

# Data Mining Exam

May 22, 2021

Kasper Rosenkrands

Aalborg University  
Denmark



**AALBORG UNIVERSITY**  
DENMARK

# Clustering

## Overview



- ▶ What is clustering?
- ▶ K-Means optimization problem and algorithm
- ▶ Implementation of the K-Means algorithm and an example
- ▶ Hierarchical Clustering (briefly)

# Clustering

## Introduction



**Clustering** is a way to categorize data to impose structure.

A use case is recommender systems (Amazon, Spotify, Netflix), where a user is recommended items that bought/listened to/watched by other users with similar interests.

# Clustering

## K-Means Optimization Problem

Given  $D = (x_1, \dots, x_n)$  where  $x_i \in \mathbb{R}^p$ ,  $K \in \mathbb{N}$  and let  $C_1, \dots, C_K$  denote different groups of the  $x_i$ 's.

The K-Means algorithm tries to solve

$$\min_{C_1, \dots, C_K} \left\{ \sum_{k=1}^K W(C_k) \right\}, \quad (1)$$

where  $W(C_k)$  denotes the **within cluster variation**, in other words the dissimilarity of the group.

The most common dissimilarity measure is the squared Euclidean distance

$$W(C_k) := \frac{1}{|C_k|} \sum_{i, i' \in C_k} \sum_{j=1}^p (x_{i,j} - x_{i',j})^2. \quad (2)$$

# Clustering

## K-Means Optimization Problem

If we by  $\bar{x}_{k,j} = \frac{1}{|C_k|} \sum_{i \in C_k} x_{i,j}$  denote the mean value of the  $j$ 'th dimension in cluster  $k$ , it can be shown that

$$\frac{1}{|C_k|} \sum_{i,i' \in C_k} \sum_{j=1}^p (x_{i,j} - x_{i',j})^2 = 2 \sum_{i \in C_k} \sum_{j=1}^p (x_{i,j} - \bar{x}_{k,j})^2. \quad (3)$$

If we further note that  $\bar{x}_{k,j} = \min_{\mu_k} \left\{ \sum_{i \in C_k} \sum_{j=1}^p (x_{i,j} - \mu_k)^2 \right\}$  this implies that the optimization problem in (1) can be rewritten as

$$\min_{C_1, \dots, C_k, \mu_1, \dots, \mu_k} \left\{ \sum_{k=1}^K \sum_{i \in C_k} \sum_{j=1}^p (x_{i,j} - \mu_k)^2 \right\}. \quad (4)$$

# Clustering

## K-Means Algorithm



The K-Means algorithm is now able to exploit the new formulation of the optimization problem and iteratively solve for  $\{C_1, \dots, C_k\}$  and  $\{\mu_1, \dots, \mu_k\}$ .

This makes K-Means a greedy algorithm because, in each iteration it chooses optimal values for  $\{C_1, \dots, C_k\}$  and  $\{\mu_1, \dots, \mu_k\}$ .

Convergence of the algorithm is therefore ensured, however we cannot guarantee it will find the global optimum.

# Clustering

## K-Means Algorithm



---

### Algorithm 1: K-Means

---

```
1  Assign each observation to a cluster randomly
2  foreach Cluster do
3      |   Compute the centroid
4  foreach Observation do
5      |   Compute distance to all centroids
6      |   Assign to the closest
7  while Centroids have not changed since last iteration do
8      |   foreach Observation do
9          |   Compute distance to all centroids
10         |   Assign to the closest
11         foreach Cluster do
12             |   Compute the centroid
13 return Clusters
```

---

# Clustering

An example of the K-Means algorithm

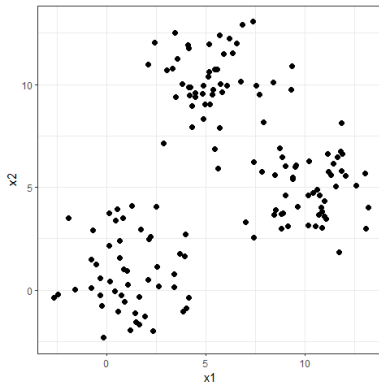


Figure: Iteration 01



# Clustering

An example of the K-Means algorithm

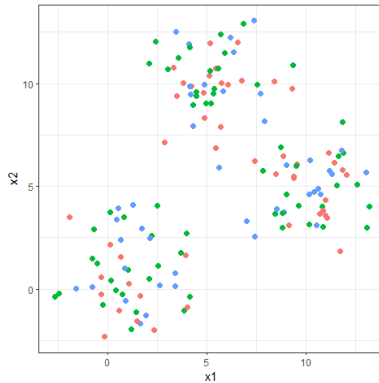


Figure: Iteration 02

# Clustering

An example of the K-Means algorithm

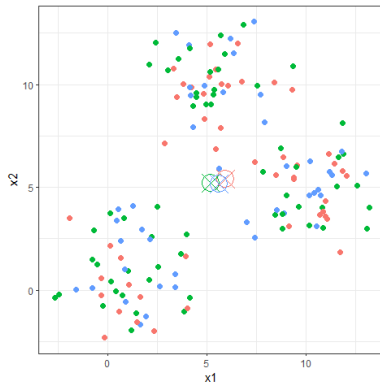


Figure: Iteration 03

# Clustering

An example of the K-Means algorithm

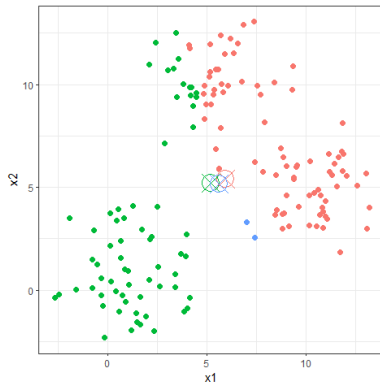


Figure: Iteration 04

# Clustering

An example of the K-Means algorithm

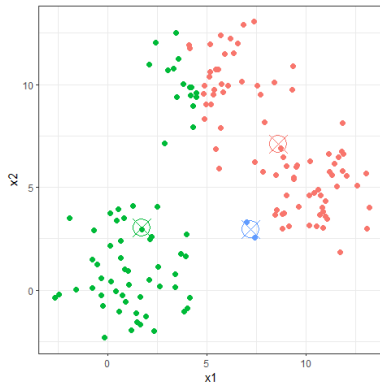


Figure: Iteration 05

# Clustering

An example of the K-Means algorithm

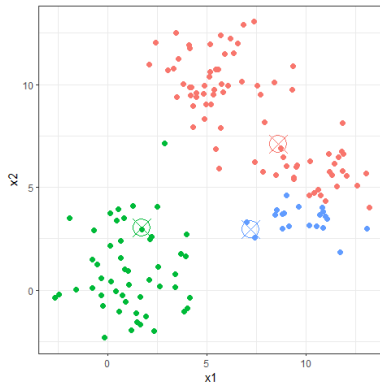


Figure: Iteration 06

# Clustering

An example of the K-Means algorithm

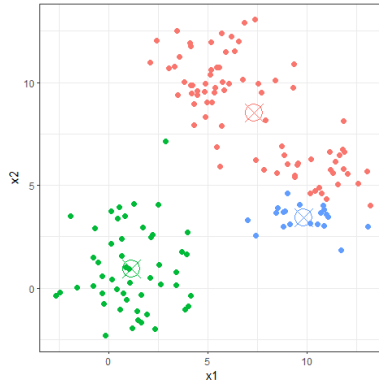


Figure: Iteration 07

# Clustering

An example of the K-Means algorithm

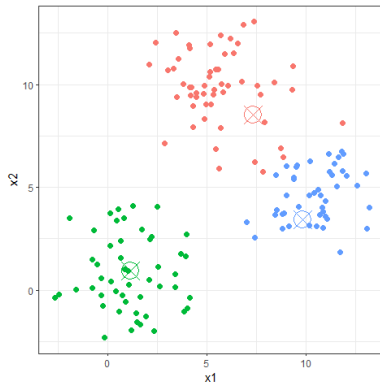


Figure: Iteration 08

# Clustering

An example of the K-Means algorithm

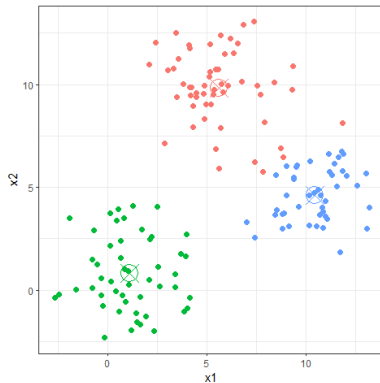


Figure: Iteration 09



# Clustering

An example of the K-Means algorithm

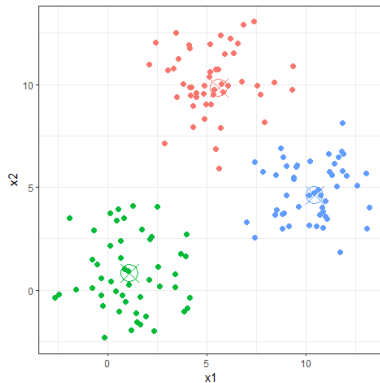


Figure: Iteration 10

# Clustering

An example of the K-Means algorithm

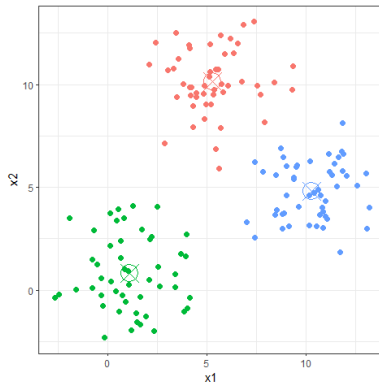


Figure: Iteration 11

# Clustering

An example of the K-Means algorithm



Figure: Iteration 12

# Clustering

An example of the K-Means algorithm

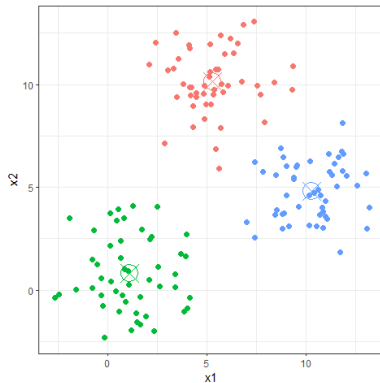


Figure: Iteration 13

# Clustering

## Hierarchical Clustering



### Todo

- ▶ Introduction
- ▶ Type - Agglomerative vs Divise
- ▶ Pseudocode for algorithm, or just in words
- ▶ Visualization with dendogram
- ▶ Linkage types - (complete, single, average, centroid)

# Shrinkage

## Overview



# Shrinkage

## Lasso



# Shrinkage

## Ridge Regression





# Shrinkage

## Elastic Net



# Classification

## Linear Discriminant Analysis (LDA)



# Classification

## Quadratic Discriminant Analysis (QDA)



# Classification

## Naive Bayes



# Trees

## Classification and Regression Trees (CART)



# Trees

## Bagging



# Trees

## Random Forest



# Trees

## Boosting





# Support Vector Machines



# Neural Networks

## Perceptron



**Backpropagation:** For a given loss function  $L$  we look for  $\frac{\partial L}{\partial w_i}$ . We start with initial values for the weights, which we shall denote  $w_{old}$ . Then we update the weights by  $w_{new} = w_{old} - \eta \frac{\partial L}{\partial w}$ . One iteration is called an **epoch**.

