FYP

From the Christmas meetings on project it was clear from everyone I didn’t know what I was truly doing. Due to CA and time constraints I would agree with that due to trying to not fail my modules.

Over Christmas I tried to do what was suggested and failed at doing stuff on my suggested of my FYP. So due to this I needed to find my end goal of what is the end result my FYP on is it an animation or game. I took 1 step back to be able to take 2 forward as I decided on creating a 3d chess game using python code.

I am making a 3d chess game with my custom modeled pieces that will animate when they take each other. Simple an effective with the time I have left.