VIETNAM GENERAL CONFEDERATION OF LABOUR TON DUC THANG UNIVERSITY FACULTY OF INFORMATION TECHNOLOGY



SOFTWARE ENGINEERING

FINAL PROJECT

Instructing Lecturer: Mr. PHAM THAI KY TRUNG

Student's name: NGUYEN THI BICH LOAN – 518H0388

Class: 18H50302

Course: 22

HO CHI MINH CITY, 2022

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ACKNOWLEDGEMENT

After joining the Software Engineering Course, I have learned a lot about patterns which helps me improve my code on development and maintenance. Now, in deeply of my heart, I feel really grateful for many bits of help from my teacher – Mr Pham Thai Ky Trung – that instructed me so enthusiastically. That great help of the teacher that could let me complete the assignment as perfect as possibly. And thanks to those supports, I was able to make this report. I have received great help and support from teachers and friends. And then, I would like to express my gratitude to Ton Duc Thang University for creating the best conditions during this semester.

Sincerely thanks with all my love and respect.

ASSIGNMENT IS COMPLETE AT TON DUC THANG UNIVERSITY

I hereby undertake that this is my own project / our project and under the guidance of lecturer Pham Thai Ky Trung. The research contents and results in this topic are truthful and have not been published in any form before. The data in the tables serving the analysis, comments and evaluation collected by the author from different sources are clearly stated in the references.

In addition, the project also uses a number of comments, assessments as well as data of other authors, other organizations and organizations with citations and origin notes.

If I detect any fraud I take full responsibility for the content of my project.

Ton Duc Thang University is not related to any copyright or copyright infringement caused by me during the implementation process (if any).

Ho Chi Minh City, 01 January 2022

Author

(sign and write full name)

Nguyen Thi Bich Loan

LECTURER'S CONFIRMATION AND EVALUATION SECTION

Confirmation of the instructor	
	Tp. Ho Chi Minh, 01 January 2022
	(Sign and write full name)
The assessment of the teacher marked	

Tp. Ho Chi Minh, 01 January 2022 (Sign and write full name)

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CHAPTER I – INTRODUCTION

1.1 Purpose and Scope

This project presents an overall architectural overview for the whole software functions of the Company selling Computer Components, it contains a variety of disparate architectural sides to depict particular aspects of the functions. Furthermore, it also supports software architects to make sure that all the modules to be built will meet the needs of the users in term of functionality of platform as well as technology

1.2 Product Overview

A. Scenario for Accountant to Create Received Goods Note:

- When a Company wants to receive more goods, an Accountant will interact with a software in order to create a Received Goods Note.
- This action contains Add product/ Remove product/ Update product quantity
- The result of this action is that the software will return a Receive Goods Note which has full information such as received note id, time, products' details, price, ...

B. Scenario for Accountant to Create Delivery Goods Note:

- When a Company wants to deliver goods to agents, an Accountant will interact with a software in order to create a Delivery Goods Note.
- This action contains Add product/ Remove product/ Update product quantity/ Update payment status/ Update delivery status
- The result of this action is that the software will return a Delivery Goods Note which has full information such as delivery note id, time, products' details, price, agent's detail, payment status, delivery status, ...

C. Scenario for Accountant to View Incoming/Outgoing Stock Report:

- When an Accountant wants to look for a Stock Report of a randomly selected month, he/ she will interact with a software in order to View Report.
- This action contains View Incoming Stock/ View Outcoming Stock
- The result of this action is that the software will return a list of Incoming Products, or a list of Outcoming Products of that picked month.

D. Scenario for Accountant to View Revenue Report:

- When an Accountant wants to look for a Revenue Report of a randomly selected month, he/ she will interact with a software in order to View Report.
- The result of this action is that the software will return a Revenue Report list of that picked month.

E. Scenario for Agents to Place An Order:

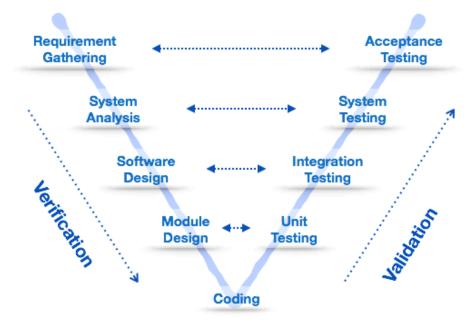
- When Agents want to place an order, they will go to the Company website.
- This action allows Agents to add product to cart / update product quantity.
- Then the Agents check out their cart and click Choose Payment Method.
- The Agents will pay for the order and their order will be prepared.

CHAPTER II – PROJECT MANAGEMENT PLAN

2.1 Project Organization

2.2 Lifecycle Model Used

In this project, I decided to use V-Shape Model as Software Development Lifecycle Model. This model is an extension of the "Waterfall model". Instead of moving down in a linear way, the process steps are bent upwards after the implementation and coding phase, to form the typical V shape. The major difference between the V-shaped model and waterfall model is the early test planning in the V-shaped model. This model requires a clearly defined and known Software requirements, as well as an well-know Software development technologies and tools



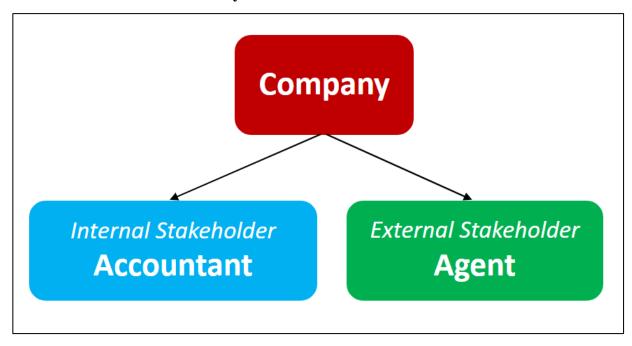
Advantages	Disadvantages
- Simple and easy to use	- Very inflexible, like the waterfall
- Each phase has specific deliverables.	model.

- Higher chance of success over the waterfall model due to the development of test plans early on during the life cycle.
- Works well for where requirements are easily understood.
- Verification and validation of the product in the early stages of product development.

- Adjusting scope is difficult and expensive.
- The software is developed during the implementation phase, so no early prototypes of the software are produced.
- The model doesn't provide a clear path for problems found during testing phases.
- Costly and required more time, in addition to a detailed plan

CHAPTER III – REQUIREMENT SPECIFICATIONS

3.1 Stakeholders for the system



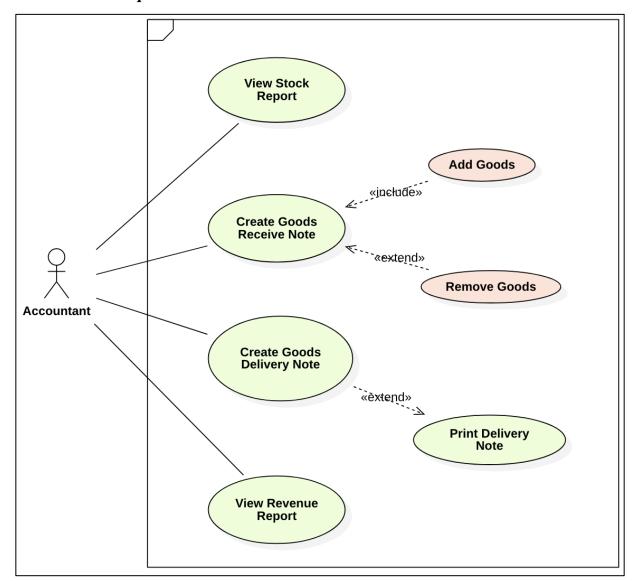
Stakeholders diagram

On this project, I figure out that there are only 2 Stakeholders for the system, the first one is Accountant – also known as Internal Stakeholder, and the second one is Agent who is known as External Stakeholder.

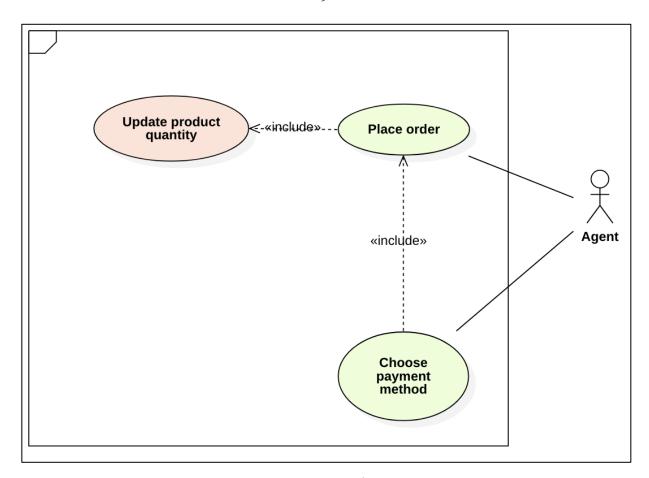
- Accountant: A person who can create Goods Delivery Note, create Goods Receive Note, view Stock Report and view Revenue Report on Winform application
- Agent: A person/ group who wants to buy a product from our Company by using Website

3.2 Use case model

3.2.1 Graphical use case model



Usecase Diagram for Accountant



Usecase Diagram for Agent

3.2.3 Textual Description for each use case

• Use case viewStockReport

ID:	viewStockReport
Title:	View Stock Report
Description:	- When an Accountant wants to look for a Stock Report of
	a randomly selected month, he/ she will interact with a
	software in order to View Report.
	- This action contains View Incoming Stock/ View
	Outcoming Stock
	- The result of this action is that the software will return a
	list of Incoming Products, or a list of Outcoming Products
	of that picked month.
Primary Actor:	Accountant
Preconditions:	[Describe the state the system is in before the first event in
	this use case.]
Postconditions:	[Describe the state the system is in after all the events in this
	use case have taken place.]
Main	Accountant clicks on Report tab
Success Scenario:	Select Incoming/ Outcoming Stock Report
	Then the list of incoming/ outcoming stock will be presented
Extensions:	[Describe all the other scenarios for this use case - including
	exceptions and error cases.]
Frequency of Use:	Not frequently, just few times every month
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case createGoodsReceiveNote

ID:	createGoodsReceiveNote
Title:	Create Goods Receive Note
Description:	- When a Company wants to receive more goods, an
	Accountant will interact with a software in order to create
	a Received Goods Note.
	- This action contains Add product/ Remove product/
	Update product quantity
	- The result of this action is that the software will return a
	Receive Goods Note which has full information such as
	received note id, time, products' details, price,
Primary Actor:	Accountant
Preconditions:	List of products must be available before
Postconditions:	Incoming products' details will be added in database in
	order for Accountant to view stock report
Main	Accountant clicks on Create Goods Receive Note tabs
Success Scenario:	Choose date
	Choose product
	Enter product product quantity
	- Click on Add to add recently choosen product
	- Click on Remove to remove the product
Extensions:	If Accountant doesn't add any product, he/ she cannot click
	on Receive Button to Create Goods Received Note.
Frequency of Use:	Frequently
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case createGoodsDeliveryNote

ID:	createGoodsDeliveryNote
Title:	Create Goods Delivery Note
Description:	- When a Company wants to deliver goods to agents, an
	Accountant will interact with a software in order to create
	a Delivery Goods Note.
	- The result of this action is that the software will return a
	Delivery Goods Note which has full information such as
	delivery note id, time, products' details, price, agent's
	detail, payment status, delivery status,
Primary Actor:	Accountant
Preconditions:	List of products must be available before
Postconditions:	Outcoming products' details will be added in database in
	order for Accountant to view stock report
Main	Accountant clicks on Create Goods Delivery Note tabs
Success Scenario:	Choose an order to view its detail products
	- Click on Delivery/Print to create a delivery note
Extensions:	If Accountant doesn't add any product, he/ she cannot click
	on Receive Button to Create Goods Received Note.
Frequency of Use:	Frequently
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case viewStockReport

ID:	viewRevenueReport
Title:	View Revenue Report
Description:	- When an Accountant wants to look for a Revenue Report
	of a randomly selected month, he/ she will interact with a
	software in order to View Report.
	- The result of this action is that the software will return a
	Revenue Report list of that picked month.
Primary Actor:	Accountant
Preconditions:	None
Postconditions:	The full information of revenue for the picked month will be
	presented on the screen
Main	Accountant clicks on Report tabs
Success Scenario:	Choose month
	Choose year
	Click Report button
Extensions:	None
Frequency of Use:	Not frequently, just few times every month
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case removeGoods

ID:	removeGoods
Title:	Remove Goods
Description:	- When an Accountant wants to remove a picked
Primary Actor:	Accountant
Preconditions:	List of products must be available before
Postconditions:	None
Main	Accountant clicks on Create Received/ Delivery Goods Note
Success Scenario:	tab
	Choose the product and its quantity
	Click Add
Extensions:	Add: Accountant cannot add product if the product is out of
	stock
	Update quantity product: Accountant cannot choose the
	greater quantity than the one on stock
Frequency of Use:	Frequently
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case addGoods

ID:	addGoods
Title:	Add Goods
Description:	- When an Accountant wants to create Receive Goods Note,
	he/she must add a product. Beacause the Note cannot be
	empty
Primary Actor:	Accountant
Preconditions:	List of products must be available before
Postconditions:	None
Main	Accountant clicks on Create Received/ Delivery Goods Note
Success Scenario:	tab
	Choose the product and its quantity
	Click Add
Extensions:	Add: Accountant cannot add product if the product is out of
	stock
	II. 1-4
	Update quantity product: Accountant cannot choose the
	greater quantity than the one on stock
Frequency of Use:	Frequently
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case placeOrder

ID:	placeOrder
Title:	Place Order
Description:	- When an agent wants to purchase any products, he/she will
	go to the website of the company, choose the product that
	the agent is looking for. Then the agent clicks to choose
	payment method. This process will finish after successful
	payment.
Primary Actor:	Agent
Preconditions:	List of products must be available before
Postconditions:	The place order information will be sent to the database for
	the accountant to create a delivery goods note
Main	Agent goes to the company website
Success Scenario:	Choose the product(s) that he/she is looking for and fill its
	quantity
	Choose payment method
	The process will finish after the payment is confirmed
Extensions:	If the payment is declined, the process cannot be done
Frequency of Use:	Frequently
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

• Use case choosePaymentMethod

ID:	choosePaymentMethod
Title:	Choose Payment Method
Description:	- When an agent wants to purchase any products, he/she will
	go to the website of the company, choose the product that
	the agent is looking for. Then the agent clicks to choose
	payment method. There are several payment methods
	(cash/ Momo/ bank transfer/)
Primary Actor:	Agent
Preconditions:	Must have Momo service/ bank authorization
Postconditions:	The payment status must be update correctly and
	immediately after the agent finish this step
Main	Agent goes to the company website
Success Scenario:	Choose the product(s) that he/she is looking for
	Choose payment method
	- Cash: the payment status will be "pending"
	- Momo/ bank transfer: the payment status will be "paid"
	The process will finish after the payment is confirmed
Extensions:	If the payment is declined, the place order process cannot be
	done
Frequency of Use:	Frequently
Status:	[Development status]
Owner:	Loan Nguyen
Priority:	[Priority of this use case]

3.3 Functional requirements

Winform app	Web				
- ComboBox of Product names contains	- Must have a full list of products				
product name	- Must have a textBox for Agent to fill				
- On create Receive Note tab must have	quantity of product				
a textBox to fill product quantity	- Must have different payment method				
- Must have a ListView to display datum	selections (MOMO, cash, bank				
of Receive Note product details,	transfer)				
Orders, Orders' details, Revenue					
Report, Stock Report					
- Must have a final price for both					
Receive Note/ Delivery Note					
- On Report tab must contain a					
comboBox to choose month, a textBox					
to fill a year and a comboBox to choose					
to view Delivery/Receive stock report					

3.4 Non-functional requirements

	Winform app	Web
-	Received Goods Note must be updated	- Time to execute payment should not be
	immediately after the Accountant	delay more than 3 minutes
	clicks create note button	
-	Delivery Goods Note must be updated	
	immediately after the Accountant	
	clicks create note button	
-	Receive/delivery stock report must be	
	presented immediately after the	
	Accountant executes	

-	Revenue Report will be presented
	correctly and right immediately after
	the Accountant clicks on report button

CHAPTER IV – ARCHITECTURE

- 4.1 Architectural style(s) used
- 4.2 Architectural model
- 4.3 Technology, software, and hardware used
- 4.4 Rationale for your architectural style and model

Student should have finished the architecture part. Please refer other attached documents.

CHAPTER V – DESIGN

5.1 Database design

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DESCRIPTION OBJECT: Table [dbc]. [PeliveryMote] Script Date: 1/8/2022 11:54:59 AM *****/

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SST QOUTC. [DESTITIES ON STATE | dbc]. [PeliveryMote] Script Date: 1/8/2022 11:54:59 AM ****/

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SST QOUTC. [DESTITIES ON STATE | dbc]. [Order] Script Date: 1/8/2022 11:54:59 AM ****/
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A code to generate database - 1

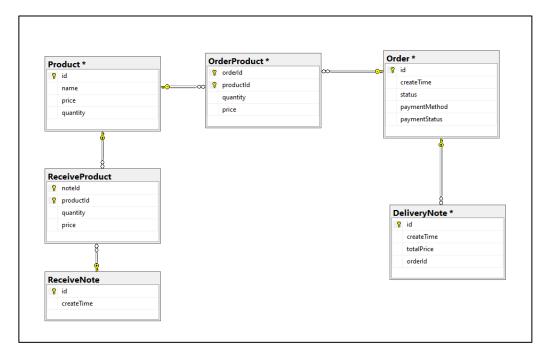
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(b) CONTROLLE (CASE OF CONTROLLE) FRIMARY MEY CLUSTERED

(c) CONTROLLE (CASE OF CONTROLLE) FRIMARY MEY CLUSTERE
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A code to generate database - 1



Database Diagram

• Design database of *Product* table

	Field name	Datatype	Null?	Default	Description
1	id	INT			Product ID
2	name	NVARCHAR(50)	X		Product name
3	price	DECIMAL(18, 0)	X		Product price
4	quantity	INT	X		Product available quantity

• Design database of *OrderProduct* table

	Field name	Datatype	Null?	Default	Description
1	orderId	INT			Order ID
2	productId	INT			Product ID
3	quantity	INT	X		Quantity of ordered product
4	price	DECIMAL(18, 0)	X		Total price of ordered product

• Design database of *Order* table

	Field name	Datatype	Null? Default		Description
1	id	INT			Order ID
2	createTime	DATETIME	X		Order created time
3	status	NVARCHAR(50)	X		Status of Order
4	paymentMethod	NVARCHAR(50)	X		Payment method
5	paymentStatus	NVARCHAR(50)	X		Payment status

• Design database of *DeliveryNote* table

	Field name	Datatype	Null?	Default	Description	
1	id	INT			Product ID	
2	createTime	DATETIME	X		Delivery note created time	
3	totalPrice	DECIMAL(18, 0)	X		Product price	

4	orderId	INT		Product available quantity
---	---------	-----	--	----------------------------

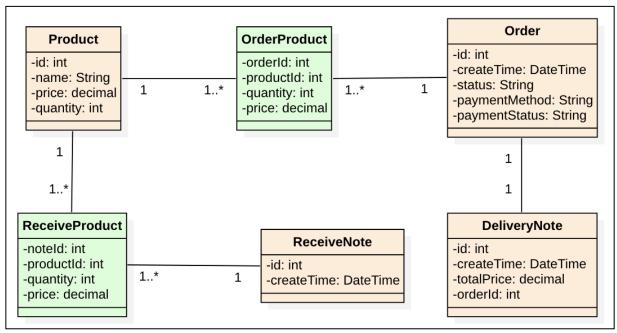
• Design database of *ReceiveNote* table

	Field name	ld name Datatype		Default	Description
1	id	INT			Product ID
2	createTime	DATETIME	X		Receive note created time

• Design database of *ReceiveProduct* table

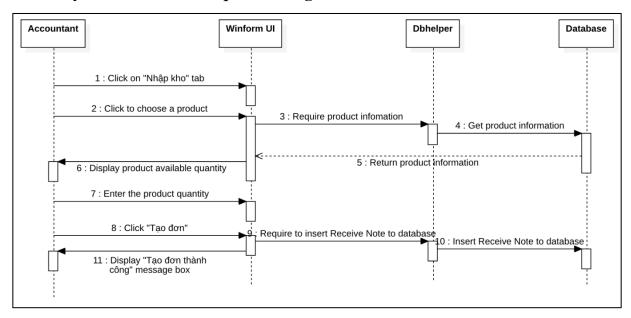
	Field name	Datatype	Null? Default Description		Description	
1	noteId	INT			Receive note ID	
2	productId	INT	X		Product ID	
3	quantity	INT	X		Quantity of product	
4	price	DECIMAL(18, 0)	X		Total price of product	

5.2 Static model – class diagrams

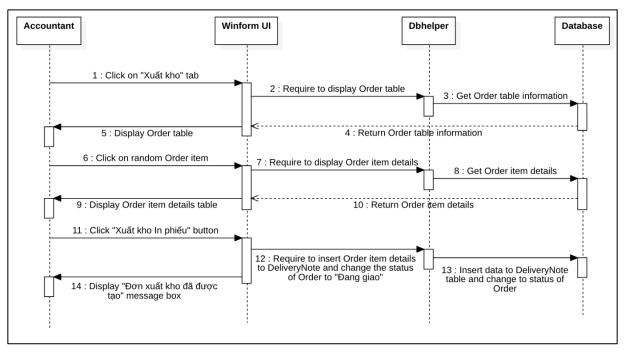


Class Diagram of the project

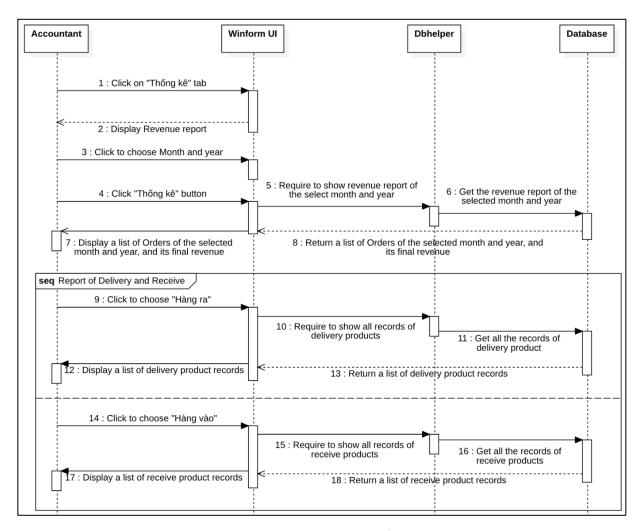
5.3 Dynamic model – sequence diagrams



Sequence Diagram – Create Goods Receive Note



Sequence Diagram – Create Goods Delivery Note



Sequence Diagram – Create Goods Receive Note

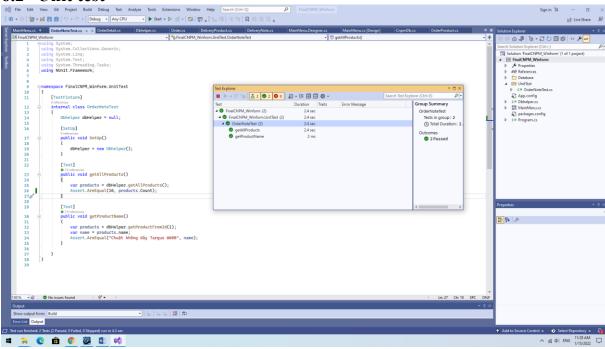
CHAPTER VI – TEST PLAN

6.1 Requirements/specifications-based system level test cases

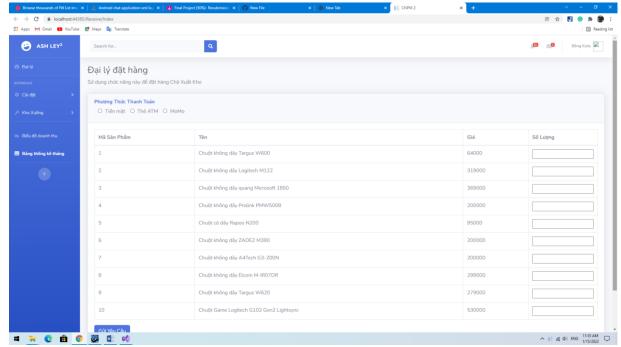
	Tostogga doggwintion	Tostoogo was ooduws	Even acted Degult	Test
	Testcase description	Testcase procedure	Expected Result	Result
	Test comboBox	1. Product name	Message displays	pass
	product name and	comboBox and	"Chưa chọn sản	
1	quantity textBox is	quantity textBox is	phẩm và số lượng"	
	empty	empty		
		2. Click "Thêm"		
	Test comboBox	1. Product name	Message displays	pass
2	product name is	comboBox is empty	"Chưa chọn sản phẩm!"	
	empty	2. Click "Thêm"	1	
	Quantity textBox is	1. Quantity textBox is	Message displays	pass
3	empty	empty	"Chưa nhập số	
		2. Click "Thêm"	lượng"	
	Product list on create	1. Product list is empty	Message displays	pass
4	receive note is empty	2. Click "Tạo đơn"	"Chưa chọn sản	
			phẩm để tạo đơn!"	
	Click on order from	1. Click on order from	Order's product	pass
	Order list	Order list	detail listView	
5			display the correct	
			products of the	
			clicked Order	
	Month comboBox is	1. Month comboBox is	Message display	pass
6	empty	not selected	"Vui lòng chọn	
		2. Click "Thống kê"	thang!"	

	Month comboBox is	1.	Month comboBox is	Message display	pass
	empty		not selected	"Vui lòng chọn	
7		2.	Choose	tháng!"	
			delivery/receive		
			comboBox		

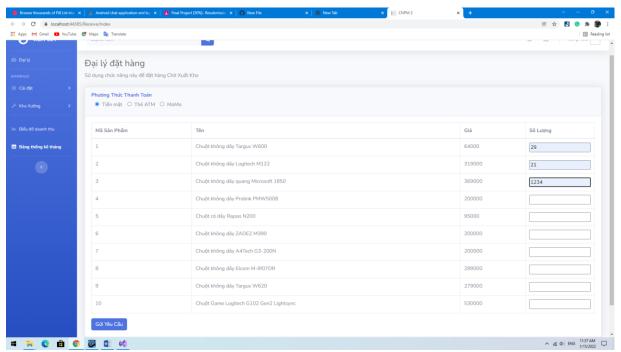
6.2 Unit test



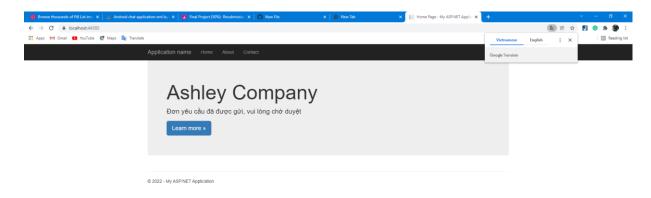
This is a demo for running unit test on the project



This is a website for agent to make a purchase



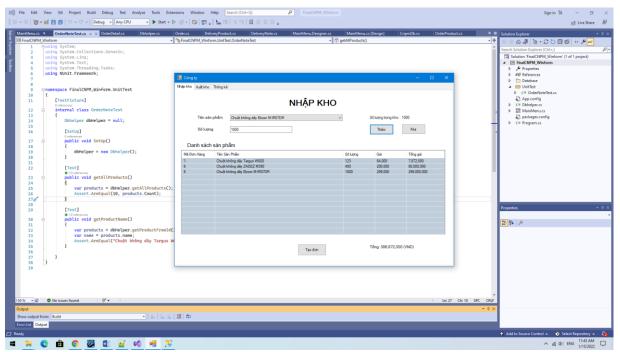
Add a quantity for product(s) that we want to buy and choose payment method to purchase



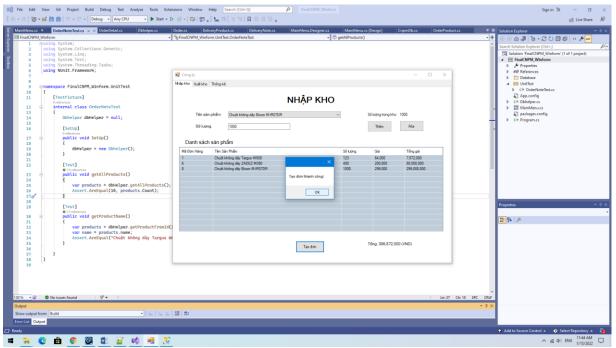
This page will be shown if a purchase is successfully made

^ // Φi) ENG 11:38 AM □

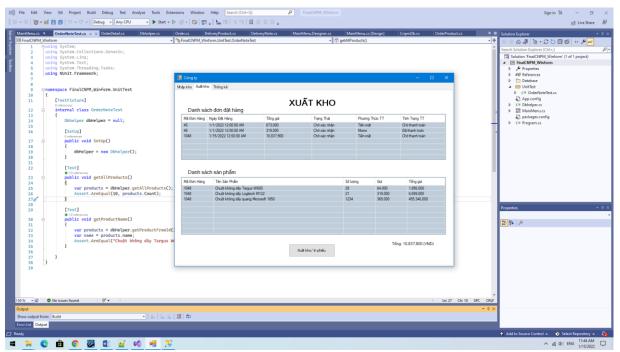
C A O W W



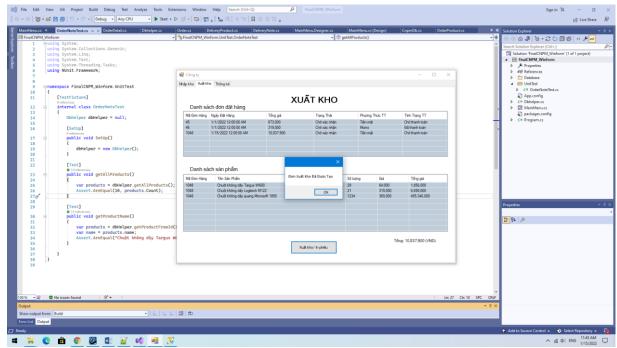
This is a GUI for Create Receive Goods Note



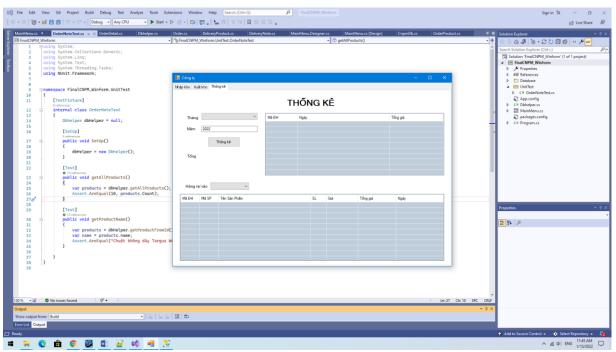
Add product(s) and click Create button



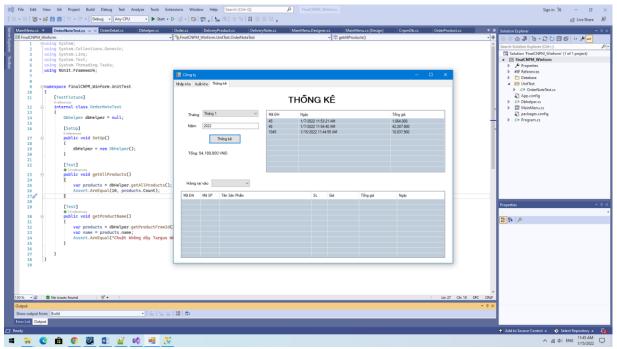
This is a GUI for Create Delivery Goods Note



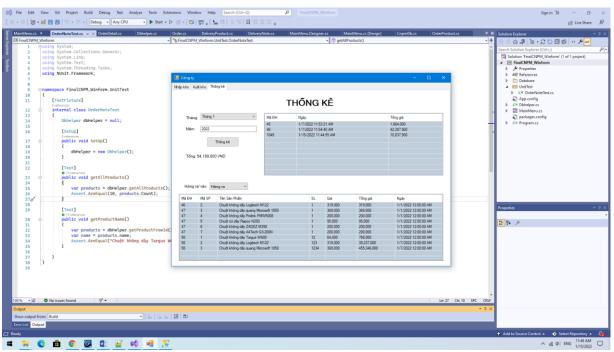
Choose a purchase request and click Delivery



This is a GUI for Report Revenue/ Stock

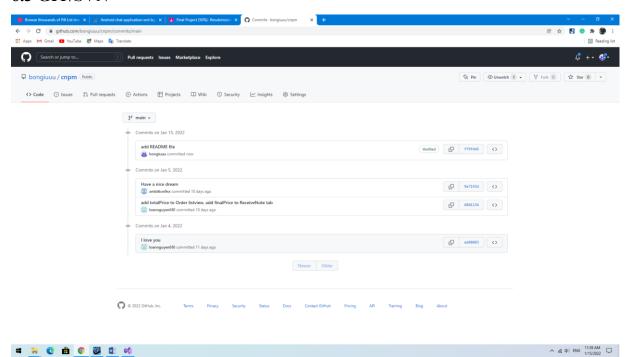


Choose month and year -> Click Report to view Revenue Report



Click to choose Incomming/Outcoming to view Stock Report

6.3 GIT/SVN



This is a git which is used for this project - https://github.com/bongiuuu/cnpm

REFERENCES

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