Roseline Dangazela

Junior Frontend Developer (React)
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PROFESSIONAL SUMMARY

Junior Frontend Developer with hands-on experience building production-style user interfaces using React, JavaScript (ES6+), HTML5, and CSS3. Strong focus on clean, reusable component architecture, responsive design, and UI performance. Comfortable working with APIs, client-side state, and collaborative workflows. Curious, detail-oriented, and motivated to grow while contributing to real, user-facing products in a fast-paced engineering team.

TECHNICAL SKILLS

- **Frontend Core:** React.js, JavaScript (ES6+), HTML5, CSS3
- **UI & Styling:** Responsive design, mobile-first UI, Tailwind CSS (basic), Material-UI (basic)
- **React Concepts:** Functional components, props, state, hooks, component composition
- **State & Data:** Client-side state management, async/await, API integration (REST, JSON)
- **Backend & Platform (Exposure):** Firebase, Google Cloud Console (basic)
- **Tooling:** Git, GitHub, VS Code, Vite (basic)
- **Quality & Practices:** Clean code, reusable components, code reviews, documentation

PROJECTS & EXPERIENCE

Junior Frontend Developer — React Web Applications

- Built and maintained reusable React components using modern JavaScript and hooks.
- Translated UI designs and requirements into clean, accessible, and responsive interfaces.
- Managed client-side state and asynchronous data flows when integrating APIs.
- Improved UI performance and usability by refactoring components and optimizing renders.
- Participated in code reviews and applied feedback to improve code quality and consistency.

Web Application Developer — Personal & University Projects

- Developed user-facing features using React, HTML, CSS, and JavaScript.
- Integrated frontend features with backend services and REST APIs.
- Assisted with debugging issues across development and staging environments.

Open Source & Practice Projects

- Contributed to GitHub repositories by fixing UI bugs, improving components, and updating documentation.

EDUCATION

Bachelor of Computer Science
University of the People, California, USA
Expected Graduation: 2026

CERTIFICATIONS & TRAINING

- Software Engineering Bootcamp — ALX Africa (2022–2024)
- Front-End Engineering Virtual Experience — Skyscanner (Forage)
- Developer & Technology Apprenticeship — Accenture (Forage)
- Hands-on learning in React, UI development, and modern frontend workflows