

Sorting

arrange elements in increasing order

→ Type of sorting method.

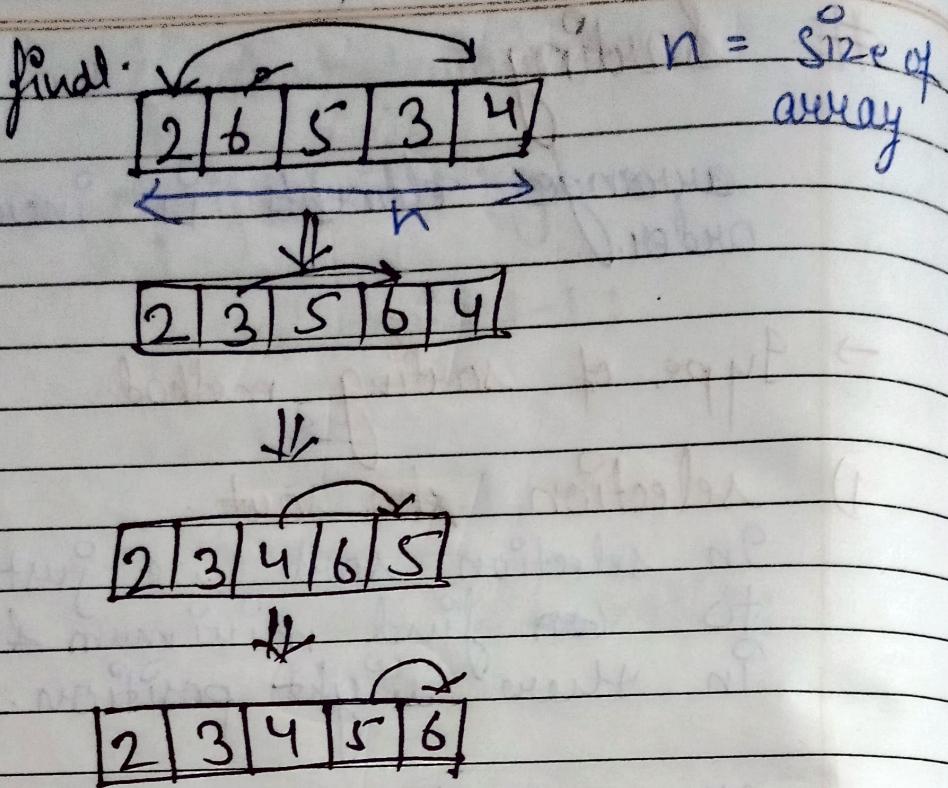
1) Selection sort

In selection sort we just have to find minimum & put it in their right position.

ex. 0 1 2 3 4
4 | 6 | 5 | 3 | 2 |

Now, here

- 1) Index 0 compare it's element to the rest of the index's value in array.
- 2) ~~if any element~~
- 3) and find minimum element from index 1 to last index.
- 4) if than compare it with the '0' index value if it is smaller than that.
- 5) then it swap the '0' index value to the minimum element index value.



loop will run till $(n-1)$.

→ main code

```

void selection(int a[], int n)
{
    for (int i = 0; i < n - 1; i++)
    {
        int minIndex = i;
        for (int j = i + 1; j < n; j++)
        {
            if (a[minIndex] > a[j])
            {
                minIndex = j;
            }
        }
        swap(a[minIndex], a[i]);
    }
}

```

Sout
code part

$d(n)$

$d(n)$

$d(n)$

void print(int a[], int size)

{
for (int i = 0; i < size; i++)

cout << a[i] << " ";

}

int main()

{
int a[7] = {4, 3, 6, 8, 7, 5, 2}

selection(a, 7);

print(a, 7);

return 0;

Space complexity = ~~O(n)~~ O(1)

Time complexity = ~~O(n^2)~~ O(n^2)

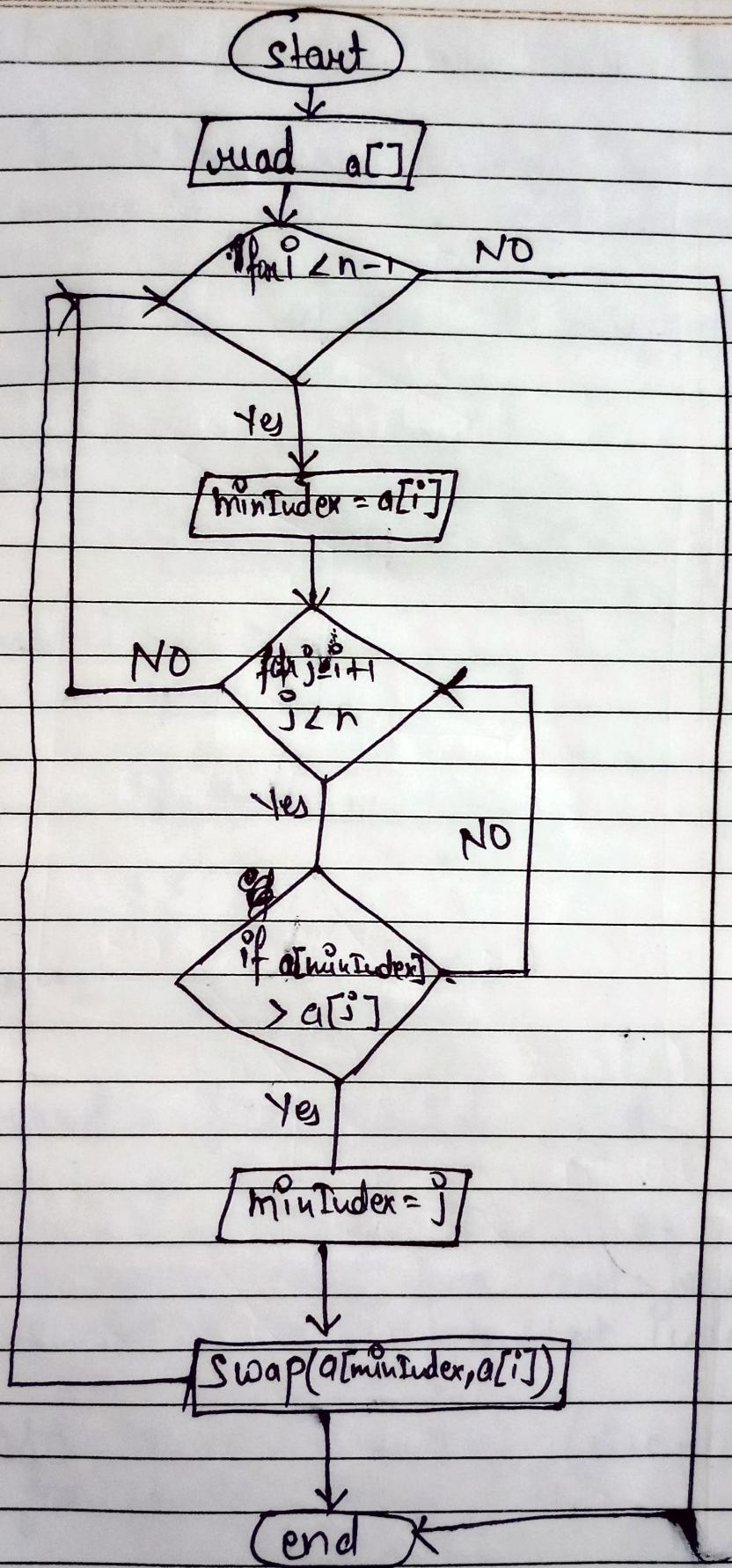
Best case = O(n^2)

Worst case = O(n^2)

* use when ~~size~~ size of vector
, array is small ~~is small~~.

flowchart for selection sort

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Bubble sort

In bubble sort every index element compare it with the next element.

if it is smaller it swap the numbers:

ex:- 0 1 2 3 4
 $\boxed{11 | 8 | 6 | 4 | 14 |}$

round 1

$\boxed{8 | 11 | 6 | 4 | 14 |}$

$\boxed{8 | 6 | 11 | 4 | 14 |}$

$\boxed{8 | 6 | 4 | 11 | 14 |}$

round 2

$\boxed{6 | 4 | 8 | 11 | 14 |}$

round 3

$\boxed{4 | 6 | 8 | 11 | 14 |}$

final

In every round one most larger element placed from last index

so there are total $(\text{size} - 1)$ round for every element.

→ main code

```
void BubbleSort(int a[], int size)
{
    for (int i = 0; i < size - 1; i++)
    {
        int swap = false;
        for (int j = 0; j < size - i; j++)
        {
            if (a[j] > a[j + 1])
            {
                swap(a[j], a[j + 1]);
                swap = true;
            }
            if (swap == false)
                break;
        }
    }
}
```

for
print
array

```
void print(int a[], int size)
{
    for (int i = 0; i < size; i++)
    {
        cout << a[i] << " ";
    }
    cout << endl;
}
```

int main()

main
function
function

{
int a[7] = { 4, 8, 6, 12, 36, 24
 23};

Bubblesort(a, 7);
printf(a, 7);

return 0;

}

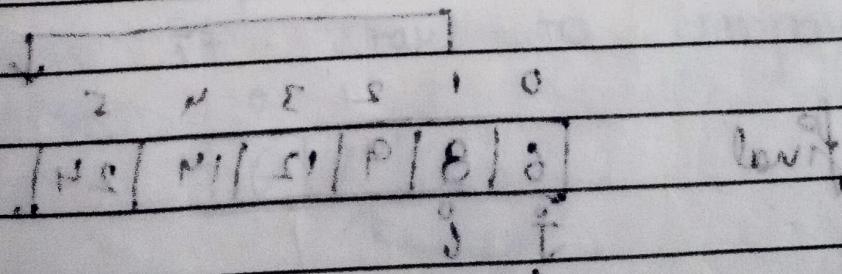
→ Here in second loop we use
(size - i)

cuz last ~~bit~~ element is
set so we don't need to check these

l19. $p_s \leftarrow 3$

l19. $p \leftarrow 3$

swap $\leftarrow 3$



Insertion sort :

Ex. In insertion sort:

9	24	6	12	18	14
0	1	2	3	4	5

we let suppose that the starting element is a sorted / sharter.

$$\text{temp} = [0]^{\text{index}}$$

and take next index and compare to it if it is smaller than that we shift the current comparison to next and move it there.

6	9	24	12	18	14
↑	↑	↑			

$$6 \rightarrow 24 \quad \text{shift}$$

$$6 \rightarrow 9 \quad \text{shift}$$

6 → start

final	6	8	9	12	14	24
	↓	↓				

→ main code.

void Insertionsort (int a[], int size)
{

 for (int i = 1; i < n; i++) {

 int temp = a[i];

 int j = i - 1;

 while (j >= 0)

 {

 if (a[j] > temp)

 {

 a[j+1] = a[j];

 }

break;

}

 j = j - 1;

 a[j+1] = temp;

}

Here $a[j+1]$ is used because
when it start to compare back

like

0	1	2	3
6	9	24	12



if it change their position
we want it at index 2,

but it is on 1st right now
so we increase index by 1
so it will be on right position

- it is stable $a[i] = a[3]$
- it is adaptable
- it is small

Merge sort on the two arrays.

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Merge sort

In Merge sort, we merge two sorted arrays in another array, which is also in sorted form.

$$a[0] \rightarrow [3 | 4 | 7 | 10 | 12] - i^{\text{th}} \text{ place}$$

$$b[0] \rightarrow [1 | 5 | 6 | 7 | 8] - j^{\text{th}} \text{ place}$$

Here we compare

$$a[i] \leftarrow b[j] \text{ at } 0^{\text{th}} \text{ index}$$

which is smaller stored in another array, 1 is smaller.

$$c[0] \rightarrow [1] \quad k[0]^{\text{th}} \text{ index}$$

$$\rightarrow b[0] \rightarrow [1 | 3] \quad k[1]^{\text{th}} \text{ index}$$

Here after storing the value we increment that particular array index: $k[1] = 1$

$$a[0] \rightarrow b[1] \rightarrow [1 | 3 | 4 | 1] \quad k[2]^{\text{th}} \text{ index}$$

$$a[3] \rightarrow b[3] \rightarrow [1 | 3 | 4 | 5 | 6 | 7 | 8 | 10]$$

and then copy the left index of 'a' in 'k' array. cuz no more element in b is left.

final [1 3 4 5 6 7 8 | 10 12] K[9]

→ main code: [2 | 1] ← C[3]

void mergesort (int a[], int n, int b[], int m,
, int c[])

}

when i = 0, j = 0, k = 0;

while (i < n, & j < m)

{

if (a[i] < b[j])

{

c[k] = a[i];

k++;
i++;

else if (a[i] > b[j])

c[k] = b[j];

k++;
j++;

when i = 2, j = 1, k = 1

[1 3 4 5 6 7 8 | 10 12]

[2] ← C[3]

while ($i < n$)

when
 $a[i]$
 is
 greater

~~if~~ $c[k] = a[i];$
 $k++;$
 $i++;$

while ($j < m$)

when
 $b[j]$
 is
 greater

$c[k] = b[j];$
 $k++;$
 $j++;$

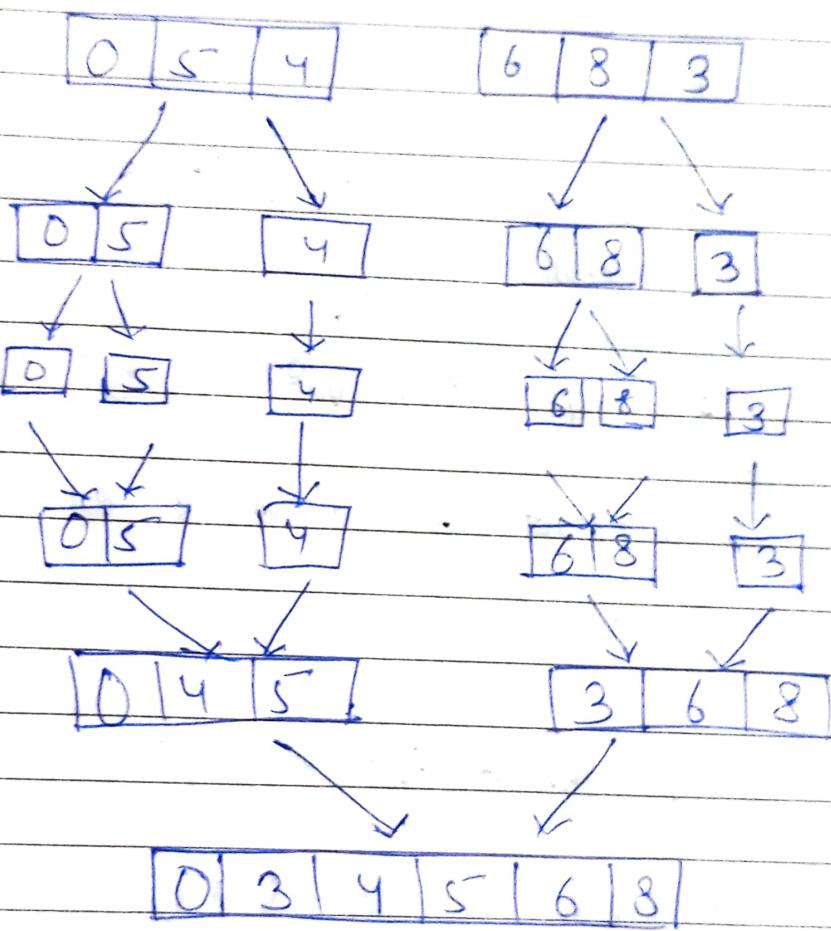
value swapping \leftarrow

Merge sort

first break \rightarrow arrange \rightarrow merge.

0	5	4	6	8	1	3
---	---	---	---	---	---	---

find mid. $\frac{s+e}{2}$



\rightarrow Code

Put main()

Put arr[] = { 4, 3, 2, 8, 5};

arrange(arr, 0, 4);

for (int i=0; i<5; i++) {

cout << arr[i] << " ";

main
fun

$O(n)$ space complexity
 $O(n \log n)$ time complexity

return D;
3

void auxrange(int *arr, int s, int e){

// base case

if (s >= e) {
 return;
}

int mid = s + (e - s) / 2;

// process.

~~arrange~~ arrange (arr, s, mid);
arrange (arr, mid + 1, e);

mergedout (arr, mid, s, e);

3

void mergedout (int *arr, int mid, int s, int e){

int len1 = mid - s + 1;

int len2 = e - mid;

int mainIndex = s; int *firstarr = new int [len1];

int *secondarr = new int [len2];

// copying.

for (int i = 0; i < len1; i++) {

firstarr[i] = arr[mainIndex++];

mainIndex = mid + 1;

for (int i = 0; i < len2; i++) {

secondarr[i] = arr[mainIndex + i];
}

// starting process.

index1 = 0;

index2 = 0;

mainIndex = 5;

while

while (index1 < len1 && index2 < len2) {

if (firstarr[index1] < secondarr[index2])
{

arr[mainIndex] = firstarr[index1];

}

else {

arr[mainIndex] = secondarr[index2];
}
}

}

// when index1 < len1 but index2 is not < len2

while (index1 < len1) {

arr[mainIndex] = firstarr[index1++];

};

while (index2 < len2) {

arr[mainIndex] = secondarr[index2++];

};

}

// when index2 < len2 but index1 is not < len1 {

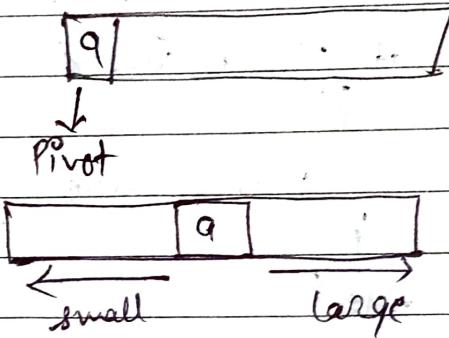
→ Quick sort.

1) arr[0] = pivot.

2) Count number of element smaller than first.

3) put it in right position = S + Count.

4) put smaller element on left & larger element on right.



5) further we recursion.

→ code

Put main()

Put arr[] = {2, 5, 9, 6, 3};

& mergesort(arr, 0, 4);

for (int i=0; i<5; i++){

cout << arr[i];

}

return 0;

3

void merge

$$\begin{aligned} SC &= O(n) \\ TC &= O(n \log n) \\ \text{Worst Case } TC &= O(n^2) \end{aligned}$$

void mergesort(*arr, int s, int e){
 if (s >= e)
 return;

// partition part.

int p = partition(arr, s, e);

// left part sort.

mergesort(arr, s, p-1);
 // right part sort.

mergesort(arr, p+1, e);

}

int partition(int *arr, int s, int e){

int pivot = arr[s];

int count = 0;

for (int i = s+1; i <= e; i++) {
 if (arr[i] < pivot)

count++;

}

int index = s + count;

swap(arr[index], pivot);

// manage left and right

int p = s, j = e;

while (p < index && j > index){

while (arr[i] < pivot){
 i++;

}

```
while (arr[i] > arr[index]) {  
    j--;  
}
```

```
if (i < index || j > index)  
{
```

```
    swap(arr[i++], arr[j--]);  
}
```

```
}  
return index;
```