```
H_X:
 [[1, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 1, 0, 0, 0, 0, 0, 0],
 [0, 1, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0],
 [0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0,
                                          0, 0, 0, 0, 0],
 [1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1, 0, 0, 0],
 [0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0, 0, 0, 0],
 [0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 1, 0, 0, 0],
 [0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1],
 [0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 1, 0],
 [0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 1]]
                        Figure 1: hx
H_Z:
 [[1, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0],
  [0, 1, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0],
  [1, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0],
  [0, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0],
  [0, 0, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0],
  [0, 0, 0, 1, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1],
  [0, 0, 0, 0, 0, 0, 1, 1, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0],
  [0, 0, 0, 0, 0, 0, 0, 1, 1, 0, 1, 0, 0, 0, 0, 0, 1, 0]
  [0, 0, 0, 0, 0, 0, 1, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 1]]
```

CSS

d=3 toric code

 H_X H_Z

 $\ker H_X$

weight n

 $\ker H_X$

efficient

 $4 H_Z$

code H_Z

 H_Z

code

 H_Z

LDPC

classical

high weight LDPC

LDPC

 H_X

 $\ker(H_X) = H_Z$

dual

Z stabilizer 2500, qubit 5000 efficiently $kerH_X$ weight 25

Figure 2: hz

code

polynomial

9 weight 4 plaquette operator 1 weight 3 string operator 9 weight

 $\ker H_X H_Z$

10

 $\ker H_X$ weight 9

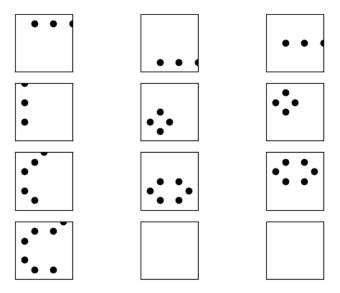


Figure 3: ker_hx