CHL Lab

10/27/17-11/01/17: Checking out TACC platforms

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login: ssh -l rosjxu login.xsede.org

pw: Hc

see a list of platforms: xsede-gsissh-hosts

to switch into a resource: gsissh stampede2

OR: ssh directly to

rosjxu@stampede2.tacc.utexas.edu

(pw: Hc)

Three Directories:

\$HOME \$WORK \$SCRATCH

All computations should be conducted in \$SCRATCH (files will be purged if access time is more than 10 days old). Files can then be moved to \$HOME or \$WORK for permanent storage.

To copy from/to \$WORK:

scp./myfile rosixu@stampede2.tacc.utexas.edu:\\$WORK/

Use rsync to update a large data set (instead of copying and pasting every single small file):

Syncing ./mybigfile with rosjxu@stampede2.tacc.utexas.edu:\\$WORK/data/mybigfile:

rsync -avtr mybigfile rosjxu@stampede2.tacc.utexas.edu:\\$WORK/data OR:

rsync -avtr mybigfile/* rosjxu@stampede2.tacc.utexas.edu:\\$WORK/data/mybigfile

DO not move files too frequently between \$HOME / \$WORK and \$SCRATCH, especially if that file is large!

Sanity Check:

module load sanitytool sanitycheck

Good Citizenship:

Log in nodes: A login node is a good place to edit and manage files, initiate file transfers, compile code, submit new jobs, and track existing jobs.

- 1. Don't run research applications (R, MATLAB, etc.)
- 2. Don't launch too make simultaneous processes: make -j 16 (compile on 16 cores) is rude
- 3. Don't run anything resource intensive

Shared Lustre file systems:

- 1. Stripe the receiving directory before transferring large files (a few hundred GB) to that directory
- 2. Don't run jobs in \$HOME. \$HOME is NOT for parallel jobs!
- 3. Run I/O intensive jobs in \$SCRATCH rather than \$WORK (remember your core load < 100 % problems?)
 - 1. If you stress \$WORK, you affect every user on every TACC system!
- 4. If you suspect you workflow is I/O intensive, don't submit a bunch of simultaneous jobs.
 - 1. Writing restart/snapshot files can stress the system; avoid doing so too frequently.
- 5. Watch your file quotas.
 - 1. If you are near quota in \$WORK and your script keeps trying and failing to write to \$WORK, you will stress the system
 - 2. If you are near quota in \$HOME, jobs run on \$HOME, \$WORK, or \$SCRATCH may fail, since all jobs write to \$HOME/.slurm
- 6. Avoid opening and closing files repeatedly in tight loops.
- 7. Avoid storing many small files in a single directory, and avoid workflows that require many small files.
 - 1. A few hundred small files is fine, but tens of thousands is too many.
 - 2. Group small files in separate directories of manageable size.

Internal and external networks:

- 1. Avoid too many simultaneous file transfers.
 - 1. Two or three concurrent scp sessions is fine; twenty is not
- 2. Avoid reclusive file transfers (scp -r), especially one involving many small files!
 - 1. Create a tar archive before transfers: tar -cvzf [filename].tar.gz [filename]

Submitting jobs:

- 1. Do not ask for more time than you need.
 - 1. The scheduler will have an easier time to find you a 2 h slot instead of a 48 h slot; which means shorter waiting time for you and everyone else.
- 2. Test your submission scripts.
 - 1. Make sure everything works on 2 nodes before you try 200
 - 2. Debug the submission code with 5-minute jobs: "hello world" codes; one-liners like "ibrun hostname".

Tar:

```
tar -cvzf [filename].tar.gz [filename] --> compress
tar -xzvf [filename].tar.gz --> decompress
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Running Jobs:

Job Accounting: SU = #nodes * #wall-clock-hours * job-multiplier

Slurm Partitions:

Queue	Node Type	Max Nodes, (assoc'd cores per job*)	Max Duration	Max jobs in queue*	Charge (per node-hour)	Configuration (memory-cluster mode)***
development	KNL	8 nodes (544 cores)*	2 hrs	1*	1 Service Unit (SU)	cache-quadrant
normal	KNL	256 nodes (17,408 cores)*	48 hrs	50*	1 SU	cache-quadrant
large**	KNL	2048 nodes (139,264 cores)*	48 hrs	5*	1 SU	cache-quadrant
flat-quadrant	KNL	32 nodes (2,176 cores)*	48 hrs	4*	1 SU	flat-quadrant
flat-snc4	KNL	12 nodes (816 cores)*	48 hrs	1*	1 SU	flat-SNC4

Slurm Commands:

sbatch —> job submission
sbatch --dependency=afterok:[JOBID] [new-job-script]
—> start new-job-script after [JOBID]

completes successfully
sinfo -o "%18P %8a %16F" —> monitoring node availability
squeue -u rosjxu —> monitoring job status
showq -u —> alternative way to monitor job status
squeue --start -j [JOBID] —> estimate start time for a job
scancel [JOBID] —> cancel job

scontrol show job=[JOBID] —> detailed info on job
sacct -u rosjxu --starttime 2017-08-01 -format=JobID,JobName,MaxRSS,Elapsed
—> statistics on completed jobs started on or
after 2017-08-01

Environmental variables:

Do not use the Slurm "--export" option to manage your job's environment: doing so can interfere with the way the system propagates the inherited environment. Instead, use export env-var=\$val to set environmental variables before submitting a job.

Types of Jobs:

- 1. Single serial jobs
 - 1. Serial jobs require 1 task only per job
 - 2. -N=1 -n=1
- 2. Single MPI jobs: ibrun [job-script]
 - If there is little rush in time, it is recommended to run on single node (N=1)
 - 2. The max number of mpi processes (-n) per node is 64-68. Start small (say 32), then increase gradually
- 3. Single OpenMP jobs
- 4. More than one serial application in the same job: module *launcher*
 - 1. module load launcher
 - 2. Read \$TACC_LAUNCHER_DIR/README
 - 3. With launcher, multiple jobs can be submitted to the same node
 - 4. More processes on same node >> using more nodes
 - 5. Do scaling to find out optimal # of jobs per node
 - 6. -N=nNodes -n=nNodes*optimal#Jobs
- 5. Interactive sessions: idev or srun
 - 1. idev -p normal -N 2 -n 8 -m 150 # normal queue, 2 nodes, 8 total tasks, 150 minutes
 - 2. srun --pty -N 2 -n 8 -t 2:30:00 -p normal /bin/bash -l # same conditions as above

GROMACS

gmx —> run gmx features
ibrun mdrun_mpi —> run mdrun with MPI parallelization

SolEFP:

python run_biomol.py —> run biomol
python run_small.py —> run small molecules
slv_calc-expres, slv_calc-ftir —> run slv modules