PROJECT NAME: MAKTO TEAM MEMBERS: Teodor Seul

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IDEA IN SHORT: Self-administered mental health tests to determine if a person is experiencing symptoms of a mental health condition

Hardcore entrepreneur hackathon 2.0

1.PRODUCT - PROBLEM WE SOLVE



2. OUR TARGET GROUP



We help people understand mental health conditions, and help them solving and dealing with their mental health issues.

Our tests are not 100% accurate, but in most cases, if someone responds truthfully, they will receive the correct diagnosis.

In the case of a positive diagnosis, we recommend seeing a psychiatrist for confirming the result.

Our target group is all the adult population.

Mental health issues are real, common, and treatable. According to the National Alliance on Mental Illness (NAMI) 1 in 5 adults experience mental illness and 20% of those are considered serious. 17% of 6-17 year olds experience a mental health disorder.

So mental problems are not a myth, they are real, they can affect anyone, and left untreated they can get much worse.

3. SMART OBJECTIVES



4. PRICE



5. PROMOTION



Specific: Mental health tests

Measurable: Our goal is to add one more test per month

Achievable: Double our number of tests until next vear

Realistic: Gathering over 1 million users Time-bound: Becoming a well known app and business in the next years

Monetization can be done in several ways:

- the app;
- A price can be charged per test;
- subscription for the possibility of having use. access to multiple tests;
- In app advertising.

potential Knowing that our the customers are entire adult population and how our app works on A downloading price can be applied to Android as well on IOS, a good place of market would be Google Play as well as App Store. So that our app will be We can create a paid monthly available for anyone to download and

> We can promote our application by paying for advertising or through the use of social media.