

TUGAS PRAKTIKUM KONSEP PEMROGRAMAN

JILID 12 part 1



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Praktikum 8 (1/4)

POINTER

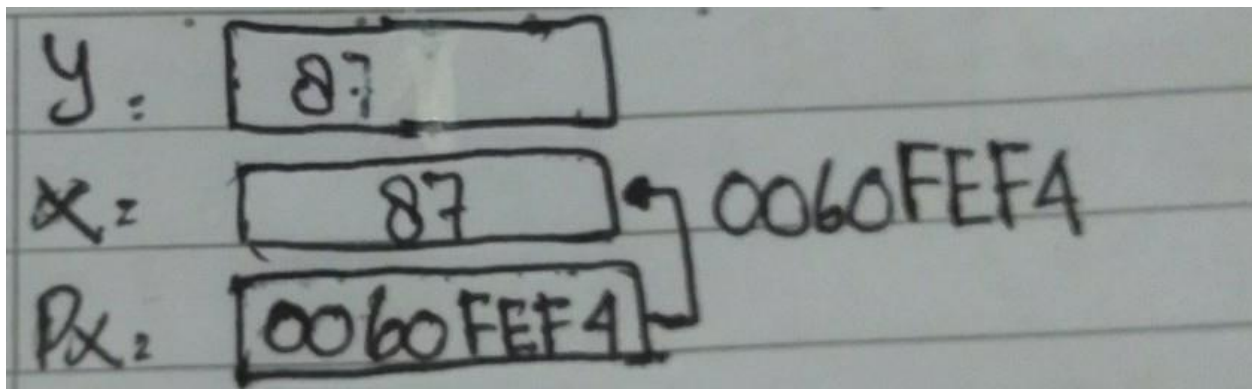
Untuk setiap program di bawah ini,

- gambarkan ilustrasi alokasi memori dari setiap baris pernyataan yang diproses
- perkirakan hasil eksekusinya

```
1. main(){  
    int y, x = 87;  
    int *px;  
  
    px = &x;  
    y = *px;  
    printf("Alamat x   = %p\n", &x);  
    printf("Isi px     = %p\n", px);  
    printf("Isi x      = %d\n", x);  
    printf("Nilai yang ditunjuk oleh px = %d\n", *px);  
    printf("Nilai y     = %d\n", y);  
}
```

Jawab :

Gambar :



Perkiraan Jawaban :

Alamat x = 0060FEF4

Isi px = 0060FEF4

Isi x = 87

Nilai yang ditunjuk oleh px = 87

Nilai y = 87

Output :

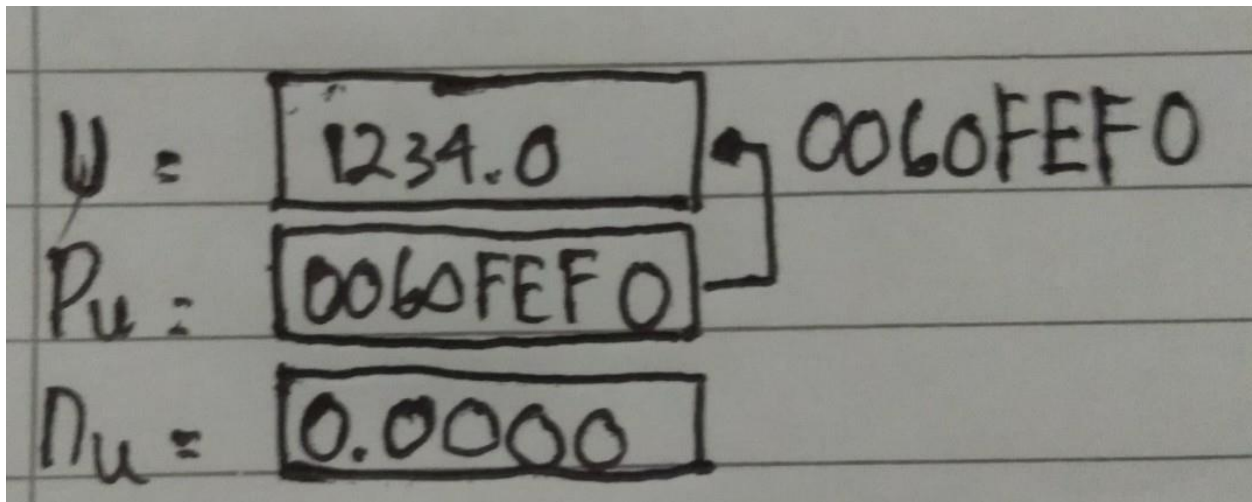
```
D:\Pointer1\bin\Debug\Pointer1.exe
Alamat x = 000000000061FE10
Isi px = 000000000061FE10
Isi x = 87
Nilai yang ditunjuk oleh px = 87
Nilai y = 87

Process returned 0 (0x0)   execution time : 0.016 s
Press any key to continue.
```

```
2. main(){
    float *pu, nu;
    double u = 1234.0;
    pu = &u; nu = *pu;
    printf("Alamat dari u = %p\n", &u); printf("Isi pu = %p\n", pu);
    printf("Isi u = %lf\n", u);
    printf("Nilai yang ditunjuk oleh pu = %f\n", *pu);
    printf("Nilai nu = %f\n", nu);
}
```

Jawab :

Gambar :



Perkiraan Jawaban :

Alamat dari u = 0060FEF0

Isi pu = 0060FEF0

Isi u = 1234.0

Nilai yang ditunjuk oleh pu = 0.000000

Nilai nu = 0.000000

Output :

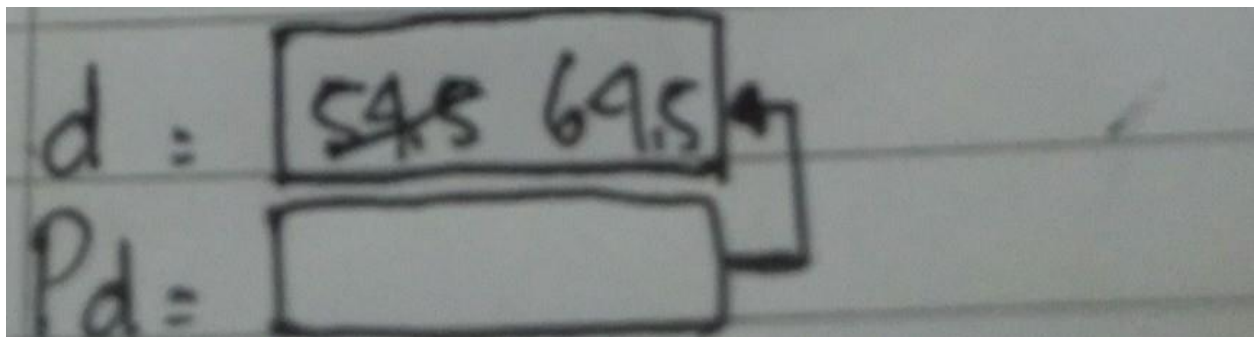
```
D:\Pointer8\bin\Debug\Pointer8.exe
Alamat dari u = 000000000061FE08
Isi pu = 000000000061FE08
Isi u = 1234.000000
Nilai yang ditunjuk oleh pu = 0.000000
Nilai nu = 0.000000

Process returned 0 (0x0)   execution time : 0.016 s
Press any key to continue.
```

```
3. main(){
    float d = 54.5f,*pd;
    printf("Isi d mula-mula = %g\n", d);
    pd = &d;
    *pd += 10;
    printf("Isi d sekarang = %g\n", d);
}
```

Jawab :

Gambar :



Perkiraan Jawaban :

Isi d mula-mula = 54.5

Isi d sekarang = 64.5

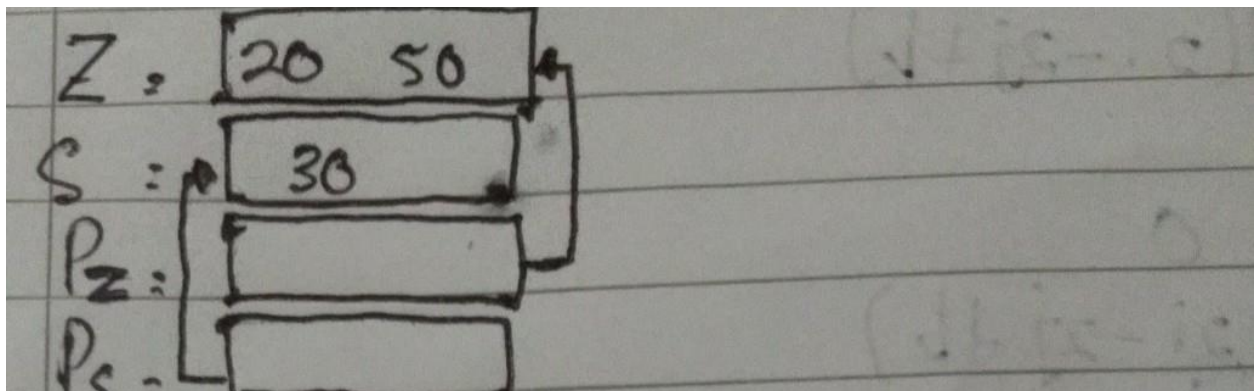
Output :

```
D:\Pointer9\bin\Debug\Pointer9.exe
Isi d mula-mula = 54.5
Isi d sekarang = 64.5
Process returned 0 (0x0)   execution time : 0.016 s
Press any key to continue.
```

```
4. main(){
    int z = 20, s = 30, *pz, *ps;
    pz = &z;
    ps = &s;
    *pz += *ps;
    printf("z = %d\n", z);
    printf("s = %d\n", s);
}
```

Jawab :

Gambar :



Perkiraan Jawaban :

z = 50

s = 30

Output :

```
D:\Pointer2\bin\Debug\Pointer2.exe
z = 50
s = 30
Process returned 0 (0x0)   execution time : 0.006 s
Press any key to continue.
```

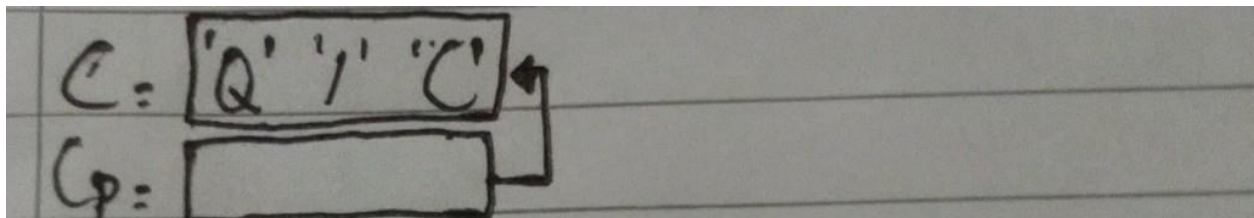
5. main(){

```
    char c = 'Q';
    char *cp = &c;
    printf("%c %c\n", c, *cp);
    c = '/';
    printf("%c %c\n", c, *cp);
    *cp = '(';
    printf("%c %c\n", c, *cp);
```

}

Jawab :

Gambar :



Perkiraan Jawaban :

Q Q

//

((

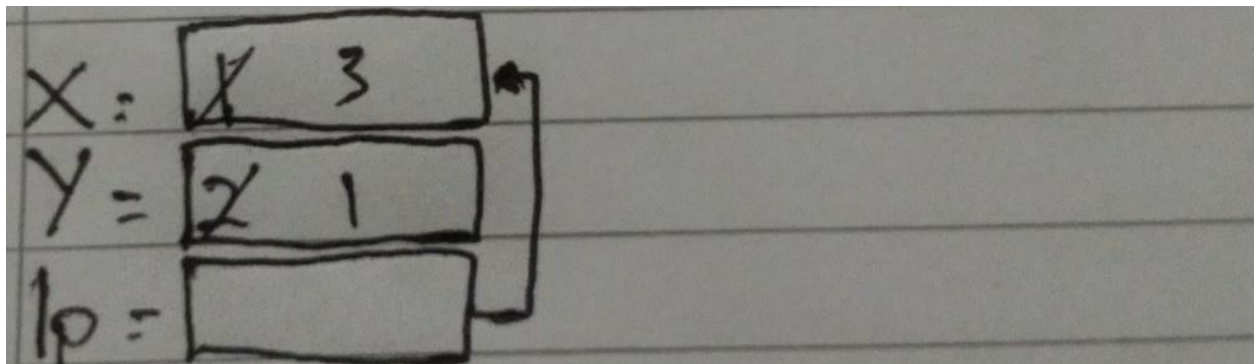
Output :

```
D:\Pointer3\bin\Debug\Pointer3.exe
0 0
/ /
( (
Process returned 0 (0x0)   execution time : 0.000 s
Press any key to continue.
```

```
6. main() {
    int x = 1, y = 2, *ip;
    ip = &x;
    y = *ip;
    *ip = 3;
    printf("x = %d, y = %d", x, y);
}
```

Jawab :

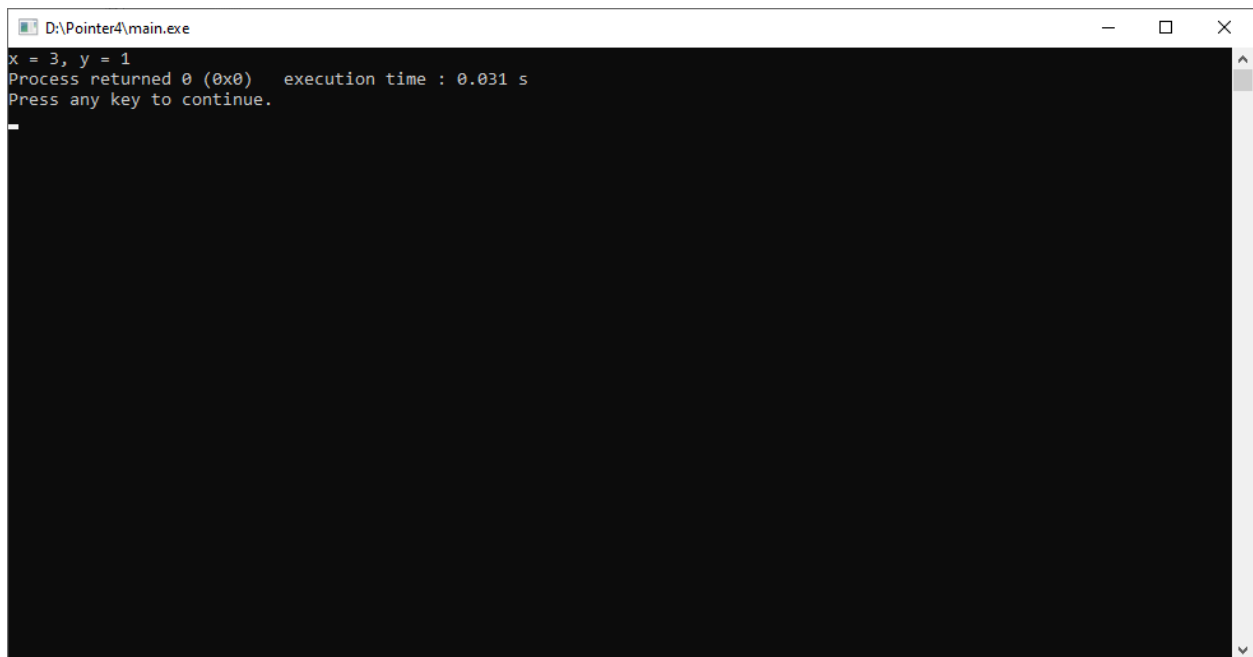
Gambar :



Perkiraan Jawaban :

x = 3, y = 1

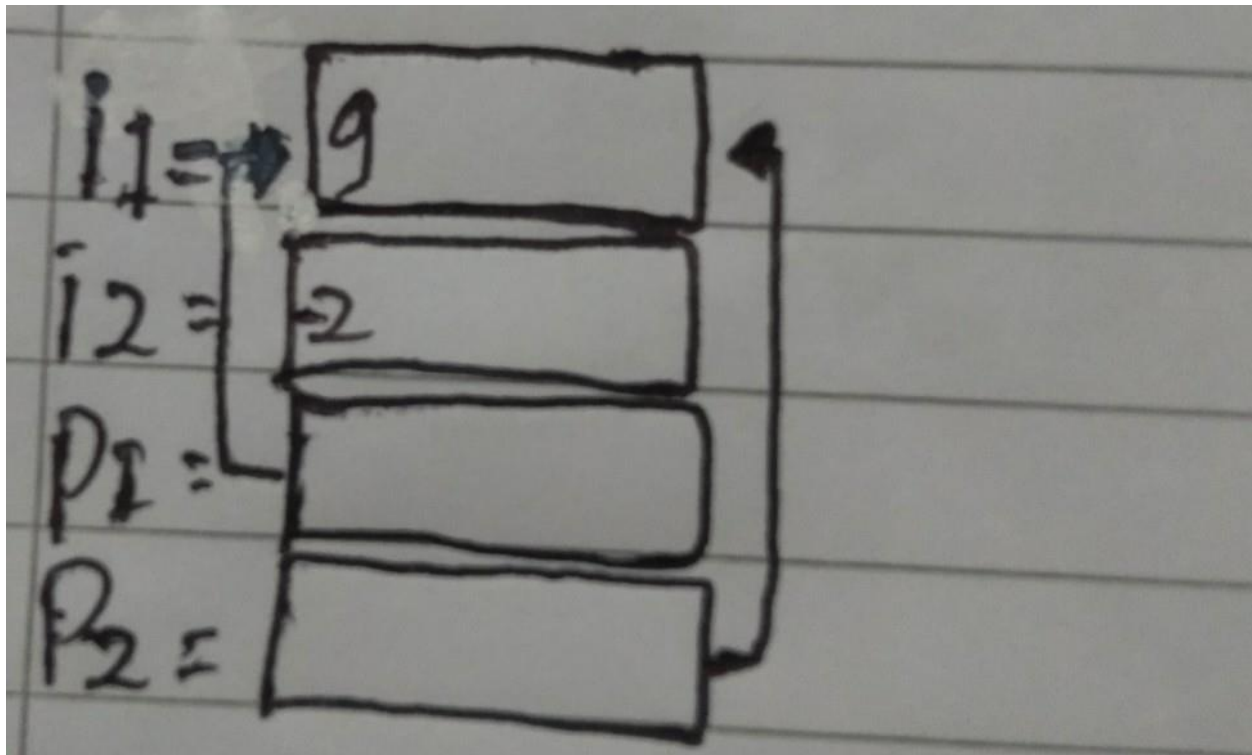
Output :



```
7. main(){
    int i1, i2, *p1, *p2;
    i1 = 9;
    p1 = &i1;
    i2 = *p1 / 2 - 2 * 3;
    p2 = p1;
    printf("i1=%d,i2=%d,*p1=%d,*p2=%d\n",i1,i2,*p1,*p2);
}
```

Jawab :

Gambar :



Perkiraan Jawaban :

`i1=9,i2=-2,*p1=9,*p2=9`

Output :

```
D:\Pointer5\bin\Debug\Pointer5.exe
i1=9,i2=-2,*p1=9,*p2=9
Process returned 0 (0x0)   execution time : 0.041 s
Press any key to continue.
```

8. `main()` {

`int count = 10, *temp, sum = 7;`

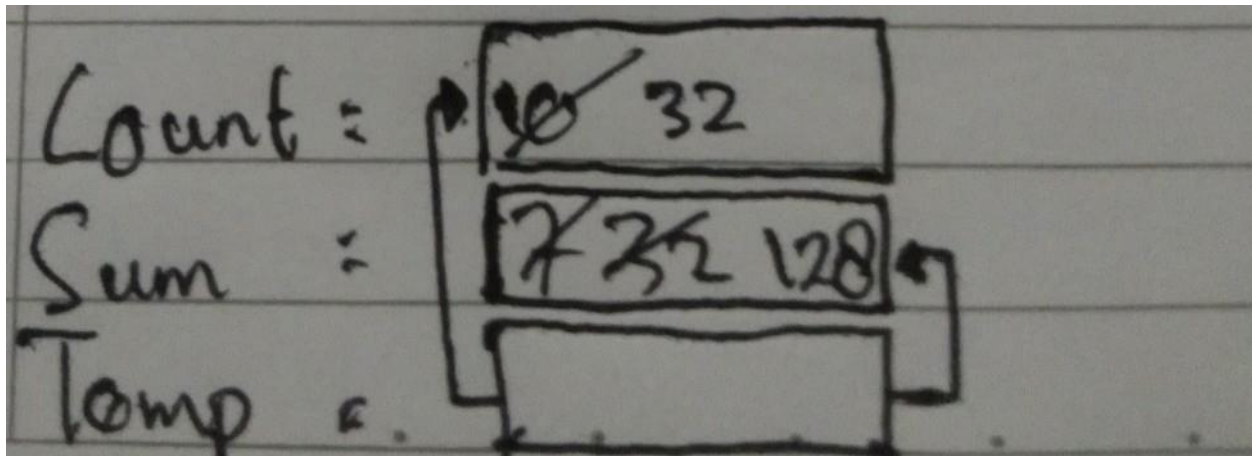
```

temp = &count;
*temp = 32;
temp = &sum;
*temp = count;
sum = *temp * 4;
printf("count = %d, *temp = %d, sum = %d\n", count,*temp, sum );
}

```

Jawab :

Gambar :



Perkiraan Jawaban :

count=32, *temp=128, sum=128

Output :

```

D:\Pointer6\bin\Debug\Pointer6.exe
count = 32, *temp = 128, sum = 128
Process returned 0 (0x0)   execution time : 0.041 s
Press any key to continue.

```

9. main(){

```
int count = 13, sum = 9, *x, *y;
```

```
x = &count;
```

```
*x = 27;
```

```
y = x;
```

```
x = &sum;
```

```
*x = count;
```

```
sum = *x / 2 * 3;
```

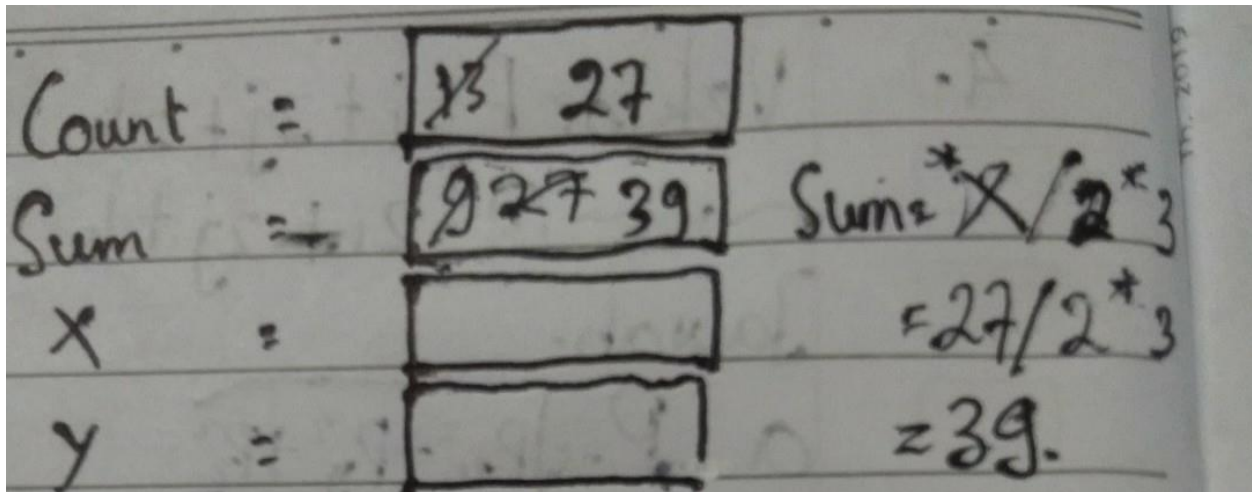
```
printf("count = %d,
```

```
sum = %d, *x = %d, *y = %d\n", count, sum, *x, *y);
```

```
}
```

Jawab :

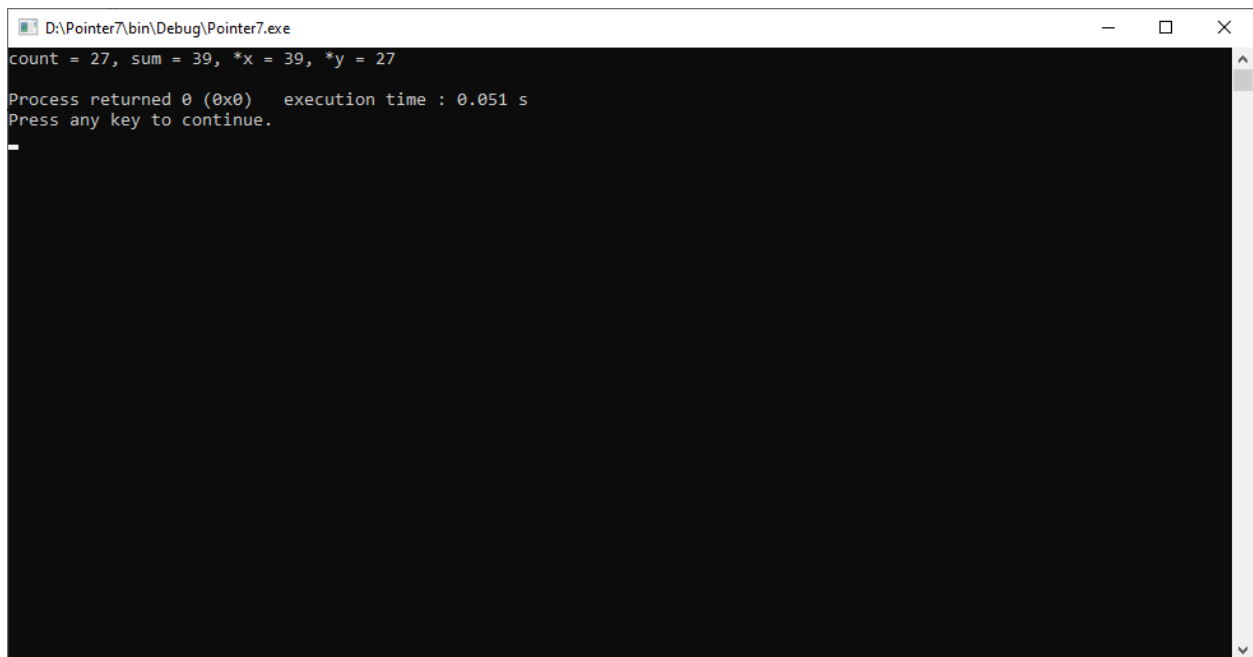
Gambar :



Perkiraan Jawaban :

count=27, sum=39, *x=39, *y=27

Output :



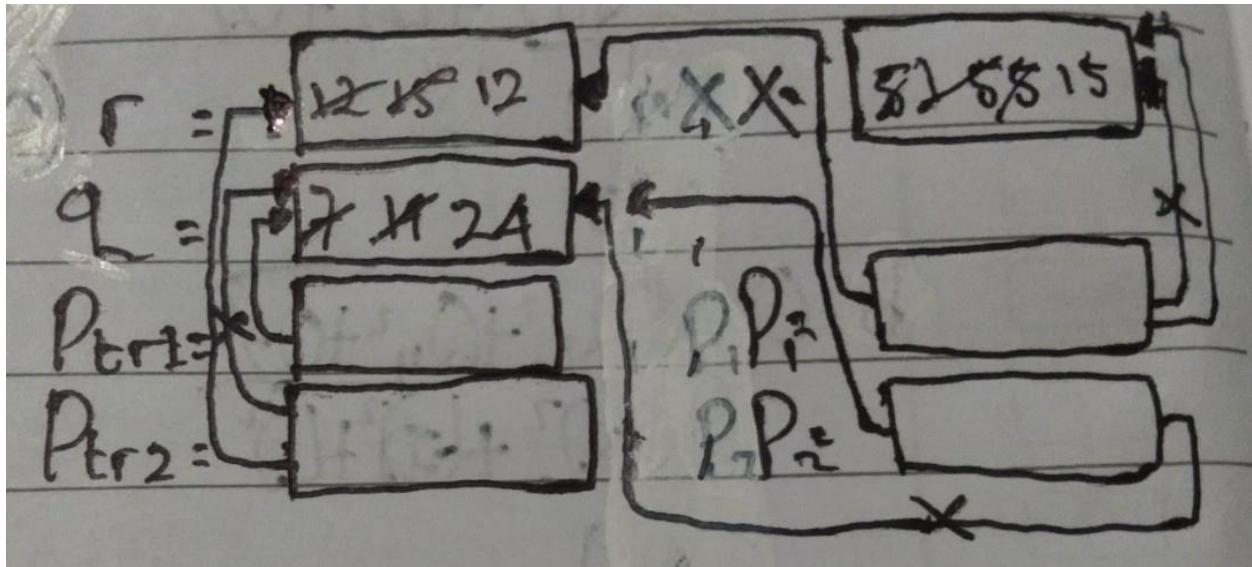
```
10. int r, q = 7;
    int go_crazy(int *, int *);
    main() {
        int *ptr1 = &q;
        int *ptr2 = &q;
        r = go_crazy(ptr1, ptr2);
        printf("q=%d, r=%d, *ptr1=%d, *ptr2=%d\n", q, r, *ptr1, *ptr2);

        ptr2 = &r;

        go_crazy(ptr2, ptr1);
        printf("q=%d, r=%d, *ptr1=%d, *ptr2=%d\n", q, r, *ptr1, *ptr2);
    }
    int go_crazy(int *p1, int *p2){
        int x = 5;
        r = 12;
        *p2 = *p1 * 2;
        p1 = &x;
        return *p1 * 3;
    }
```

Jawab :

Gambar :



Perkiraan Jawaban :

q=14, r=15, *ptr1=14, *ptr2=14

q=24, r=12, *ptr1=24, *ptr2=12

Output :

```

D:\Pointer10\bin\Debug\Pointer10.exe
q=14, r=15, *ptr1=14, *ptr2=14
q=24, r=12, *ptr1=24, *ptr2=12

Process returned 0 (0x0)   execution time : 0.016 s
Press any key to continue.

```