

# Ross McRitchie

## Game Designer

Dundee, Scotland  
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<https://rossmcritchie.github.io>

## Experience

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### Junior Games Producer

Beano Studios

January 2019 - Present

- Whoopee Cushion Evolution
- Night of the Living Veg
- Cabbage Catch Kids
- Escape from Bash Street School

### Infographic Creator (Freelance)

r/gameofthrones subreddit

May 2016

## Skills

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### Game Design

- Level design & blockout
- Game system design, implementation and balancing
- UI/UX design
- Playtesting & iteration

### Level Editors

- Unreal Engine 4
- Unity
- Game Maker Studio
- Visionaire Studio

### Game Art & Design

- Traditional and Pixel Art style experience
- Game Asset Pipelines; 2D & 3D

### Software

- Maya
- Adobe Photoshop/Krita & After Effects
- Microsoft Office
- Audacity
- GitHub

## Education

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Abertay University

Bachelor of Arts

Games Design and Production

2016 - 2019

City of Glasgow College

HND: Art and Animation

Grade: A

2014 - 2016