

1.program

```
class Addex1
{
public static void main(String args[])
{
int num1=10;
int num2=20;
float num3=3.0f;
int sum= num1+num2;
System.out.println("The integer sum" +" "+sum);

float sum1;
sum1 = num1+num3;
System.out.println("The sum of a float and an integer"+" "+sum1);
String name= "Roshna";
int age =33;
System.out.println("Name"+" "+name+" "+"Age"+" "+age);
int length=10;
int breadth=20;
Float Area;
Area = .5f*length*breadth;
System.out.println("The Area of the triangle"+" "+Area);
}
}
```

Output

D:\program>javac Addex1.java

D:\program>java Addex1

The integer sum 30

The sum of a float and an integer 13.0

Name Roshna Age 33

The Area of the triangle 100.0

2. class SwapVariable

```
{  
public static void main(String args[])  
{  
int var1=20;  
int var2=30;  
int tempvar;  
System.out.println("The numbers before swap");  
System.out.println("Number1"+" "+var1+" "+"Number2"+" "+var2);  
tempvar=var1;  
var1=var2;  
var2=tempvar;  
System.out.println("The numbers after swap");  
System.out.println("Number1"+" "+var1+" "+"Number2"+" "+var2);  
}  
}
```

Output

D:\program>java SwapVariable

The numbers before swap

Number1 20 Number2 30

The numbers after swap

Number1 30 Number2 20

3. class SwapWthouttempvar

```
{  
public static void main(String args[])  
{  
int var1=20;  
int var2=30;  
int sum=var1+var2;  
System.out.println("The numbers before swap");
```

```
System.out.println("Number1"+" "+var1+" "+ "Number2"+" "+var2);  
var2=sum-var2;  
var1=sum- var1;  
System.out.println("The numbers after swap");  
System.out.println("Number1"+" "+var1+" "+ "Number2"+" "+var2);  
}  
}
```

Output

D:\program>java SwapWthouttempvar

The numbers before swap

Number1 20 Number2 30

The numbers after swap

Number1 30 Number2 20