

Documentation Egg Pack

This 3D project is a collection of Egg Pack models 15 (7 Materials). The project is ideal for integration into game projects, animations and historical visualizations. All models are different. If you have any questions about this product, please contact us.

Number of Unique Meshes: 15

Collision: Default

LOD Information: No LODs included

Number of Materials and Material Instances: 7

Number of Textures: 36

Texture dimensions: 4K (4096x4096)

Types of texture maps: Albedo, Metalic, Roughness, Normal, Abiental Occlusion,

Supported Platforms:

Windows: Yes

Mac: Yes

Minimum polygon count: 601

Maximum polygon count: 1044

Supported Render Pipelines: Unity URP