Merge Lists:

```
SinglyLinkedListNode* mergeLists(SinglyLinkedListNode* head1, SinglyLinkedListNode* head2) {
  SinglyLinkedListNode dummy;
  SinglyLinkedListNode* tail = &dummy;
  dummy.next = NULL;
  while (1) {
    if (head1 == NULL) {
      tail->next = head2;
      break;
    } else if (head2 == NULL) {
      tail->next = head1;
      break;
    }
   if (head1->data <= head2->data) {
      tail->next = head1;
      head1 = head1->next;
    } else {
      tail->next = head2;
      head2 = head2->next;
    }
    tail = tail->next;
  }
  return dummy.next;
}
```

```
Truck tour:
```

```
class Result {public static int truckTour(List<List<Integer>> petrolpumps) {
    int n = petrolpumps.size();
    int totalPetrol = 0;
    int totalDistance = 0;
    int currentPetrol = 0;
    int startIndex = 0;
   for (int i = 0; i < n; i++) {
       int petrol = petrolpumps.get(i).get(0);
       int distance = petrolpumps.get(i).get(1);
       totalPetrol += petrol;
       totalDistance += distance;
       currentPetrol += petrol - distance;
         if (currentPetrol < 0) {</pre>
         startIndex = i + 1;
         currentPetrol = 0;
       }
    }
    if (totalPetrol < totalDistance) {</pre>
       return -1; // Impossible to complete the tour
    }
     return startIndex;
  }
}
```

```
Poisonous plants:
public static int poisonousPlants(List<Integer> p) {
    int n = p.size();
    Stack<int[]> stack = new Stack<>();
    int maxDays = 0;
    for (int i = 0; i < n; i++) {
      int days = 0;
      while (!stack.isEmpty() && stack.peek()[0] >= p.get(i)) {
         days = Math.max(days, stack.pop()[1]);
      }
      if (stack.isEmpty()) {
         days = 0;
      } else {
         days++;
      }
      maxDays = Math.max(maxDays, days);
      stack.push(new int[]{p.get(i), days});
    }
    return maxDays;
  }
```

}

```
Lowest common ancestor:
public static Node lca(Node root, int v1, int v2) {
        while (root != null) {
       if (root.data > v1 && root.data > v2) {
         root = root.left;
       } else if (root.data < v1 && root.data < v2) {
         root = root.right;
       } else {
         break;
      }
    }
    return root;
  }
Height of binary tree:
if (root == null) {
       return -1; // Return -1 if the tree is empty to ensure the height of an empty tree is -1
    } else {
       int leftHeight = height(root.left);
       int rightHeight = height(root.right);
       return 1 + Math.max(leftHeight, rightHeight); // Height of tree is max of left or right subtree +
1 for the root
}
}
```