



# Lecture 6 Least Squares

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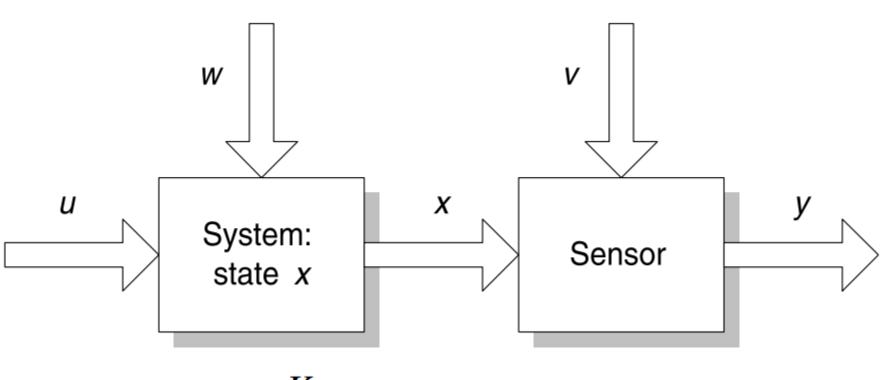
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- References for Least Squares
  - [1] Cleve Moler, Numerical Computing with MATLAB, Society for Industrial and Applied Mathematics, 2004. Chapter 5
  - [2] Timothy Sauer, Numerical analysis (2nd ed.), Pearson Education, 2012. Chapter 4
  - [3] Stephen Boyd & Lieven Vandenberghe, Introduction to Applied Linear Algebra, Cambridge University Press, 2018.



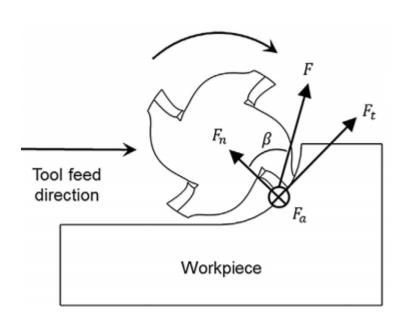
Motivation: System Parameter Identification

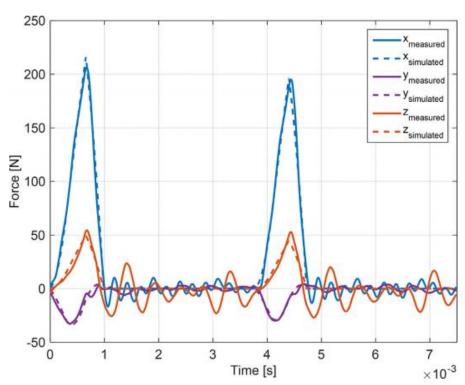


$$G(s) = \frac{K_M}{a_2 s^2 + a_1 s + a_0} e^{-sh}$$



#### **Motivation: Identification of force model coefficients**





$$\bar{F}_{X} = \left\{ \frac{N_{t}bf_{t}}{8\pi} \left[ -k_{tc}\cos(2\phi) + k_{nc}(2\phi - \sin(2\phi)) \right] + \frac{N_{t}b}{2\pi} \left[ k_{te}\sin(\phi) - k_{ne}\cos(\phi) \right] \right\}_{\phi}^{\phi_{e}}$$

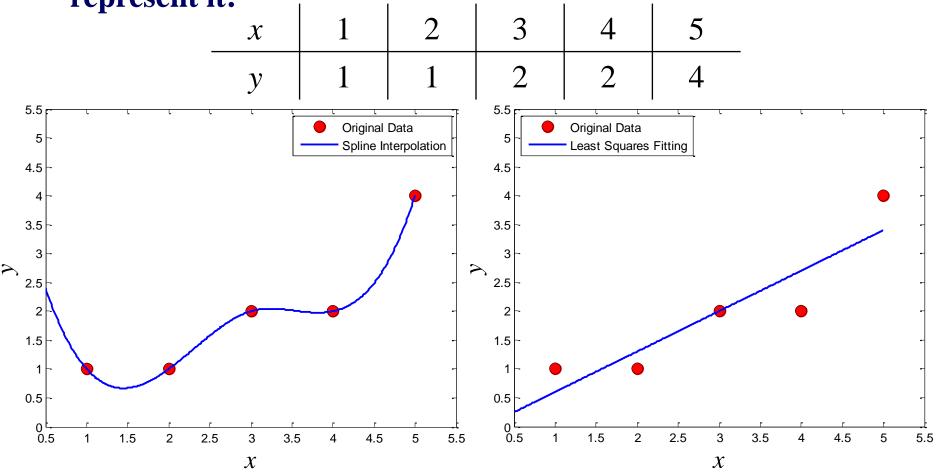
 $k_{tc}$ ,  $k_{nc}$ ,  $k_{te}$ ,  $k_{ne}$ 



Motivation: Interpolation VS. Least Squares Fitting

Consider the experimental data below and find a way to best

represent it:





- Motivation: Interpolation VS. Least Squares Fitting
  - Interpolation means fitting some function to given data so that the function has the same values as the given data.
  - Least Squares Fitting is to derive a single curve that represents the general trend of the data. The curve is designed to follow the pattern of the points taken as a group. Any individual data point may be incorrect, we make no effort to intersect every point.



- ☐ Linear Least Squares
  - > The Normal Equation
  - > QR Factorization
- Nonlinear Least Squares
  - **➤** Gauss–Newton Method
  - > Levenberg-Marquardt Method



#### The Normal Equation: Basic Idea

Consider the following three equations in two unknowns:

$$x_{1} + x_{2} = 2$$

$$x_{1} - x_{2} = 1$$

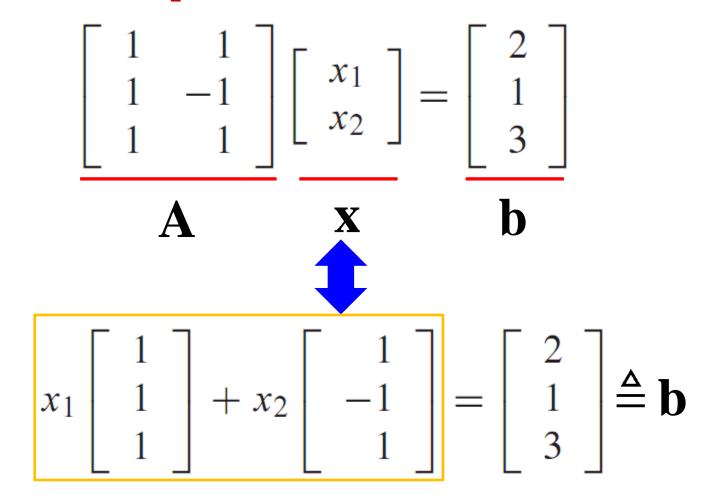
$$x_{1} + x_{2} = 3$$

$$Ax = b$$

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_{1} \\ x_{2} \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$



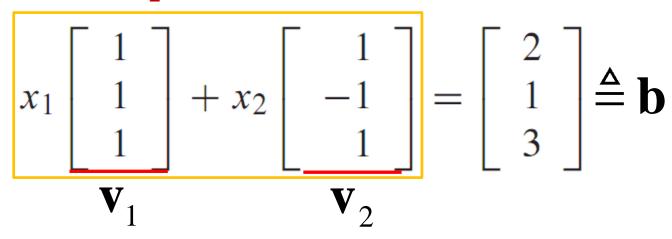
#### The Normal Equation: Basic Idea



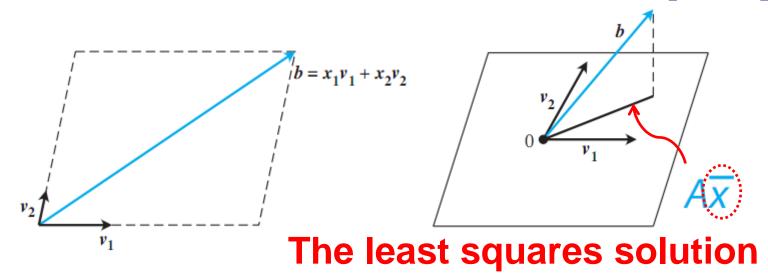
Combinations of two three-dimensional vectors



The Normal Equation: Basic Idea



Combinations of two three-dimensional vectors  $v_1$  and  $v_2$ 

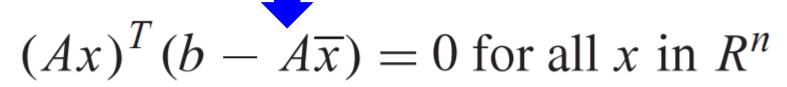


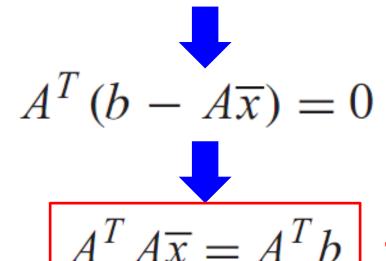


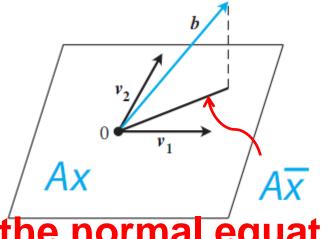
The Normal Equation: Basic Idea

Search for a formula for  $\bar{x}$ 

$$(b - A\overline{x}) \perp \{Ax | x \in R^n\}$$









#### The Normal Equation: Example 1

Consider the following three equations in two unknowns:

$$x_1 + x_2 = 2$$

$$x_1 - x_2 = 1 \Rightarrow A = \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$

$$x_1 + x_2 = 3$$

$$A^{T} A = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$$

$$A^T b = \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$$



#### The Normal Equation: Example 1

Consider the following three equations in two unknowns:

$$x_1 + x_2 = 2$$

$$x_1 - x_2 = 1 \longrightarrow A = \begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$

$$x_1 + x_2 = 3$$

The normal equations:

$$\begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \end{bmatrix} \longrightarrow \overline{x} = \begin{bmatrix} \frac{7}{4} \\ \frac{3}{4} \end{bmatrix}$$



#### The Normal Equation: Example 1

Substituting the least squares solution into the original problem yields:

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \frac{7}{4} \\ \frac{3}{4} \end{bmatrix} = \begin{bmatrix} 2.5 \\ 1 \\ 2.5 \end{bmatrix} \neq \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$

The residual of the least squares solution:

$$r = b - A\overline{x} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} - \begin{bmatrix} 2.5 \\ 1 \\ 2.5 \end{bmatrix} = \begin{bmatrix} -0.5 \\ 0.0 \\ 0.5 \end{bmatrix}$$



The Normal Equation: the size of the residual

The 2-norm of the residual vector:

$$||r||_2 = \sqrt{r_1^2 + \dots + r_m^2}$$

The squared error:

$$SE = r_1^2 + \dots + r_m^2$$

The root mean squared error:

RMSE = 
$$\sqrt{SE/m} = \sqrt{(r_1^2 + \dots + r_m^2)/m}$$



The Normal Equation: the size of the residual
The 2-norm of the residual vector:

$$||r||_2 = \sqrt{r_1^2 + \dots + r_m^2}$$

The least squares solution of a linear system of equations Ax = b minimizes the Euclidean norm of the residual

$$||Ax - b||_2$$



The Normal Equation: General Procedure

Given a set of m data points  $(t_1, y_1), \dots, (t_m, y_m)$ .

STEP 1. Choose a model. Identify a parameterized model, such as  $y = c_1 + c_2t$ ,  $y = c_1 + c_2t + c_3t^2$ 

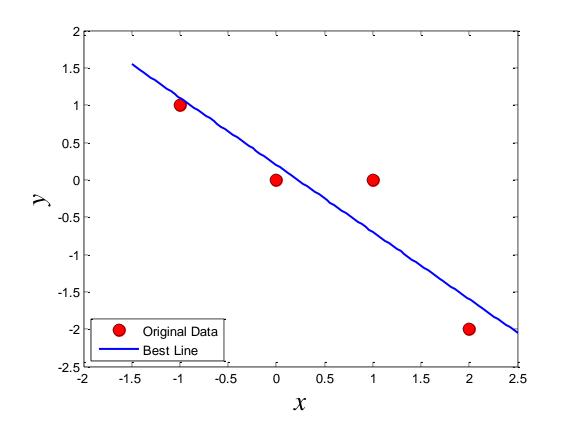
STEP 2. Force the model to fit the data. Substitute the data points into the model, resulting in a system Ax = b

STEP 3. Solve the normal equations. The least squares solution will be found as the solution to the system of normal equations  $A^{T}Ax = A^{T}b$ 



#### The Normal Equation: Example 2

Find the best line and best parabola for the four data points (-1,1), (0,0), (1,0), (2,-2).



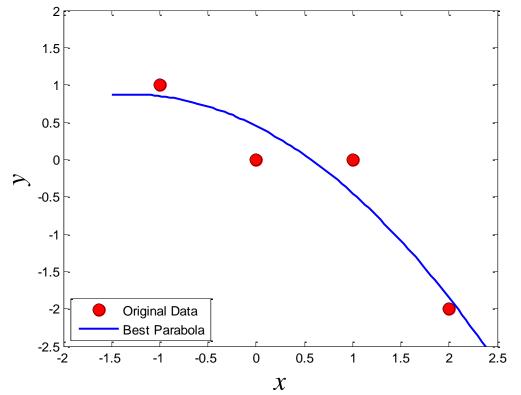
$$y = c_1 + c_2 t$$
  
=  $0.2 - 0.9t$ 

The squared error: SE = 0.7



#### The Normal Equation: Example 2

Find the best line and best parabola for the four data points (-1,1), (0,0), (1,0), (2,-2).



$$y = c_1 + c_2t + c_3t^2$$
$$= 0.45 - 0.65t - 0.25t^2$$

The squared error: SE = 0.45



#### The Normal Equation: Example 3

Let  $x_1 = 2.0$ ,  $x_2 = 2.2$ ,  $x_3 = 2.4$ ,...,  $x_{11} = 4.0$  be equally spaced points in [2,4], and set

$$y_i = 1 + x_i + x_i^2 + x_i^3 + x_i^4 + x_i^5 + x_i^6 + x_i^7$$
  
for  $1 \le i \le 11$ .

Use the normal equations to find the least squares polynomial

$$P(x) = c_1 + c_2 x + \cdots + c_8 x^7$$

fitting the  $(x_i, y_i)$ .



The Normal Equation: Example 3

 $x_NE = (A'*A)\backslash(A'*b)$ 

x\_backslash = A\b

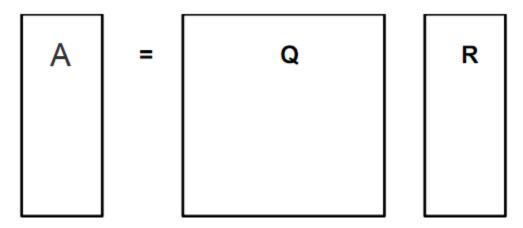
x NE =4.985448776320641 -8.842392139312931 11.312052465639942 -4.942514793003778 3.034575762766727 0.586051762312912 1.046351797098351 0.997795828974419

x backslash = 1.000000015989120 0.999999965715620 1.00000030766503 0.999999985089027 1.000000004186126 0.99999999326902 1.00000000056217 0.99999999998201



QR Factorization: Basic Idea

To find the least squares solution without forming the normal equations.



R is the same size as A and Q is a square matrix with as many rows as A. The letter Q is a substitute for the letter O in orthogonal and the letter R is for right triangular matrix.



QR Factorization: Basic Idea

To find the least squares solution without forming the normal equations.

To minimize 
$$||Ax - b||_2$$

$$||QRx - b||_2$$

$$||Qx||_2 = ||x||_2 \longrightarrow ||Rx - Q^T b||_2$$



#### Least squares by QR factorization: Procedure

Given the  $m \times n$  inconsistent system

$$Ax = b$$
,

find the full QR factorization A = QR and set

$$\hat{R} = \text{upper } n \times n \text{ submatrix of } R$$
  
 $\hat{d} = \text{upper } n \text{ entries of } d = Q^T b$ 

Solve  $\hat{R}\overline{x} = \hat{d}$  for least squares solution  $\overline{x}$ .



Least squares by QR factorization: Example 3

Let  $x_1 = 2.0$ ,  $x_2 = 2.2$ ,  $x_3 = 2.4$ ,...,  $x_{11} = 4.0$  be equally spaced points in [2,4], and set

$$y_i = 1 + x_i + x_i^2 + x_i^3 + x_i^4 + x_i^5 + x_i^6 + x_i^7$$

for  $1 \le i \le 11$ .

Use the normal equations to find the least squares polynomial

$$P(x) = c_1 + c_2 x + \cdots + c_8 x^7$$

fitting the  $(x_i, y_i)$ .



#### Least squares by QR factorization: Example 3

$$x_NE = (A'*A)(A'*b)$$

```
[Q,R]=qr(A);d=Q'*b;
 x_qr=R(1:8,:)d(1:8)
```

```
x_qr =
 0.999999837023661
 1.000000399264445
 0.999999585059873
 1.000000237157606
 0.999999919481018
 1.000000016242281
 0.999999998197170
 1.00000000084963
```



How QR factorization? Basic Idea

$$(A_1|\cdots|A_n)=(q_1|\cdots|q_m)$$

$$\begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ r_{22} & \cdots & r_{2n} \end{bmatrix}$$

$$\vdots & \vdots & \vdots \\ 0 & \cdots & 0 \end{bmatrix}$$

A is  $m \times n$ 

Q is an orthogonal square matrix with  $m \times m$ R is the upper triangular matrix with  $m \times n$ 



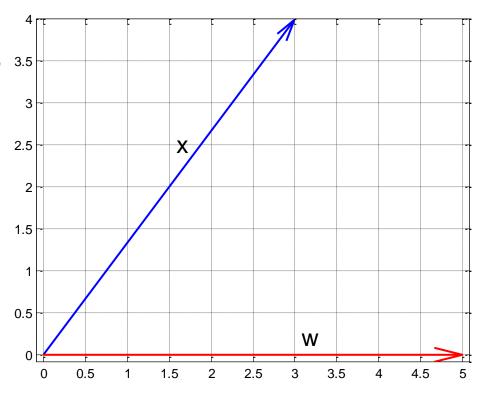
Mow QR factorization? A Simple Example

Given a vector x in the plane, to relocate it to a vector w of equal length, e.g.,

$$x = [3, 4]$$
 and  $w = [5, 0]$  3.5

How to find a matrix *H*, such that

$$Hx = w$$





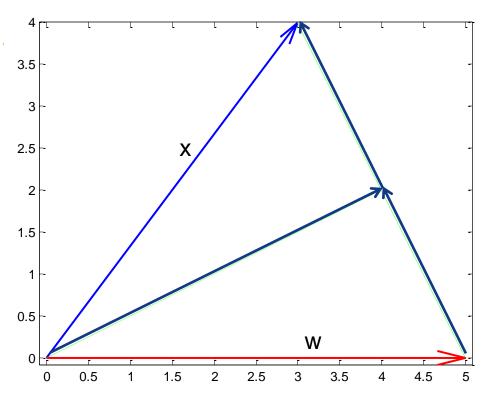
How QR factorization? A Simple Example

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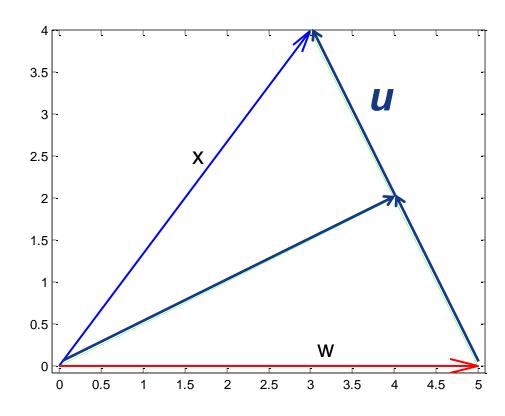
Mow QR factorization? A Simple Example

$$x = [3, 4] \text{ and } w = [5, 0]$$

$$v = x - w$$

$$e = \frac{v}{\sqrt{v^T v}}$$

$$u = e(e \cdot x) = \frac{v}{v^T v}(v^T x)$$





How QR factorization? A Simple Example

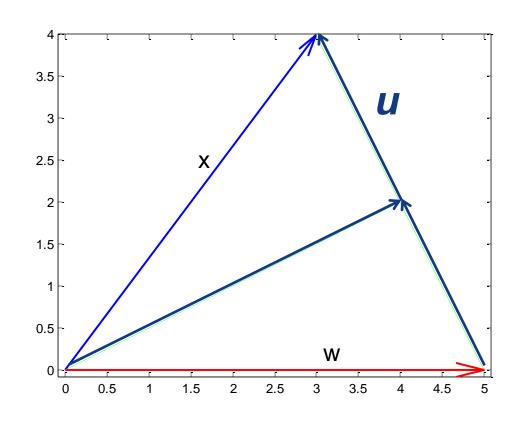
$$x = [3, 4] \text{ and } w = [5, 0]$$

$$v = x - w$$

$$u = \frac{vv^{T}}{v^{T}v} x \triangleq Px$$

$$x - 2Px = w$$

$$H = I - 2P$$





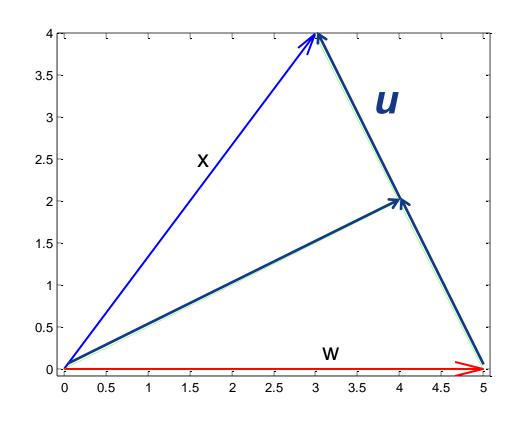
How QR factorization? A Simple Example

$$x = [3, 4]$$
 and  $w = [5, 0]$ .

$$P = \begin{bmatrix} 0.2 & -0.4 \\ -0.4 & 0.8 \end{bmatrix}$$

$$H = \begin{bmatrix} 0.6 & 0.8 \\ 0.8 & -0.6 \end{bmatrix}$$

$$Hx = \begin{bmatrix} 5 \\ 0 \end{bmatrix} = w$$



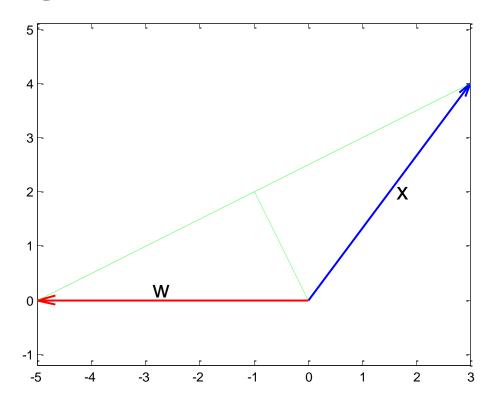


How QR factorization? A Simple Example

$$x = [3, 4], w = [-5, 0]$$

$$H = \begin{bmatrix} -0.6000 & -0.8000 \\ -0.8000 & 0.6000 \end{bmatrix}$$

$$Hx = \begin{bmatrix} -5 \\ 0 \end{bmatrix} = w$$





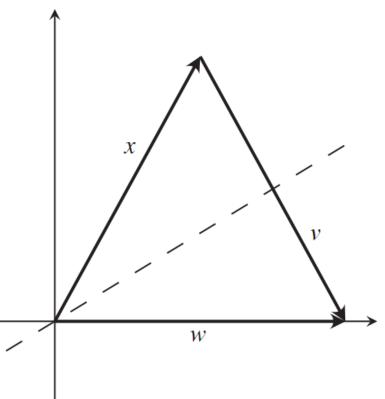
How QR factorization? Householder reflector

A Householder reflector is an orthogonal matrix that reflects all m-vectors through an m-1 dimensional plane.

Given a vector x, to relocate to a vector w of equal length

**Householder reflectors:** 

$$Hx = w$$





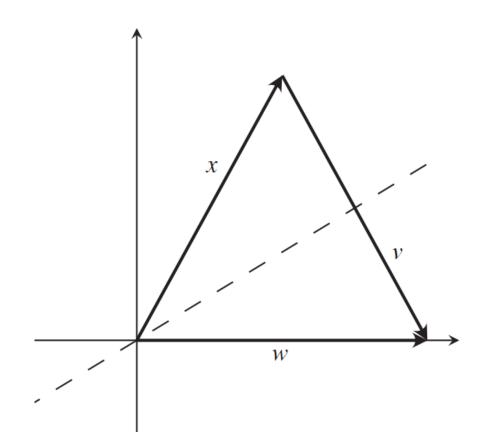
#### Householder Reflector: Basic Idea

Assume that x and w are vectors of the same Euclidean length,

$$||x||_2 = ||w||_2$$

Then w - x and w + x are perpendicular.

$$(w - x)^{T} (w + x)$$
  
=  $||w||^{2} - ||x||^{2}$   
= 0





#### Householder Reflector: Basic Idea

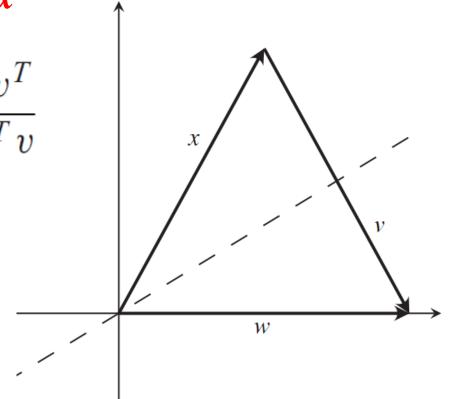
Assume that x and w are vectors of the same Euclidean length,  $||x||_2 = ||w||_2$ 



Projection matrix 
$$P = \frac{vv^T}{v^Tv}$$

#### Householder reflector

$$H = I - 2P$$





#### Householder Reflector: Basic Idea

Assume that x and w are vectors of the same Euclidean length,  $||x||_2 = ||w||_2$ 

Projection matrix 
$$P = \frac{vv^T}{v^Tv}$$

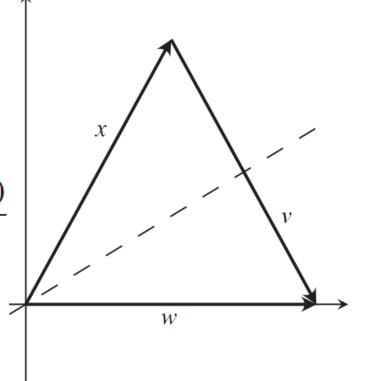
$$Hx = x - 2Px$$

$$= w - v - \frac{2vv^Tx}{v^Tv}$$

$$= w - v - \frac{vv^Tx}{v^Tv} - \frac{vv^T(w - v)}{v^Tv}$$

$$= w - \frac{vv^T(w + x)}{v^Tv}$$

$$= w$$





#### Householder Reflector: Theory

Assume that x and w are vectors of the same Euclidean length,

$$||x||_2 = ||w||_2$$

and define the vector v = w - x. Then

$$H = I - 2vv^T/v^Tv$$

is a symmetric and orthogonal matrix and Hx = w.



Householder Reflector: Theory

Projection matrix 
$$P = \frac{vv^T}{v^Tv}$$
,  $P^2 = P$ 

$$H = I - 2vv^T/v^Tv$$

is a symmetric and orthogonal matrix and Hx = w, i.e.,

$$H^{T}H = HH = (I - 2P)(I - 2P)$$
  
=  $I - 4P + 4P^{2}$   
=  $I$ .



QR Factorization Using Householder Reflector

Given a matrix A, to write it in the form A = QR

Let  $x_1$  be the first column of A

Let  $w = \pm (||x_1||_2, 0, ..., 0)$  be a vector along the first coordinate axis of identical Euclidean length





QR Factorization Using Householder Reflector

Given a matrix A, to write it in the form A = QR

Let  $x_2$  be the lower m-1 entries in column 2 of  $H_1A$ Let  $w_2$  be  $\pm (||x_2||_2, 0, ..., 0)$ 



#### Householder reflector $\hat{H}_2$

$$\begin{pmatrix}
1 & 0 & 0 & 0 \\
0 & & & \\
0 & & \hat{H}_2 & \\
0 & & \times & \times \\
0 & & \times & \times
\end{pmatrix} = \begin{pmatrix}
\times & \times & \times \\
0 & \times & \times \\
0 & 0 & \times \\
0 & 0 & \times
\end{pmatrix}$$

 $H_2 \qquad H_2H_1A$ 



QR Factorization Using Householder Reflector

Given a matrix A, to write it in the form A = QR

One more step gives



Householder reflector  $\hat{H}_3$ 

$$\begin{bmatrix}
1 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & \hat{H}_{3}
\end{bmatrix}
\begin{pmatrix}
\times & \times & \times & \times \\
0 & \times & \times \\
0 & 0 & \times \\
0 & 0 & \times
\end{pmatrix} = \begin{bmatrix}
\times & \times & \times \\
0 & \times & \times \\
0 & 0 & \times \\
0 & 0 & 0
\end{bmatrix}$$

 $H_3H_2H_1A = R$ 



QR Factorization Using Householder Reflector

Given a matrix A, to write it in the form A = QR

One more step gives



Householder reflector  $\hat{H}_3$ 

$$\begin{pmatrix}
1 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 \\
0 & 0 & & \\
0 & 0 & & \hat{H}_3
\end{pmatrix}
\begin{pmatrix}
\times & \times & \times \\
0 & \times & \times \\
0 & 0 & \times \\
0 & 0 & \times
\end{pmatrix} = \begin{pmatrix}
\times & \times & \times \\
0 & \times & \times \\
0 & 0 & \times \\
0 & 0 & 0
\end{pmatrix}$$

$$Q = H_1 H_2 H_3$$

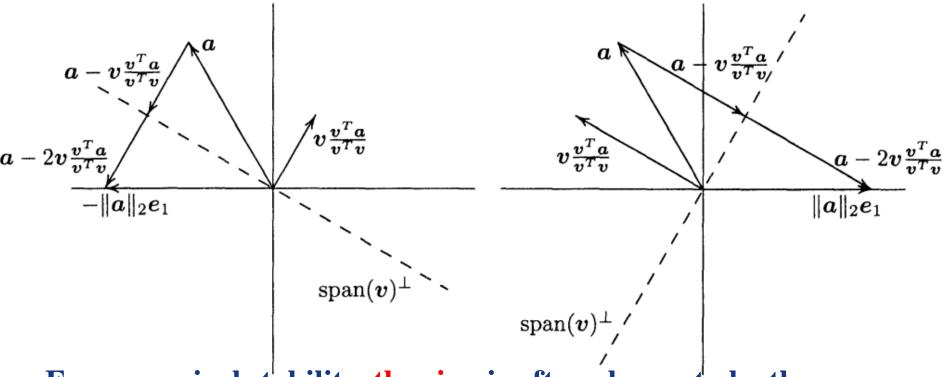


$$H_3H_2H_1A = R$$



Householder Reflector: More Details

Geometric Interpretation of Householder Reflector



For numerical stability, the sign is often chosen to be the opposite of the sign of the first component of a to avoid the possibility of subtracting nearly equal numbers when forming v.



Householder QR Factorization: Procedure

Given a matrix A, to write it in the form A = QR

```
{ loop over columns }
for k=1 to n
      \alpha_k = -\operatorname{sign}(a_{kk})\sqrt{a_{kk}^2 + \dots + a_{mk}^2}
\mathbf{v}_k = \begin{bmatrix} 0 & \dots & 0 & a_{kk} & \dots & a_{mk} \end{bmatrix}^T - \alpha_k \mathbf{e}_k
                                                                                     { compute Householder
                                                                                            vector for current col }
      \beta_k = \boldsymbol{v}_k^T \boldsymbol{v}_k
                                                                                     { skip current column
       if \beta_k = 0 then
                                                                                            if it's already zero }
              continue with next k
                                                                                     { apply transformation
       for j = k to n
                                                                                            to remaining
             \gamma_j = \boldsymbol{v}_k^T \boldsymbol{a}_i
                                                                                            submatrix }
             \mathbf{a}_j = \mathbf{a}_j - (2\gamma_j/\beta_k)\mathbf{v}_k
       end
end
```



#### QR Factorization: Example 4

Use Householder reflectors to find the QR factorization of

$$A = \begin{bmatrix} 3 & 1 \\ 4 & 3 \end{bmatrix} \longrightarrow A = \begin{bmatrix} 0.6 & 0.8 \\ 0.8 & -0.6 \end{bmatrix} \begin{bmatrix} 5 & 3 \\ 0 & -1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & -4 \\ 2 & 3 \\ 2 & 2 \end{bmatrix}$$

$$= \begin{bmatrix} 1/3 & -14/15 & -2/15 \\ 2/3 & 1/3 & -2/3 \\ 2/3 & 2/15 & 11/15 \end{bmatrix} \begin{bmatrix} 3 & 2 \\ 0 & 5 \\ 0 & 0 \end{bmatrix}$$



#### Motivation: Example 5

Use model linearization to find the best least squares exponential fit

$$y = c_1 e^{c_2 t}$$

to the following world automobile supply data:

year	cars $(\times 10^6)$
1950	53.05
1955	73.04
1960	98.31
1965	139.78
1970	193.48
1975	260.20
1980	320.39



Motivation: Example 5

$$y = c_1 e^{c_2 t}$$

$$\begin{array}{c} & & \text{applying the natural logarithm} \\ \ln y = \ln(c_1 e^{c_2 t}) = \ln c_1 + c_2 t \\ & & \downarrow c_1 = e^k \\ \ln y = k + c_2 t \end{array}$$

Now both coefficients k and  $c_2$  are linear in the model.



#### Motivation: Example 5

Use model linearization to find the best least squares exponential fit

$$y = c_1 e^{c_2 t}$$

$$y = 54.03e^{0.06152t}$$

The RMSE in log space: RMSE = 0.0357.



#### Gauss-Newton Method

Consider the system of m equations in n unknowns

$$r_1(x_1,...,x_n) = 0$$

•

$$r_m(x_1,\ldots,x_n)=0$$

The sum of the squares of the errors is represented by the function

$$E(x_1, ..., x_n) = \frac{1}{2}(r_1^2 + \dots + r_m^2) = \frac{1}{2}r^T r$$
where  $r = [r_1, ..., r_m]^T$ .



Review of the derivative of a vector-valued function

Let  $f(x_1, ..., x_n)$  be a scalar-valued function of n variables. The derivative of f is the vector-valued function

$$Df(x_1,...,x_n) = [f_{x_1},...,f_{x_n}]$$
 (1 × n)

Let 
$$F(x_1, ..., x_n) = \begin{bmatrix} f_1(x_1, ..., x_n) \\ \vdots \\ f_n(x_1, ..., x_n) \end{bmatrix}$$

be a vector-valued function of *n* variables.

The Jacobian of 
$$F: DF(x_1, ..., x_n) = \begin{bmatrix} Df_1 \\ \vdots \\ Df_n \end{bmatrix}$$



Review of the derivative of a vector-valued function
Vector dot product rule

$$D(u^T v) = v^T D u + u^T D v$$

#### Matrix/vector product rule

$$D(Av) = A \cdot Dv + \sum_{i=1}^{n} v_i Da_i,$$

where  $a_i$  denotes the *i*th column of A.



#### Gauss-Newton Method

The sum of the squares of the errors is represented by the function

$$E(x_1, ..., x_n) = \frac{1}{2}(r_1^2 + ... + r_m^2) = \frac{1}{2}r^T r$$

To minimize E, we set the derivative of E to zero

$$0 = F(x) = DE(x) = D\left(\frac{1}{2}r(x)^T r(x)\right) = r(x)^T Dr(x).$$

$$1 \times m \quad m \times n$$

where Dr(x) is the Jacobian matrix of r(x).



Newton's Method for Nonlinear Equations: Review Systems of Equations:

$$\mathbf{f}(\mathbf{x}) = \mathbf{0}$$

Newton's Method for Nonlinear Equations: Review Newton's method for the  $n \times n$  nonlinear system f(x) = 0Step 1: Choose a starting point  $x_0$ ;  $\varepsilon_1$ ,  $\varepsilon_2$ ; let k = 0; Step 2: Calculate  $f(x_k)$  and  $J(x_k)$ ; Step 3: Solve the linear system  $J(x_k) \delta = -f(x_k)$ ; Step 4: Set  $x_{k+1} = x_k + \delta$ ; Step 5: Check  $||\mathbf{x}_{k+1} - \mathbf{x}_k|| < \varepsilon_1$  and  $||\mathbf{f}(\mathbf{x}_k)|| < \varepsilon_2$ ; if they are satisfied, stop and  $r = x_{k+1}$ , else, go to Step 6; Step 6: Set k = k + 1, go to Step 2.



#### Gauss-Newton Method

To use the Newton's Method

$$0 = F(x) = DE(x) = D\left(\frac{1}{2}r(x)^{T}r(x)\right) = r(x)^{T}Dr(x).$$



$$F(x)^T = (r^T Dr)^T = (Dr)^T r$$



the Jacobian

$$DF(x)^{T} = D((Dr)^{T}r) = (Dr)^{T} \cdot Dr + \sum_{i=1}^{T} r_{i} Dc_{i}$$



#### Gauss-Newton Method

#### To use the Newton's Method

$$DF(x)^T = D((Dr)^T r) = (Dr)^T \cdot Dr + \sum_{i=1}^m r_i Dc_i$$
  
where  $c_i$  is the *i*th column of  $Dr$ .

#### The Hessian matrix:

$$Dc_{i} = H_{r_{i}} = \begin{bmatrix} \frac{\partial^{2} r_{i}}{\partial x_{1} \partial x_{1}} & \cdots & \frac{\partial^{2} r_{i}}{\partial x_{1} \partial x_{n}} \\ \vdots & & \vdots \\ \frac{\partial^{2} r_{i}}{\partial x_{n} \partial x_{1}} & \cdots & \frac{\partial^{2} r_{i}}{\partial x_{n} \partial x_{n}} \end{bmatrix}$$



Gauss-Newton Method: General Procedure To minimize

$$r_1(x)^2 + \cdots + r_m(x)^2$$
.

Set  $x^0$  = initial vector, for k = 0, 1, 2, ...

$$A = Dr(x^{k})$$

$$A^{T}Av^{k} = -A^{T}r(x^{k})$$
 %The normal equation
$$x^{k+1} = x^{k} + v^{k}$$

end

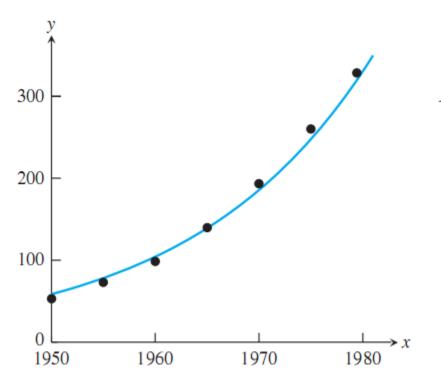


Gauss-Newton Method: Example 5 revisited Use the Gauss-Newton Method to fit the world automobile supply data of Example 5 with a (nonlinearized) exponential model.

year	cars $(\times 10^6)$	$y = f_c(t) = c_1 e^{c_2 t}$
1950	53.05	
1955	73.04	
1960	98.31	
1965	139.78	r =   $ $
1970	193.48	$c_1e^{c_2t_m}-y_m$
1975	260.20	$\begin{bmatrix} c_1 e^{c_2 i_m} - y_m \end{bmatrix}$
1980	320.39	



**Gauss–Newton Method: Example 5 revisited**Use the Gauss–Newton Method to fit the world automobile supply data of Example 5 with a (nonlinearized) exponential model.



$$Dr = \begin{bmatrix} e^{c_2t_1} & c_1t_1e^{c_2t_1} \\ \vdots & \vdots \\ e^{c_2t_m} & c_1t_me^{c_2t_m} \end{bmatrix}$$

$$y = 58.51e^{0.05772t}$$



Levenberg–Marquardt Method: Motivation

Least squares minimization is especially challenging when the coefficient matrix turns out

Many plausible model definitions yield poorly conditioned *Dr* matrices.

$$A^T A v^k = -A^T r(x^k)$$

$$(A^T A + \lambda \operatorname{diag}(A^T A))v^k = -A^T r(x^k)$$

regularization term



Levenberg-Marquardt Method: Procedure To minimize

$$r_1(x)^2 + \cdots + r_m(x)^2$$
.

Set  $x^0$  = initial vector,  $\lambda$  = constant for k = 0, 1, 2, ...

$$A = Dr(x^{k})$$

$$(A^{T}A + \lambda \operatorname{diag}(A^{T}A))v^{k} = -A^{T}r(x^{k})$$

$$x^{k+1} = x^{k} + v^{k}$$

end



Levenberg–Marquardt Method: Example 6

Use Levenberg-Marquardt method to fit the model

$$y = c_1 e^{-c_2(t-c_3)^2}$$

to the data points

$$(t_i, y_i) = \{(1, 3), (2, 5), (2, 7), (3, 5), (4, 1)\}$$

$$r = \begin{bmatrix} c_1 e^{-c_2(t_1 - c_3)^2} - y_1 \\ \vdots \\ c_1 e^{-c_2(t_5 - c_3)^2} - y_5 \end{bmatrix}$$



Levenberg–Marquardt Method: Example 6

Use Levenberg-Marquardt method to fit the model

$$y = c_1 e^{-c_2(t-c_3)^2}$$

to the data points

$$(t_i, y_i) = \{(1, 3), (2, 5), (2, 7), (3, 5), (4, 1)\}$$

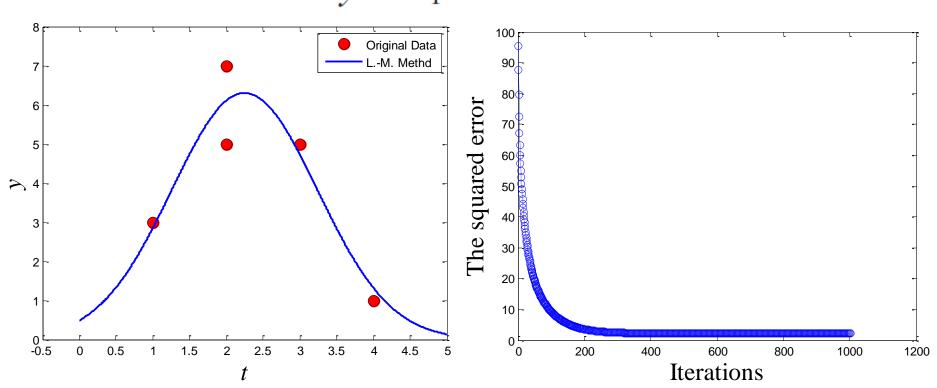
$$Dr = \begin{bmatrix} e^{-c_2(t_1-c_3)^2} & -c_1(t_1-c_3)^2 e^{-c_2(t_1-c_3)^2} & 2c_1c_2(t_1-c_3)e^{-c_2(t_1-c_3)^2} \\ \vdots & & \vdots & & \vdots \\ e^{-c_2(t_5-c_3)^2} & -c_1(t_5-c_3)^2 e^{-c_2(t_5-c_3)^2} & 2c_1c_2(t_5-c_3)e^{-c_2(t_5-c_3)^2} \end{bmatrix}$$

with initial guess  $(c_1, c_2, c_3) = (1, 1, 1)$  and  $\lambda$  fixed at 50



**Levenberg–Marquardt Method: Example 6**Use Levenberg–Marquardt method to fit the model

$$y = c_1 e^{-c_2(t-c_3)^2}$$



$$y = 6.301e^{-0.5088(t - 2.249)^2}$$



#### **MATLAB Built-in Functions**

- MATLAB Built-in Functions for Least Squares
  - ✓ Polynomial curve fitting: *polyfit*
  - ✓ Solve nonlinear least-squares (nonlinear data-fitting) problems: *lsqnonlin*
  - ✓ Solve nonlinear curve-fitting (data-fitting) problems in least-squares sense: *lsqcurvefit*
  - ✓ Find minimum of unconstrained multivariable function using <u>derivative-free</u> method: *fminsearch*



# Summary

This lecture introduces a number of methods for least squares fitting problems.

- **☐** Linear Least Squares
  - **✓ The Normal Equation**
  - **✓ QR Factorization**
- **Nonlinear Least Squares** 
  - **✓** Gauss–Newton Method
  - ✓ Levenberg–Marquardt Method



# Thank You!