# Model Predictive Control Chapter 2: System Theory Basics

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F. Borrelli, A. Bemporad, and M. Morari, Predictive Control for Linear and Hybrid Systems, Cambridge University Press, 2017.

#### **Outline**

- 1. Models of Dynamic Systems
- 2. Analysis of LTI Discrete-Time Systems
- 3. Analysis of Nonlinear Discrete-Time Systems

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- 1. Models of Dynamic Systems
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- Analysis of Nonlinear Discrete-Time Systems

### **Models of Dynamic Systems**

- Goal: Introduce mathematical models to be used in Model Predictive Control (MPC) describing the behavior of dynamic systems
- Model classification: state space/transfer function, linear/nonlinear, time-varying/time-invariant, continuous-time/discrete-time, deterministic/stochastic
- If not stated differently, we use deterministic models
- Models of physical systems derived from first principles are mainly: nonlinear, time-invariant, continuous-time, state space models (\*)
- Target models for standard MPC are mainly: linear, time-invariant, discrete-time, state space models (†)
- Focus of this section is on how to 'transform' (\*) to (†)

Abbreviations used in the following:

LTI = linear, time-invariant; DT = discrete time; CT = continuous time

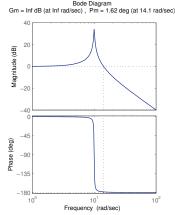
#### **Initial Remarks**

• In classical controller design: Use of **transfer functions** 

 Represent input-output behavior of continuous time LTI system in frequency domain

$$Y(s) = G(s)U(s)$$

 Offer theory and tools for the analysis of the closed-loop behavior, e.g. Bode plots



- Tools generally don't extend to nonlinear systems (Recall: constrained systems have nonlinear dynamics)
- Focus on state-space representation in the following

#### **Outline**

#### 1. Models of Dynamic Systems

Nonlinear Time-Invariant Continuous-Time State Space Models

LTI Continuous-Time State Space Models

Time-Invariant, Discrete-Time, State Space Models

## Nonlinear, Time-Invariant, Continuous-Time, State Space Models (1/3)

$$\dot{x} = g(x, u)$$
$$y = h(x, u)$$

```
x \in \mathbb{R}^n state vector g(x, u) : \mathbb{R}^n \times \mathbb{R}^m \to \mathbb{R}^n system dynamics u \in \mathbb{R}^m input vector h(x, u) : \mathbb{R}^n \times \mathbb{R}^m \to \mathbb{R}^p output function y \in \mathbb{R}^p output vector
```

- Very general class of models
- Higher order ODEs can be easily brought to this form (next slide)
- Analysis and control synthesis generally hard → linearization to bring it to linear, time-invariant (LTI), continuous-time, state space form

## Nonlinear Time-Invariant Continuous-Time State Space Models (2/3)

Equivalence of one n-th order ODE and n 1-st order ODEs

$$x^{(n)} + g_n(x, \dot{x}, \ddot{x}, \dots, x^{(n-1)}) = 0$$

Define

$$x_{i+1} = x^{(i)}, \quad i = 0, ..., n-1$$

Transformed system

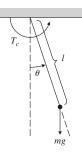
## Nonlinear Time-Invariant Continuous-Time State Space Models (3/3)

#### **Example: Pendulum**

 $\begin{array}{lll} \text{Moment of inertia wrt. rotational axis} & m \ l^2 \\ \text{Torque caused by external force} & T_c \\ \text{Torque caused by gravity} & m \ g \ l \sin(\theta) \end{array}$ 

System equation

$$m I^2 \ddot{\theta} = T_c - mg I \sin(\theta)$$



Using  $x_1 := \theta$ ,  $x_2 := \dot{\theta} = \dot{x}_1$  and  $u := T_c/m I^2$  the system can be brought to standard form

$$\dot{x} = \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -\frac{g}{I}\sin(x_1) + u \end{bmatrix} = g(x, u)$$

Output equation depends on the measurement configuration, i.e. if  $\theta$  is measured then  $y = h(x, u) = x_1$ .

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#### 1. Models of Dynamic Systems

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LTI Continuous-Time State Space Models

Time-Invariant, Discrete-Time, State Space Models

## LTI Continuous-Time State Space Models (1/7)

$$\dot{x} = A^c x + B^c u$$
$$y = Cx + Du$$

$x \in \mathbb{R}^n$	state vector	$A^c \in \mathbb{R}^{n \times n}$	system matrix
$u \in \mathbb{R}^m$	input vector	$B^c \in \mathbb{R}^{n \times m}$	input matrix
$y \in \mathbb{R}^p$	output vector	$C \in \mathbb{R}^{p \times n}$	output matrix
		$D \in \mathbb{R}^{p \times m}$	throughput matrix

- Vast theory exists for the analysis and control synthesis of linear systems
- Exact solution (next slide)

## LTI Continuous-Time State Space Models (2/7)

#### Solution to linear ODEs

• Consider the ODE (written with explicit time dependence)  $\dot{x}(t) = A^c x(t) + B^c u(t)$  with initial condition  $x_0 := x(t_0)$ , then its solution is given by

$$x(t) = e^{A^c(t-t_0)}x_0 + \int_{t_0}^t e^{A^c(t-\tau)}Bu(\tau)d\tau$$

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where 
$$e^{A^c t} := \sum_{n=0}^{\infty} \frac{(A^c t)^n}{n!}$$

## LTI Continuous-Time State Space Models (3/7)

- Problem: Most physical systems are nonlinear but linear systems are much better understood
- Nonlinear systems can be well approximated by a linear system in a 'small' neighborhood around a point in state space
- **Idea:** Control keeps the system around some operating point → replace nonlinear by a linearized system around operating point

First order Taylor expansion of  $f(\cdot)$  around  $\bar{x}$ 

$$f(x) \approx f(\bar{x}) + \frac{\partial f}{\partial x^{\top}} \Big|_{x = \bar{x}} (x - \bar{x}), \text{ with } \frac{\partial f}{\partial x^{\top}} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \vdots & & & \vdots \\ \frac{\partial f_n}{\partial x_1} & \frac{\partial f_n}{\partial x_2} & \cdots & \frac{\partial f_n}{\partial x_n} \end{bmatrix}$$

### LTI Continuous-Time State Space Models (4/7)

#### Linearization

 $u_s$  keeps the system around stationary operating point  $x_s$  $\rightarrow \dot{x}_s = g(x_s, u_s) = 0, y_s = h(x_s, u_s)$ 

$$\dot{x} = \underbrace{g(x_s, u_s)}_{=0} + \underbrace{\frac{\partial g}{\partial x^{\top}} \Big|_{\substack{x = x_s \\ u = u_s}}}_{=\Delta x} \underbrace{(x - x_s)}_{=\Delta x} + \underbrace{\frac{\partial g}{\partial u^{\top}} \Big|_{\substack{x = x_s \\ u = u_s}}}_{=\Delta u} \underbrace{(u - u_s)}_{=\Delta u}$$

$$\Rightarrow \dot{x} - \underbrace{\dot{x}_s}_{=0} = \Delta \dot{x} = A^c \Delta x + B^c \Delta u$$

$$y = \underbrace{h(x_s, u_s)}_{y_s} + \underbrace{\frac{\partial h}{\partial x^{\top}} \Big|_{\substack{x = x_s \\ u = u_s}}}_{=C} (x - x_s) + \underbrace{\frac{\partial h}{\partial u^{\top}} \Big|_{\substack{x = x_s \\ u = u_s}}}_{=D} (u - u_s)$$

$$\Rightarrow \underline{\Delta y} = C \Delta x + D \Delta u$$

## LTI Continuous-Time State Space Models (5/7)

#### Linearization

- The linearized system is written in terms of **deviation** variables  $\Delta x$ ,  $\Delta u$ ,  $\Delta y$
- Linearized system is only a good approximation for 'small'  $\Delta x$ ,  $\Delta u$
- Subsequently, instead of  $\Delta x$ ,  $\Delta u$  and  $\Delta y$ , x, u and y are used for brevity

## LTI Continuous-Time State Space Models (6/7)

Example: Linearization of pendulum equations

$$\dot{x} = \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} x_2 \\ -\frac{g}{I}\sin(x_1) + u \end{bmatrix} = g(x, u)$$

$$y = x_1 = h(x, u)$$

**Case 1:** Want to keep the pendulum around  $x_s = [\pi/4, 0]^{\top} \rightarrow u_s = \frac{g}{l} \sin(\pi/4)$ 

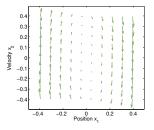
$$A^{c} = \frac{\partial g}{\partial x^{\top}}\Big|_{\substack{x = x_{s} \\ u = u_{s}}} = \begin{bmatrix} 0 & 1 \\ -\frac{g}{l}\cos(\pi/4) & 0 \end{bmatrix}, \quad B^{c} = \frac{\partial g}{\partial u^{\top}}\Big|_{\substack{x = x_{s} \\ u = u_{s}}} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

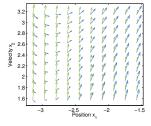
$$C = \frac{\partial h}{\partial x^{\top}}\Big|_{\substack{x = x_{s} \\ u = u_{s}}} = \begin{bmatrix} 1 & 0 \end{bmatrix}, \quad D = \frac{\partial h}{\partial u^{\top}}\Big|_{\substack{x = x_{s} \\ u = u_{s}}} = 0$$

## LTI Continuous-Time State Space Models (7/7)

**Case 2:** Want to keep the pendulum around  $x_s = \begin{bmatrix} 0 & 0 \end{bmatrix}^{\top}$ :

For feedback  $u=-x_2$  linearization results in  $\dot{x}=\begin{bmatrix}0&1\\-\frac{g}{l}&-1\end{bmatrix}x$ 





Gradient of nonlinear system: blue linearized system: green

Linearization provides good approximation for small angles and velocities.

## Time-Invariant, Discrete-Time, State Space Models

Discrete-time systems are described by difference equations

$$x(k+1) = g(x(k), u(k))$$
$$y(k) = h(x(k), u(k))$$

```
x \in \mathbb{R}^n state vector g(x, u) : \mathbb{R}^n \times \mathbb{R}^m \to \mathbb{R}^n system dynamics u \in \mathbb{R}^m input vector h(x, u) : \mathbb{R}^n \times \mathbb{R}^m \to \mathbb{R}^p output function y \in \mathbb{R}^p output vector
```

- Inputs and outputs of a discrete-time system are defined only at discrete time points, i.e. its inputs and outputs are sequences defined for k ∈ Z<sup>+</sup>
- Discrete time systems describe either
  - Inherently discrete systems, eg. bank savings account balance at the k-th month

$$x(k+1) = (1+\alpha)x(k) + u(k)$$

2. 'Transformed' continuous-time system

#### **Outline**

#### 1. Models of Dynamic Systems

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LTI Continuous-Time State Space Models

Time-Invariant, Discrete-Time, State Space Models

## Time-Invariant, Discrete-Time, State Space Models

- Vast majority of controlled systems not inherently discrete-time systems
- Controllers almost always implemented using microprocessors
- Finite computation time must be considered in the control system design
   → discretize the continuous-time system
- Discretization is the procedure of obtaining an 'equivalent' discrete-time system from a continuous-time system
- The discrete-time model describes the state of the continuous-time system only at particular instances  $t_k$ ,  $k \in \mathbb{Z}^+$  in time, where  $t_{k+1} = t_k + T_s$  and  $T_s$  is called the sampling time
- Usually  $u(t) = u(t_k) \ \forall t \in [t_k, t_{k+1})$  is assumed (and implemented)

## **Euler Discretization of Nonlinear, Time-Invariant Models**

Given CT model

$$\dot{x}^c(t) = g^c(x^c(t), u^c(t))$$
  
$$y^c(t) = h^c(x^c(t), u^c(t))$$

- Approximate  $\dot{x}^c(t) \approx \frac{x^c(t+T_s)-x^c(t)}{T_s} = \frac{x(k+1)-x(k)}{T_s}$
- $T_s$  is the sampling time
- With  $u(k) := u^c(t_0 + kT_s)$  the DT model is

$$x(k+1) = x(k) + T_s g^c(x(k), u(k)) = g(x(k), u(k))$$
$$y(k) = h^c(x(k), u(k)) = h(x(k), u(k))$$

 Under regularity assumptions, if T<sub>s</sub> is small and CT and DT have 'same' initial conditions and inputs, then outputs of CT and DT systems 'will be close'

## Example: Euler Discretization of the Nonlinear Pendulum Equations

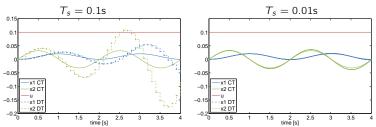
Using  $g/l = 10[s^{-2}]$  the nonlinear pendulum equations are given by

$$\dot{x} = \begin{bmatrix} x_2 \\ -10\sin(x_1) + u \end{bmatrix}$$

Discretizing the continuous time system using Euler we get the following discrete time system

$$x(k+1) = x(k) + T_s \begin{bmatrix} x_2(k) \\ -10\sin(x_1(k)) + u(k) \end{bmatrix}$$

Results for two different sampling times:



## **Euler Discretization of Linear, Time-Invariant Models**

Given CT model

$$\dot{x}(t) = A^{c}x(t) + B^{c}u(t)$$
$$y(t) = C^{c}x(t) + D^{c}u(t)$$

• The DT model obtained with Euler discretization is

$$x(k+1) = Ax(k) + Bu(k)$$
$$y(k) = Cx(k) + Du(k)$$

with 
$$A = I + T_s A^c$$
,  $B = T_s B^c$ ,  $C = C^c$ ,  $D = D^c$ .

There are a variety of discretization approaches (matlab: help c2d)

## **Exact Discretization of Linear Time-Invariant Models**

- Recall the solution of the ODE  $x(t) = e^{A^c(t-t_0)}x_0 + \int_{t_0}^t e^{A^c(t-\tau)}Bu(\tau)d\tau$
- Choose  $t_0 = t_k$  (hence  $x_0 = x(t_0) = x(t_k)$ ),  $t = t_{k+1}$  and use  $t_{k+1} t_k = T_s$  and  $u(t) = u(t_k) \ \forall t \in [t_k, t_{k+1})$

$$x(t_{k+1}) = e^{A^c T_s} x(t_k) + \int_{t_k}^{t_{k+1}} e^{A^c (t_{k+1} - \tau)} B^c d\tau u(t_k)$$

$$= \underbrace{e^{A^c T_s}}_{\triangleq A} x(t_k) + \underbrace{\int_{0}^{T_s} e^{A^c (T_s - \tau')} B^c d\tau'}_{\triangleq B} u(t_k)$$

$$= Ax(t_k) + Bu(t_k)$$

- We found the **exact** discrete-time model predicting the state of the continuous-time system at time  $t_{k+1}$  given  $x(t_k)$ ,  $k \in \mathbb{Z}_+$  under the assumption of a constant u(t) during a sampling interval
- $B = (A^c)^{-1}(A I)B^c$ , if  $A^c$  invertible

## **Exact Discretization of Linear Time-Invariant Models**

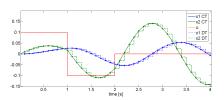
**Example**: Discretization of the linearized pendulum equations

Using  $g/l=10[s^{-2}]$  the pendulum equations linearized about  $x_s=\begin{bmatrix}\pi/4&0\end{bmatrix}^{\rm T}$  are given by

$$\dot{x}(t) = \begin{bmatrix} 0 & 1 \\ -10/\sqrt{2} & 0 \end{bmatrix} x(t) + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t)$$

Discretizing the continuous-time system using the definitions of A and B, and  $T_s=0.1$  s, we get the following discrete-time system

$$x(k+1) = \begin{bmatrix} 0.965 & 0.099 \\ -0.699 & 0.965 \end{bmatrix} x(k) + \begin{bmatrix} 0.005 \\ 0.100 \end{bmatrix} u(k)$$



### Solution of Linear Discrete Time Systems

• The discrete time linear system x(k+1) = Ax(k) + Bu(k)Given:

- An initial state x(k) at discrete time k
- An input sequence  $\{u(k), \ldots, u(k+N-1)\}$

Find the solution of the discrete time system at time k + N:

$$x(k+1) = Ax(k) + Bu(k)$$

$$x(k+2) = Ax(k+1) + Bu(k+1) = A(Ax(k) + Bu(k)) + Bu(k+1)$$

$$= A^{2}x(k) + ABu(k) + Bu(k+1)$$

$$x(k+3) = Ax(k+2) + Bu(k+2)$$

$$= A^{3}x(k) + A^{2}Bu(k) + ABu(k+1) + Bu(k+2)$$
:

$$x(k+N) = A^{N}x(k) + A^{N-1}Bu(k) + \dots + ABu(k+N-2) + Bu(k+N-1)$$
  
and therefore  $x(k+N) = A^{N}x(k) + \sum_{i=0}^{N-1} A^{i}Bu(k+N-1-i)$ 

⇒ Linear function of the initial state and the input sequence

### In Summary: We Work with Discrete Time Models

We will use:

Nonlinear Discrete Time Models

$$x(k+1) = g(x(k), u(k))$$
$$y(k) = h(x(k), u(k))$$

• or Linear Time-Invariant Discrete Time Models

$$x(k+1) = Ax(k) + Bu(k)$$
$$y(k) = Cx(k) + Du(k)$$

#### Discretization

We call **discretization** the procedure of obtaining an "equivalent" DT model from a CT one.

### **Discrete Time Systems: Recap**

- Discrete time models most suited for MPC
- Solution of discrete time model is a linear function of the initial state and the input sequence
- Zero-order-hold provides exact discretization for linear systems
- For general nonlinear systems only approximate discretization methods exist, such as Euler discretization, quality depends on sampling time

#### **Outline**

- 1. Models of Dynamic Systems
- 2. Analysis of LTI Discrete-Time Systems
- Analysis of Nonlinear Discrete-Time Systems

### **Analysis of LTI Discrete-Time Systems**

- Goal: Introduce the concepts of stability, controllability and observability
- From this point on we consider only discrete-time LTI systems for the rest of the section

### Coordinate Transformations (1/2)

• Consider again the system

$$x(k+1) = Ax(k) + Bu(k)$$
$$y(k) = Cx(k) + Du(k)$$

- Input-output behavior, i.e. the sequence  $\{y(k)\}_{k=0,1,2...}$  entirely defined by x(0) and  $\{u(k)\}_{k=0,1,2...}$
- Infinitely many choices of the state that yield the same input-output behavior
- Certain choices facilitate system analysis

## Coordinate Transformations (2/2)

• Consider the linear transformation  $\tilde{x}(k) = Tx(k)$  with  $\det(T) \neq 0$  (invertible)

$$T^{-1}\tilde{x}(k+1) = AT^{-1}\tilde{x}(k) + Bu(k)$$
$$y(k) = CT^{-1}\tilde{x}(k) + Du(k)$$

or

$$\tilde{x}(k+1) = \underbrace{TAT^{-1}}_{\tilde{A}} \tilde{x}(k) + \underbrace{TB}_{\tilde{B}} u(k)$$
$$y(k) = \underbrace{CT^{-1}}_{\tilde{C}} \tilde{x}(k) + \underbrace{D}_{\tilde{D}} u(k)$$

• Note: u(k) and y(k) are unchanged

#### **Outline**

## 2. Analysis of LTI Discrete-Time Systems Stability

Observability & Controllability

### Stability of Linear Systems (1/3)

Theorem: Asymptotic Stability of Linear Systems

The LTI system

$$x(k+1) = Ax(k)$$

is globally asymptotically stable

$$\lim_{k\to\infty} x(k) = 0, \forall x(0) \in \mathbb{R}^n$$

if and only if  $|\lambda_i| < 1$ ,  $\forall i = 1, \dots, n$  where  $\lambda_i$  are the eigenvalues of A.<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>for cont. time LTI systems  $\dot{x} = Ax$ , the condition is  $Re(\lambda_i) < 0$ 

## Stability of Linear Systems (2/3)

#### "Proof" of asymptotic stability condition

• Assume that A has n linearly independent eigenvectors  $e_1, \dots, e_n$  then the coordinate transformation  $\tilde{x}(k) = [e_1, \dots, e_n]^{-1}x(k) = Tx(k)$  transforms an LTI discrete-time system to

$$\tilde{x}(k+1) = TAT^{-1}\tilde{x}(k) = \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & 0 & \vdots \\ \vdots & 0 & \ddots & 0 \\ 0 & \cdots & 0 & \lambda_n \end{bmatrix} \tilde{x}(k) = \Lambda \tilde{x}(k)$$

• The state  $\tilde{x}(k)$  can be explicitly formulated as a function of  $\tilde{x}(0) = Tx(0)$ 

$$ilde{x}(k) = \Lambda^k ilde{x}(0) = egin{bmatrix} \lambda_1^k & 0 & \cdots & 0 \ 0 & \lambda_2^k & 0 & dots \ dots & 0 & \ddots & 0 \ 0 & \cdots & 0 & \lambda_n^k \end{bmatrix} ilde{x}(0)$$

## Stability of Linear Systems (3/3)

#### "Proof" of asymptotic stability condition

We thus have that

$$\begin{split} \tilde{x}(k) &= \Lambda^k \tilde{x}(0) \quad \Rightarrow \quad |\tilde{x}(k)| = |\Lambda^k \tilde{x}(0)| \quad \text{(component-wise)} \\ &\Rightarrow \quad |\tilde{x}(k)| = |\Lambda^k| \cdot |\tilde{x}(0)| \\ &\Rightarrow \quad |\tilde{x}_i(k)| = |\lambda_i^k| \cdot |\tilde{x}_i(0)| = |\lambda_i|^k \cdot |\tilde{x}_i(0)| \end{split}$$

- If any  $|\lambda_i| \geq 1$  then  $\lim_{k \to \infty} \tilde{x}(k) \neq 0$  for  $\tilde{x}(0) \neq 0$ . On the other hand if  $|\lambda_i| < 1 \ \forall i \in 1, \cdots$ , n then  $\lim_{k \to \infty} \tilde{x}(k) = 0$  and we have asymptotic stability
- If the system does not have *n* linearly independent eigenvectors it can not be brought into diagonal form and Jordan matrices have to be used for the proof but the assertions still hold

2. Analysis of LTI Discrete-Time Systems

Stability

Observability & Controllability

### Controllability (1/3)

• **Definition:** A system x(k+1) = Ax(k) + Bu(k) is **controllable**<sup>2</sup> if for any pair of states x(0),  $x^*$  there exists a finite time N and a control sequence  $\{u(0), \dots, u(N-1)\}$  such that  $x(N) = x^*$ , i.e.

$$x^* = x(N) = A^N x(0) + \begin{bmatrix} B & AB & \cdots & A^{N-1}B \end{bmatrix} \begin{bmatrix} u(N-1) \\ u(N-2) \\ \vdots \\ u(0) \end{bmatrix}$$

• It follows from the **Cayley-Hamilton** theorem that  $A^k$  can be expressed as linear combinations of  $A^i$ ,  $i \in 0, 1, \cdots, n-1$  for  $k \ge n$ . Hence for all N > n

range 
$$[B \ AB \ \cdots A^{N-1}B]$$
 = range  $[B \ AB \ \cdots A^{n-1}B]$ 

<sup>&</sup>lt;sup>2</sup>A discrete-time system is controllable to the origin if for any state x(0), there exists a finite time N and a control sequence  $\{u(0), \dots, u(N-1)\}$  such that x(N) = 0.

### Controllability (2/3)

- If the system cannot be controlled to  $x^*$  in n steps, then it cannot in an arbitrary number of steps
- Define the **controllability matrix**  $C = [B \ AB \ \cdots A^{n-1}B]$
- The system is controllable if

$$C\begin{bmatrix} u(n-1) \\ u(n-2) \\ \vdots \\ u(0) \end{bmatrix} = x^* - A^n x(0)$$

has a solution for all right-hand sides (RHS)

- $\bullet$  From linear algebra: solution exists for all RHS iff n columns of  ${\cal C}$  are linearly independent
- ⇒ Necessary and and sufficient condition for controllability is

$$rank(\mathcal{C}) = n$$

# Controllability (3/3)

#### Remarks

- Another related concept is stabilizability
- A system is called **stabilizable** if it there exists an input sequence that returns the state to the origin asymptotically, starting from an arbitrary initial state
- A system is stabilizable iff all of its uncontrollable modes are stable
- Stabilizability can be checked using the following condition

if rank 
$$([\lambda_i I - A \mid B]) = n \quad \forall \lambda_i \in \Lambda_A^+ \Rightarrow (A, B)$$
 is stabilizable

where  $\Lambda_A^+$  is the set of all eigenvalues of A lying on or outside the unit circle.

Controllability implies stabilizability

# Observability (1/3)

Consider the following system with zero input

$$x(k+1) = Ax(k)$$
$$y(k) = Cx(k)$$

• **Definition:** A system is said to be **observable** if there exists a finite N such that for every x(0) the measurements  $y(0), y(1), \dots, y(N-1)$  uniquely distinguish the initial state x(0)

# Observability (2/3)

Question of uniqueness of the linear equations

$$\begin{bmatrix} y(0) \\ y(1) \\ \vdots \\ y(N-1) \end{bmatrix} = \begin{bmatrix} C \\ CA \\ \vdots \\ CA^{N-1} \end{bmatrix} x(0)$$

- As previously we can replace N by n wlog. (Cayley-Hamilton)
- Define  $\mathcal{O} = \begin{bmatrix} C^{\top} & (CA)^{\top} & \cdots & (CA^{n-1})^{\top} \end{bmatrix}^{\top}$
- ullet From linear algebra: solution is unique iff the n columns of  ${\cal O}$  are linearly independent
- $\Rightarrow$  Necessary and sufficient condition for observability of system (A, C) is

$$rank(\mathcal{O}) = n$$

# Observability (3/3)

#### Remarks

- Another related concept is detectability
- A system is called **detectable** if it possible to construct from the
  measurement sequence a sequence of state estimates that converges to
  the true state asymptotically, starting from an arbitrary initial estimate
- A system is detectable iff all of its unobservable modes are stable
- Detectability can be checked using the following condition

if rank 
$$([A' - \lambda_i I \mid C']) = n \quad \forall \lambda_i \in \Lambda_A^+ \Rightarrow (A, C)$$
 is detectable

where  $\Lambda_A^+$  is the set of all eigenvalues of A lying on or outside the unit circle.

Observability implies detectability

- 1. Models of Dynamic Systems
- 2. Analysis of LTI Discrete-Time Systems
- 3. Analysis of Nonlinear Discrete-Time Systems

### 3. Analysis of Nonlinear Discrete-Time Systems

### Stability

Lyapunov Stability of LTI Discrete-Time Systems

Example

## Stability of Nonlinear Systems (1/5)

- For nonlinear systems there are many definitions of stability.
- Informally, we define a system to be stable in the sense of Lyapunov, if it stays in any arbitrarily small neighborhood of the origin when it is disturbed slightly.
- In the following we always mean "stability" in the sense of Lyapunov.
- We consider first the stability of a nonlinear, time-invariant, discrete-time system

$$x(k+1) = g(x(k)) \tag{1}$$

with an equilibrium point at 0, i.e. g(0) = 0.

- Note that system (1) encompasses any open- or closed-loop autonomous system.
- We will then derive simpler stability conditions for the specific case of LTI systems.
- Note that always stability is a property of an equilibrium point of a system.

# Stability of Nonlinear Systems (2/5)

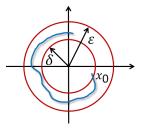
#### **Definitions**

Formally, the equilibrium point x = 0 of a system (1) is

• Lyapunov stable if for every  $\epsilon>0$  there exists a  $\delta(\epsilon)$  such that

$$||x(0)|| < \delta(\epsilon) \to ||x(k)|| < \epsilon, \forall k \ge 0$$

• unstable otherwise.



An equilibrium point x = 0 of system (1) is

• asymptotically stable in  $\Omega \subseteq \mathbb{R}^n$  if it is Lyapunov stable and attractive, i.e.

$$\lim_{k\to\infty} x(k) = 0, \ \forall x(0) \in \Omega$$

• **globally asymptotically stable** if it is asymptotically stable and  $\Omega = \mathbb{R}^n$ 

## Stability of Nonlinear Systems (3/5)

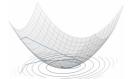
### Lyapunov functions

- We can show stability by constructing a **Lyapunov function**
- Idea: A mechanical system is asymptotically stable when the total mechanical energy is decreasing over time (friction losses). A Lyapunov function is a system theoretic generalization of energy

#### Definition: Lyapunov function

Consider the equilibrium point  $x_{eq}=0$  of system (1). Let  $\Omega\subset\mathbb{R}^n$  be a closed and bounded set containing the origin. A function  $V:\mathbb{R}^n\to\mathbb{R}$ , continuous at the origin, finite for every  $x\in\Omega$ , and such that

$$V(0) = 0 \text{ and } V(x) > 0, \ \forall x \in \Omega \setminus \{0\}$$
$$V(g(x)) - V(x) \le -\alpha(x) \ \forall x \in \Omega \setminus \{0\}$$



where  $\alpha:\mathbb{R}^n \to \mathbb{R}$  is continuous positive definite,

is called a Lyapunov function.

### Stability of Nonlinear Systems (4/5)

#### Lyapunov theorem

### Theorem: Lyapunov stability (asymptotic stability)

If a system (1) admits a Lyapunov function V(x), then  $x_{eq} = 0$  is **asymptotically stable** in  $\Omega$ .

### Theorem: Lyapunov stability (global asymptotic stability)

If a system (1) admits a Lyapunov function V(x) that additionally satisfies

$$||x|| \to \infty \Rightarrow V(x) \to \infty$$

then x = 0 is globally asymptotically stable.

# Stability of Nonlinear Systems (5/5)

#### Remarks

- Note that the Lyapunov theorems only provide sufficient conditions
- Lyapunov theory is a powerful concept for proving stability of a control system, but for general nonlinear systems it is usually difficult to find a Lyapunov function
- Lyapunov functions can sometimes be derived from physical considerations
- One common approach:
  - Decide on **form** of Lyapunov function (e.g., quadratic)
  - Search for parameter values e.g. via optimization so that the required properties hold
- For linear systems there exist constructive theoretical results on the existence of a quadratic Lyapunov function

3. Analysis of Nonlinear Discrete-Time Systems

Stability

Lyapunov Stability of LTI Discrete-Time Systems

Example

### Global Lyapunov Stability of Linear Systems (1/3)

• Consider the linear system

$$x(k+1) = Ax(k) \tag{2}$$

- Take  $V(x) = x^{\top} P x$  with P > 0 (positive definite) as a candidate Lyapunov function. It satisfies V(0) = 0, V(x) > 0 and  $||x|| \to \infty \Rightarrow V(x) \to \infty$ .
- Check 'energy decrease' condition

$$V(Ax(k)) - V(x(k)) = x^{\top}(k)A^{\top}PAx(k) - x^{\top}(k)Px(k)$$
$$= x^{\top}(k)(A^{\top}PA - P)x(k) \le -\alpha(x(k))$$

• We can choose  $\alpha(x(k)) = x^{\top}(k)Qx(k)$ , Q > 0. Hence, the condition can be satisfied if a P > 0 can be found that solves the **discrete-time Lyapunov equation** 

$$A^{\top}PA - P = -Q, \quad Q > 0. \tag{3}$$

# Global Lyapunov Stability of Linear Systems (2/3)

#### Theorem: Existence of solution to the DT Lyapunov equation

The discrete-time Lyapunov equation (3) has a unique solution P > 0 if and only if A has all eigenvalues inside the unit circle, i.e. if the system x(k+1) = Ax(k) is stable.

- Therefore, for LTI systems global asymptotic Lyapunov stability is not only sufficient but also necessary, and it agrees with the notion of stability based on eigenvalue location.
- Note that stability is always "global" for linear systems.

# Global Lyapunov Stability of Linear Systems (3/3)

### Property of P

- The matrix P can also be used to determine the infinite horizon cost-to-go for an asymptotically stable autonomous system x(k+1) = Ax(k) with a quadratic cost function determined by Q.
- More precisely, defining  $\Psi(x(0))$  as

$$\Psi(x(0)) = \sum_{k=0}^{\infty} x(k)^{\top} Q x(k) = \sum_{k=0}^{\infty} x(0)^{\top} (A^k)^{\top} Q A^k x(0)$$
 (4)

we have that

$$\Psi(x(0)) = x(0)^{\top} Px(0). \tag{5}$$

#### "Proof"

- Define  $H_k := (A^k)^\top Q A^k$  and  $P := \sum_{k=0}^{\infty} H_k$  (limit of the sum exists because the system is assumed asymptotically stable).
- We have that  $A^{\top}H_kA = (A^{k+1})^{\top}QA^{k+1} = H_{k+1}$ .
- Thus

$$A^{T}PA = \sum_{k=0}^{\infty} A^{T}H_{k}A = \sum_{k=0}^{\infty} H_{k+1} = \sum_{k=1}^{\infty} H_{k} = P - H_{0} = P - Q.$$

### 3. Analysis of Nonlinear Discrete-Time Systems

Stability

Lyapunov Stability of LTI Discrete-Time Systems

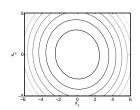
Example

- Consider the discrete time system  $x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k)$  with  $u(k) = Kx(k) = -\begin{bmatrix} 0.1160 & 0.5385 \end{bmatrix} x(k)$
- We choose Q = I and solve the discrete time Lyapunov equation  $(A + BK)^{\top} P(A + BK) P = -Q$ :

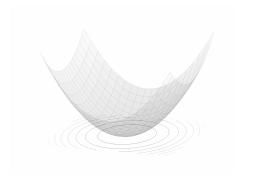
$$P = \begin{bmatrix} 0.3135 & 0.0129 \\ 0.0129 & 0.2257 \end{bmatrix}$$

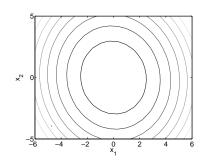
• Since  $V(x) = x^{\top} P x$  is a quadratic function, all level sets are ellipsoids with shape matrix P



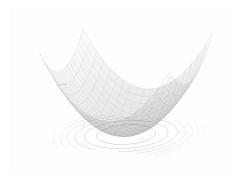


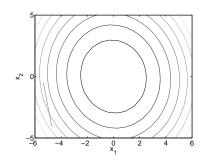
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- Closed-loop simulation:



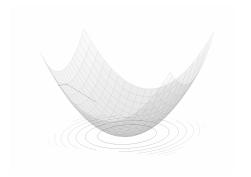


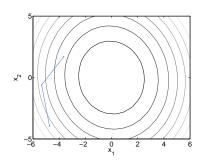
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- Consider the discrete time system  $x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k)$  with  $u(k) = Kx(k) = -\begin{bmatrix} 0.1160 & 0.5385 \end{bmatrix} x(k)$
- Closed-loop simulation:





- Consider the discrete time system  $x(k+1) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} x(k) + \begin{bmatrix} 1 \\ 0.5 \end{bmatrix} u(k)$  with  $u(k) = Kx(k) = -\begin{bmatrix} 0.1160 & 0.5385 \end{bmatrix} x(k)$
- Closed-loop simulation:

