struct Node

{

int data;

struct Node\* left;

struct Node\* right;

Node(int x){

data = x;

left = right = NULL;

}

}; \*/

/\* Should convert tree to its mirror \*/

**void mirror(Node\* node)**

**{**

**if(node==NULL)**

**return;**

**struct Node \*temp=NULL;**

**mirror(node->left);**

**mirror(node->right);**

**temp=node->left;**

**node->left=node->right;**

**node->right=temp;**

**}**