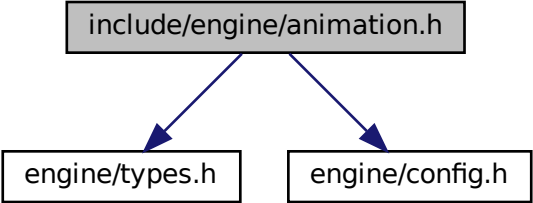


include/engine/animation.h



```
graph TD; A[include/engine/animation.h] --> B[engine/types.h]; A --> C[engine/config.h];
```

The diagram illustrates a header file dependency. At the top, a gray box contains the text 'include/engine/animation.h'. Two blue arrows originate from the bottom of this box and point downwards to two separate white boxes. The left box contains 'engine/types.h' and the right box contains 'engine/config.h'. This visualizes that the 'animation.h' header file includes both 'types.h' and 'config.h'.

engine/types.h

engine/config.h