times d}$  and  $b \in \mathbb{R}^m$  such that  $P = \{x \mid Ax \leq b\}$
- $P$  is finitely generated, i.e., there exist a finite set of vectors  $\{v_i\}$  such that  $P = \text{co}(\{v_1, \dots, v_s\})$



$$P = \{x \mid Ax \leq b\}$$

=



$$P = \text{co}(\{v_1, \dots, v_s\})$$

# Most Common Polytopic Constraints

$$x(k+1) = Ax(k) + Bu(k) \qquad y(k) = Cx(k)$$

Suppose we have the following input and output constraints:

$$u_{low} \leq u(k) \leq u_{high}$$

$$y_{low} \leq y(k) \leq y_{high}$$

Recalling that  $y(k) = Cx(k)$ , this is equivalent to:

$$\begin{bmatrix} 0 & -I \\ 0 & I \\ -C & 0 \\ C & 0 \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \leq \begin{bmatrix} -u_{low} \\ u_{high} \\ -y_{low} \\ y_{high} \end{bmatrix}$$

# Polytopes in MPC

## Input saturation

$$u_{lb} \leq u(k) \leq u^{ub}$$

$\Downarrow$

$$\begin{bmatrix} 1 \\ -1 \end{bmatrix} u(k) \leq \begin{bmatrix} u^{ub} \\ -u_{lb} \end{bmatrix}$$

## Magnitude constraints

$$\|Cx(k)\|_{\infty} \leq \alpha$$

$\Downarrow$

$$\begin{bmatrix} C \\ -C \end{bmatrix} x(k) \leq \mathbf{1}\alpha$$

## Rate constraints

$$\|x(k) - x(k+1)\|_{\infty} \leq \alpha$$

$\Downarrow$

$$\begin{bmatrix} I & -I \\ -I & I \end{bmatrix} \begin{bmatrix} x(k) \\ x(k+1) \end{bmatrix} \leq \mathbf{1}\alpha$$

## Integral constraints

$$\|x(k)\|_1 \leq \alpha$$

$\Downarrow$

$$x(k) \in \text{co}(e_i\alpha, -e_i\alpha)$$

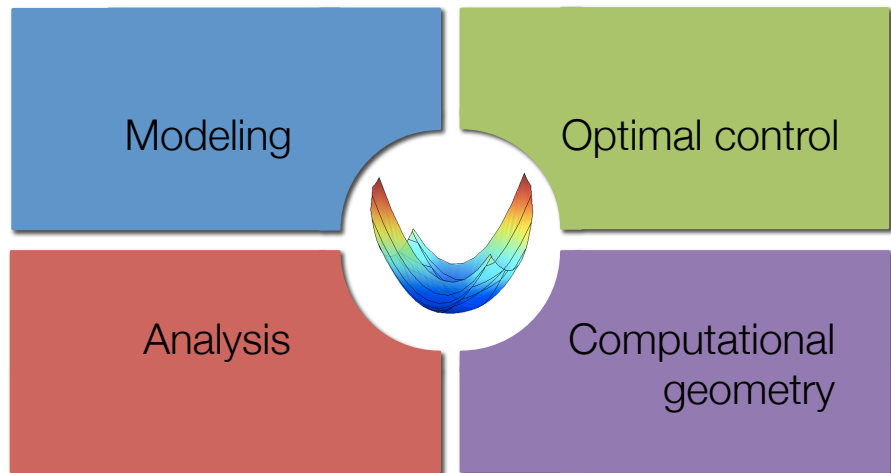
Polytopes in MPC are commonly described as a set of **inequalities**.  
This is a standing assumption in the following.

---

$\mathbf{1}$  is a vector of all ones

$e_i$  is the  $i^{th}$  elementary vector  $(0, \dots, 0, 1, 0, \dots, 0)$ , with the 1 in the  $i^{th}$  position

# MultiParametric Toolbox (MPT)



<http://control.ee.ethz.ch/~mpt/>

# Creating polytopes in MPT

## Polytope in inequality form

Define  $P = \{x \mid Fx \leq f\}$ :

```
P = Polyhedron(F, f);  
P.plot
```



## Polytope in vertex form

Define  $P = \text{co}(v_i)$

```
P = Polyhedron([v0 v1 .. vn]');  
P.plot
```



Obtaining the vertices / inequalities:

```
F = P.A; f = P.b; % Inequalities  
V = P.V;      % Vertices
```

# Computing Invariant Sets

## Conceptual Algorithm to Compute Invariant Set

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 $\Omega_0 \leftarrow \mathcal{X}$   
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  end if  
end loop
```

Requirements:

- Represent set  $\Omega_i$  (Polytopes)
- **Intersection**
- Pre-set computation
- Equality test (bi-directional subset)

This part of the lecture will go through these operations for **polytopes**.

# Intersection of Polytopes

## Intersection

The intersection  $I \subseteq \mathbb{R}^n$  of sets  $S \subseteq \mathbb{R}^n$  and  $T \subseteq \mathbb{R}^n$  is

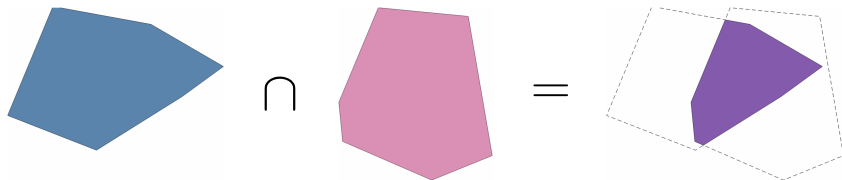
$$I = S \cap T := \{x \mid x \in S \text{ and } x \in T\}$$

Intersection of polytopes in **inequality form** is easy:

$$S := \{x \mid Cx \leq c\}$$

$$T := \{x \mid Dx \leq d\}$$

$$S \cap T = \left\{x \mid \begin{bmatrix} C \\ D \end{bmatrix} x \leq \begin{bmatrix} c \\ d \end{bmatrix}\right\}$$



Intersection of polytopes in vertex form is difficult (exponential complexity)

# Computing Invariant Sets

## Conceptual Algorithm to Compute Invariant Set

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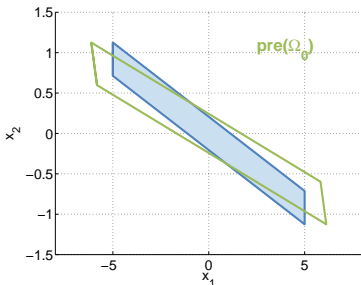
# Pre-Set Computation: Autonomous System

## Pre Set

Given a set  $S$  and the dynamic system  $x(k+1) = Ax(k)$ , the **pre-set** of  $S$  is the set of states that evolve into the target set  $S$  in one time step:

$$\text{pre}(S) := \{x \mid Ax \in S\}$$

If  $S := \{x \mid Fx \leq f\}$ , then  $\text{pre}(S) = \{x \mid FAx \leq f\}$



$$x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k)$$

$$\begin{bmatrix} -5 \\ -10 \end{bmatrix} \leq x(k) \leq \begin{bmatrix} 5 \\ 10 \end{bmatrix}, \quad \|u(k)\|_{\infty} \leq 0.1$$

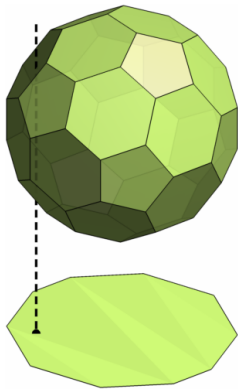
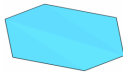
Where  $u(k) = Kx(k)$ , with  $K$  the optimal LQR controller for  $Q = I$ ,  $R = 90$ .

# Pre-Set Computation: Controlled System

Consider the system  $x(k+1) = Ax(k) + Bu(k)$  under the constraints  $u(k) \in \mathcal{U} := \{u \mid Gu \leq g\}$  and the set  $S := \{x \mid Fx \leq f\}$ .

$$\begin{aligned}\text{pre}(S) &= \{x \mid \exists u \in \mathcal{U}, Ax + Bu \in S\} \\ &= \{x \mid \exists u \in \mathcal{U}, F(Ax + Bu) \leq f\} \\ &= \left\{x \mid \exists u, \begin{bmatrix} FA & FB \\ 0 & G \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} \leq \begin{bmatrix} f \\ g \end{bmatrix}\right\}\end{aligned}$$

This is a **projection** operation.



# Polytopic Projection

## Polytopic Projection

Given a polytope  $P = \{(x, y) \in \mathbb{R}^n \times \mathbb{R}^d \mid Cx + Dy \leq b\}$ , find a matrix  $E$  and vector  $e$ , such that the polytope

$$P_\pi = \{x \mid Ex \leq e\} = \{x \mid \exists y, (x, y) \in P\}$$

Computing projections in inequality form is computationally complex.

If  $C \in \mathbb{R}^{m \times n}$ , and  $E \in \mathbb{R}^{q \times n}$ , then:

- $q$  can be an exponential function of  $m$  (worst case)
- Standard algorithms take time and space doubly exponential in  $m$  and  $q$
- Best algorithm to date is polynomial time in  $m$  and linear in  $q^1$   
(Colin Jones' PhD)

We won't go through this algorithm here, but the lecture on explicit MPC will give you an idea of how it works.

---

<sup>1</sup>Requires that  $P$  has a special structure, which is a form of general position

# Polytopic Projections in MPT

Several projection algorithms are implemented in MPT.

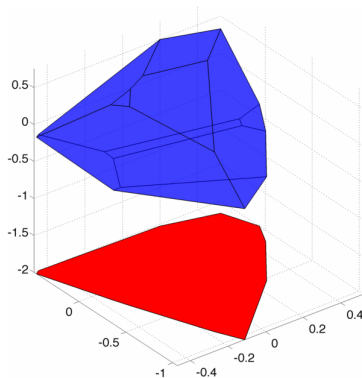
The best is a function of the dimension, complexity and numerical sensitivity of the polytope being projected. For the most part, the defaults work well.

```
% Random polytope in R3
P = Polyhedron(randn(20,3), ones(20,1))

% Dimensions to project onto
dims = 1:2;

% Compute the projection
p = P.projection(dims);

% Plot the result
plot(P+[0;0;1], 'color', 'b')
hold on;
p.plot('color', 'r');
```



# Computing Invariant Sets

## Conceptual Algorithm to Compute Invariant Set

```
 $\Omega_0 \leftarrow \mathcal{X}$   
loop  
   $\Omega_{i+1} \leftarrow \text{pre}(\Omega_i) \cap \Omega_i$   
  if  $\Omega_{i+1} = \Omega_i$  then  
    return  $\mathcal{O}_\infty = \Omega_i$   
  end if  
end loop
```

Requirements:

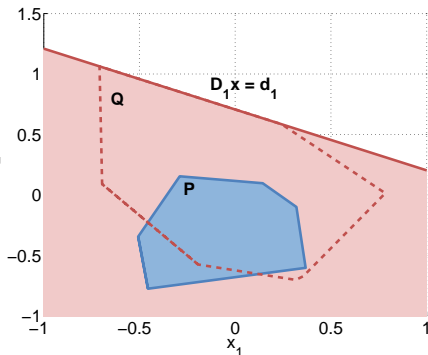
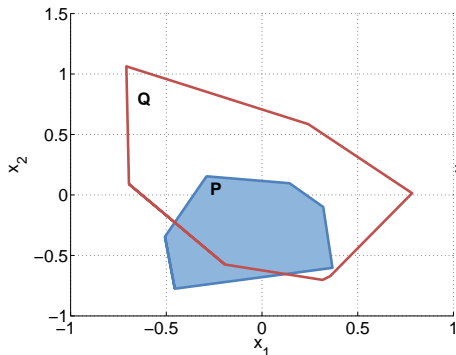
- Represent set  $\Omega_i$  (Polytopes)
- Intersection
- Pre-set computation
- **Equality test (bi-directional subset)**

This part of the lecture will go through these operations for **polytopes**.

# Subset Test

**Problem:** Is  $P := \{x \mid Cx \leq c\}$  contained in  $Q := \{x \mid Dx \leq d\}$ ?

The statement is true if  $P \subset \{x \mid D_i x \leq d_i\}$  for each row  $D_i$  of  $D$ .

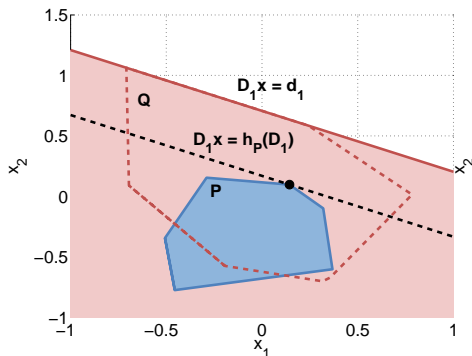


# Subset Test

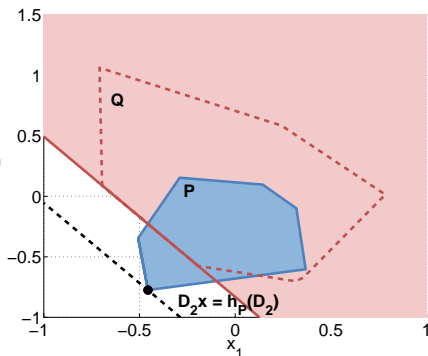
Define the **support function** of the set  $P$ :

$$h_P(D_i) := \max_x D_i x \quad (1)$$

subj. to  $Cx \leq c$



$$h_P(D_1) \leq d_1 \quad \checkmark$$



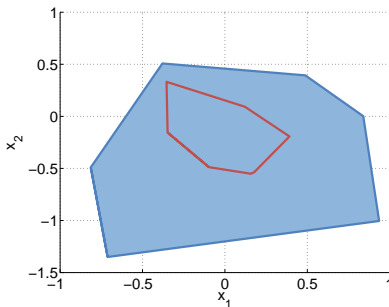
$$h_P(D_2) > d_2 \quad \times$$

# Subset Test in MPT

```
P = Polyhedron(randn(10,2), ones(10,1)); % Define two polytopes
Q = Polyhedron(randn(10,2), 0.5*ones(10,1));

if      P <= Q, fprintf('P is a subset of Q\n');
elseif Q <= P, fprintf('Q is a subset of P\n');
end

if P == Q, fprintf('P is equal to Q\n'); end
```



Q is a subset of P



# Computing Invariant Sets

## Conceptual Algorithm to Compute Invariant Set

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```

Requirements:

- Represent set  $\Omega_i$  (Polytopes)
- Intersection
- Pre-set computation
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# Outline

1. Objectives of Constrained Control
2. Invariance
3. Controlled Invariance
4. Polytopes and Polytopic Computation
5. Summary
6. Ellipsoids and Invariance

# Summary: Invariant Sets

## Linear Systems / Polyhedral Constraints

- Polyhedral invariant set
  - Can represent the maximum invariant set
  - Can be complex (many inequalities) for more than  $\sim 5 - 10$  states
  - Resulting MPC optimization will be a quadratic program
- Ellipsoidal invariant set
  - Smaller than polyhedral (not the maximal invariant set)
  - Easy to compute for large dimensions
  - Fixed complexity
  - Resulting MPC optimization will be a quadratically constrained quadratic program

(See extra notes at end of lecture to learn more about ellipsoidal invariant sets)

# Summary: Control Invariant Sets

Linear system, polyhedral constraints.

- Very difficult to compute
- Very complex
- Very useful

# Summary: Control Invariant Sets

Linear system, polyhedral constraints.

- Very difficult to compute
- Very complex
- Very useful

## MPC:

Turn an invariant set into a control invariant set with tractable computation

# Outline

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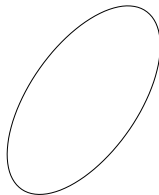
# Ellipsoids

## Ellipse

Let  $P \succeq 0$  by a symmetric and positive-definite matrix in  $\mathbb{R}^{n \times n}$  and  $x_c \in \mathbb{R}^n$ .  
The set

$$E := \{x \mid (x - x_c)^T P (x - x_c) \leq 1\}$$

is an **ellipse**.



Ellipsoids are useful because the complexity of evaluating containment is always quadratic in the dimension, whereas polyhedra can be arbitrarily complex.

# Invariant Sets from Lyapunov Functions

Lemma: Invariant set from Lyapunov function

If  $V : \mathbb{R}^n \rightarrow \mathbb{R}$  is a Lyapunov function for the system  $x(k+1) = f(x(k))$ , then

$$Y := \{x \mid V(x) \leq \alpha\}$$

is an invariant set for all  $\alpha \geq 0$ .

We have the basic properties:

- $V(x) \geq 0$  for all  $x$
- $V(f(x)) - V(x) < 0$

The second property implies that once  $V(x(i)) \leq \alpha$ ,  $V(x(j))$  will be less than  $\alpha$  for all  $j \geq i$ . □

We often want the largest invariant set contained in our constraints.

If  $V$  is a Lyapunov function for the system  $x(k+1) = f(x(k))$ , and our constraints are given by the set  $\mathcal{X}$ , then we maximize  $\alpha$  such that

$$Y_\alpha := \{x \mid V(x) \leq \alpha\} \subseteq \mathcal{X}$$



# Invariant Sets from Lyapunov Functions

Consider the system  $x(k+1) = Ax(k)$ , and assume  $P \succ 0$  satisfies the condition

$$A^T P A - P \prec 0$$

Then the function  $V(x(k)) = x(k)^T P x(k)$  is a Lyapunov function.

Our goal is to find the largest  $\alpha$  such that the invariant set  $Y_\alpha$  is contained in the system constraints  $\mathcal{X}$ :

$$Y_\alpha := \{x \mid x^T P x \leq \alpha^2\} \subset \mathcal{X} := \{x \mid Fx \leq f\}$$

Equivalently, we want to solve the problem:

$$\begin{aligned} & \max_{\alpha} \alpha \\ & \text{subj. to } h_{Y_\alpha}(F_i) \leq f_i \text{ for all } i \in \{1, \dots, n\} \end{aligned} \tag{2}$$

# Maximum Ellipsoidal Invariant Sets

Support of an ellipse:

$$\begin{aligned} h_{Y_\alpha}(\gamma) &= \max_x \gamma^T x \\ \text{subj. to } x^T P x &\leq \alpha^2 \end{aligned} \tag{3}$$

Change of variables  $y := P^{1/2}x$

$$\begin{aligned} h_{Y_\alpha}(\gamma) &= \max_y \gamma^T P^{-1/2} y \\ \text{subj. to } y^T y &\leq \alpha^2 \end{aligned} \tag{4}$$

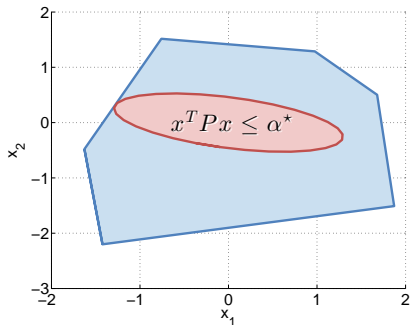
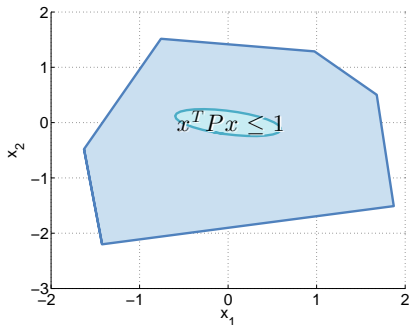
which can be solved by inspection:

$$h_{Y_\alpha}(\gamma) = \gamma^T P^{-1/2} \frac{P^{-1/2} \gamma}{\|P^{-1/2} \gamma\|} \alpha = \|P^{-1/2} \gamma\| \alpha$$

# Maximum Ellipsoidal Invariant Sets

Largest ellipse in a polytope is now a one-dimensional optimization problem:

$$\begin{aligned}\alpha^* &= \max_{\alpha} \alpha \quad \text{s.t.} \quad \|P^{-1/2}F_i^T\| \alpha \leq f_i \text{ for all } i \in \{1, \dots, n\} \\ &= \min_{i \in \{1, \dots, n\}} \frac{f_i}{\|P^{-1/2}F_i^T\|}\end{aligned}$$



It is possible to optimize over  $P$ , maximizing the volume of the ellipse, subject to stability and containment constraints (convex semi-definite program)

# Doing Better than the LQR Lyapunov Function

The function  $V(x(k)) = x(k)^T P x(k)$  is only one of many possible Lyapunov functions for the system  $x(k+1) = (A + BK)x(k)$ . Can we find one that will give a larger ellipse?

The function  $V(x(k)) = x(k)^T P x(k)$  is a Lyapunov function for the system  $x(k+1) = (A + BK)x(k)$  if it satisfies the Lyapunov equation

$$A^T P A - P = -Q$$

for some  $Q \succeq 0$ . This condition is equivalent to the **convex constraint** on  $P$ :

$$A^T P A - P \preceq 0$$

where  $\preceq$  means 'negative definite'.

Note that this is equivalent to the condition

$$P^{-1} A^T P A P^{-1} - P^{-1} \preceq 0$$

(multiply left and right by  $P^{-1}$ )

# Doing Better than the LQR Lyapunov Function

We can now pose a convex optimization problem, which returns the largest invariant ellipse within a polytope  $\mathbb{X} = \{x \mid Fx \leq f\}$  (where we define  $\tilde{P} := P^{-1}$ )

$$\begin{aligned} \min_{\tilde{P}} \quad & -\log \det \tilde{P} \\ \text{subj. to} \quad & \begin{bmatrix} \tilde{P} & \tilde{P}A^T \\ A\tilde{P} & \tilde{P} \end{bmatrix} \succeq 0 \\ & F_i \tilde{P} F_i^T \leq f_i^2, \quad \text{for all } i = 1 \dots n \end{aligned}$$

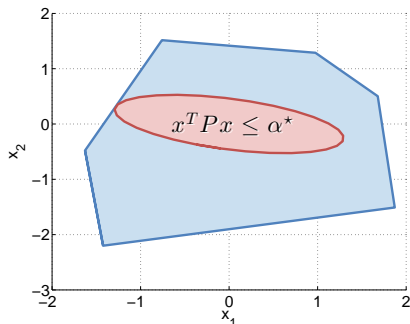
Notes:

- The volume of an ellipse is proportional to  $(\det P^{-1})^{\frac{1}{2}}$
- $\|P^{-1/2}F_i^T\|^2 = F_i P^{-1} F_i^T$
- $P^{-1}A^T P A P^{-1} - P^{-1} \preceq 0 \Leftrightarrow \begin{bmatrix} P^{-1} & P^{-1}A^T \\ A P^{-1} & P^{-1} \end{bmatrix} \succeq 0$  (Schur complement)

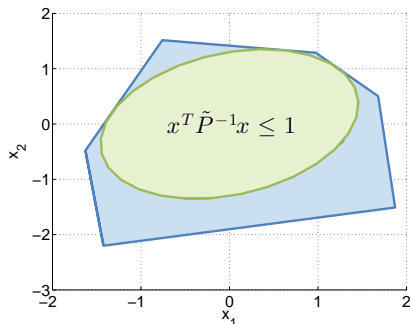
The largest volume ellipse centered at zero within the polytope  $\mathbb{X}$  is then

$$\mathcal{E} = \{x \mid x^T \tilde{P}^{-1} x \leq 1\} \subset \mathbb{X}$$

## Example Revisited



Maximum volume ellipse using the matrix  $P$  from LQR.



Maximum volume ellipse resulting from any quadratic Lyapunov function.