Line Configuration in Computer Networks

• A network is two or more devices connected through a link. A link is a

communication pathway that transfers data from one device to another.

• Devices can be a computer, printer, or any other device that is capable to send and

receive data. For visualization purposes, imagine any link as a line drawn between

two points.

For communication to occur, two devices must be connected in some way to the same link at

the same time. There are two possible types of connections:

1. Point-to-Point Connection

2. Multipoint Connection

Point-to-Point Connection:

1. A point-to-point connection provides a dedicated link between two devices.

2. The entire capacity of the link is reserved for transmission between those two

devices.

3. Most point-to-point connections use an actual length of wire or cable to connect

the two ends, but other options such as microwave or satellite links are also

possible.

4. Point to point network topology is one of the easiest and most conventional

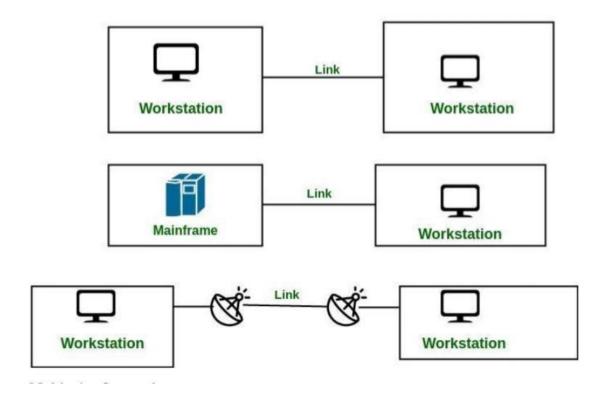
networks

topologies.

5. It is also the simplest to establish and understand.

Example: Point-to-Point connection between the remote control and Television for changing

the channels.



Multipoint Connection:

- 1. It is also called Multidrop configuration. In this connection, two or more devices share a single link.
- 2. More than two devices share the link that is the capacity of the channel is shared now. With shared capacity, there can be two possibilities in a Multipoint Line configuration:

There are two kinds of Multipoint Connections:

- > Spatial Sharing: If several devices can share the link simultaneously, it's called Spatially shared line configuration.
- > Temporal (Time) Sharing: If users must take turns using the link, then it's called

