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December 8th, 2023

## 1 Abstract

This project builds on our prior work in sensor simulation, aimed at pinpointing sound source locations using a pair of coincident microphones. It showcases the enhanced capability of this sensor system in optimizing sound source localization. The simulation not only predicts and estimates the direction and distance of sound sources relative to the microphones but also integrates advanced features to effectively handle sound source angles and multiple sound sources. Key achievements include the accurate modeling of microphone gain patterns, precise estimation of source direction and distance, adaptive microphone orientation for optimal sound source angle detection, and strategic optimization for proximity-based sound source targeting. The success of this project underscores the efficiency and applicability of our sensor simulation methodology.

## 2 Introduction

This section outlines the methodology and theoretical underpinnings of our project, which extends our previous work in estimating sound source locations using a coincident microphone pair. Coincident microphone pairs, akin to binaural microphones, are instrumental in capturing spatial sound information, mirroring the way our auditory system processes sound. Building upon this foundational concept, our project's expanded goal is to leverage the distinctive attributes of coincident microphone pairs not only to accurately determine the direction and distance of sound sources but also to optimize sound source localization in a dynamic environment with multiple sources. This approach involves sophisticated modeling of microphone gain patterns and the implementation of adaptive strategies for microphone orientation, thereby enhancing the accuracy and efficiency of sound source estimation.

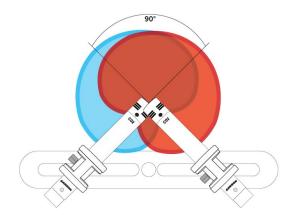


Figure 1: Coincident X-Y Microphone Pair

## 3 Theory and Methods

This section serves as the foundation for understanding the principle, mathematical model, and simulation techniques used in achieving the simulation objectives.

## 3.1 Background

In the coincident X-Y configuration, two directional cardioid microphones are placed so that their capsules are as close together as possible without touching. The principle behind the coincident X-Y technique is phase coherence. Since the capsules are so close together, any sound source will reach both mics at essentially the same time. This means that there are no time-based phase differences between the channels. In the case for this project, the microphones are oriented at an angle of 90 degree angle relative to each other, and we assume that the source comes from the front 180 degrees of the x-y system with a gain of 1 at the front and 0 at the back. The cardioid pattern uses "gain = 0.5" as the amplitude multiplier, which means that the output of the system has an amplitude half as large as the input.

#### 3.2 Theory and Mathematical Models behind Optimization

#### 3.2.1 Control Theory in Microphone Orientation

Feedback Control Systems: Previously, the microphones' sensitivity varies with the angle of the sound source. Now, we optimize the measurement by dynamically adjusting the angles of the microphones based on previous detections to achieve optimal localization of sound sources. The core of our method lies in feedback control, where the system's output (microphone pair orientation) is adjusted based on the input (detected sound source position). Given that the microphones are maintained at a 90-degree X-Y configuration, the optimal angle to the source is at a 45-degree angle relative to the microphone's axis.

#### 3.2.2 Multi-Source Handling

Spacial Audio Processing: This involves distinguishing and processing sounds from different spatial locations. Beamforming techniques are employed to focus on specific sound sources while minimizing interference. The idea is to spatially separate distinct sound sources and process them individually. To optimize, we choose the closest sound source to orient the microphone pair towards by calculating the Euclidean distance of each sound source to the microphone pair.

#### 3.3 Key Functions and Equations (see attached code for implementation):

- nearest\_source: Find the nearest source to the microphone pair
- source\_angle: Calculate the angle to the nearest source

- optimize\_sensor\_angles: Optimizes sensor by utilizing the above 2 variables picking the closest source to each microphone and adjusting the angle of the microphone to place the source at a 45-degree angle from the microphone's axis
- adjust\_angle: Adjusts the microphone pair's angle to the optimal angle calculated above

#### Part 1: Foundational equations for sound source prediction and estimation:

1. **Sound Source Angle Calculation:** this equation estimates the angle between the microphone pair's axis and the line connecting the source to the microphones.

$$optimal\_angle = \arctan 2(y_{nearest\_source} - y_{mic}, x_{nearest\_source} - x_{mic})$$
 (1)

2. Microphone Gain Calculation: the gain pattern of each microphone is modeled as a cardioid pattern, which reflects the microphone's sensitivity to sound arriving from different angles. It is higher when the sound source is directly in front of the microphone ( $\theta = \theta_{\text{mic}}$ ) and decreases as the source moves away from the microphone's axis.

$$G(\theta) = \frac{1}{2} \left( 1 + \cos(\theta - \theta_{\text{mic}}) \right) \tag{2}$$

3. **Sound Source Distance Calculation:** this equation uses inverse square law (the received sound power is inversely proportional to the square of the distance) to calculate the Euclidean distance between the microphone and the sound source.

$$d = \sqrt{(x - xpos_{\text{mic}})^2 + (y - ypos_{\text{mic}})^2}$$
(3)

4. **Microphone Gain Adjustment for Distance:** To account for the effect of distance on the received sound power, the microphone gain can be adjusted using the inverse square law.

$$G_d(\theta) = \frac{1}{d^2}G(\theta) \tag{4}$$

where

- x and y: Cartesian coordinates of the sound source.
- $\theta$ : Angle (in radians) between the microphone pair's axis and the line connecting the source to the microphones.
- d: Distance between the sound source and the microphone pair.
- $G(\theta)$ : Gain pattern of a single microphone in the pair as a function of  $\theta$ .
- $G_1$  and  $G_2$ : Gains of the first and second microphones in response to the sound source.

Part 2: In addition to the above estimation models for the microphone simulation, we employ the below equations as additional features that optimize localization.

#### 5. Finding the Nearest Source:

nearest\_source = 
$$\min_{s \in \text{sources}} \sqrt{(s_x - \text{mic}_x)^2 + (s_y - \text{mic}_y)^2}$$
 (5)

where

- $\bullet$   $s_x$  and  $s_y$  represent the x and y coordinates of a source, respectively
- $mic_x$  and  $mic_y$  are the x and y coordinates of the microphone
- The expression under the square root calculates the Euclidean distance between the microphone and a source
- min finds the source s for which this distance is minimized, identifying the nearest source

#### 6. Calculating the Angle to the Nearest Source:

$$source\_angle = arctan 2(nearest\_source_y - mic_y, nearest\_source_x - mic_x)$$
 (6)

#### 7. Adjusting the Microphone Angle:

For even-indexed microphones:

optimal\_angle = source\_angle 
$$-\frac{\pi}{4}$$
 (7)

For odd-indexed microphones:

optimal\_angle = source\_angle + 
$$\frac{\pi}{4}$$
 (8)

where

- optimal\_angle is the new microphone angle
- source\_angle is the current angle
- $\frac{\pi}{4}$  is the adjusted angle given the microphone pair's assumed 90-degree configuration

## 4 Procedure

This section outlines the step-by-step procedure for simulating and optimizing sound source location using a coincident microphone pair. The virtual sensor simulation was implemented using Python. We created instances of the microphone sensor, placed them at specific coordinates, and simulated a sound source at an arbitrary location.

The project encompasses the following steps:

1. Microphone Class: A Python class, 'mic,' was created to represent the coincident microphone pair. This class encapsulates properties such as microphone positions and angles, gain

patterns, and methods for estimating gains from sound sources as well as adjusting angle towards sound source for optimization.

#### 2. Sound Source Estimation:

Angle calculation: utilize the np.arctan2 function to calculate the angle between the microphones' axis and the line connecting the sound source to the microphones. Equation (1)

Gain calculation: calculate the gain for each microphone in response to the sound source's position. The gains can be obtained based on the angle  $(\theta)$  and distance (d) from the microphones to the source. The code provided includes a cardioid pattern. Equation (2)

**Distance Estimation:** estimate the distance (d) between the sound source and the microphone pair using the inverse square law and the calculated gains. For case when multiple sound sources are present, calculate the minimum distance for optimization. Equation (3), (4), and (5)

- 3. Virtual Sensor Simulation: A simulation environment was established to mimic the operation of a real coincident microphone pair. The simulation environment includes the placement of microphones and sound source coordinates. The simulation setup is then plotted as a graph for visualization.
- 4. Sound Source Estimation and Optimization: Simulate sound source localization by providing arbitrary sound source coordinates. Calculate the gains and estimate the sound source's angle and distance using the developed methods. Optimization is achieved by orientating the microphone pair towards the closets sound source using the additional features. Equation (5)-(8)

## 5 Results

In the development and assessment of the sensor system, several components were designed and validated. These components were crucial in helping us understand and evaluate the efficacy of our multi-variable controller.

#### 5.1 Direction and Distance Analysis for Microphone Pair Using Gain Ratios

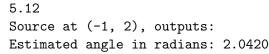
As a part of previous development, we determine the direction of a sound source by leveraging the gains from two microphones. Plots produced from this function showed two cardioid gain patterns with an overlaid dot representing the estimated source location. This visual representation provides an understanding of the source's position relative to the two microphones.

#### 5.11

Source at (1, 1), outputs:

Estimated angle in radians: 0.7854

Estimated distance: 1.4142



Estimated distance: 2.2361

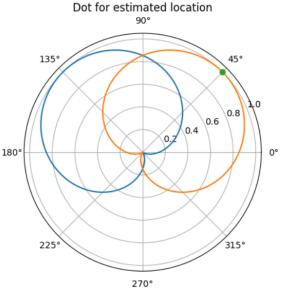


Figure 2: Estimated Source for getDirection-FromGains x = 1, y = 1

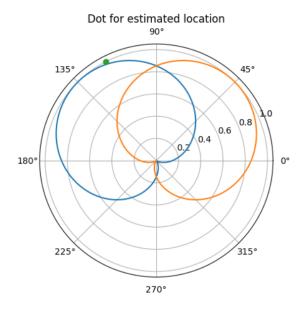


Figure 3: Estimated Source for getDirection-FromGains x = -1, y = 2

# 5.2 Analysis of Microphone Pair Orientation Optimization for a Single Sound Source

The core objective of the microphone pair orientation optimization is to ensure the most efficient capture of sound from a given source. In the context of a single sound source, the optimization algorithm adjusts the orientation of each microphone to maximize the directivity gain towards the source. The process is governed by the cardioid pickup pattern of the microphones, which is most sensitive at the front and least sensitive at the rear. Optimization is achieved by adjusting the orientation of each microphone to maintain a 45-degree angle relative to its nearest sound source. This approach ensured that each microphone was optimally positioned to capture sound from its proximate source while maintaining a consistent 90-degree X-Y configuration between the two microphones.

The optimization process involves calculating the angle from each microphone to the sound source and then adjusting the microphone's orientation to position the source optimally within its pickup pattern. Below are frames of our media visualization (video attached to project) of how microphone orientation can be adjusted in real-time for optimal sound source capture.

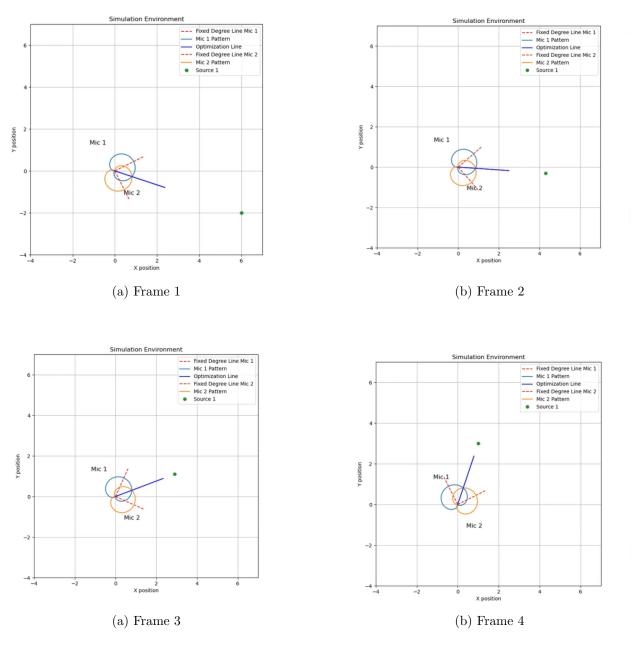


Figure 5: Video Frames of Mic Orientation in Real-time

## 5.3 Analysis of Microphone Pair Optimization for Multi-Source Handling

Expanding upon orientation optimization, the simulation extends beyond the capture of sound from a singular source to managing the interplay of multiple sources, optimizing the microphones' orientations for optimization. The optimization was achieved through a two-fold approach: First, by identifying the closest sound source to the microphone pair using Eucleadian distance and second, by adjusting the orientation of each microphone to maintain a 45-degree angle relative to its nearest sound source.

For visualization, we produced a initial configuration (before) plot and a post-optimization (after)

plot, which clearly demonstrated the effectiveness of the approach. Red dashed lines indicated the orientation of each microphone, while blue lines showed the direct 45-degree angle to the closest sound source. Additionally, cardioid patterns around each microphone visually represented their sensitivity and directional response characteristics.

5.31 For microphone pairs at origin (0,0) Initial angle for Mic 1: 90 degree Initial angle for Mic 2: 0 degree

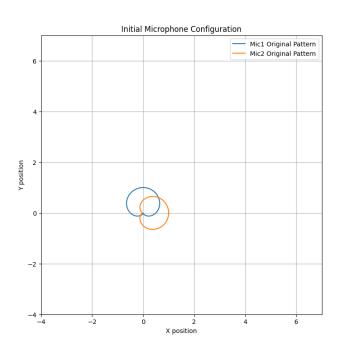


Figure 6: Initial Configuration for Microphone Pair

5.32 Source 1: (1.5, 4); Source 2: (-2, 6)

Closest source identified: source 1

Source Angle Relative to x-axis: 69.44 degrees

Rotation needed for Microphone Paire: 24.44 degrees

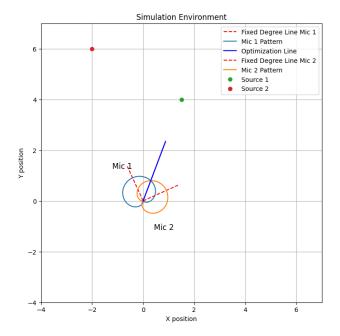


Figure 7: Optimization of Microphone Pair with Angle and Source Adjustments

## 5.4 Analysis on Sensor Properties and Dependencies

Per requirement for ECE 5240, the sensor model captures the sensor properties and the dependencies in Figure 1 of the Midterm Project description for the following reasons.

#### 5.4.1 Sensor Model Selection

The sensor is a cardioid microphone with polar response:

$$G(\theta) = 0.5(1 + \cos(\theta - \theta_{\rm mic}))$$

#### 5.4.2 Sensor Dependencies

- Operating Conditions, A: Defined by 'angle' and position ('xpos', 'ypos').
- $\bullet$  Sensor State, X: 'angle' captures microphone's orientation.
- Sensor Measurements, Z: Determined in 'getGainFromSource'.

#### 5.4.3 Target Dependencies

• Target Features, X': Angle of arrival (AoA) given by:

$$\theta_{\text{source}} = \arctan 2(y_{\text{source}} - y_{\text{mic}}, x_{\text{source}} - x_{\text{mic}})$$

Distance to the source:

$$d = \sqrt{(y_{\text{source}} - y_{\text{mic}})^2 + (x_{\text{source}} - x_{\text{mic}})^2}$$

• Target State,  $X_r$ : Estimated direction from 'getDirectionFromGains' and distance from 'getDistance'.

## 5.5 Expansion and Possible Causes of Error

#### 5.5.1 Discretization Error Calculation:

In terms of error measurements, we calculate the discretization error on the gain values. Given an actual gain and a lookup table of possible gain values (which represent the discretized versions), it finds the closest value in the lookup table to the actual gain. Below is a table of the original gain and quantized gain values for the positions of the simulated microphone pair thus far:

х	у	original gain	quantized gain
1	0	0.5	0.499499499499499
1	1	0.426776695296637	0.426426426426426
3	3	0.047419632810737	0.047047047047047
-1	2	0.189100652418837	0.189189189189189

Figure 8: Table of Discretization Values for Given x and y

#### 5.5.2 Inclusion of Environmental Noise:

Building upon our previous work, we added a *add\_noise\_to\_signal* function that aims to add a layer of realism to the simulation by incorporating environmental noise into the otherwise clean audio signal. This is essential for testing and optimizing microphone configurations under more realistic conditions, where environmental noise is always a factor.

The function uses np.random.normal to generate random noise. This function creates a series of random values that follow a normal (Gaussian) distribution.

#### 5.5.3 Possible Causes for Errors:

While the system performed effectively in simulations, there are some improvements and potential sources of error that can significantly enhance the simulation's realism and applicability to real-world scenarios:

- 1. Dynamic Angle Optimization: While the current project allows for optimization, the model can be improved by implementing algorithms such as Neural Networks that can dynamically optimize the angle of the microphones based on real-time analysis of the acoustic environment.
- 2. Model Pattern Simplification: The randomized noise feature to simulate an environmental effect as well as the quantization error to simulate the discretization errors are both simplification of real-world patterns, which can be complex and non-uniform. The method for determining the closest source may not account for reflective surfaces or obstacles that could affect sound propagation.
- 3. Limitations of the Cardioid Model: The current system assumes a perfect cardioid response. However, real microphones may have imperfections as well as deviations from this pattern due to manufacturing variances or design differences.

## 6 Conclusion

In the culmination of our project, we successfully designed a coincident X-Y microphone-based system that leverages cardioid polar patterns to determine the angle and distance of sound sources. We further demonstrated the simulation's ability to optimize microphone angles relative to sound sources. Key achievements of this project include the development of methods for adding realistic environmental noise, calculating gains based on microphone orientation and source position, and optimizing microphone angles for improved sound pickup. The simulation environment provides a visual and analytical framework to understand how different factors affect the performance of a cardioid microphone pair.

As with any simulation, the project's current scope has limitations that offer avenues for future enhancement. The simplifications made in noise modeling, distance calculations, and cardioid pattern representation are necessary for a manageable simulation scope but do not fully encapsulate the complexities of real-world acoustics. Future work can focus on refining these aspects, incorporating more advanced noise models, dynamic angle optimization, and real-world data validation to enhance the simulation's accuracy and applicability. With continued refinement and enhancement, this tool has the potential to become an invaluable resource for audio professionals, researchers, and enthusiasts aiming to optimize microphone setups in various environments.

## 7 References

[1] "4 Stereo Microphone Recording Techniques," Samson Technologies Blog. [Online]. Available: https://samsontech.com/blog/4-stereo-microphone-recording-techniques/. [Accessed: Oct-16-2023].

## 8 Appendix

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3 import os
4 os.chdir('video')
5 import subprocess
6 import glob
8 class mic:
      def __init__(self, name, xpos, ypos, angle):
          self.name = name
          self.xpos = xpos
          self.ypos = ypos
13
          self.angle = angle
      def add_noise_to_signal(self, signal, noise_level):
          # adds environmental noise to the signal.
17
          noise = np.random.normal(0, noise_level, len(signal))
          return signal + noise
19
20
      def getAngleGainVectors(self):
21
          radians = np.arange(0,2*np.pi,2*np.pi/360)
          return .5*(1 + np.cos(radians-self.angle)), radians
23
24
25
      def getGainFromSource(self, xpos, ypos, noise_level = 0, graph=True):
     # determines angle
27
          # get angle (radians) from source
28
          source_angle = np.arctan2(ypos-self.ypos,xpos-self.xpos) % (2*np.
29
     pi)
30
          # get difference in source and self angles
31
          angle_diff = self.angle-source_angle
33
          #calculate gain from cardioid polar pattern
34
          radians = np.arange(0,2*np.pi,2*np.pi/360)
          gains = .5*(1 + np.cos(radians-self.angle)) # cardioid with gain
     of 1 at front and 0 at back
          gains = self.add_noise_to_signal(gains, noise_level)
37
38
          if graph:
```

```
plt.polar(radians, gains)
40
              plt.polar(source_angle, 1, 'o')
              plt.show()
42
          # get index of gains corresponding to DOA
44
45
          angle_index = np.abs(radians - source_angle).argmin()
46
          # calculate distance
          distance = ((ypos-self.ypos)**2 + (xpos-self.xpos)**2) **.5
48
          if graph:
              print('distance', distance)
50
          # scale gain by distance, 1/r^2
          dist_coeff = 1/(distance**2)
          if graph:
              print('dist_coeff', dist_coeff)
          gains *= dist_coeff
56
          return gains[angle_index]
58
      def getDirectionFromGains(self, gain1, gain2, mic2, graph = True): #
60
     returns direction in radians of source
          # assumes angle between microphones is pi/2
61
          # calculate gain ratios between 2 cardioids at pi/2
          gains1, radians = self.getAngleGainVectors()
          gains2, radians = mic2.getAngleGainVectors()
          xy_gain_ratios = (gains1/gains2)[:180]
          # get index of gain ratios
67
          index = np.abs(xy_gain_ratios - gain1/gain2).argmin()
          angle = index*np.pi/180
          #plotting
          if graph:
73
              plt.polar(radians, gains1)
              plt.polar(radians, gains2)
              #plt.polar(radians[:180],xy_gain_ratios/5)
              plt.polar(angle % (2*np.pi),1,'o')
77
              plt.title('Dot for estimated location')
78
              plt.show()
          #index is angle in degrees
81
          return angle
```

```
83
       def getDistance(self, angle, gain):
84
           # given gain and angle, return the distance from the source
85
           mic_gains, radians = self.getAngleGainVectors()
87
           # turn angle into index(degrees) for gain
88
           index = np.abs(radians-angle).argmin()
89
           # reverse of mic_gain = gain * (1/r**2) (calculate r)
91
           r = ( mic_gains[index] / gain ) ** .5
93
94
           return r
95
       def introduceDiscretizationError(self, gain, lookup_table):
           # Simulate discretization error by finding the closest value in
97
      the lookup table
           quantized_gain = lookup_table[np.abs(lookup_table - gain).argmin()
98
      ]
           return quantized_gain
99
100
       def adjust_angle(self, optimal_angle):
           0.000
           Adjusts the microphone's angle to the optimal_angle calculated.
103
104
           self.angle = optimal_angle % (2 * np.pi)
106
       # Function to plot microphones in cardioid pattern in the workspace
107
       def plot_initial_microphones(mics):
108
           plt.figure(figsize=(8, 8))
109
           for i, mic in enumerate(mics):
               # Plot the microphone's original orientation with a cardioid
112
      pattern
               angles = np.linspace(0, 2 * np.pi, 100)
113
               cardioid_x = 0.5 * (1 + np.cos(angles)) * np.cos(angles + mic.
114
      angle) + mic.xpos
               cardioid_y = 0.5 * (1 + np.cos(angles)) * np.sin(angles + mic.
      angle) + mic.ypos
               plt.plot(cardioid_x, cardioid_y, label=f'{mic.name} Original
      Pattern')
117
           plt.xlim(-4, 7)
118
           plt.ylim(-4, 7)
119
           plt.xlabel('X position')
120
```

```
plt.ylabel('Y position')
           plt.title('Initial Microphone Configuration')
           plt.grid(True)
123
           plt.legend()
124
           plt.show()
126
  def optimize_sensor_angles(mics, sources):
130
       Optimizes sensor by picking the closest source to each microphone and
      adjusting the angle of
       the microphone to place the source at a 45-degree angle from the
      microphone's axis, maintaining a 90-degree XY configuration.
       0.00
133
       for i, mic in enumerate(mics):
134
           # Find the nearest source to the microphone
           nearest_source = min(sources, key=lambda s: np.hypot(s[0] - mic.
      xpos, s[1] - mic.ypos))
           # Calculate the angle to the nearest source
137
           source_angle = np.arctan2(nearest_source[1] - mic.ypos,
138
      nearest_source[0] - mic.xpos)
139
           # Adjust the microphone angle to place the source at a 45-degree
140
      angle
           # from the microphone's axis, maintaining a 90-degree XY
141
      configuration.
           if i % 2 == 0: # Assuming the first mic is on the left
142
               optimal_angle = source_angle - np.pi/4
143
           else: # Assuming the second mic is on the right
144
               optimal_angle = source_angle + np.pi/4
145
146
           # Adjust the microphone angle
147
           mic.adjust_angle(optimal_angle)
148
           rotation_needed = source_angle - np.pi/4
149
           # Print the source angle and the optimal angle for each microphone
           print(f"Mic {i+1}: Source Angle = {np.degrees(source_angle):.2f}
      degrees, Rotation Needed = {np.degrees(rotation_needed):.2f} degrees")
153
# Note: Ensure that the Mic class has a method 'adjust_angle' to change
      the angle attribute.
155
156
```

```
def simulate_environment(mics, source, index, noise_level=0):
      plt.figure(figsize=(8, 8))
159
160
       # Calculate midpoint for the 45-degree line between mics if they are
161
      positioned at the same point
       midpoint = (0, 0) # Setting the midpoint to (0, 0) for overlapping
162
      cardioid patterns
163
       # simulate microphone gains
164
       gain1 = mics[0].getGainFromSource(source[0],source[1], graph=False)
165
       gain2 = mics[1].getGainFromSource(source[0],source[1], graph=False)
166
167
       # calculate sound source location using microphone gains
       source_angle = mic1.getDirectionFromGains(gain1,gain2,mic2, graph=
169
      False)
       for i, mic in enumerate(mics):
172
           # Adjust the microphone angle to maintain a 45-degree angle with
173
      the source
           mic.angle = source_angle + (-1)**i * np.radians(45) # Alternate
      between adding and subtracting 45 degrees
           # Draw a line representing the 45-degree angle between the
      microphone and the source
           line_45_length = 1.5  # Length of the 45-degree line
           angle_45 = source_angle + (-1)**i * np.radians(45)
178
           plt.plot([mic.xpos, mic.xpos + line_45_length * np.cos(angle_45)],
179
                    [mic.ypos, mic.ypos + line_45_length * np.sin(angle_45)],
                    'r--', label=f'Fixed Degree Line Mic {i+1}')
181
182
           # Plot the microphone's orientation with a cardioid pattern
183
           angles = np.linspace(0, 2 * np.pi, 100)
           cardioid_x = 0.5 * (1 + np.cos(angles)) * np.cos(angles + mic.
185
      angle) + midpoint[0]
           cardioid_y = 0.5 * (1 + np.cos(angles)) * np.sin(angles + mic.
186
      angle) + midpoint[1]
           plt.plot(cardioid_x, cardioid_y, label=f'Mic {i+1} Pattern')
187
188
           # Draw a line representing the O-degree (direct) angle to the
189
      nearest source
           line_0_length = 2.5 # Length of the 0-degree line
190
```

```
plt.plot([mic.xpos, mic.xpos + line_0_length * np.cos(source_angle
191
      )],
                     [mic.ypos, mic.ypos + line_0_length * np.sin(source_angle
192
      )],
                     'b-', label=f'Optimization Line' if i == 0 else '')
194
       # Label the microphones with padding
195
       label_padding_x = 1.2
196
       label_padding_y = 1.2
197
       plt.text(mics[0].xpos - label_padding_x, mics[0].ypos +
      label_padding_y, 'Mic 1', fontsize=12, ha='left', va='bottom')
       plt.text(mics[1].xpos + label_padding_x, mics[1].ypos -
199
      label_padding_y, 'Mic 2', fontsize=12, ha='right', va='bottom')
       # Plot the positions of the source
201
       #for i, source in enumerate(source):
202
       plt.plot(source[0], source[1], 'o', label='Source')
203
204
       plt.legend()
205
       plt.xlim(-4, 7)
       plt.ylim(-4, 7)
207
       plt.xlabel('X position')
       plt.ylabel('Y position')
209
       plt.title('Simulation Environment')
210
       plt.grid(True)
211
       plt.savefig(os.getcwd()+"/file%02d.png" % index)
       plt.close()
213
214
216 #GENERATE VIDEO
217 # Run to turn saved figures into a video
218 subprocess.call([
       'ffmpeg', '-framerate', '8', '-i', 'file%02d.png', '-r', '30', '-
219
      pix_fmt', 'yuv420p',
       'target_tracking.mp4'
220
221 ])
222 for file_name in glob.glob("*.png"):
       os.remove(file_name)
223
226 EXAMPLE USE OF GETGAINFROMSOURCE
^{227} # mic is at the origin with an angle of 0
228 mic1 = mic('mic1',0,0,np.pi/2)
```

```
230 gain = mic1.getGainFromSource(1, 0) # source is at position x=0,y=1
231 print('gain:',gain)
234 EXAMPLE USE OF GETDIRECTIONFROMGAINS
mic1 = mic('mic1', 0, 0, 3*np.pi/4)
236 mic2 = mic('mic2',0,0,np.pi/4)
238 # arbitrary sound source location
239 \text{ xpos} = 1
_{240} ypos = 0
241
242 # simulation: calculate the signal gains given the source location
gain1 = mic1.getGainFromSource(xpos,ypos,graph=False)
gain2 = mic2.getGainFromSource(xpos,ypos,graph=False)
246 # prediction: estimate the sound source angle given the signal gains
247 angle = mic1.getDirectionFromGains(gain1,gain2,mic2)
248 print ("Estimated angle of source in radians:", angle)
250 # prediction: estimate the sounde source distance given the angle and
      source loudness
251 dist = mic1.getDistance(angle,gain1)
252 print ('Estimated distance of source:', dist)
253
255 EXAMPLE USE OF INTORDUCEDISCRETIZATIONERROR
^{256} # mic is at the origin with an angle of 0
257 mic1 = mic('mic1', 0, 0, np.pi/2)
259 # Define a lookup table for gain values
260 resolution = 1000 # Adjust the resolution as needed
261 lookup_table = np.linspace(0, 1, resolution)
263 # Simulate discretization error for gain using the lookup table
264 gain = mic1.getGainFromSource(1, 0) # Replace with actual values
265 quantized_gain = mic1.introduceDiscretizationError(gain, lookup_table)
266 print('Original gain:', gain)
267 print('Quantized gain:', quantized_gain)
269 # Assume the mic class and the optimize_sensor_angles function have been
      defined as discussed
270
```

```
272 EXAMPLE USE OF SIMULATE_ENVIRONMENT AND OPTIMIZATION
273 # Simulation Example
274
275 # Create microphones, mic1 being the left and mic2 being the right in the
     XY configuration
mic1 = mic('Mic1', 0, 0, np.pi/2) # Initial angle set to 0 degrees (
      pointing upwards)
mic2 = mic('Mic2', 0, 0, 0) # Both mics are assumed to be at the same
      point for XY pair
279 # Plot initial microphone configuration
280 mic.plot_initial_microphones([mic1, mic2])
281
282 # Define sources
sources = [(1.5, 4), (-2, 6)]
285 # Optimize microphone angles based on sources
286 optimize_sensor_angles([mic1, mic2], sources)
287
288 # Simulate environment showing the optimized angles
289 simulate_environment([mic1, mic2], sources)
```