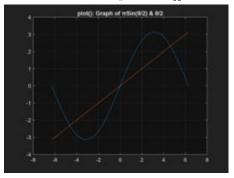
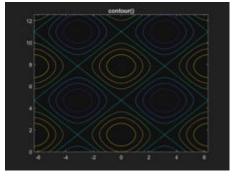
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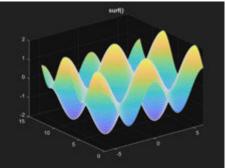
PART 1: plot()



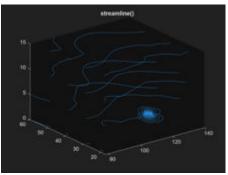
PART 2: contour()



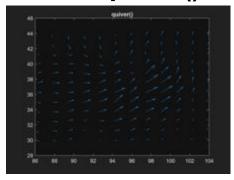
PART 3: surf()



Part 4: streamline()



Part 5: quiver()



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PART 1: plot()

```
o = -2*pi; %Setting bounds to variables p = 2*pi; theta = linspace(o,p,130); %Creating vector with bounds and stepping y = pi*sin(theta/2); %Example Function g = theta/2; %Other Example function figure; %Creating a figure with overlayed functions using plot plot(theta, y) hold on plot(theta, g) %using the plot command to create two overlaying lines on single figure grid on; title('plot(): Graph of \pi Sin(\theta/2) \& \theta/2')
```

PART 2: contour()

```
figure;
x = linspace(-2*pi,2*pi);
y = linspace(0,4*pi);
[X,Y] = meshgrid(x,y);
Z = sin(Y)+cos(X);
contour(X,Y,Z) %the contour function creates a topographic map based on x y coordinates with height z
title('contour()')
```

PART 3: surf()

```
figure; surf(X,Y,Z) %using the same variables used for the contour command, surf creates an actual 3d graph of x y z data title('surf()')
```

Part 4: streamline()

```
load wind %Using built in wind vector data for this example
[startX,startY,startZ] = meshgrid(80,20:10:50,0:5:15); %Setting start points
verts = stream3(x,y,z,u,v,w,startX,startY,startZ);
figure
lineobj = streamline(verts);
view(3)
title('streamline()')
%figure
%streamline(X,Y,Z,U,V,W,startX,startY,startZ) %Creates lines following 2D or
3D vector data
```

Part 5: quiver()

```
load('wind','x','y','u','v')
X = x(11:22,11:22,1);
Y = y(11:22,11:22,1);
U = u(11:22,11:22,1);
V = v(11:22,11:22,1);
figure
quiver(X,Y,U,V) %Creates a 2D vector plot of given data (Same wind data as earlier)
title('quiver()')
```

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