Re: Lighting

Garry Whitton < gzwhitton@gmail.com>

Thu 30/04/2020 16:56

To: ROSS HARVEY 17022461 <17022461@uhi.ac.uk>; DANIELLE O'HAGAN 10002706 <10002706@uhi.ac.uk>; NATHAN CAMPBELL 16009710 <16009710@uhi.ac.uk>

Cc: Magnus Tullock < Magnus. Tullock@uhi.ac.uk >

Hi Everyone

Just a quick update:

I've finally managed to get what I think to be a reasonably robust version of the drawing system working. It basically uses the Trail Renderer to create the line when you have the mouse button held down and then converts it to a mesh when you release it. With the line converted to a mesh, it should be easier to save and load it (though I could be wrong with this!). The other benefit is that I should now be able to move the line object back (or forward) when it goes out of view so that the drawing can loop around and allow you to add to it.

It's probably possible to do this with the trail renderer without converting it to a mesh, but would involve moving all of the verts in the trail renderer instead of moving the object (again, I could be wrong with this!)

I attempted to use the LineRenderer the same way and I did have the line creation and baking to mesh working, however the line style appeared broken as soon as I added the camera movement element back in. The Trail Renderer seems to work better for this kind of use.

My next task will be to get my head round GitHub & Git Kraken so I can do proper version control and upload this new build. It'll be a few days before I can do this though as I'm back into work tonight.

Let me know if any of you are needing anything and I'll get it to you as soon as I can.

Cheers, Garry



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On Wed, 29 Apr 2020 at 16:49, Garry Whitton <<u>gzwhitton@gmail.com</u>> wrote:

Nice one, I'm glad it worked!

I'll go onto Webex and take a look at your questions in a moment;)



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On Wed, 29 Apr 2020 at 16:35, ROSS HARVEY 17022461 < 17022461@uhi.ac.uk > wrote:

Perfect, thank you! I've sent you a message on Webex Teams as I've a couple questions and it might make it a bit easier to explain.

Cheers, Ross

From: Garry Whitton <gzwhitton@gmail.com>

Sent: 29 April 2020 16:09

	To: ROSS HARVEY 17022461 < 17022461@uhi.ac.uk > Subject: Re: Lighting
	Hi Ross,
	I'm just sorting that out for you now. I'll send you a link via wetransfer in a minute or two
	Cheers, Garry
	On Wed, 29 Apr 2020 at 14:03, Ross Harvey < 17022461@uhi.ac.uk > wrote:
	Hi Garry,
	Having a bit of trouble getting the drawings to fade into the background. Are you able to share you early build that had that working via Dropbox or whatever suits so I can figure out what you did?
	Cheers,
	Ross
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