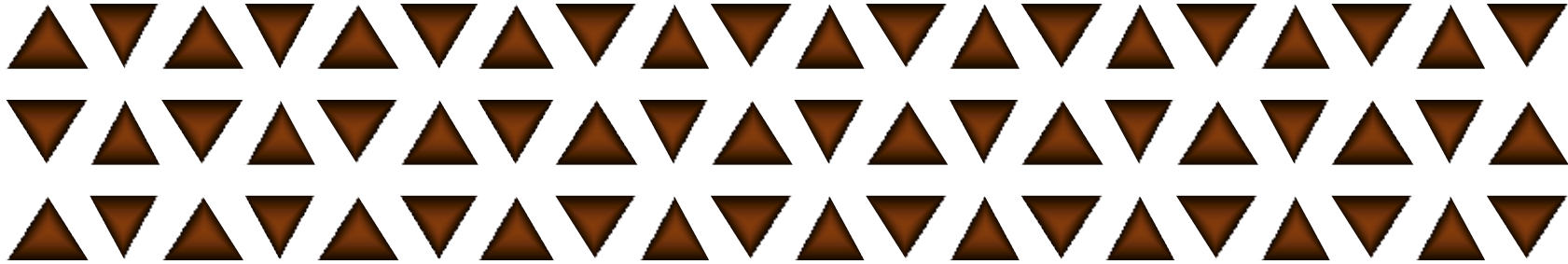


(Trait Tokens)

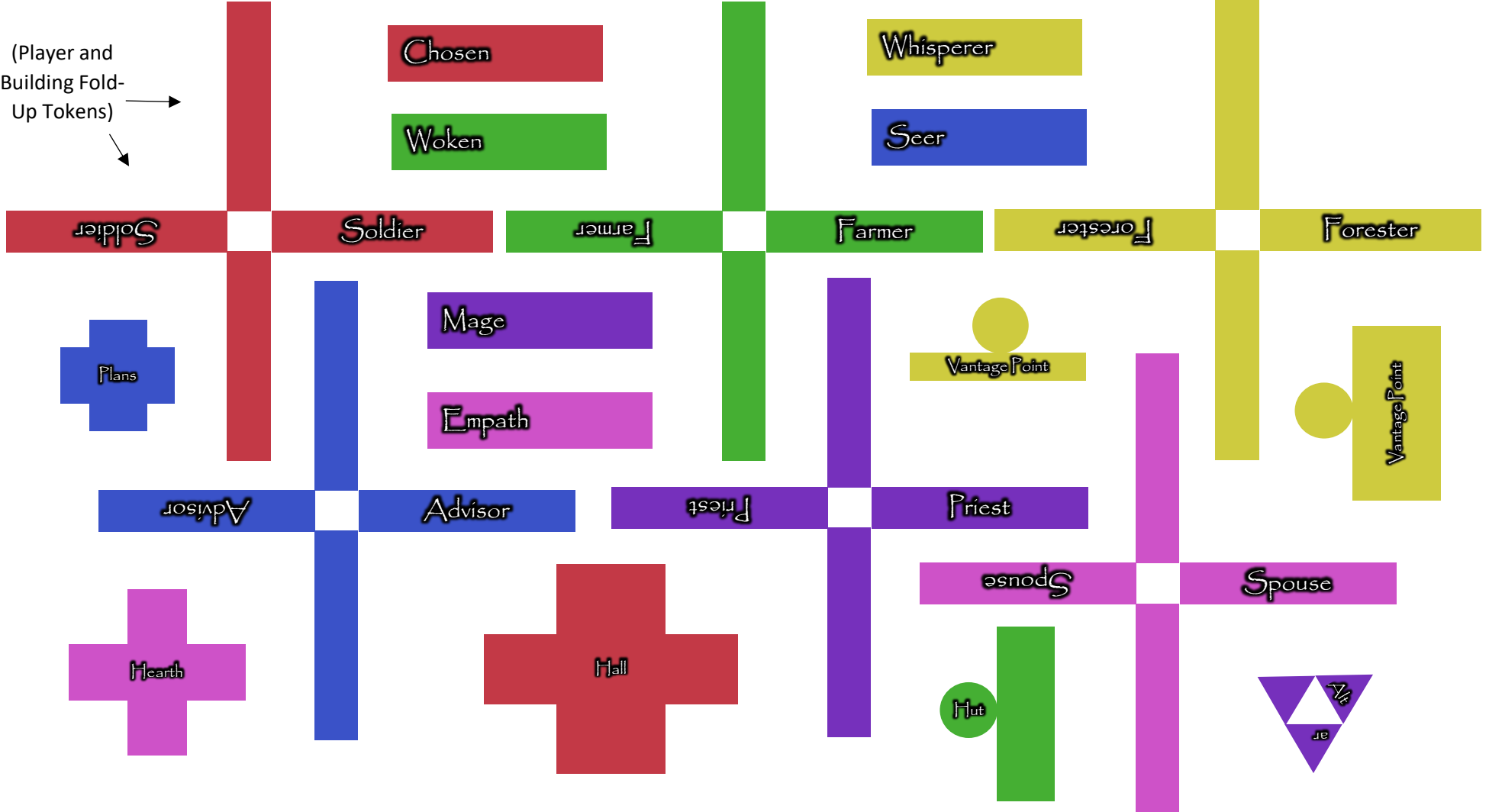
(Presence Tokens)

(Markers)



(Resource Tokens)

(Player and  
Building Fold-  
Up Tokens)



1 2 3 4 5 -	1 2 3 4 - 6	1 2 3 - 5 6	1 2 - 4 5 6	1 - 3 4 5 6	- 2 3 4 5 6
1 2 3 - 5 -	1 2 - 4 - 6	- 2 3 - 5 6	1 - - 4 5 6	1 - 3 4 5 -	- 2 3 4 - 6
- 2 3 4 - -	1 - 3 - - 6	1 2 - - 5 -	1 - 3 4 - -	- - - 4 5 6	- 2 - - 5 6
- 2 3 - - -	- 2 - - - 6	1 - - - 5 -	1 - - 4 - -	- - 3 4 - -	- - - - 5 6
1 - - - - -	- 2 - - - -	- - 3 - - -	- - - 4 - -	- - - - 5 -	- - - - - 6

(Time Tokens)