# Rosie Khurmi

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## **TECHNICAL SKILLS**

**Languages/Frameworks :** Java, Python (Matplotlib, Numpy, Selenium, PyGame, SciPy), C++/C#, Javascript, Typescript, HTML, CSS, Unity, FastAPI, ReactJS, Angular, Java EE

Tools & Technologies: Github, Adobe Analytics, Apptentive, MongoDB, MySQL, PostgreSQL, Google Cloud

(GKE), Figma, Jest, XCode, Android Studio

**Google Certified Associate Cloud Engineer** (August 2024)

## **WORK EXPERIENCE**

Bank of Montreal Toronto, ON

Software Developer Intern

January 2025 - August 2025

- Managed and optimized BMO's customer-facing hybrid application, improving user experience of over 3 million users, as part of the **Platform Continuous Integration** Team.
- Resolved Jira tickets across design, security, analytics, accessibility, and in-app features for bundle releases to ensure regulatory compliance, visual and performance enhancements.
- Collaborated with QA, developers, and product managers to refine business requirements, troubleshoot defects, and ensure seamless deployments in an Agile workflow.
- **Developed and integrated** reusable UI components using Angular, Storybook and Ionic, improving consistency and code maintenance across different teams.
- Writing unit tests in Jest and conducting platform-specific testing in Xcode and Android Studio for cross-platform compatibility.

Tech Mahindra
Toronto, ON

Junior Software Engineer (Co-Op)

May 2024 - August 2024

- Gained hands-on experience under the delivery operations team in helping clients migrate to **Google Cloud Platform**, reducing client operational costs by 10%.
- Built a Vertical LLM for optimizing financial investing strategies, utilizing the Merlinite LLM model, MongoDB, and Flask within the Research & Development team.
- Developed **data pipelines** for ingesting and processing **financial data** and implementing validation frameworks to maintain data quality and model accuracy.

#### **Software Engineering & Education Research Lab**

Oshawa, ON

Undergraduate Research Assistant

September 2024 - Present

- Developed a digital version of the hybrid game, *Run Llama Run*, designed to teach **computational thinking** skills to K-5 students through interactive gameplay.
- Used Unity-2D for development and prepared documentation, aligning with research standards.
- Engaged in **weekly touchpoints** with my lab professor, receiving feedback and refining research methodologies.

**Ontario Tech University** 

Oshawa, ON

Teaching Assistant

September 2024 - December 2024

- Assisted the professor in delivering the Programming Workshop 1 course, where students learn the fundamentals of programming in C++.
- Lead weekly **labs** sessions of 20 students where they applied course concepts to coding challenges and invigilated their exams.

## **EDUCATION & CERTIFICATIONS**

#### **Ontario Tech University - BSc Computer Science**

September 2022 - Present

- Data Science Specialization | Mathematics Minor
- Presidents List: 2022 2024

### **PROJECTS**

#### Hackhive Hackathon First Place Winner

February 2023

- Developed **PantryPal**, an AI-driven app that suggests recipes based on a list of ingredients, reducing food waste and promoting cost-effective meal planning.
- Implemented Natural Language Processing (NLP) and hosted the solution on Microsoft Azure.
- Created use case and architecture diagrams, incorporating tools to mitigate business risk and track key performance indicators.