MARS: Test Plan

Test Types

- Unit Testing

Unit tests will be written as we complete different agile cycles of development to reflect new features implemented in our code's behavior. This suite of tests will be included within our repository for the convenience of our developers so that they may ensure that new code they write does not negatively affect any previously established passing code behavior. These unit test will range from testing expected function return behavior to proto-user acceptance testing wherein we establish expected experience behavior as a requirement to pass the build. We are implementing TravisCI within our develop repository in order to complete continuous integration testing as we proceed to build out the systems functionality. This service will test each version-control-committed build across our entire suite of unit tests and indicate via email as well as build information displayed within GitHub itself to every developer in order to ensure that each future feature we implement does not negatively affect any previously established passing code behavior, especially when merging our feature branches to our development branch and our development branch with our main project branch.

- Integration Testing

As of yet, integration testing is not an essential priority as our dependencies are being managed by Maven to allow for instant development compatibility across systems and there are no hard-set hardware restriction requirements in which we will need to consider aside from that of desiring to improve performance (ie limited RAM and processor cycle speed) as development progresses.

However, we will have a few special cases. While appearing just like their related unit tests and in their respective test files, they will not be included by default in any test suite execution. These tests may test the ability for our program to run successfully using our intended, large GeoTIFF of Mars' surface, or check to ensure that the Java heap is large enough to be able to handle the runtime for several of our search algorithms. These tests are to be considered integration tests as they are not included in our unit test suite in order to test functionality, but rather are to be manually run within an environment to test if our code's integration on a specific machine is capable of successfully running as expected.

- Performance Testing

Performance testing will be performed as part of our collection of data for algorithm comparison, a requirement of our research paper associated to this work. Performance testing will be performed by collecting route length and time required to produce a route for a variety of possible slopes and field of views configured in the rover, shorter lengths and less time taken being indicators for better performance and the opposite for worse. This performance test suite will be ran against each algorithm developed for this project, and results recorded as part of the research paper as a deliverable.

Test Authoring

All developers will be responsible for writing tests relevant to their changes when developing their code. Dean Moser will be responsible for overseeing these tests and complete tests for corner cases during interactions between classes and ensuring that test coverage is 70% or greater.

Performing Tests

TravisCI is the main tool completing the test suite and will run every time we:

- Commit to a feature branch; on said feature branch
- Perform a pull request to merge a feature with the dev branch; on the proposed merged-code version
- Perform a pull request to merge the dev branch with the main branch; on the proposed merged-code version

Tracking Results

We will be tracking performance results within our documentation and tracking its history by updating it per release within GitHub, as well as through the research document. Any expected but "to-be-changed" behavior will additionally be noted within our documentation and version controlled. JIRA bug tickets will be created for each of these "to-be-changed" features in order to account for their existence when moving through future development cycles. We will be using TravisCI build history in order to track our unit testing results as development progresses. TravisCI also has a convenient way to embed a build's passing or failing status within the readme file that is automatically displayed on GitHub and we will be utilizing this feature in order to indicate our development and main branches' test-suite status.

Potential Difficulties

The GeoTIFF will be the hardest to test because of its 2GB size. It is hard to run multiple tests on the same GeoTIFF because it takes forever to run. With respect to this challenge, any unit tests written to test our "map" file behavior will be run with a smaller, more manageable file that is able to be stored within our repository, so that we ensure TravisCl's ability to run these tests as well as any developer who would like to ensure that a behavior works without necessarily needing to test it with a large file that will take much longer to run. Furthermore, there are additional concerns with GeoTIFFs beyond this size: due to data structure limitations in Apache Geotools, there is a hard limit to how large a GeoTIFF can even be loaded into the software just above 2GB. Finally, there may be issues with relatively inefficient algorithms during performance testing -- some algorithms may take hours or longer to even complete a single route, making running the full performance test suite against them impractical.