

## Download and Extract

An initial setup of files is provided to you via a shell script: [Download potd-q45](#)

Using a terminal, extract the initial files by running the shell script you just downloaded (you will need to navigate to the directory where you saved the file):

```
sh potd-q45.sh
```

Your files for this problem will be in the `potd-q45` directory.

## The Problem

An important part of implementing hashing is knowing how to handle collisions. Let's say we have a hash function to hash integers into our hash table. What happens when two integers hash to the same value?

Double hashing is a way to handle these collisions. You use one hash function to find the index of where the element should go. If there is already a value there, you use a second hash function to find a step size to add to original index. You keep increasing the current index by step size until you find an empty space. In psuedo code:

```
find index from first hash function
if list[index] is empty:
    put the element there
while list[index] is not empty
    calculate a step from second hash function and add it to the
    index. This is the new index. Make sure it is in the bounds of the table.
```

### Todos:

For this problem, our hash table will be stored in a vector.

Write a function `firstHash` that takes two integers: the element to be added, `elem`, and the length of the vector, `len`, and returns the index of where `elem` should go. The index is calculated by multiplying `elem` by four then finding the remainder of dividing that value by the length. Examples: `firstHash(5, 27)`; returns 20 and `firstHash(27, 5)`; returns 3.

Write a function `secondHash` that takes one int: the element to be added, `elem`, and returns a step size. The step size is calculated by finding the remainder of dividing `elem` by three, and then subtracting that result from three.

Examples: `secondHash(5)`; returns 1 and `secondHash(27)`; returns 3.

Write a void function `doubleHashInput` that takes in a vector `v` and the element you want to add to it. Empty spots in `v` will be represented by a value of -1. For example if you start with an empty vector `v` of size 5: `v[0] = -1 v[1] = -1 v[2] = -1 v[3] = -1 v[4] = -1` It will contain 5 values which are -1.

Implement the pseudocode listed above so that `doubleHashInput` uses `firstHash` to calculate the index and `secondHash` to calculate the step size.

Here's a visual representation:

<https://www.cs.usfca.edu/~galles/JavascriptVisual/ClosedHash.html>

Total points: 0/1

Score: 0%

Question

Value: 1

History:

Awarded points: 0/1

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Note: We understand that these hash functions are not good, at all. DO NOT use them in real life.

## Upload Solution

Drop files here or click to upload.

Only the files listed below will be accepted—others will be ignored.

Files
<div><div><input type="radio"/></div><div>Hash.cpp</div><div>not uploaded</div></div>
<div><div><input type="radio"/></div><div>Hash.h</div><div>not uploaded</div></div>

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