CSE331 HW0

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Algorithm

```
1
    public static void rearrange(int[] b) {
 2
        int l = 0;
 3
        int r = b.length - 1;
        int i = 0
 4
 5
        while (i \le r) {
 6
             if (b[i] < 0) {
 7
                 b[l] = b[i];
 8
                 i += 1;
 9
                 l += 1;
10
             } else if (b[i] == 0) {
11
                 i += 1:
             } else {
12
13
                 swap(b[i], b[r]);
14
                 r = 1;
15
             }
        }
16
17
      for (int i = l; i <= r; i++) {
18
          b[i] = 0;
19
      }
20
    }
```

Argument

Every element in the array will be viewed and processed once since we are processing the element i and we will let i++ or r-- until they meet. Every element which is smaller than 0 will be placed from the left and greater than 0 will be placed from the right in each iteration. After all the elements are processed, negative are on the left and positive on the right. Then I let every element between them to be 0.

To be more specific, for every j < l, we have b[j] < 0. For each j > r, we have b[r] > 0. We ensure l <= i and r >= i before the iteration ends. l - 1 == # of negative and length - r == # of positive and r - l + 1 == # of zeros.