

Documentation for the project Monitoring DNS communication

ISA - Network applications and network management

November 15, 2024

Rostyslav Kachan, xkacha02

Contents

| 1 | Description | 2 |
|---|--|--|
| 2 | Introduction to the problem | 2 |
| 3 | Project Configuration | 2 |
| 4 | Implementation4.1 main.cpp4.2 SignalHandler.cpp and SignalHandler.h4.3 SetupFilter.cpp and SetupFilter.h4.4 PacketHandler.cpp and PacketHandler.h4.5 ProcessDNSSections.cpp and ProcessDNSSections.h4.6 getDomain.cpp and getDomain.h4.7 SaveFile.cpp and SaveFile.h4.8 Structure 'hlp' | 3 3 3 3 3 4 4 4 |
| 5 | Usage | 4 |
| 6 | Testing 6.1 DNS A Record Type (non-verbose) 6.2 DNS A Record Type (verbose) 6.3 DNS AAAA Record Type (verbose) 6.4 DNS NS Record Type (verbose) 6.5 DNS MX Record Type (verbose) 6.6 DNS SOA Record Type (verbose) 6.7 DNS CNAME Record Type (verbose) 6.8 DNS SRV Record Type (verbose) 6.9 DNS MX Record Type with -d flag 6.10 DNS MX Record Type with -t flag 6.11 Capture from interface (-i) 6.12 Wireshark Screenshots 6.13 Testing Summary | 5 5 6 7 8 9 10 10 11 12 12 13 16 |
| 7 | Literature | 17 |

1 Description

This project's task is to implement the **dns-monitor** program, which will monitor DNS communication on the selected interface or process DNS messages from an existing communication record in the PCAP format. The tool will process DNS log messages and extract information from them. In addition, the tool will be able to find out what domain names appeared in DNS messages. The third functionality is to search for translations of domain names to IPv4/6 addresses.

2 Introduction to the problem

The Domain Name System (DNS) is a fundamental part of internet infrastructure that translates human-readable domain names (like example.com) into IP addresses that computers use to identify each other on networks. DNS operates in a hierarchical manner, enabling efficient domain lookup across distributed networks.

Key Components of DNS:

- DNS Resolver (Client): Sends requests to DNS servers to resolve domain names into IP addresses.
- DNS Server: Responds to queries with the requested domain's IP address or with referrals to other DNS servers.

DNS Packet Types:

- Query: Sent by the client to request domain information.
- Response: Sent by the server with the result, typically an IP address.

DNS Record Types:

- A: IPv4 address for a domain.
- AAAA: IPv6 address for a domain.
- NS: Name servers for a domain, indicating the authoritative DNS servers.
- MX: Mail exchange server for email routing.
- **SOA**: Start of Authority record, providing essential domain information (e.g., primary DNS server, domain serial number).
- **CNAME**: Canonical name for domain aliases, mapping an alias to the true or canonical domain name.
- SRV: Service locator, specifying the location (hostname and port) of servers for specific services.

Other record types are not supported in this project.

3 Project Configuration

The **dns-monitor** program is implemented in the C++ programming language, using the C++17 standard. The application is divided into source files. Header files hold system libraries, such as **libpcap** (for packet capture) and others, which are used in the code.

4 Implementation

4.1 main.cpp

The **dns-program** starts execution from the file **main.cpp**. Key elements include variable declarations, signal handling, argument parsing, and validation checks. Variable declarations define flags and data structures: **full_mode** enables verbose output, **uniqueDomains** and **DomainToIP** store unique domains and domain-to-IP mappings, **handle** is the capture pointer, **filter** is the packet filter structure, and **domainsfile** and **translationsfile** specify output filenames. Signal handling is configured to capture termination signals (**SIGTERM**, **SIGINT**, **SIGQUIT**). When a signal is received, the program's **signalHandler()** function is called . The arguments are parsed using the **getopt()** function and the necessary variables are initialized. At the end of the file, validations are made to ensure that the user has entered the data correctly and, depending on the **-i** or **-p** option, the necessary functions are called.

4.2 SignalHandler.cpp and SignalHandler.h

The **signalHandler**() function processes termination signals (**SIGINT**, **SIGTERM**, **SIGQUIT**) by saving domain data to specified files, clearing domain-related sets, releasing pcap filter and handle resources, displaying a termination message, and exiting the program with the received signal code. Here, I implement the preservation of unique domain names or domain-to-IP address mapping when analyzing DNS packets via the interface.

4.3 SetupFilter.cpp and SetupFilter.h

Depending on the application launch parameters, the user calls one of two functions: **capture-FromInterface()** or **captureFromFile()**. It opens the source for capture with **pcap_open_live** (for interfaces) or **pcap_open_offline** (for files), handles errors, and applies a filter to capture only DNS packets (UDP port 53) using **pcap_compile** and **pcap_setfilter**. If any errors occur, they are logged with detailed messages. The main packet processing loop is managed by **pcap_loop**, which sends each packet to the **packetHandler()** function. After capture, resources are cleaned up with **pcap_freecode** and **pcap_close**, ensuring proper deallocation.

4.4 PacketHandler.cpp and PacketHandler.h

The **packetHandler()** function processes incoming packets by determining the IP version (IPv4 or IPv6), extracting IP and UDP headers to obtain source and destination information, and parsing DNS headers to obtain details such as transaction ID, flags, and the number of questions, answers, authorities, and additional sections. When **full_mode** is enabled, it prints detailed information about the packet and processes each DNS section (questions, answers, etc.) using the **processDNSQuestions()** and **processDNSSections()** functions. In non-verbose mode, the program displays a summary with a timestamp, IP addresses, and number of records in different sections.

4.5 ProcessDNSSections.cpp and ProcessDNSSections.h

Functions **selectRecordType()** and **selectClass()** print the DNS record type and class based on provided codes.

The **processDNSSections**() function processes DNS packet sections - response, authoritative, and additional - by iterating through each record, extracting data such as type, class, TTL, and length,

and and displays the information contained in RDATA. If the **type** of DNS does not match any of the known types, the program displays the message UNKNOWN type of record. This means that the DNS query has a non-standard or unplanned type that is not supported by the program for detailed processing. In such cases, processing of this request is skipped.

The **processDNSQuestions()** function has similar functionality as **processDNSSections()**, but processes only DNS questions. Extract only data domain name, type and class.

4.6 getDomain.cpp and getDomain.h

Function which extracts domain name from DNS packet is **getDomain**(). This function handles all three cases of domain name storage in DNS packets: no compression, compression at the start of the record, and compression in the middle of the domain name. The name of the found domain is stored in a special **hlp** structure (described below) returned by the function.

4.7 SaveFile.cpp and SaveFile.h

addDomain() function add a domain name to uniqueDomains set , before removes any trailing dot.
addDomainToIP() has the same functionality but add unique strings to DomainToIP set.

Function **saveDomainsIPToFile()** saves either unique domains or domain-to-IP mappings to a specified file based on a flag, creating or opening the file and writing data line by line. If the flag is true, it saves unique domains from the **uniqueDomains set**; if false, it saves domain-to-IP mappings from the **DomainToIP** set.

4.8 Structure 'hlp'

This structure has 3 fields:

- size: An integer representing the size of the domain name or data associated with it.
- name: A string storing the domain name.
- ptr: A pointer (of type unsigned char*) used to indicate a specific position in the DNS packet.

It is used to store domain names, their length, and when processing the name in order to properly move through the DNS packet.

5 Usage

The program can be compiled using the **make** command. The executable file is called **dns-monitor**. To run the client, use:

```
./dns-monitor
```

Necessary command line options(have to choose only one):

- -i <interface> name of the interface on which the program will listen.
- -p <pcapfile> name of the PCAP file that the program will process.

Optional

- -v verbose mode: complete listing of DNS message details.
- -d <domainsfile> the name of the domain name file.
- -t <translationsfile> the name of the domain name to IP translation file.
- -h prints program help output and exits.

6 Testing

This topic would describe application testing and validation. During the testing process, I used such tools as **Wireshark** application to handle and analyze transmitted DNS packets. I tested the program with the **-p** flag both locally and on university servers such as **merlin.fit.vutbr.cz** and **eva.fit.vutbr.cz**. I added the output only from the **merlin.fit.vutbr.cz** server to avoid piling up the documentation. The program with the **-i** flag cannot be tested on these servers due to limited access rights, so I tested it in a local environment. Most of the files (A_test.pcap, AAAA_test.pcap, NS_test.pcap, SOA_test.pcap) for testing were created using the **dig** command, which allows you to generate DNS queries of a certain type. The other files are packets captured from Internet network traffic using **Wireshark** and were used as additional examples for testing. This allowed us to check how the program handles real DNS queries from the network, providing more complete testing in different conditions.

(Example) Command to generate DNS query(type A):

```
dig example.com A
```

6.1 DNS A Record Type (non-verbose)

Command:

```
xkacha02@merlin:~/ISA$ ./dns-monitor -p A_test.pcap
```

Output:

```
2024-11-11 22:15:18 10.0.2.15 -> 10.0.0.138 (Q 1/0/0/1) 2024-11-11 22:15:18 10.0.0.138 -> 10.0.2.15 (R 1/1/0/1)
```

6.2 DNS A Record Type (verbose)

Command:

```
xkacha02@merlin: ~/ISA$ ./dns-monitor -p A_test.pcap -v
```

Output:

Timestamp: 2024-11-11 22:15:18

SrcIP: 10.0.2.15
DstIP: 10.0.0.138
SrcPort: UDP/57399
DstPort: UDP/53
Identifier: 0x8C62

```
Flags: QR=0, OPCODE=0, AA=0, TC=0, RD=1, RA=0, AD=0, CD=0, RCODE=0

[Question Section]
youtube.com. IN A

[Additional Section]
UNKNOWN type of record
===========

Timestamp: 2024-11-11 22:15:18
SrcIP: 10.0.0.138
DstIP: 10.0.2.15
SrcPort: UDP/53
DstPort: UDP/57399
Identifier: 0x8C62
Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0

[Question Section]
youtube.com. IN A
```

[Additional Section]
UNKNOWN type of record

[Answer Section]

6.3 DNS AAAA Record Type (verbose)

youtube.com. 34 IN A 142.251.36.78

Command:

xkacha02@merlin: ~/ISA\$./dns-monitor -p AAAA_test.pcap -v

Output:

Timestamp: 2024-11-11 23:18:14

SrcIP: 10.0.2.15
DstIP: 10.0.0.138
SrcPort: UDP/38780
DstPort: UDP/53
Identifier: 0xC8B4

Flags: QR=0, OPCODE=0, AA=0, TC=0, RD=1, RA=0, AD=0, CD=0, RCODE=0

[Question Section] example.com. IN AAAA

[Additional Section]

UNKNOWN type of record

Timestamp: 2024-11-11 23:18:14

SrcIP: 10.0.0.138
DstIP: 10.0.2.15
SrcPort: UDP/53
DstPort: UDP/38780
Identifier: 0xC8B4

Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0

[Question Section] example.com. IN AAAA

[Answer Section]

example.com. 2928 IN AAAA 2606:2800:21f:cb07:6820:80da:af6b:8b2c

[Additional Section]
UNKNOWN type of record

6.4 DNS NS Record Type (verbose)

Command:

xkacha02@merlin: ~/ISA\$./dns-monitor -p NS_test.pcap -v

Output:

Timestamp: 2024-11-11 23:21:58

SrcIP: 10.0.2.15
DstIP: 10.0.0.138
SrcPort: UDP/46646
DstPort: UDP/53
Identifier: 0xDECE

Flags: QR=0, OPCODE=0, AA=0, TC=0, RD=1, RA=0, AD=0, CD=0, RCODE=0

[Question Section] example.com. IN NS

[Additional Section] UNKNOWN type of record

Timestamp: 2024-11-11 23:21:58

SrcIP: 10.0.0.138
DstIP: 10.0.2.15

SrcPort: UDP/53
DstPort: UDP/46646
Identifier: 0xDECE

Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0

[Question Section] example.com. IN NS

[Answer Section]

example.com. 86400 IN NS b.iana-servers.net. example.com. 86400 IN NS a.iana-servers.net.

[Additional Section]

a.iana-servers.net. 1045 IN A 199.43.135.53

a.iana-servers.net. 393 IN AAAA 2001:500:8f::53

b.iana-servers.net. 1624 IN A 199.43.133.53

b.iana-servers.net. 1536 IN AAAA 2001:500:8d::53

UNKNOWN type of record

6.5 DNS MX Record Type (verbose)

Command:

xkacha02@merlin: ~/ISA\$./dns-monitor -p MX_test.pcap -v

Output:

Timestamp: 1999-03-11 14:45:08

SrcIP: 3ffe:501:4819::42

DstIP: 3ffe:507:0:1:200:86ff:fe05:80da

SrcPort: UDP/53
DstPort: UDP/2397
Identifier: 0x6

Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0

[Question Section] www.yahoo.com. IN MX

[Answer Section]

www.yahoo.com. 796 IN MX 0 mrl.yahoo.com.

[Authority Section]

yahoo.com. 172696 IN NS nsl.yahoo.com.

yahoo.com. 172696 IN NS ns2.dca.yahoo.com.

yahoo.com. 172696 IN NS ns.europe.yahoo.com. yahoo.com. 172696 IN NS ns5.dcx.yahoo.com.

[Additional Section]
mr1.yahoo.com. 796 IN A 206.251.17.77
ns5.dcx.yahoo.com. 172695 IN A 216.32.74.10

ns.europe.yahoo.com. 172695 IN A 195.67.49.25 ns2.dca.yahoo.com. 172695 IN A 209.143.200.34

ns1.yahoo.com. 172695 IN A 204.71.200.33

6.6 DNS SOA Record Type (verbose)

Command:

xkacha02@merlin: ~/ISA\$./dns-monitor -p SOA_test.pcap -v

Output:

Timestamp: 2024-11-11 23:23:05

SrcIP: 10.0.2.15
DstIP: 10.0.0.138
SrcPort: UDP/60655
DstPort: UDP/53
Identifier: 0xEDF9

Flags: QR=0, OPCODE=0, AA=0, TC=0, RD=1, RA=0, AD=0, CD=0, RCODE=0

[Question Section] example.com. IN SOA

[Additional Section]
UNKNOWN type of record

Timestamp: 2024-11-11 23:23:05

SrcIP: 10.0.0.138
DstIP: 10.0.2.15
SrcPort: UDP/53
DstPort: UDP/60655
Identifier: 0xEDF9

Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0

[Question Section] example.com. IN SOA

6.7 DNS CNAME Record Type (verbose)

Command:

xkacha02@merlin: ~/ISA\$./dns-monitor -p CNAME_test.pcap -v

Output:

```
Timestamp: 2024-11-11 23:31:41
SrcIP: 10.0.0.138
DstIP: 10.0.2.15
SrcPort: UDP/53
DstPort: UDP/55212
Identifier: 0xC93C
Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0
[Question Section]
www.paypalobjects.com. IN A
[Answer Section]
www.paypalobjects.com. 2715 IN CNAME ppo.glb.paypal.com.
ppo.glb.paypal.com. 16 IN CNAME cs1150.wpc.betacdn.net.
cs1150.wpc.betacdn.net. 1754 IN A 192.229.221.25
[Additional Section]
UNKNOWN type of record
```

6.8 DNS SRV Record Type (verbose)

Command:

```
xkacha02@merlin: ~/ISA$ ./dns-monitor -p SRV_test.pcap -v
```

Output:

```
Timestamp: 2024-11-11 23:53:58
SrcIP: 10.0.2.15
DstIP: 8.8.8.8
SrcPort: UDP/42913
DstPort: UDP/53
Identifier: 0x78F0
Flags: QR=0, OPCODE=0, AA=0, TC=0, RD=1, RA=0, AD=1, CD=0, RCODE=0
[Question Section]
_sip._tls.teams.microsoft.com. IN SRV
[Additional Section]
UNKNOWN type of record
_____
Timestamp: 2024-11-11 23:53:58
SrcIP: 8.8.8.8
DstIP: 10.0.2.15
SrcPort: UDP/53
DstPort: UDP/42913
Identifier: 0x78F0
Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=3
[Question Section]
_sip._tls.teams.microsoft.com. IN SRV
[Authority Section]
microsoft.com. 300 IN SOA ns1-39.azure-dns.com.
azuredns-hostmaster.microsoft.com. 1 3600 300 2419200 300
[Additional Section]
UNKNOWN type of record
==============
```

6.9 DNS MX Record Type with -d flag

Command:

```
xkacha02@merlin: ~/ISA$ ./dns-monitor -p MX_test.pcap -d domain.txt
```

Output:

```
1999-03-11 14:45:08 3ffe:501:4819::42 -> 3ffe:507:0:1:200:86ff:fe05:80da (R 1/1/4/5)
```

"domain.txt" output:

```
mr1.yahoo.com
ns.europe.yahoo.com
ns1.yahoo.com
ns2.dca.yahoo.com
ns5.dcx.yahoo.com
www.yahoo.com
yahoo.com
```

6.10 DNS MX Record Type with -t flag

Command:

```
xkacha02@merlin: ~/ISA$ ./dns-monitor -p MX_test.pcap -t translation.txt
```

Output:

```
1999-03-11 14:45:08 3ffe:501:4819::42 -> 3ffe:507:0:1:200:86ff:fe05:80da (R 1/1/4/5)
```

"translation.txt" output:

```
mr1.yahoo.com 206.251.17.77
ns.europe.yahoo.com 195.67.49.25
ns1.yahoo.com 204.71.200.33
ns2.dca.yahoo.com 209.143.200.34
ns5.dcx.yahoo.com 216.32.74.10
```

6.11 Capture from interface (-i)

First command:

```
sudo ./dns-monitor -i enp0s3 -v -d domainsInterface.txt
-t translationInterface.txt
```

Second command:

dig youtube.com AAAA

Output:

Timestamp: 2024-11-12 15:02:22

SrcIP: 10.0.2.15
DstIP: 10.0.0.138
SrcPort: UDP/48099
DstPort: UDP/53
Identifier: 0x7827

```
Flags: QR=0, OPCODE=0, AA=0, TC=0, RD=1, RA=0, AD=0, CD=0, RCODE=0
[Question Section]
youtube.com. IN AAAA
[Additional Section]
UNKNOWN type of record
===========
Timestamp: 2024-11-12 15:02:22
SrcIP: 10.0.0.138
DstIP: 10.0.2.15
SrcPort: UDP/53
DstPort: UDP/48099
Identifier: 0x7827
Flags: QR=1, OPCODE=0, AA=0, TC=0, RD=1, RA=1, AD=0, CD=0, RCODE=0
[Question Section]
youtube.com. IN AAAA
[Answer Section]
youtube.com. 126 IN AAAA 2a00:1450:4014:80f::200e
[Additional Section]
UNKNOWN type of record
_____
^CCatch SIGINT, SIGTERM, SIGQUIT
```

"domainsInterface.txt" output:

youtube.com

"translationInterface.txt" output:

youtube.com 2a00:1450:4014:80f::200e

6.12 Wireshark Screenshots

This section contains screenshots of packages with different types of DNS records in Wireshark that were used for testing.

Figure 1: Screenshot of A_test.pcap.

Figure 2: Screenshot of AAAA_test.pcap.

```
10.000000 10.0.2.15 10.0.0.138 DNS 82 Standard query voxdece NS example.com NS b.iana-servers.net No a.iana-servers.net A 109.43.135.53 AAAA 2001;500:8f::53 A 109.43;135.53 AAAA 2001;500:8f::53 AAAA
```

Figure 3: Screenshot of NS_test.pcap.

```
User Datagram Protocol, Src Port: 53, Dat Port: 2397

- Domain Name System (response)

- Transaction ID: 0x0000

- Flags: 0x1000 Standard usery (psponse, No error

- Transaction Disc 0x0000

- Flags: 0x1000 Standard usery (psponse, No error

- Ox000 Standard usery (psponse, No error

- Ox000 Standard usery (psponse)

- Ox000 Standard usery (psponse, No error

- Ox000 Standard usery

- Ox000 Standard usery

-
```

Figure 4: Screenshot of MX_test.pcap.

Figure 5: Screenshot of SOA_test.pcap.

Figure 6: Screenshot of CNAME_test.pcap.

Figure 7: Screenshot of SRV_test.pcap.

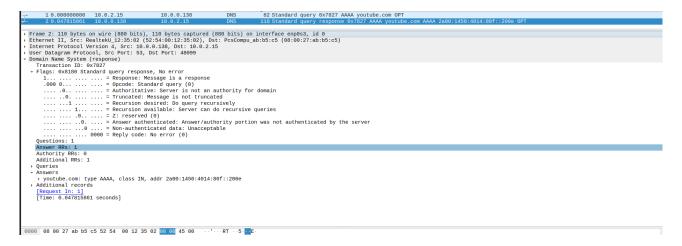


Figure 8: Screenshot of packet used for test interface -i.

6.13 Testing Summary

The program underwent testing across all packet types, no memory leaks were detected. Tests were conducted both directly on an interface and with PCAP file handling and the results were cross-checked with Wireshark to ensure precise monitoring of DNS communication.

7 Literature

References

- [1] P. Mockapetris, *Domain names Implementation and specification*, RFC 1035, November 1987. Available: https://datatracker.ietf.org/doc/html/rfc1035
- [2] R. A. Wright, *Domain Name System Security Extensions*, RFC 2065, January 1997. Available: https://datatracker.ietf.org/doc/html/rfc2065
- [3] R. H. Thayer, *DNS Extensions to Support IP Version 6*, RFC 3596, October 2003. Available: https://datatracker.ietf.org/doc/html/rfc3596
- [4] *DNS Packet Structure*, Mislove. Available: https://mislove.org/teaching/cs4700/spring11/handouts/project1-primer.pdf
- [5] *Domain Name System*, Wikipedia. Available: https://en.wikipedia.org/wiki/Domain_Name_System
- [6] DNS Fundamentals and Packet Structure, Nullhardware. Available: https://www.nullhardware.com/blog/dns-basics/