

Executive Summary

The problem statement was determining



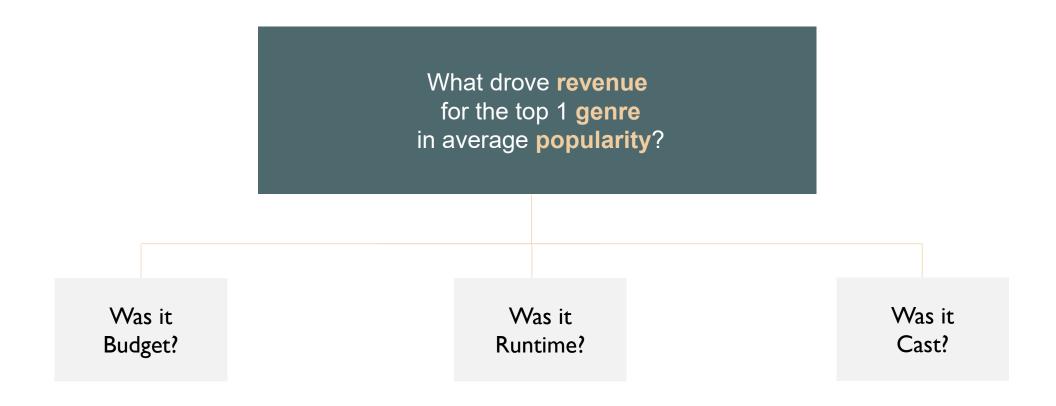
What drove revenue for the top 1 genre in average popularity?

- 1. Was it *Budget* that drove *revenue* for the *Top 1 genre* in average popularity?
- 2. Was it Runtime that drove revenue for the Top 1 genre in average popularity?
- 3. Was it Cast that drove revenue for the Top 1 genre1 in average popularity?

Considering top 1 genre in average popularity,

- 1. Budget influences strongly on revenue
- 2. Runtime is weakly correlated to revenue
- 3. Cast is also weakly correlated to revenue.

Issue Tree



Average Popularity per Genre per Year

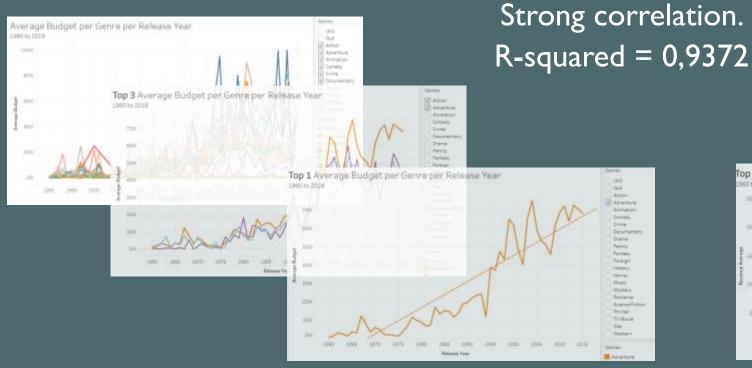
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- Top 3 genres are adventure, science fiction and action.
- Top I genre is adventure considering average popularity.
- For the analyzes presented in sequence Top I will be considered.

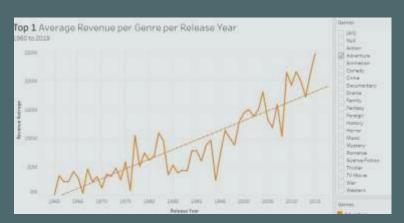


Average budget vs. average revenue

As budget increased over the years for adventure genre revenue increased.



adventure average **budget**



adventure average revenue

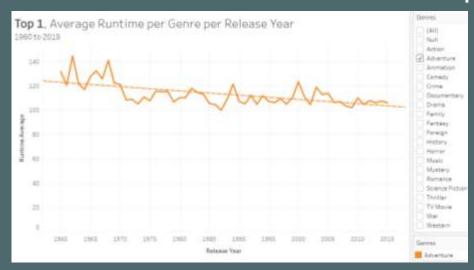
Average runtime vs. average revenue

Historical records show decrease tendency in average runtime.

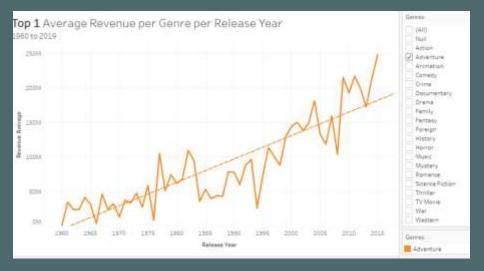
This parameter does not affect average revenue of adventure genre.

Weak correlation.

R-squared = 0,0090



adventure average runtime



adventure average revenue

Distinct count cast vs. average revenue

I considered distinct counting for **cast**.

This parameter does not affect average revenue of adventure genre.

Weak correlation.

R-squared = 0,0111

adventure average runtime

adventure average revenue

Limitations and Biases

- Data is uncleaned and messy.
- Missingness.
- Outliers.

Next Steps

- Analyzing the top 3.
- Analyzing dataset as a whole.

Data has a better idea.



Thank you!