Lecture 8: Constant Manipulators & operator precedence.

7:57
Const : This keyword is used to make our variable as constant, so that. no one can change the value of our constant variable.

Manipulator : Helps in controlling of our
8:57   data display.
    e.g   endl , setw() { # include <iomanip>}

    setw (4) ⟹ set width '4' means number
    will print in proper   4   width falter

$$\left\{ \begin{array}{r} \underline{\quad\quad 3} \\ \underline{\quad 23} \\ \underline{3\ 23} \\ 1\ 3\ 23 \end{array} \right\}$$

13:11
Operator precedence : Operator precedence work according to cpp refrence websilo operator precedence table.
    e.g   ÷ × + − . . .
    c.g   ((((a*5)+5) −45.)+87);