Easy Log View Documentation

2021-12-18 執筆時プラグインバージョン: 2.0.0

1.概要

簡単にDebugLog をgame 上に表示させるアセットです。

```
[03:32:50] This is test log: 506
[03:32:49] This is test log: 916
[03:32:49] This is test log: 341
[03:32:48] This is test log: 494
[03:32:47] This is test log: 369
[03:32:47] This is test log: 467
[03:32:46] This is test log: 825
[03:32:45] This is test log: 529
[03:32:45] This is test log: 927
[03:32:43] Clear log

Warning Log

Error Log
```

2.動作確認済み環境

Windows10 64bit

Unity 2019.4.31f1 (LTS)

3.導入手順

Import EasyLogView from UnityAssetStore into your Unity project. Place mikinel/EasyLogView/Prefabs/Console ScrollView.prefab under Canvas. Place EventSystem if necessary.

4.更新履歴

2.0.0 (2021-12-18) スクロール方向を反転、行数上限設定機能追加、リファクタリング 1.0.1 (2019-2-8) Fix bug

1.0.0 (2019-2-7) 初回リリース

5.連絡先

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