| SCHEDULE | A1.08 | A1.06 | A1.04 | B0.201 | A1.10 | C1.112 | C0.110 |
|-----------|---|---|--|--|---|---|---|
| Monday | | | | | | | |
| 9-11 | Reflectie op de digitale cultuur - seminar - Group A | Technology for games - seminar - Group A | Architectuur en computerorganisatie - lecture | Bioinformatica - lecture | Informatie- en organisatieontwerp - practical - Group B | Lineaire Algebra - lecture | Algoritmen en complexiteit - lecture |
| 11-13 | Data Mining - practical - Group C | Webprogrammeren en databases - practical - Group B | Data Mining - practical - Group A | Data Mining - practical - Group B | Heuristieken 1 - seminar - Group A | Moderne Databases - seminar - Group C | Compilerbouw - lecture |
| 13-15 | Reflectie op de digitale cultuur - seminar - Group B | Autonomous Agents 2 - seminar - Group A | Interactie-ontwerp - lecture | Autonomous Agents 2 - seminar - Group B | | Collectieve Intelligentie - lecture | Kansrekenen 2 - lecture |
| 15-17 | Informatie- en organisatieontwerp - practical - Group A | Autonomous Agents 2 - seminar - Group C | Advanced Heuristics - lecture | Webprogrammeren en databases - practical - Group A | Databases 2 - seminar - Group A | Technology for games - seminar - Group B | Software engineering - lecture |
| Tuesday | | | | | | | |
| 9-11 | Data Mining - seminar - Group B | Data Mining - seminar - Group A | Calculus 2 - seminar - Group A | Bioinformatica - practical - Group A | | Machine Learning - lecture | Collectieve Intelligentie - lecture |
| 11-13 | Project Genetic Algorithms - practical - Group C | Programmeren in Java 2 - practical - Group F | Heuristieken 2 - seminar - Group B | Autonomous Agents 2 - lecture | Compilerbouw practicum - practical - Group C | Project Numerical Recipes - practical - Group C | Moderne Databases - lecture |
| 13-15 | Heuristieken 2 - seminar - Group A | | Webprogrammeren en databases - lecture | Heuristieken 1 - seminar - Group B | Informatie- en organisatieontwerp - seminar - Group A | Bioinformatica - practical - Group B | Compilerbouw - lecture |
| 15-17 | | Informatie- en organisatieontwerp - seminar - Group B | Data Mining - seminar - Group C | Calculus 2 - seminar - Group C | Reflectie op de digitale cultuur - lecture | Bioinformatica - practical - Group C | Calculus 2 - seminar - Group B |
| Wednesday | | | | | | | |
| 9-11 | Netwerken en systeembeveiliging - practical - Group A | Netwerken en systeembeveiliging - practical - Group C | Software engineering - practical - Group B | Zoeken sturen en bewegen - practical - Group A | Software engineering - practical - Group A | | Databases 2 - lecture |
| 11-13 | Programmeren in Java 2 - practical - Group B | Zoeken sturen en bewegen - practical - Group C | Algoritmen en complexiteit - practical - Group A | | Project Numerical Recipes - practical - Group A | Algoritmen en complexiteit - practical - Group B | Analysemethoden en -technieken - lecture |
| 13-15 | Programmeren in Java 2 - practical - Group A | Bioinformatica - seminar - Group B | Programmeren in Java 2 - practical - Group C | | Zoeken sturen en bewegen - practical - Group B | Technology for games - lecture | |
| 15-17 | Project Genetic Algorithms - practical - Group B | Netwerken en systeembeveiliging - practical - Group D | Project Genetic Algorithms - practical - Group A | Bioinformatica - seminar - Group C | Programmeren in Java 2 - practical - Group D | Collectieve Intelligentie - lecture | Bioinformatica - seminar - Group A |
| Thursday | | | | | | | |
| 9-11 | Moderne Databases - seminar - Group A | Collectieve Intelligentie - practical - Group A | | Informatie- en organisatieontwerp - lecture | Bioinformatica - lecture | Netwerken en systeembeveiliging - practical - Group B | Lineaire Algebra - lecture |
| 11-13 | Collectieve Intelligentie - practical - Group C | | Interactie-ontwerp - lecture | Autonomous Agents 2 - practical - Group B | Architectuur en computerorganisatie - lecture | Compilerbouw practicum - practical - Group B | Reflectie op de digitale cultuur - lecture |
| 13-15 | Advanced Heuristics - practical - Group B | Autonomous Agents 2 - practical - Group C | Collectieve Intelligentie - practical - Group D | Webprogrammeren en databases - seminar - Group B | Collectieve Intelligentie - practical - Group B | Moderne Databases - seminar - Group B | Kansrekenen 2 - lecture |
| 15-17 | Programmeren in Java 2 - practical - Group E | Webprogrammeren en databases - seminar - Group A | Compilerbouw - practical - Group B | Compilerbouw - practical - Group A | Data Mining - lecture | Autonomous Agents 2 - practical - Group A | Advanced Heuristics - practical - Group A |
| Friday | | | | | | | |
| 9-11 | Moderne Databases - practical - Group B | Moderne Databases - practical - Group A | Data Mining - lecture | Reflectie op de digitale cultuur - seminar - Group C | Webprogrammeren en databases - lecture | Moderne Databases - practical - Group C | Software engineering - seminar - Group B |
| 11-13 | Compilerbouw practicum - practical - Group A | Informatie- en organisatieontwerp - lecture | Heuristieken 2 - lecture | Bioinformatica - lecture | Software engineering - seminar - Group A | Compilerbouw - seminar - Group B | Collectieve Intelligentie - seminar - Group B |
| 13-15 | Collectieve Intelligentie - seminar - Group A | Algoritmen en complexiteit - seminar - Group A | Collectieve Intelligentie - seminar - Group C | Technology for games - lecture | Autonomous Agents 2 - lecture | | Calculus 2 - lecture |
| 15-17 | Project Numerical Recipes - practical - Group B | Algoritmen en complexiteit - seminar - Group B | Databases 2 - seminar - Group B | Heuristieken 1 - lecture | Machine Learning - lecture | Collectieve Intelligentie - seminar - Group D | Compilerbouw - seminar - Group A |