Data Mining Exam

March 29, 2021

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Agenda



Clustering

Introduction

K-Means Optimization Problem

K-Means Algorithm

Implementation of K-Means

An example of the K-Means algorithm

Hierarchical Clustering

Shrinkage



- ► Clustering is a way to categorize data to impose structure.
- ► A use case is recommender systems (Amazon, Spotify, Netflix), where a user is recommended items that bought/listened to/watched by other users with similar interests.

Clustering K-Means Optimization Problem



Given $D = (x_1, \dots, x_n)$ where $x_i \in \mathbb{R}^p$, $K \in \mathbb{N}$ and let C_1, \dots, C_K denote different groups of the x_i 's.

The K-Means algorithm tries to solve

$$\min_{C_1,\ldots,C_K} \left\{ \sum_{k=1}^K W(C_k) \right\},\tag{1}$$

where $W(C_k)$ denotes the **within cluster variation**, in other words the dissimilarity of the group.

The most common dissimilarity measure is the is the squared Euclidean distance

$$W(C_k) := \frac{1}{|C_k|} \sum_{i,j} \sum_{i=1}^{p} (x_{i,j} - x_{i',j})^2.$$
 (2)

Clustering K-Means Optimization Problem



If we by $\bar{x}_{k,j} = \frac{1}{|C_k|} \sum_{i \in C_k} x_{i,j}$ denote the mean value of the j'th dimension in cluster k, it can be shown that

$$\frac{1}{|C_k|} \sum_{i,i' \in C_k} \sum_{j=1}^{p} (x_{i,j} - x_{i',j})^2 = 2 \sum_{i \in C_k} \sum_{j=1}^{p} (x_{i,j} - \bar{x}_{k,j})^2.$$
 (3)

If we further note that $\bar{x}_{k,j} = \min_{\mu_k} \left\{ \sum_{i \in C_k} \sum_{j=1}^p (x_{i,j} - \mu_k)^2 \right\}$ this implies that the optimization problem in (1) can be rewritten as

$$\min_{C_1,...,C_k,\mu_1,...,\mu_k} \left\{ \sum_{k=1}^K \sum_{i \in C_k} \sum_{j=1}^p (x_{i,j} - \mu_k)^2 \right\}. \tag{4}$$



The K-Means algorithm is now able to exploit the new formulation of the optimization problem and iteratively solve for $\{C_1, \ldots, C_k\}$ and $\{\mu_1, \ldots, \mu_k\}$.

This makes K-Means a greedy algorithm because, in each iteration it chooses optimal values for $\{C_1, \ldots, C_k\}$ and $\{\mu_1, \ldots, \mu_k\}$.

Convergence of the algorithm is therefore ensured, however we cannot guarantee it will find the global optimum.

Clustering K-Means Algorithm



Algorithm 1: K-Means

- 1 Assign each obsevation to a cluster randomly
- 2 foreach Cluster do
- 3 Compute the centroid
- 4 while Centroids have not changed since last iteration do
- foreach Observation do
 - Compute distance to all centroids
 - Assign to the closest
- 8 foreach Cluster do
 - Compute the centroid
 - return Clusters

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Clustering Implementation of K-Means





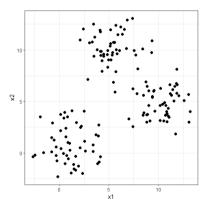


Figure: Iteration 01



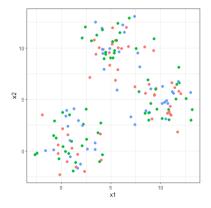


Figure: Iteration 02



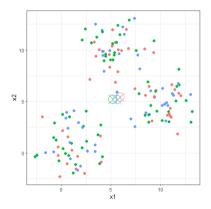


Figure: Iteration 03



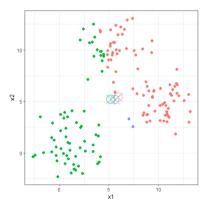


Figure: Iteration 04



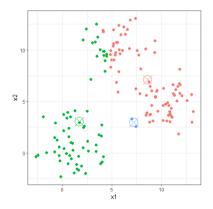


Figure: Iteration 05



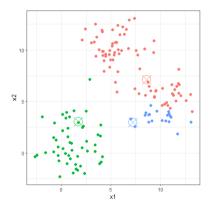


Figure: Iteration 06



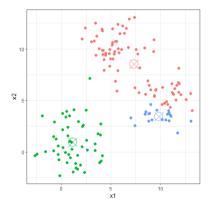


Figure: Iteration 07



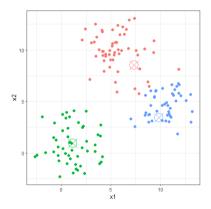


Figure: Iteration 08



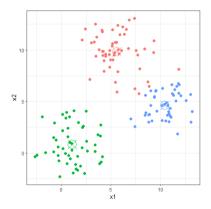


Figure: Iteration 09



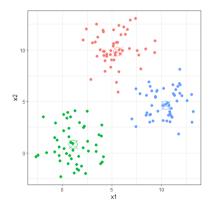


Figure: Iteration 10



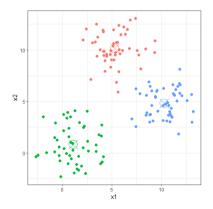


Figure: Iteration 11



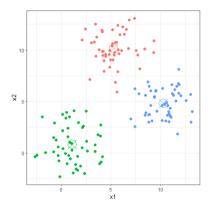


Figure: Iteration 12



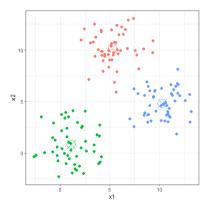


Figure: Iteration 13

Clustering Hierarchical Clustering



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Shrinkage



Shrinkage Ridge Regression



Shrinkage Elastic Net



Classification Linear Discriminant Analysis (LDA)

Araoag university

Classification

Quadratic Discriminant Analysis (QDA)



Classification Naive Bayes



Trees Classification and Regression Trees (CART)



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Trees Bagging



Trees Random Forest



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Trees Boosting



Support Vector Machines



Neural Networks



