



Computer Graphics

By Ruchi Mishra

Global Vision Publishing House, 2010. Softcover. Book Condition: New. Computer Graphics is one of the most exciting and rapidly growing computer fields. In the computer world, graphics is the most important part of any application on the computer. The material in this book is useful for various courses including introductory computer graphics, advanced graphics topics, scientific visualization and graphics project courses. The chapters in the book are arranged in a sequence that permits each subject to build up from earlier studies. The text includes various algorithms and programming assignments. The algorithms presented in the book allow the reader to focus on the method to solve the problem. This book also included the lab manual for understand the basic methodology of algorithm. The chapters in the book are arranged in a sequence that permits each subject to build up to earlier studies. The algorithm presented in the book allow the reader to focus on the method to solve the problem which then transformed in ?C? & ?C++? programs. The primary objective of this book is the serve as a text book for students taking graduate program in Computer Science & Information Technology and Post Graduate program in Computer Application of...



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