Rochester Institute of Technology EDUCATION

Major: B.S./M.S. Computer Science Expected Graduation: December 2018

GPA: 3.2

TECHNICAL SKILLS

Proficient Languages: C, Go, Java, Python, Ruby, Standard ML Familiar Languages: Haskell, JavaScript, Prolog, Rust, Scheme Operating Systems: Linux (Arch and Debian based), Mac OS X Tools: Git, LATEX, Make, CMake, Regular Expressions, Vim

EXPERIENCE

## Rochester Institute of Technology

February 2016 - Present

August 2012 - Present

Reserach Assistant

https://mlton.org

Re-implementing MLton's build system to support modern architectures and techniques and improving overall build quality. Switching from GNU Make and a small number of handwritten build scripts to a CMake build system.

Hudl

June 2015 - December 2015

Software Development Intern

https://hudl.com

Primary engineer on an internal mission-critical application in the alerting pipeline. Focused on refactoring the application to be more reliable, stable, testable and overall maintainable. Implemented a handful of new features for the project that were targeted at making the web interface more friendly and then gathered user feedback to itterate on the design. Migrated the PostgreSQL database to be more consistent with SQL best practices. Creating two open-source Go packages that wrap PagerDuty and Postmark's RESTful APIs.

## Rochester Institute of Technology

February 2015 - May 2015

https://mlton.org

Learning about the general structure and implementation strategies of compilers. Designed a general-purpose annotation system for the MLton compiler.

## Personal Projects adhoc-prologmorphism

Research Assistant

February 2016 - Present

Independent Study on Adhoc-Polymorphism

https://github.com/Rostepher/adhoc-prologmorphism

A collection of documents and interpreters from my independent study on Adhoc-Polymorphism in Hindley-Milner type systems.

bfi

December 2014 - Present

Optimizing Brainf\*\*\* Interpreter

https://github.com/Rostepher/bfi

An interpreter for the esoteric, turing complete programming language Brainf\*\*\* written in Rust, utilizing a number of optimization strategies to exponentially decrease the number of operations and subsequently the execution time of Brainf\*\*\* programs.

libstrcmp

June 2014 - December 2014

String Distance Metric C Library

https://github.com/Rostepher/libstrcmp

An optimized C library dedicated to fast implementations of various string distance and phonetic metrics used in natural language processing and fuzzy string matching.

mget

June 2014

Manga Scraping Ruby Utility

https://github.com/Rostepher/mget

A Ruby utility to scrape manga chapters from online sources and then packages each chapter in a cbz (comic book zip) archive.

Extracurricular.

## Computer Science House (CSH)

https://csh.rit.edu

Clubs & Activities Alumni Memeber

A special interest house with a focus on project-based education in the field of computer science and its related sub-fields.