Assignment: Introduction to Classes, Interfaces, and Formatting in Object-Oriented Programming

Objective: In this assignment, you will demonstrate your understanding of classes, interfaces, and formatting in object-oriented programming by implementing a simple program in C#. You will create a self-referential class representing a hierarchical structure and use the IEnumerable interface to iterate over its elements. Additionally, you will use WinForms to add to the list and display the list, utilizing a ListBox for displaying the elements.

Instructions:

- 1. Create a new WinForms Application project.
- 2. Define a simple "Person" class with the following properties:
 - o ID (int)
 - Name (string)
 - Age (int)
 - Parent (Person)
 - The Parent property represents a self-referential relationship in the Person class (optional).
- 3. Implement a method "DisplayInfo()" in the Person class that uses string. Format to display the person's ID, Name, Age, and Parent's Name (if available).
- 4. Create a "Family" class that represents a collection of Person objects. Use a List<Person> to store the collection internally.
- 5. Implement the IEnumerable interface in the Family class, providing the necessary GetEnumerator() method for iterating over the collection.
- 6. Add a method "AddMember(Person person)" to the Family class that allows adding a new person to the family.

- 7. Add a method "GetPersonByld(List<Person> people, int id)" to the Family class that assigns a person as a parent to another person by their ID.
- 8. Use a foreach loop to iterate over the Family collection and call the DisplayInfo() method on each Person object.
- 9. Properly format the output to be readable and organized.
- 10. Create a WinForms application to add and display the list of family members:
 - Use a form to input details for a new person and add them to the Family collection (ID, name, age, parent if available).
 - Use a ListBox to display the Name, Age, and Parent's Name (if available) of each family member in a wellformatted and organized manner.
- 11. Test your program by running it and observing the output.

Evaluation Criteria:

- Correct implementation of the Person and Family classes.
- Proper use of self-referential classes and the lEnumerable interface.
- Well-formatted and organized output.
- Correct functionality and error-free execution of the program.
- Proper implementation of WinForms to add and display the list of family members.
- SWAG (Style, Aesthetics, and General appeal) is expected in the user interface design.

Before adding/displaying



After adding/displaying

