

## Download and Extract

An initial setup of files is provided to you via a shell script: [Download potd-q32](#)

Using a terminal, extract the initial files by running the shell script you just downloaded (you will need to navigate to the directory where you saved the file):

```
sh potd-q32.sh
```

Your files for this problem will be in the `potd-q32` directory.

## The Problem

In order to balance a tree, we have to first find nodes about which rotations have to be made. In this question, complete the `findLastUnbalanced` function that accepts a `TreeNode *root` and finds the deepest node that is unbalanced. Remember that an unbalanced node has subtrees of heights differing by more than 1.

Note: If there are multiple unbalanced nodes, you have to return the one farthest from the root. If there are no unbalanced nodes, return `NULL`.

*Hint: You can use a helper function for calculating height.*

## Testing Your Code

In `main.cpp`, a simple test case has been created with the following binary search tree:

Example Input:

```
      8
     / \
    5   13
   /\  /\ 
  4 7 10 14
     \
     11
      \
      12
```

Example Output: `TreeNode *` pointing to node 10.

## Upload Solution

Drop files here or click to upload.

Only the files listed below will be accepted—others will be ignored.

POTD 32

Total points: 0/1

Score: 0%

Question

Value: 1

History:

Awarded points: 0/1

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Files

- ☐ TreeNode.cpp  
not uploaded
- ☐ TreeNode.h  
not uploaded

Save & Grade

Save only