

Name :- Jariwala Dhruvin Sanjaybhai

Roll No :- 27

Sem :- Ict 3

Subject :- Open Source Web Development

1. Develop a web server with following functionalities:

- Serve static resources.
- Handle GET request.
- Handle POST request.

Code :-

server.js

```
const http = require('http');
const fs = require('fs');
const url = require('url');
const querystring = require('querystring');

const port = 5000;

const server = http.createServer((req, res) => {
  const parsedUrl = url.parse(req.url);
  const pathname = parsedUrl.pathname;

  if (pathname === '/' || pathname.endsWith('.html') || pathname.endsWith('.css') ||
  pathname.endsWith('.js')) {
    let filepath = pathname === '/' ? '/index.html' : pathname;
    fs.readFile(__dirname + filepath, (err, data) => {
      if (err) {
        res.statusCode = 404;
        res.end('Resource not found');
      } else {
        res.statusCode = 200;
        res.end(data);
      }
    });
  }
});
```

```

    }
  });
} else if (pathname === '/get') {
  const queryParams = querystring.parse(parsedUrl.query);
  res.statusCode = 200;
  res.setHeader('Content-Type', 'application/json');
  res.end(JSON.stringify(queryParams));
} else if (pathname === '/post' && req.method === 'POST') {
  let body = "";
  req.on('data', chunk => {
    body += chunk.toString();
  });
  req.on('end', () => {
    const parsedBody = querystring.parse(body);
    res.statusCode = 200;
    res.setHeader('Content-Type', 'application/json');
    res.end(JSON.stringify(parsedBody));
  });
} else {
  res.statusCode = 404;
  res.end('Route not found');
}
});

server.listen(port, () => {
  console.log(`Server running at http://localhost:${port}/`);
});

```

index.html :-

```

<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Node.js Web Server</title>
  <link href="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/css/bootstrap.min.css"
rel="stylesheet"
integrity="sha384-EVSTQN3/azprG1Anm3QDgpJLIm9Nao0Yz1ztcQTwFspd3yD65Vohhpu
uCOMLASjC" crossorigin="anonymous">
</head>

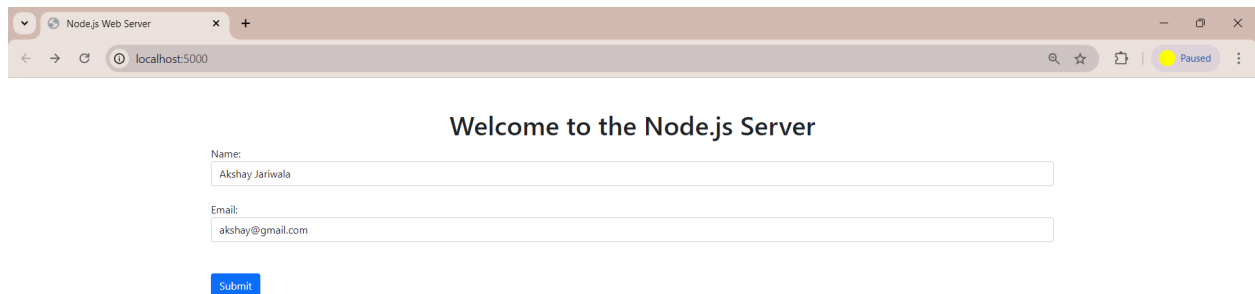
<body><br><br>

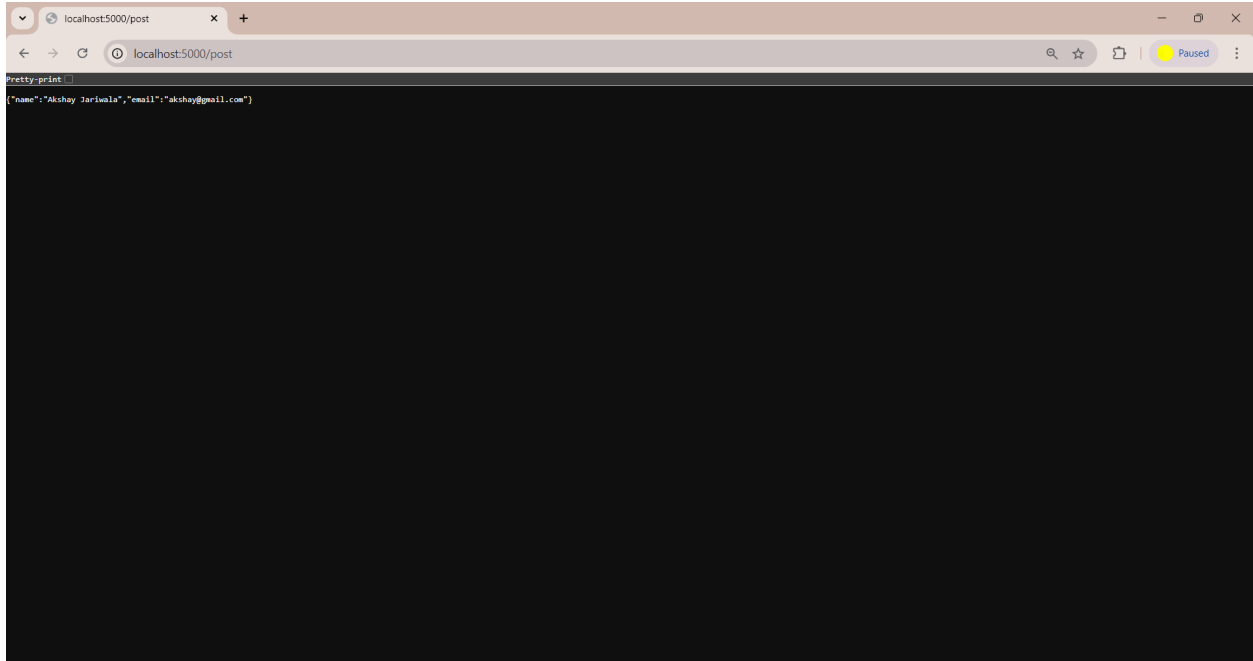
```

```
<h1 class="text-center">Welcome to the Node.js Server</h1>
<div class="container">
  <form action="/post" method="post">
    <label for="name">Name:</label>
    <input type="text" class="form-control" placeholder="Enter Your Name"
id="name" name="name"><br>
    <label for="name">Email:</label>
    <input type="email" class="form-control" placeholder="Enter Your Email"
id="name" name="email"><br><br>
    <button class="btn btn-primary" type="submit">Submit</button>
  </form>
</div>
<script
src="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/js/bootstrap.bundle.min.js"
integrity="sha384-MrcW6ZMFYIzcLA8NI+NtUVF0sA7MsXsP1UyJoMp4YLEuNSfAP+JcXn/t
WtlaxVXM" crossorigin="anonymous"></script>
</body>

</html>
```

Output :-





2. Develop nodejs application with following requirements:

- Develop a route `"/gethello"` with GET method. It displays `"Hello NodeJS!!"` as response.
- Make an HTML page and display.
- Call `"/gethello"` route from HTML page using AJAX call. (Any frontend AJAX call API can be used.)

Code :-

app.js

```
const express = require('express');  
  
const app = express();  
  
const path = require('path');  
  
app.get('/', (req, res) => {  
  
    res.sendFile(path.join(__dirname, 'p1.html'));
```

```
});
```

```
app.get('/gethello', (req, res) => {
```

```
    res.send('Hello Node');
```

```
});
```

```
const PORT = process.env.PORT || 3000;
```

```
app.listen(PORT, () => {
```

```
    console.log(`Server is running on http://localhost:${PORT}`);
```

```
});
```

p1.html

```
<html lang="en">
```

```
<head>
```

```
    <meta charset="UTF-8">
```

```
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
    <title>NodeJS AJAX Example</title>
```

```
    <link href="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/css/bootstrap.min.css"
rel="stylesheet"
```

```
integrity="sha384-EVSTQN3/azprG1Anm3QDgpJLIm9Nao0Yz1ztcQTwFspd3yD65Vohh
puuCOMLASjC" crossorigin="anonymous">
```

```
</head>
```

<body>

<h1>NodeJS AJAX Example</h1>

<button id="getHelloButton">Get Hello Message</button>

<p id="helloMessage"></p>

<script>

document.getElementById('getHelloButton').addEventListener('click', function() {

const xhr = new XMLHttpRequest();

xhr.open('GET', '/gethello', true);

xhr.send();

xhr.onload = function() {

if (xhr.status !== 200) {

alert(`Error \${xhr.status}: \${xhr.statusText}`);

} else {

document.getElementById('helloMessage').innerText = xhr.responseText;

}

};

xhr.onerror = function() {

alert("Request failed");

```
};
```

```
});
```

```
</script>
```

```
<script
```

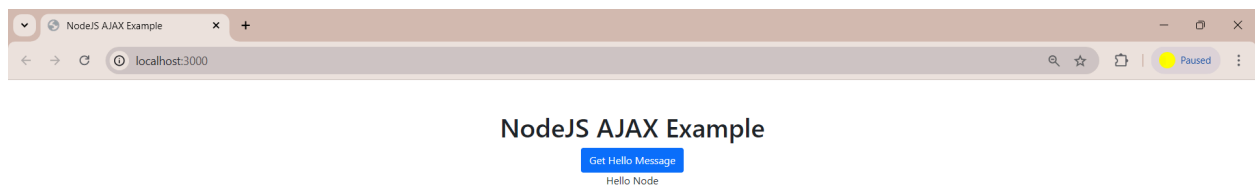
```
src="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/js/bootstrap.bundle.min.js"
```

```
integrity="sha384-MrcW6ZMFYIzcLA8NI+NtUVF0sA7MsXsP1UyJoMp4YLEuNSfAP+JcX  
n/tWtlaxVXM" crossorigin="anonymous"></script>
```

```
</body>
```

```
</html>
```

Output :-



3. Develop a module for domain specific chatbot and use it in a command line application.

Code :-

chat.js

```
class chat {  
  
  constructor() {  
  
    this.responses = {  
  
      greeting: "Hello! How can I assist you today?",  
  
      help: "I'm here to help with chatbot. You can ask me about software  
installation, troubleshooting, and more.",  
  
      software_installation: "To install software, please download the installer  
from the official website and follow the on-screen instructions.",  
  
      troubleshooting: "Can you describe the issue you're facing? I'll do my  
best to assist you.",  
  
      goodbye: "Thank you for using our chatbot. Have a great day!",  
  
    };  
  
  }  
  
  getResponse(message) {  
  
    const lowerCaseMessage = message.toLowerCase();  
  
    if (lowerCaseMessage.includes("hello") || lowerCaseMessage.includes("hi"))  
    {
```



```
        return this.responses.greeting;

    } else if (lowerCaseMessage.includes("help")) {

        return this.responses.help;

    } else if (lowerCaseMessage.includes("install software")) {

        return this.responses.software_installation;

    } else if (lowerCaseMessage.includes("troubleshoot")) {

        return this.responses.troubleshooting;

    } else if (lowerCaseMessage.includes("bye")) {

        return this.responses.goodbye;

    } else {

        return "I'm sorry, I didn't understand that. Can you please rephrase?";

    }

}

}
```

```
module.exports = chat;
```

```
index.js
```

```
const readline = require('readline');
const TechSupportChatbot = require('./chat');

const rl = readline.createInterface({
  input: process.stdin,
  output: process.stdout,
});

const chatbot = new TechSupportChatbot();
```

```
console.log("Welcome to Chatbot!");
console.log("Type your message and press Enter. Type 'exit' to quit.");

rl.on('line', (input) => {
  if (input.toLowerCase() === 'exit') {
    console.log("Goodbye!");
    rl.close();
  } else {
    const response = chatbot.getResponse(input);
    console.log(response);
  }
});
```

4. Use above chatbot module in web based chatting of websocket.

Code :-

server.js

```
const express = require('express');

const http = require('http');

const WebSocket = require('ws');

const app = express();

const server = http.createServer(app);

const wss = new WebSocket.Server({ server });

app.use(express.static('public'));

wss.on('connection', (ws) => {
```

```
console.log('Client connected');
```

```
ws.on('message', (message) => {  
    console.log(`Received message: ${message}`);  
    ws.send(`You said: ${message}`);  
});
```

```
ws.on('close', () => {  
    console.log('Client disconnected');  
});  
});
```

```
server.listen(3000, () => {  
    console.log('Server is listening on port 3000');  
});
```

index.html

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
<meta charset="UTF-8">
```

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>WebSocket Chatbot</title>

<link

href="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/css/bootstrap.min.css"

rel="stylesheet"

integrity="sha384-EVSTQN3/azprG1Anm3QDgpJLIm9Nao0Yz1ztcQTwFspd3yD65

VohhpuuCOmLASjC" crossorigin="anonymous">

<h1>WebSocket Chatbot</h1>

<style>

body {

font-family: Arial, sans-serif;

margin: 0;

padding: 0;

display: flex;

flex-direction: column;

align-items: center;

justify-content: center;

height: 100vh;

background-color: #f0f0f0;

}

#chat {

width: 80%;

```
max-width: 600px;

height: 400px;

border: 1px solid #ccc;

overflow-y: auto;

padding: 10px;

background-color: #fff;

margin-bottom: 10px;

}
```

```
#input {

width: 80%;

max-width: 600px;

display: flex;

}
```

```
#message {

flex: 1;

padding: 10px;

font-size: 16px;

border: 1px solid #ccc;

border-right: none;

}
```

```
#send {  
  
  padding: 10px;  
  
  font-size: 16px;  
  
  border: 1px solid #ccc;  
  
  cursor: pointer;  
  
  background-color: #007BFF;  
  
  color: #fff;  
  
}  
  
</style>  
  
</head>  
  
<body>  
  
  <div id="chat"></div>  
  
  <div id="input">  
  
    <input type="text" id="message" placeholder="Type a message">  
  
    <button class="btn btn-primary" id="send">Send</button>  
  
  </div>  
  
<script>  
  
  const chat = document.getElementById('chat');  
  
  const messageInput = document.getElementById('message');
```

```
const sendButton = document.getElementById('send');
```

```
const ws = new WebSocket('ws://localhost:3000');
```

```
ws.onmessage = (event) => {
```

```
    const message = document.createElement('div');
```

```
    message.textContent = event.data;
```

```
    chat.appendChild(message);
```

```
    chat.scrollTop = chat.scrollHeight;
```

```
};
```

```
sendButton.addEventListener('click', () => {
```

```
    const message = messageInput.value;
```

```
    ws.send(message);
```

```
    messageInput.value = "";
```

```
});
```

```
messageInput.addEventListener('keypress', (event) => {
```

```
    if (event.key === 'Enter') {
```

```
        sendButton.click();
```

```
    }
```

```
});
```

</script>

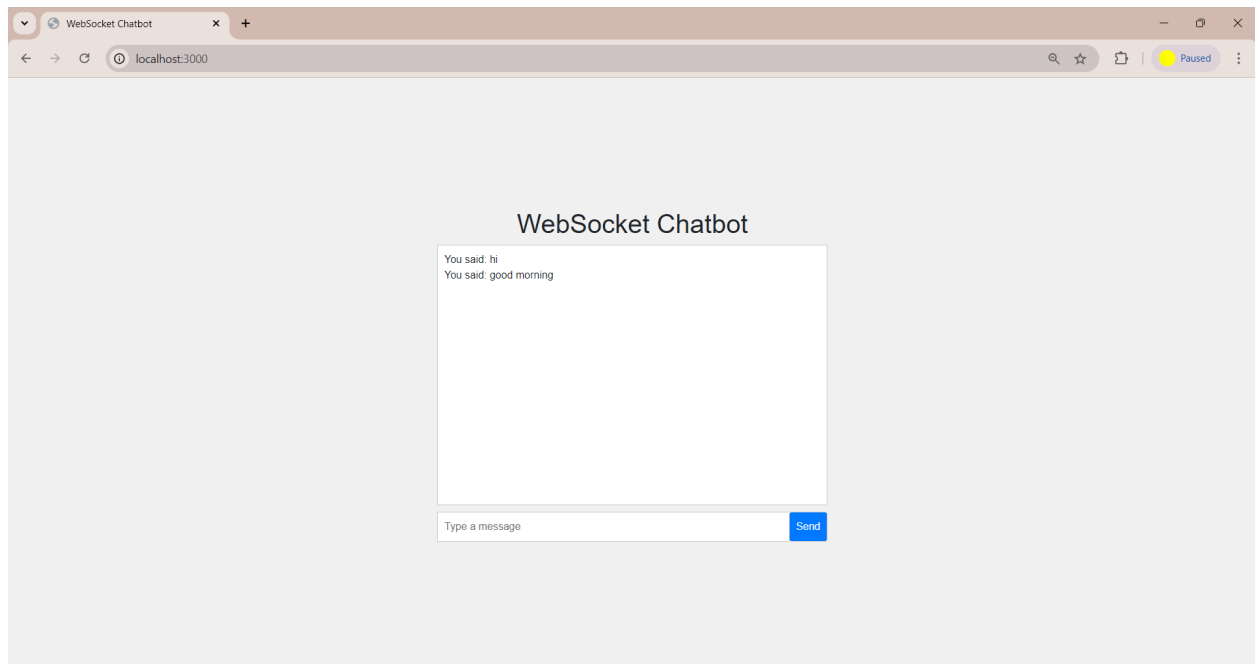
<script

src="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/js/bootstrap.bundle.min.js"
integrity="sha384-MrcW6ZMFYIzcLA8NI+NtUVF0sA7MsXsP1UyJoMp4YLEuNSfAP
+JcXn/tWtlaxVXM" crossorigin="anonymous"></script>

</body>

</html>

Output :-



5. Write a program to create a compressed zip file for a folder.

Code : -

zip.js

```
const fs = require('fs');
const archiver = require('archiver');
const path = require('path');

function createZip(sourceDir, outPath) {
  if (!fs.existsSync(sourceDir)) {
    console.error(` Source directory ${sourceDir} does not exist`);
    return;
  }

  const outDir = path.dirname(outPath);
  if (!fs.existsSync(outDir)) {
    fs.mkdirSync(outDir, { recursive: true });
  }

  const output = fs.createWriteStream(outPath);
  const archive = archiver('zip', {
    zlib: { level: 9 }
  });

  output.on('close', function() {
    console.log(` ${archive.pointer()} total bytes`);
    console.log('Zip file has been created successfully');
  });

  archive.on('warning', function(err) {
    if (err.code === 'ENOENT') {
      console.warn('Warning:', err);
    } else {
      throw err;
    }
  });

  archive.on('error', function(err) {
    throw err;
  });

  archive.pipe(output);
```

```

    archive.directory(sourceDir, false);

    archive.finalize();
}

const sourceDir = 'path/to/source/folder';
const outPath = 'path/to/output/filename.zip';

createZip(sourceDir, outPath);

```

6. Write a program to extract a zip file.

Code :-

zipfile.js

```

const fs = require('fs');
const unzipper = require('unzipper');

const zipFilePath = './example.zip';

const extractDir = './extracted';

if (!fs.existsSync(extractDir)) {
  fs.mkdirSync(extractDir);
}

fs.createReadStream(zipFilePath)
  .pipe(unzipper.Extract({ path: extractDir }))
  .on('finish', () => {
    console.log('Extraction complete!');
  })
  .on('error', (err) => {
    console.error('Error extracting zip file:', err);
  });

```

7. Write a program to promisify fs.unlink function and call it.

Code : -

fs_unlink.js

```
const fs = require('fs');
```

```
const util = require('util');
```

```
const unlinkAsync = util.promisify(fs.unlink);
```

```
async function deleteFile(filePath) {
```

```
  try {
```

```
    await unlinkAsync(filePath);
```

```
    console.log(`File ${filePath} has been deleted`);
```

```
  } catch (error) {
```

```
    console.error(`Error deleting file ${filePath}:`, error);
```

```
  }
```

```
}
```

```
const filePath = 'path/to/your/file.txt';
```

```
deleteFile(filePath);
```

8. Fetch data of google page using node-fetch using async-await model.

Code :-

note-fetch.js

```
const fetch = require('node-fetch');
```

```
const fetchGooglePage = async() => {
```

```
  try {
```

```

    const response = await fetch('https://www.google.com');
    if (!response.ok) {
      throw new Error(`HTTP error! status: ${response.status}`);
    }
    const text = await response.text();
    console.log(text);
  } catch (error) {
    console.error('Error fetching Google page:', error);
  }
};

fetchGooglePage();

```

9. Write a program that connect Mysql database, Insert a record in employee table and display all records in employee table using promise based approach.

Code :-

index.js

```

const mysql = require('mysql2/promise');

const config = {

  host: 'localhost',

  user: 'root',

  password: '',

  database: 'emp'

};

```

```
async function main() {  
  
    const connection = await mysql.createConnection(config);  
  
    try {  
  
        const insertQuery = 'INSERT INTO employee (name, position, salary)  
VALUES (?, ?, ?)';  
  
        const [insertResult] = await connection.execute(insertQuery, ['Akshay',  
'Data Engineer', 40000]);  
  
        console.log('Inserted record ID:', insertResult.insertId);  
  
  
  
        const selectQuery = 'SELECT * FROM employee';  
  
        const [rows] = await connection.execute(selectQuery);  
  
  
        console.log('All employees:');  
  
        rows.forEach(row => {  
  
            console.log(`ID: ${row.id}, Name: ${row.name}, Position:  
${row.position}, Salary: ${row.salary}`);  
  
        });  
  
    } catch (error) {
```

```

        console.error('Error:', error);

    } finally {

        await connection.end();

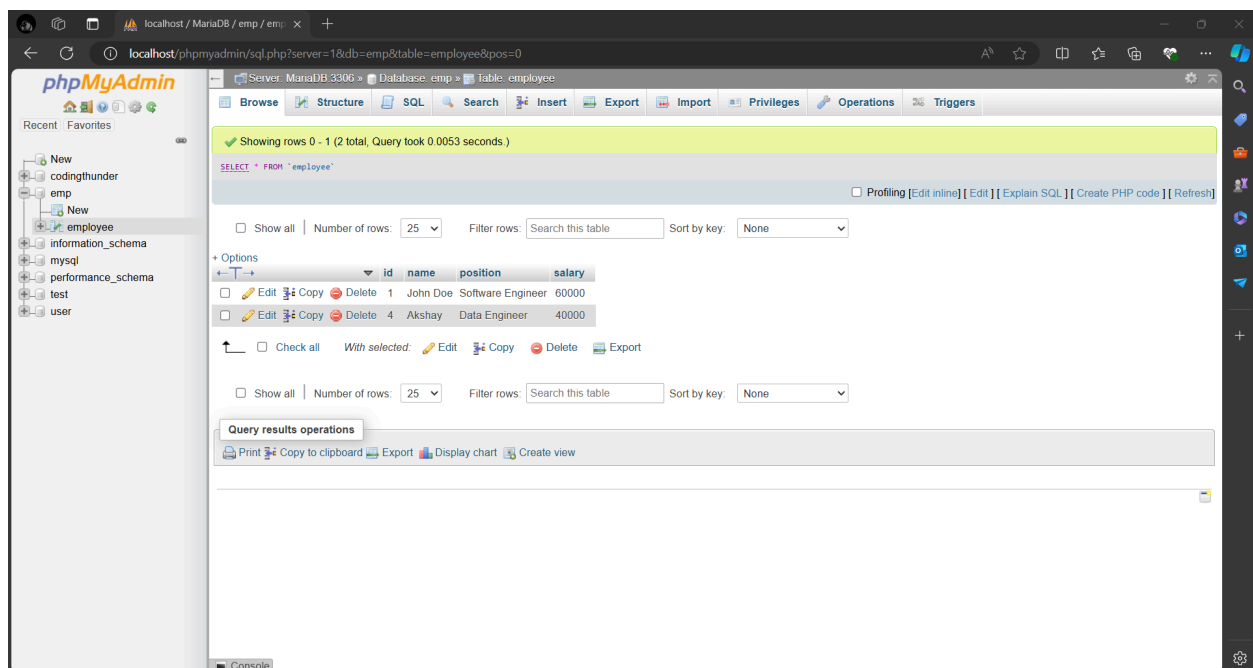
    }

}

main();

```

Output :-



10. Set a server script, a test script and 3 user defined scripts in package.json file in your nodejs application.

Code :-

package.json

```
{
  "name": "my-node-app",
  "version": "1.0.0",
  "description": "A brief description of your application",
  "main": "index.js",
  "scripts": {
    "start": "node server.js",
    "test": "jest",
    "build": "webpack --config webpack.config.js",
    "lint": "eslint .",
    "dev": "nodemon server.js"
  },
  "dependencies": {
    "express": "^4.17.1"
  },
  "devDependencies": {
    "jest": "^27.0.6",
    "webpack": "^5.38.1",
    "eslint": "^7.32.0",
    "nodemon": "^2.0.12"
  },
  "author": "Your Name",
  "license": "ISC"
}
```