# **Activity Stack -> A**

# **Activity A**

Visible:

onResume //press button to move to activity B

onPause

onStop

//Hide the activity

Activity B

Visible:

onCreate

onStart

onResume // press button to go back

# **Activity Stack -> A, B**

onPause

onStop

onDestroy

//gone forever, it will be onCreate if we want to come back

# **Activity Stack -> A**

Activity A

Visible:

onRestart-> onStart

onResume // press back button

onPause

onStop

onDestroy // new devices keep the recent apps so it won't be called unless cleared

# **Activity Stack -> NOTHING/Launcher**

Activity Lifecycle: https://developer.android.com/guide/components/activities/activity-lifecycle

Fragment Lifecycle: https://developer.android.com/guide/fragments/lifecycle

- onAttach, onCreateView, onViewCreated, onDestroyView, onDetach

Launch Modes: https://dev.to/mohitrajput987/launch-modes-of-android-activity-59eo

ViewModel: https://developer.android.com/topic/libraries/architecture/viewmodel

- How does the view model stay alive throughout activity rotation?
- What makes view model lifecycle aware? How does Viewmodel keep track of activity's lifecycle?

#### Superclass in Kotlin:

All classes in Kotlin have a common superclass, Any, which is the default superclass for a class with no supertypes declared: class Example // Implicitly inherits from Any

### **Superclass in Java:**

All classes in Java have common superclass, Object.

#### Question:

- Intent
  - Implicit
  - Explicit
  - Pending //notifications etc

### Major components

- Activity: responsible for UI and handling entry point/starting to the app (user interactions, visuals)
- Broadcast receiver: responsible for handling announcements, device level or app level (battery low, charging, new sms/call, location updated, bluetooth connection. . . .)
- Service: similar to ACTIVITY (it has its own context), only difference is it cannot have the UI (music player, radio, downloading files, syncing contacts/files. . . .) (by default runs on MAIN thread)
- Content Provider: responsible for sharing data between different applications (contacts list, music albums, images, videos, documents, sms, calls, . . .)